```
% !TEX encoding = UTF-8 Unicode
% !TEX program = pdflatex
\documentclass{article}
   \usepackage{tikz}
       \usepackage{tikz-3dplot}
\begin{document}
   \makeatletter
   \let\oldpointxyz\pgfpointxyz
   \def\pgfpointxyz#1#2#3{
       \oldpointxyz\{\#1-\camerax\}\{\#2-\cameray\}\{\#3-\cameraz\}%% (x,y,z) is camera center
       \polinimes the pfex{pfex_{\cameras/(\camerad-\depth)}} camera scale and
       \makeatother
   \tdplotsetmaincoords{90 - 23.5}{120}
   \begin{tikzpicture}[tdplot_main_coords]
       \left( def \right) 
       \left( def\left( w\left( 10\right) \right) \right)
       \def\camerax{5}\def\cameray{5}\def\cameraz{8}% 照片中心座標
      \def\camerad{30}% 相機距離
      \def\cameras{15}% 相機倍率
      \fill [brown!90!black] % 上蓋
          (0, 0, h) -- (h, 0, h) -- (h, w, h) -- (0, w, h);
       \fill [brown!70!black] % 左板
          (\w, 0, 0) --(\w, \w, 0) --(\w, \w, \h) --(\w, 0, \h) ;
       \fill [brown!50!black] % 右板
          \fill [black] % 黑帶
          (\w, 0, \h_{\star}9/11) -- (\w, \w, \h_{\star}9/11) -- (0, \w, \h_{\star}9/11) --
          \fill [black] % 黑帶
          (\w, 0, \h_{\star}6/11) -- (\w, \w, \h_{\star}6/11) -- (0, \w, \h_{\star}6/11) --
          \fill [black] % 黑帶
          (\w, 0, \h_{\star}3/11) -- (\w, \w, \h_{\star}3/11) -- (0, \w, \h_{\star}3/11) --
          (0, \w, \h_{\star}2/11) -- (\w, \w, \h_{\star}2/11) -- (\w, 0, \h_{\star}2/11) ;
   \end{tikzpicture}
\end{document}
```