

Image

Name of the project - Name of the scene.rt

Camera

o ↵ camera ↵ field of view: 48

Lights

1 @ ambient light @ r 25 g 35 b 124 @ lightning ratio: 0.5

2 @ light @ r 25 g 35 b 124 @ lightning ratio: 0.5

Objects

3 @ cylinder @ r 25 g 35 b 124 @ h 25 d 30

4 @ sphere @ r 25 g 35 b 124 @ d 30

5 @ plan @ r 25 g 35 b 124

6 @ sphere @ r 87 g 66 b 45 @ diam 45

7 @ cylinder @ r 25 g 35 b 124 @ h 25 d 80

8 @ plan @ r 25 g 35 b 124

9 @ sphere @ r 87 g 66 b 45 @ diam 45

Edition

translation "number ↵ t ↵ x / y / z ↵ distance"

roation "number ↵ r ↵ x / y / z ↵ angle"

colors "number ↵ r / g / b ↵ value"

light ratio "number ↵ l ↵ value"

fiel of view "o ↵ angle" ????

Image

preview image "p" B?

recalculate image "c"

register current view in a file.rt "w" B?

exit esc