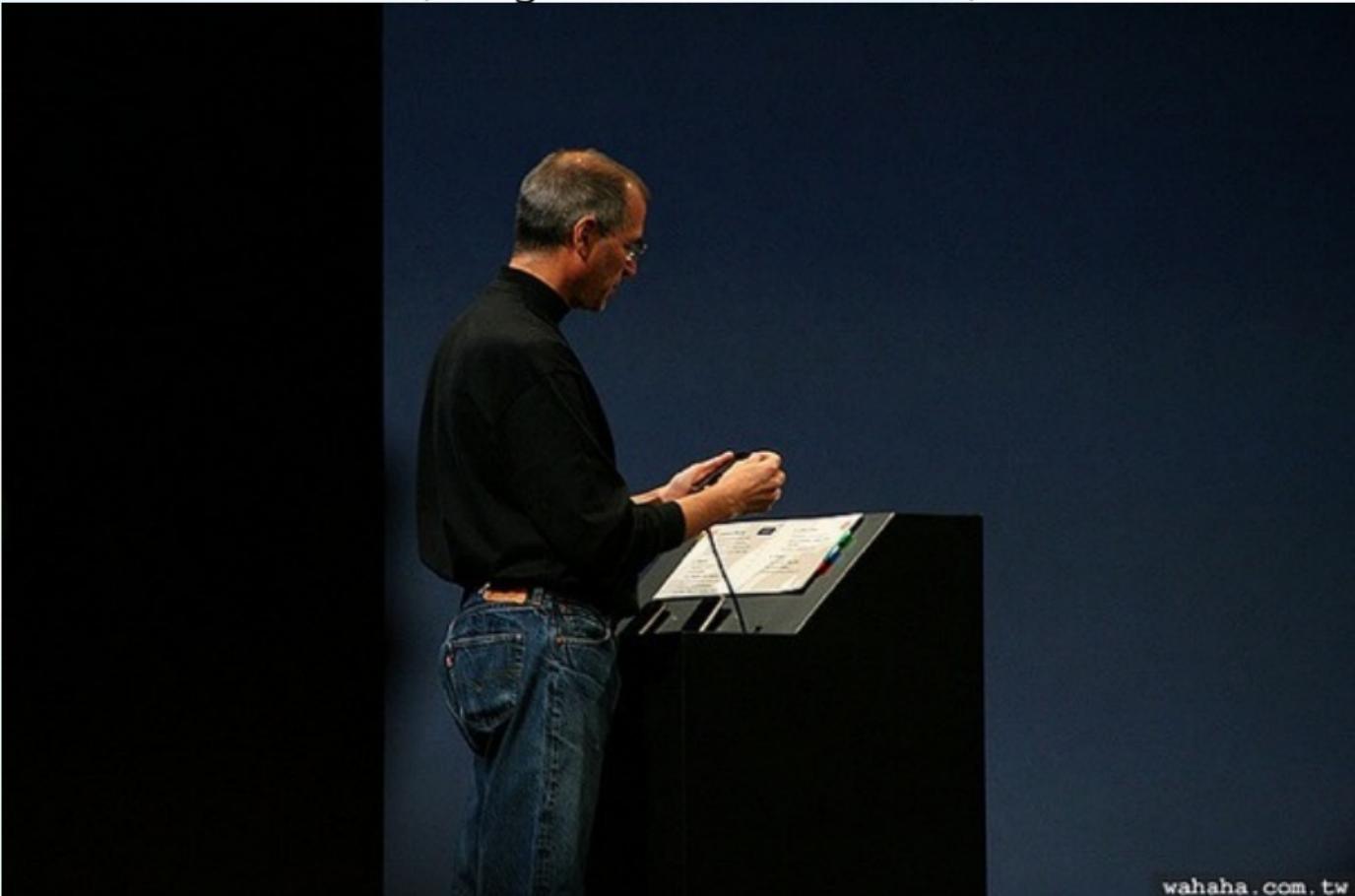


# Channel Manipulation as a Coding Technique

Hsin-Po Wang (EECS, UC Berkeley)

What do the  
following pictures  
have in common?

(Images from the internet)



(Images from the internet)



(Images from the internet)



(Images from the internet)





<https://jobtalk.symbol.codes>

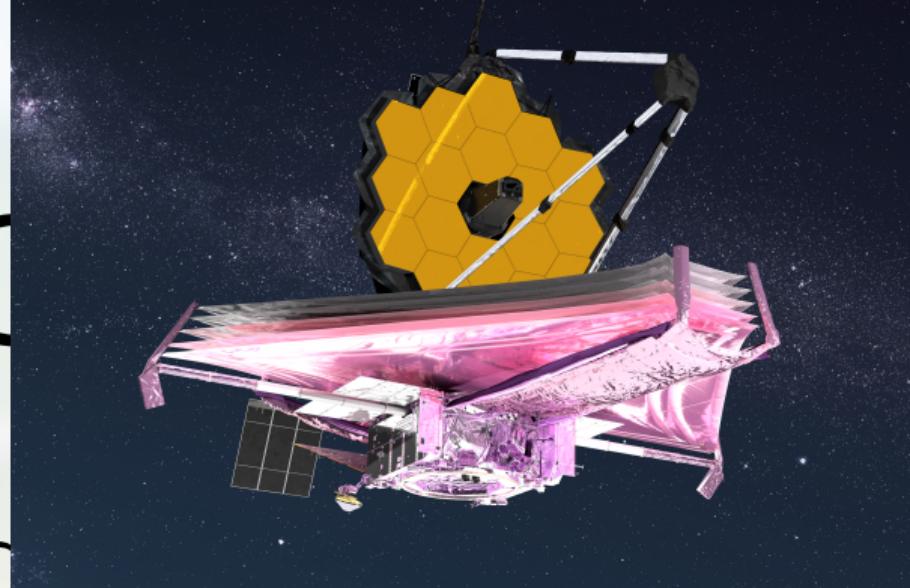


<https://jobtagsymbol.codes>

# Coding

= adding redundancies  
in a smart way

Code  
= adding ~~redundancies~~  
in a smart way

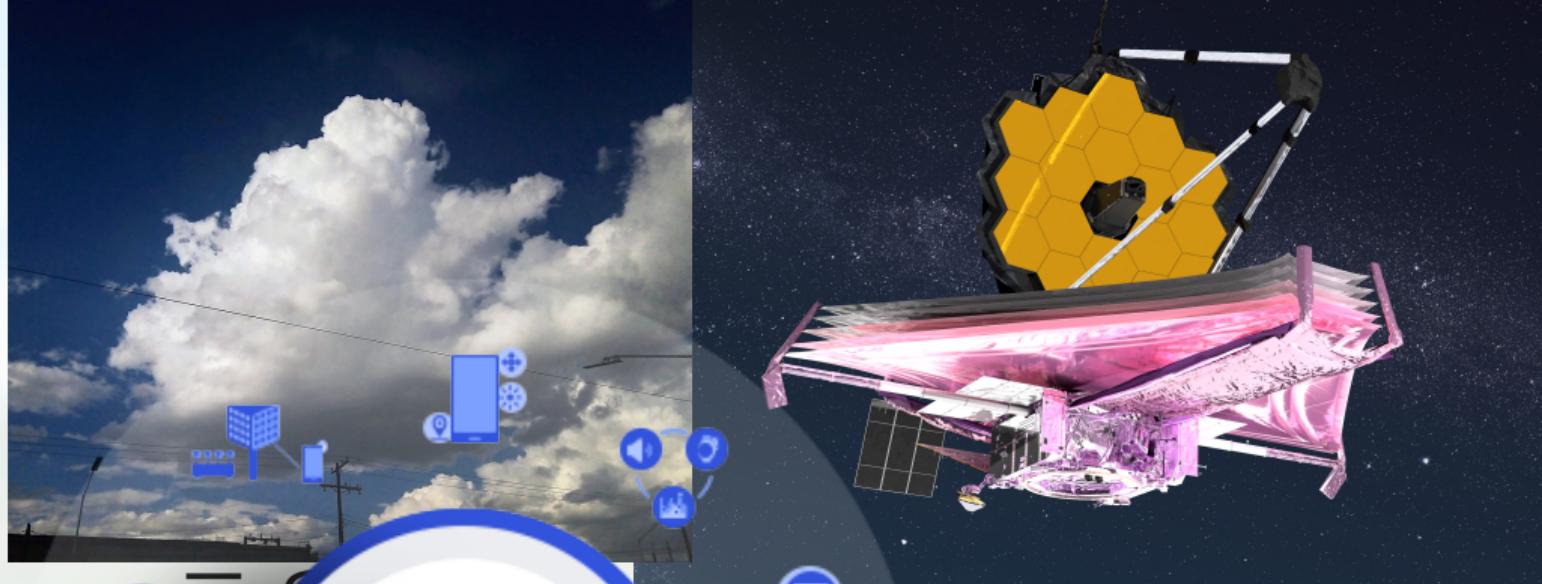


(Images from Wikipedia, NASA, IBM, Qualcomm)



- during ~~redundancies~~  
in a smart way

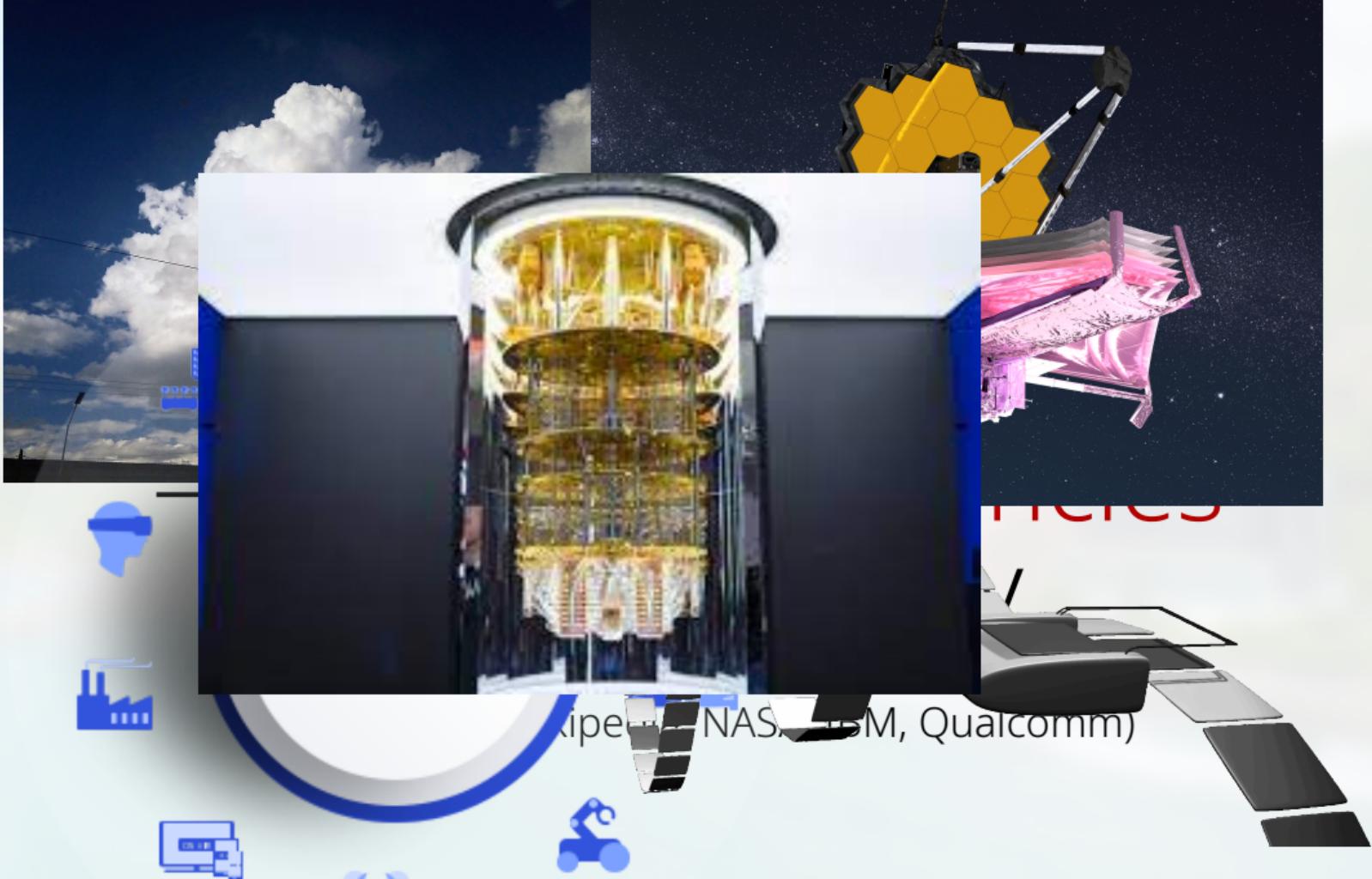
(Images from Wikipedia, NASA, IBM, Qualcomm)



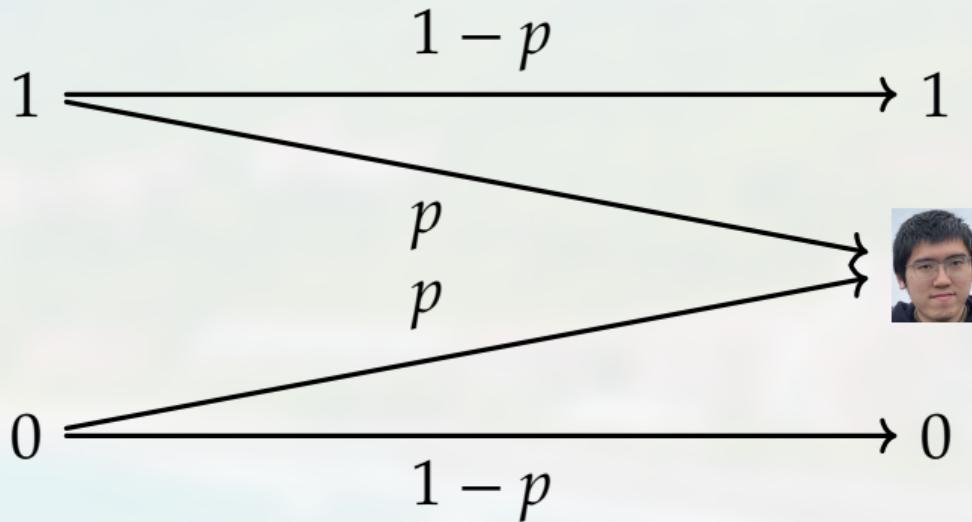
smart way

(Wikipedia, NASA, IBM, Qualcomm)





# Math Framework of Coding



Binary erasure channel with erasure probability  $p$ : BEC( $p$ )

N = 78

S = 83

Y = 89

U = 85

The “NSYSU” polynomial:

$$f(x) = 78 + 83x + 89x^2 + 83x^3 + 85x^4$$

$$N = 78$$

$$S = 83$$

$$Y = 89$$

$$U = 85$$

The “NSYSU” polynomial:

$$f(x) = 78 + 83x + 89x^2 + 83x^3 + 85x^4$$

$$f(-3) = 274 \quad f(-2) = 964 \quad f(-1) = 86 \quad f(0) = 78$$

$$f(1) = 418 \quad f(2) = 624 \quad f(3) = 254 \quad f(4) = 906$$

$N = 78$

$S = 83$

$Y = 89$

$U = 85$

The “NSYSU” polynomial:

$$f(x) = \sum_{i=0}^4 a_i x^i$$


$$f(-3) = 274 \quad f(-2) = 964 \quad f(-1) = 86 \quad f(0) = ?$$



$$f(1) = 418 \quad f(2) = 624 \quad f(4) = 254 \quad f(4) = 906$$

$N = 78$

$S = 83$

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The “NSYSU” polynomial:

$$f(x) = \sum_{i=0}^4 a_i x^i$$


$$f(-3) = 274 \quad f(-2) = 964 \quad f(-1) = 86 \quad f(0) = ?$$


$$f(1) = ? \quad f(2) = 624 \quad f(4) = 254 \quad f(4) = 906$$


$N = 78$

$S = 83$

$Y = 89$

$U = 85$

The “NSYSU” polynomial:

$$f(x) = \sum_{i=0}^4 a_i x^i$$


$$f(-3) = 274$$

$$f(-2) = 964$$

$$f(-1) = 8$$

$$f(0) = 1$$



$$f(1) = 4$$

$$f(2) = 624$$

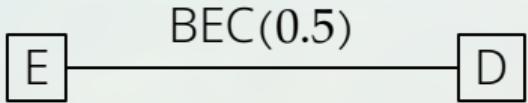
$$f(3) = 254$$

$$f(4) = 906$$

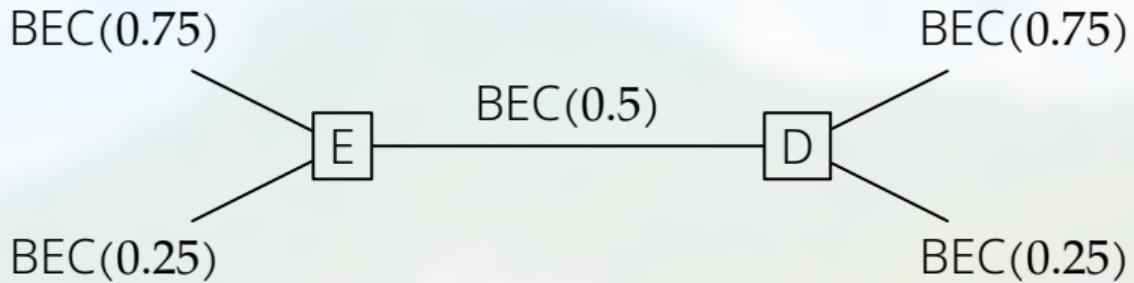
# New Idea



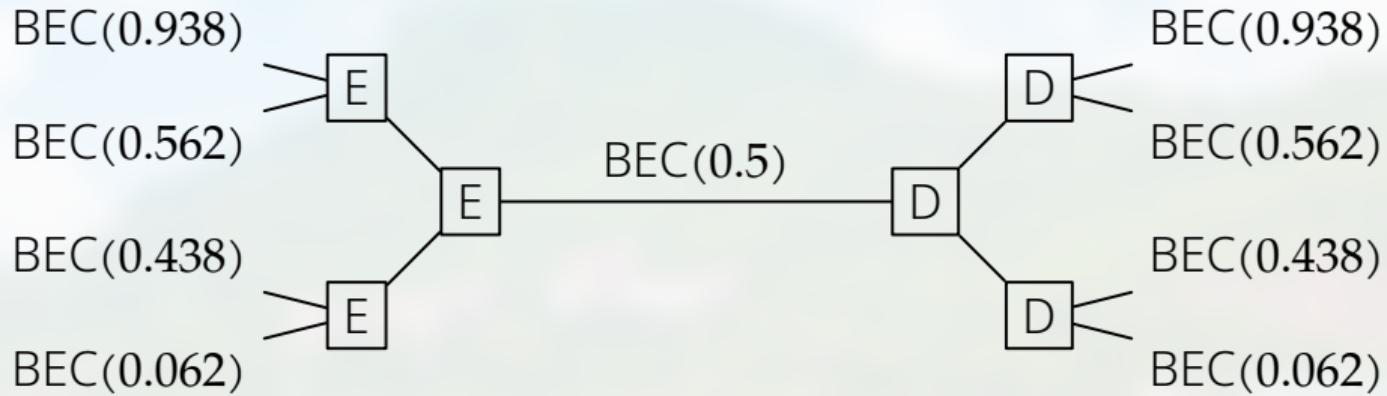
# Polar Codes



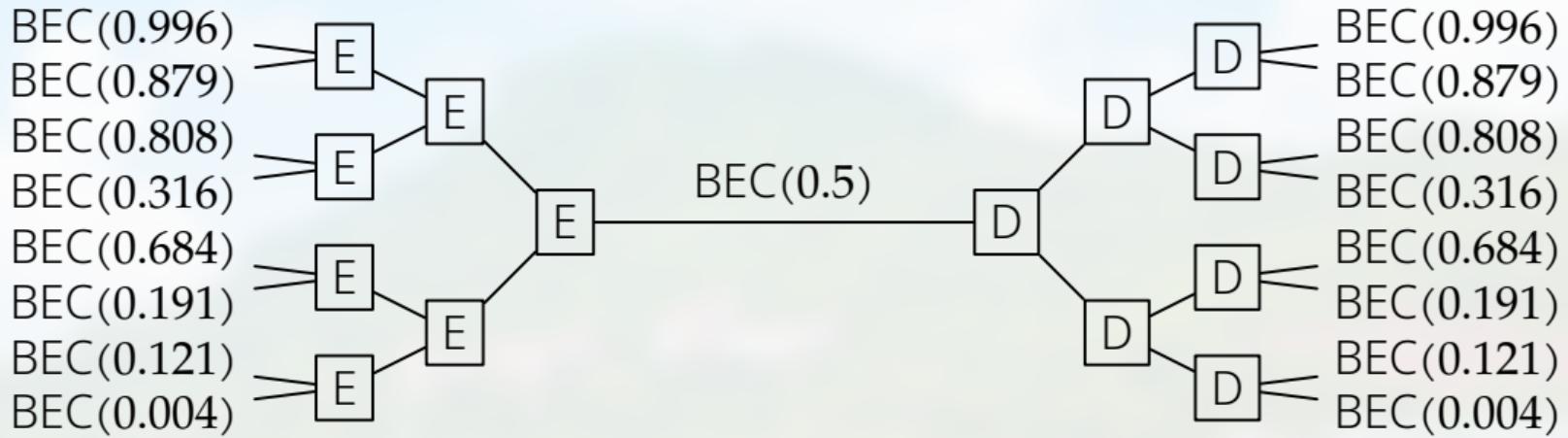
Suppose there are magic devices  $\boxed{E}$  and  $\boxed{D}$  that turns  $\text{BEC}(x)$  into  $\text{BEC}(x^2)$  and  $\text{BEC}(2x - x^2)$ .



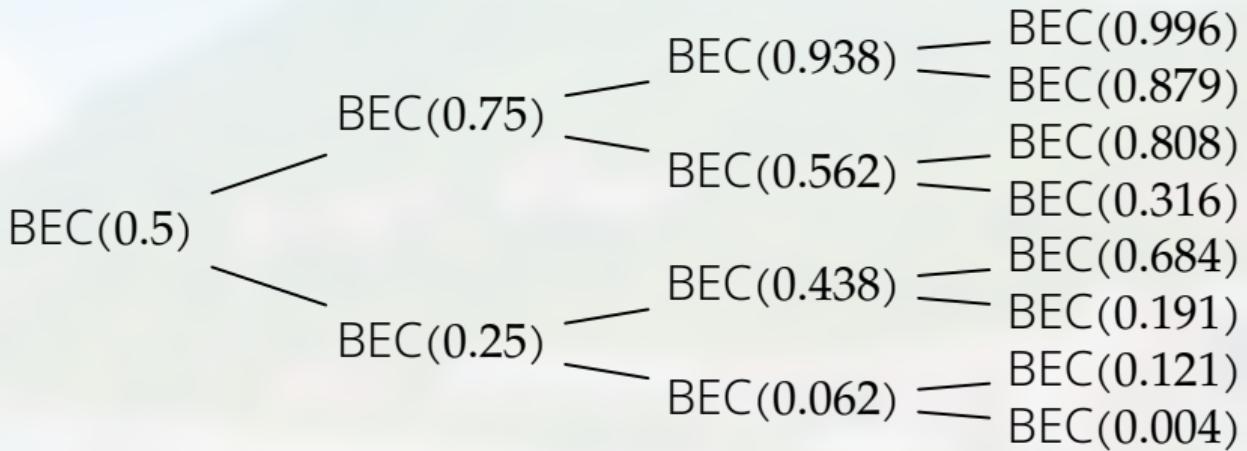
Suppose there are magic devices  $E$  and  $D$  that turns  $\text{BEC}(x)$  into  $\text{BEC}(x^2)$  and  $\text{BEC}(2x - x^2)$ .



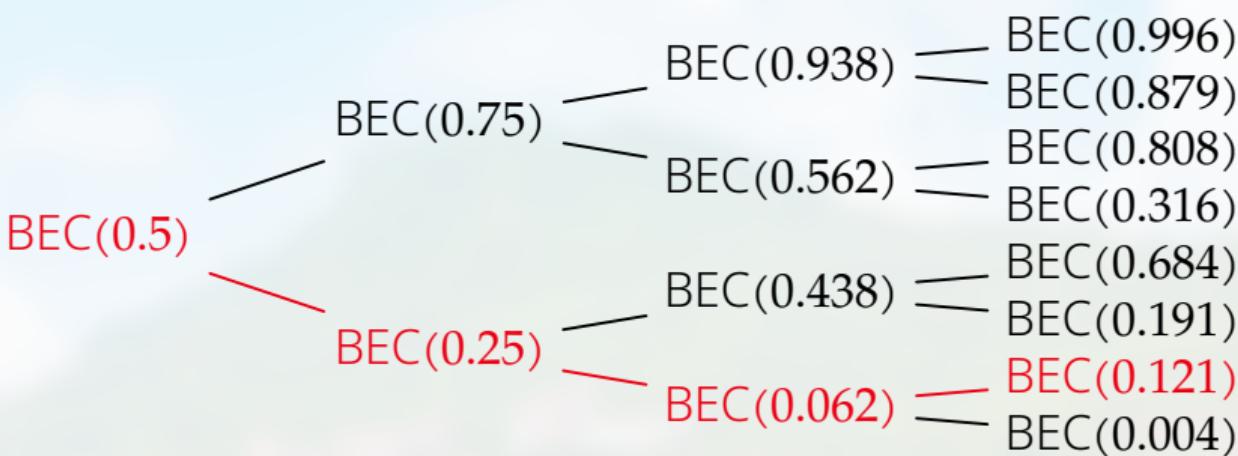
What if we apply more magic devices?



What if we apply more magic devices?  
And more and more and more???

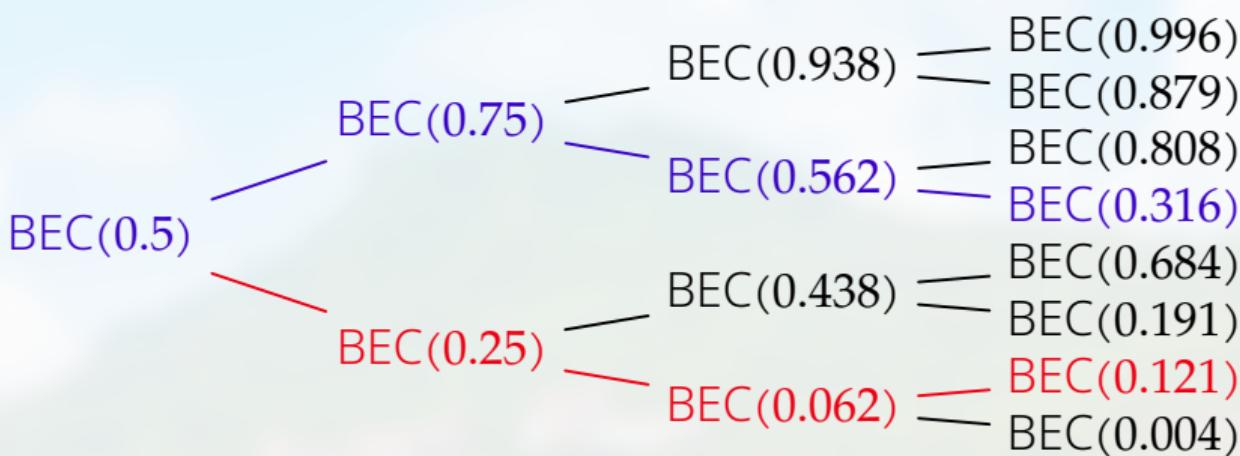


This is a tree



: This is a martingale

$$M_{n+1} := \begin{cases} 2M_n - M_n^2 & \text{with prob. } 1/2, \\ M_n^2 & \text{with prob. } 1/2. \end{cases}$$



: This is a martingale

$$M_{n+1} := \begin{cases} 2M_n - M_n^2 & \text{with prob. } 1/2, \\ M_n^2 & \text{with prob. } 1/2. \end{cases}$$



: Bounded martingale converges.

$$M_{n+1} := \begin{cases} 2M_n - M_n^2 & \text{with prob. } 1/2, \\ M_n^2 & \text{with prob. } 1/2. \end{cases}$$

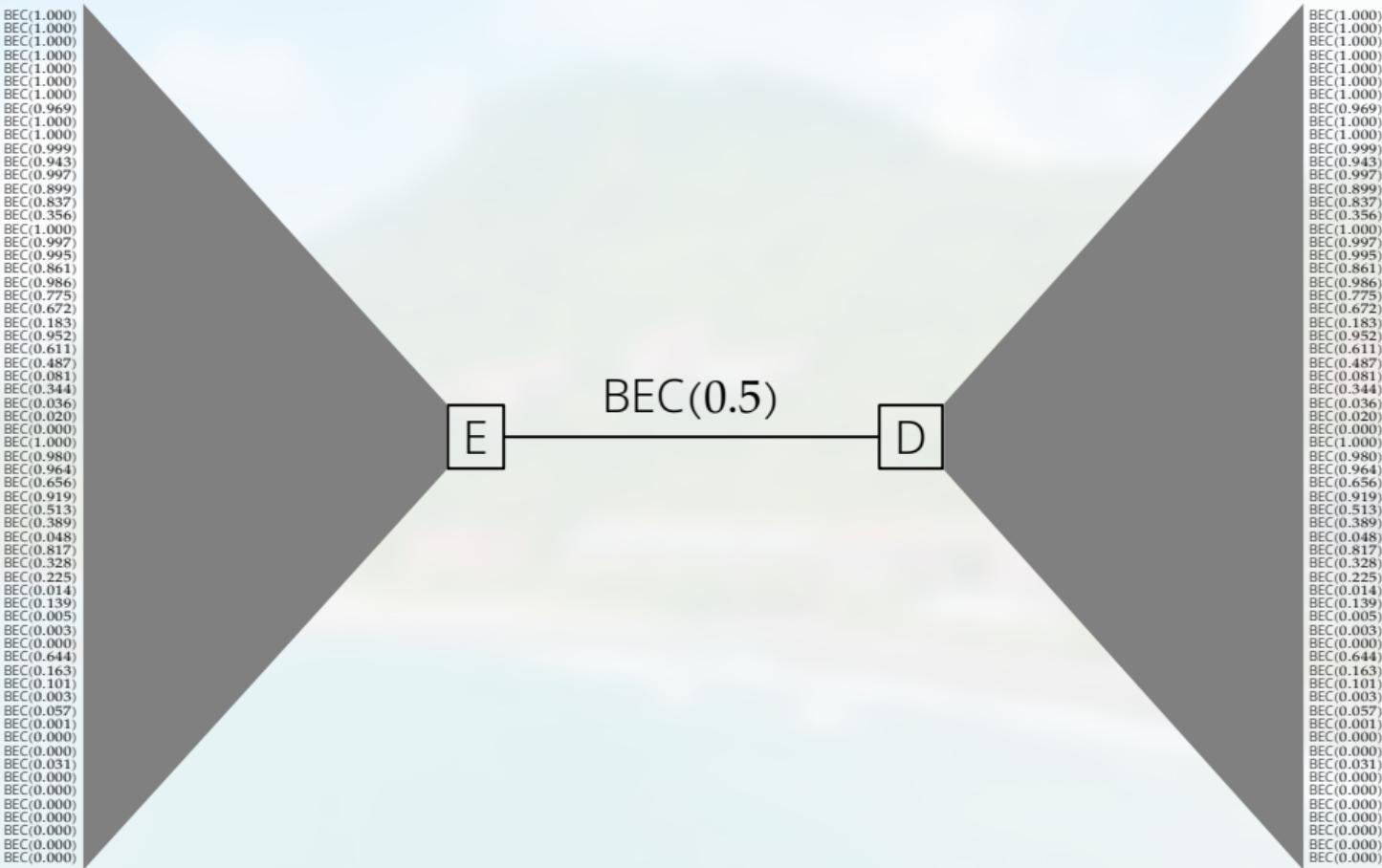


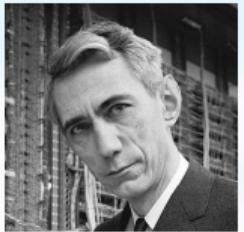
: Bounded martingale converges.



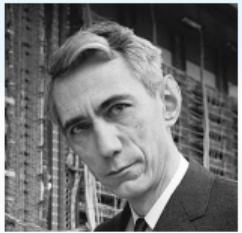
: BECs converges to 0 or 1.

$$M_{n+1} := \begin{cases} 2M_n - M_n^2 & \text{with prob. } 1/2, \\ M_n^2 & \text{with prob. } 1/2. \end{cases}$$





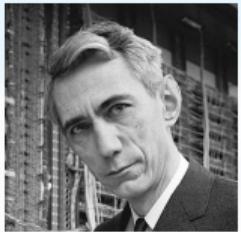
: 5000 bits / 10000 channel uses



: 5000 bits / 10000 channel uses



: Polar code 490bits/10000uses

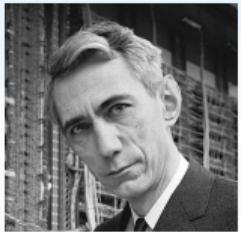


: 5000 bits / 10000 channel uses



: Polar code 490bits/10000uses

In general,  $(1/2 - \varepsilon)N$  bits /  $N$  uses



: 5000 bits / 10000 channel uses



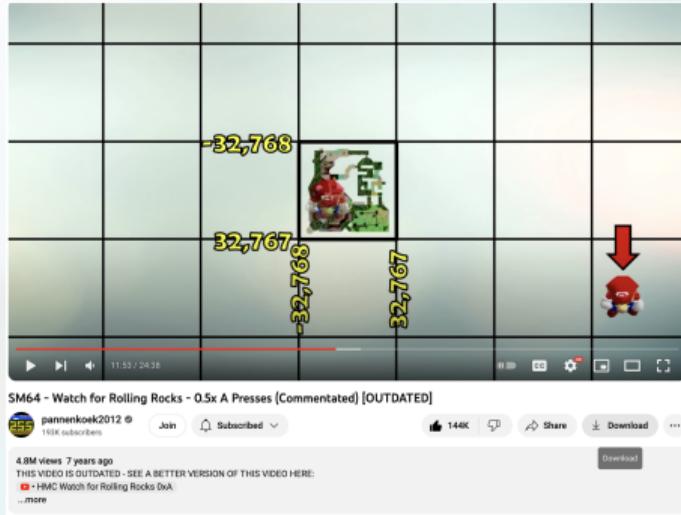
: Polar code 490bits/10000uses

In general,  $(1/2 - \varepsilon)N$  bits /  $N$  uses

*THE END?*

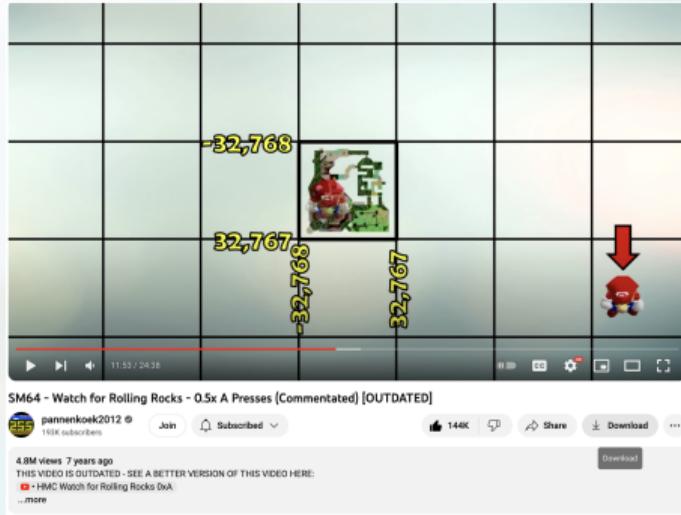
# 5G is for

# 5G is for



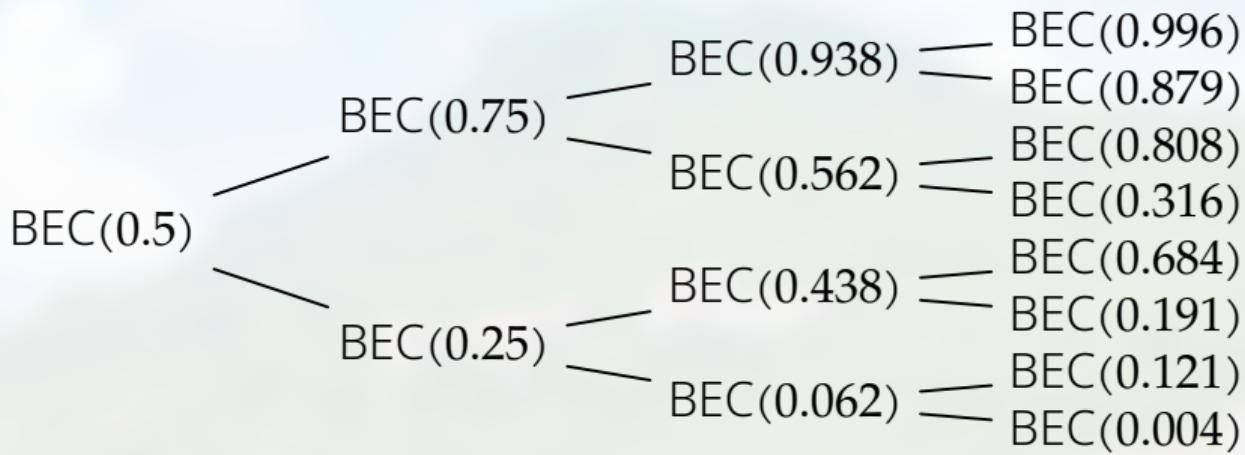
# video streaming

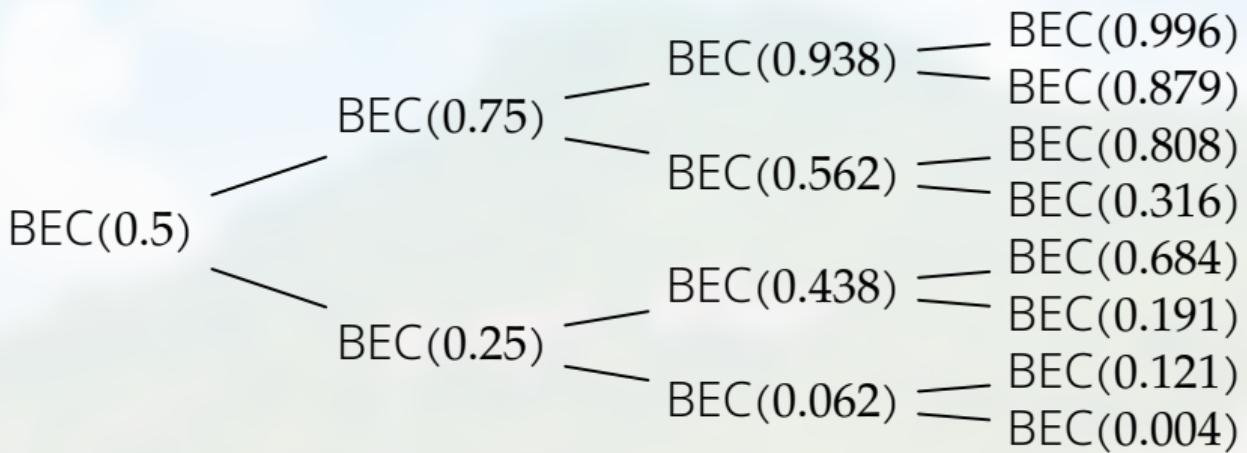
# 5G is for



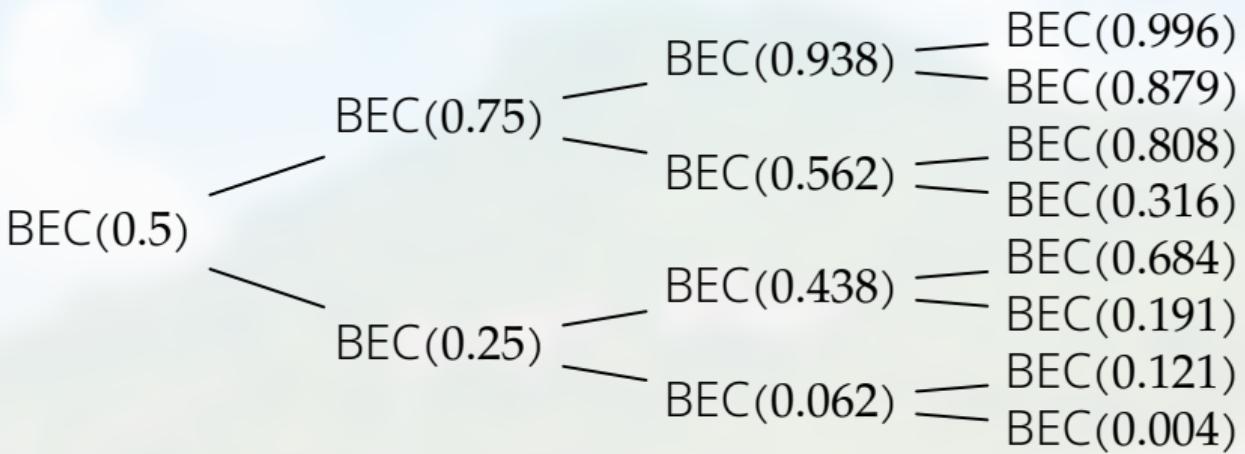
video streaming

flying drone





Early channels are not useful.



Early channels are not useful.  
How to accelerate polarization?

$(1/2 - N^{-\rho})N$  bits /  $N$  channel uses

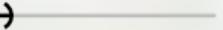
History of  $\rho$  over BMSC:0

1/2

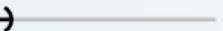
2015 Guruswami-Xia 

2012 Goli-Hassani-Urbanke 

2014 Hassani-Alishahi-Urbanke 

2014 Goldin-Burshtein 

2016 Mondelli-Hassani-Urbanke 

2022 W.-Lin-Vardy-Gabrys 

Improve  $\rho$  over BEC: 0

1/2

2010 Hassani–Alishahi–Urbanke  $2 \times 2$  x

2010 Korada–Montanari–Telatar–Urbanke  $2 \times 2$  .

2014 Fazeli–Vardy  $8 \times 8$  .

2021 Trofimiuk–Trifonov  $16 \times 16$  .

2022 Duursma–Gabrys–Guruswami–Lin–W.  $2 \times 2$ /GF4 .

2021 Trofimiuk  $24 \times 24$  .

2021 Yao–Fazeli–Vardy  $32 \times 32$  .

2021 Yao–Fazeli–Vardy  $64 \times 64$  .

The optimal  $\rho$ : 0

1/2

2019 Pfister–Urbanke  
 $q$ -ary erasure channel,  $q \rightarrow \infty$

2021 Fazeli–Hassani–Mondelli–Vardy  
binary erasure channel

2022 Guruswami–Riazanov–Ye  
binary symmetric memoryless channel

2021 W.–Duursma  
discrete memoryless channel

2011 Alamdar-Yazdi-Kschischang:  
Orune the tree to reduce complexity.

2017 El-Khamy-Mahdavifar-Feygin-Lee-Kang:  
Oruning reduces complexity by a scalar;  
still  $O(N \log N)$ .

2021 W.-Duursma:  $O(N \log \log N)$   
if relax the performance requirement.

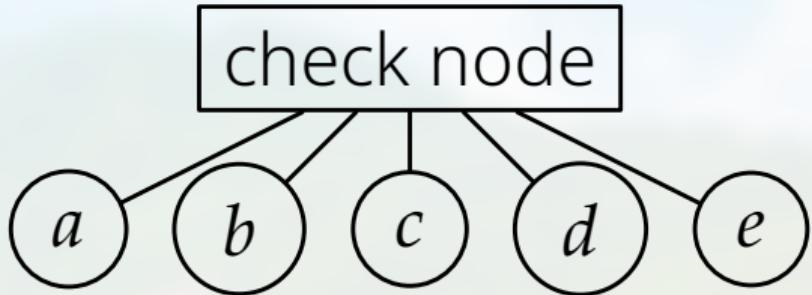
Trade-off: complexity  $\approx O(N \log(-\log(\text{decode error})))$ .

5	3		7			
6			1	9	5	
	9	8			6	
8			6			3
4		8	3			1
7		2			6	
	6			2	8	
		4	1	9		5
			8		7	9

Wikipedia

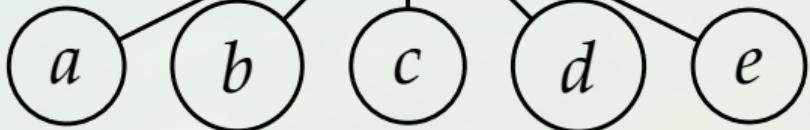
# Low-Density Parity-Check (LDPC) Codes

Rule: Every  
Sum to an even number



Rule: Every  
Sum to an even number

check node



check node

check node

check node

0

1

0

0

1

0

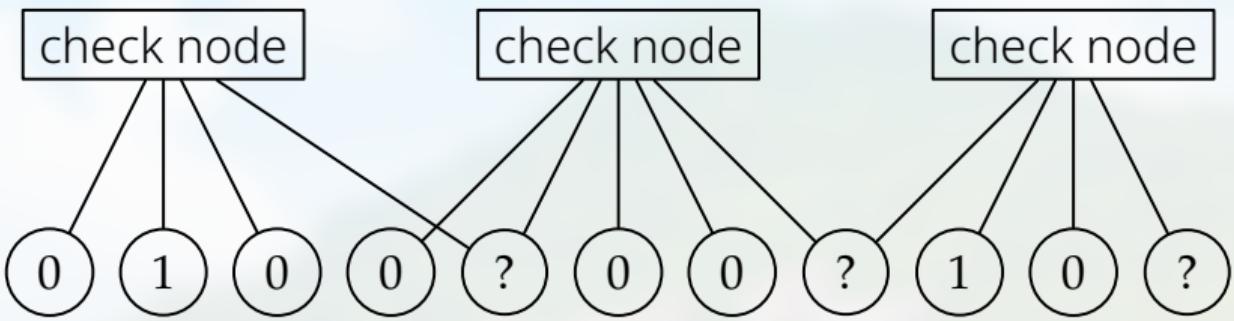
0

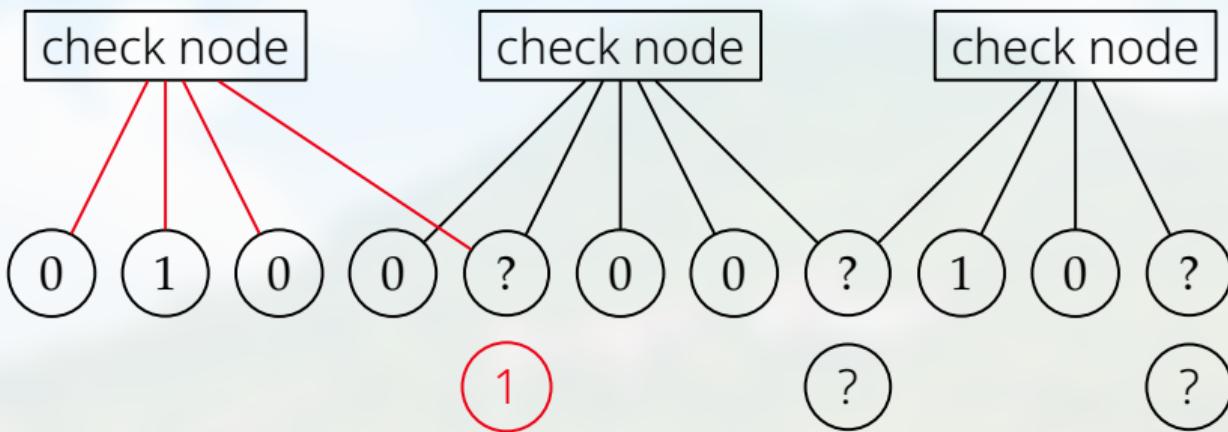
1

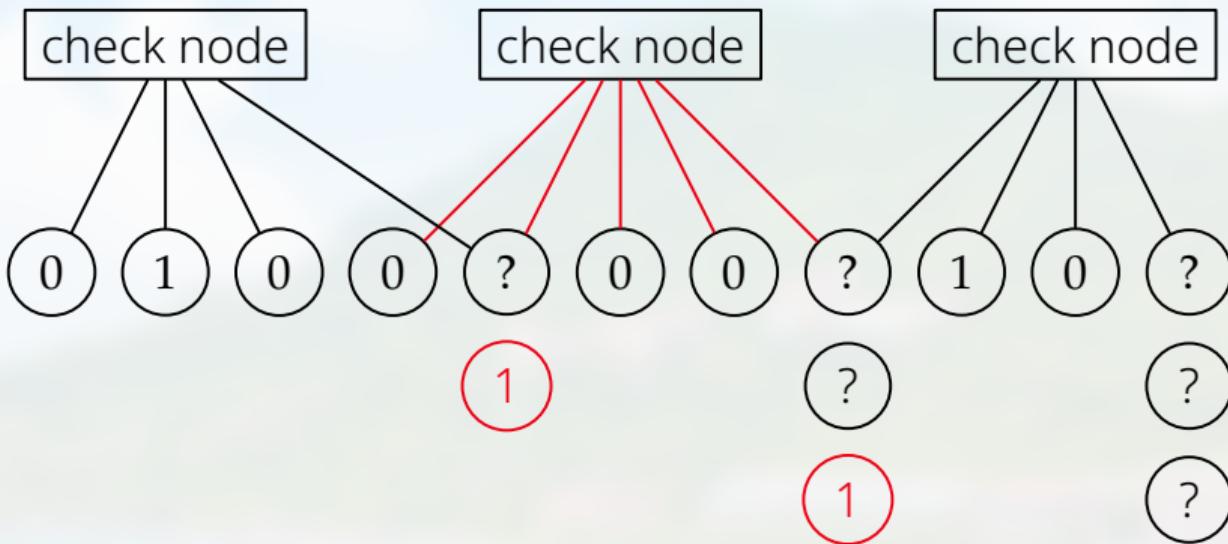
1

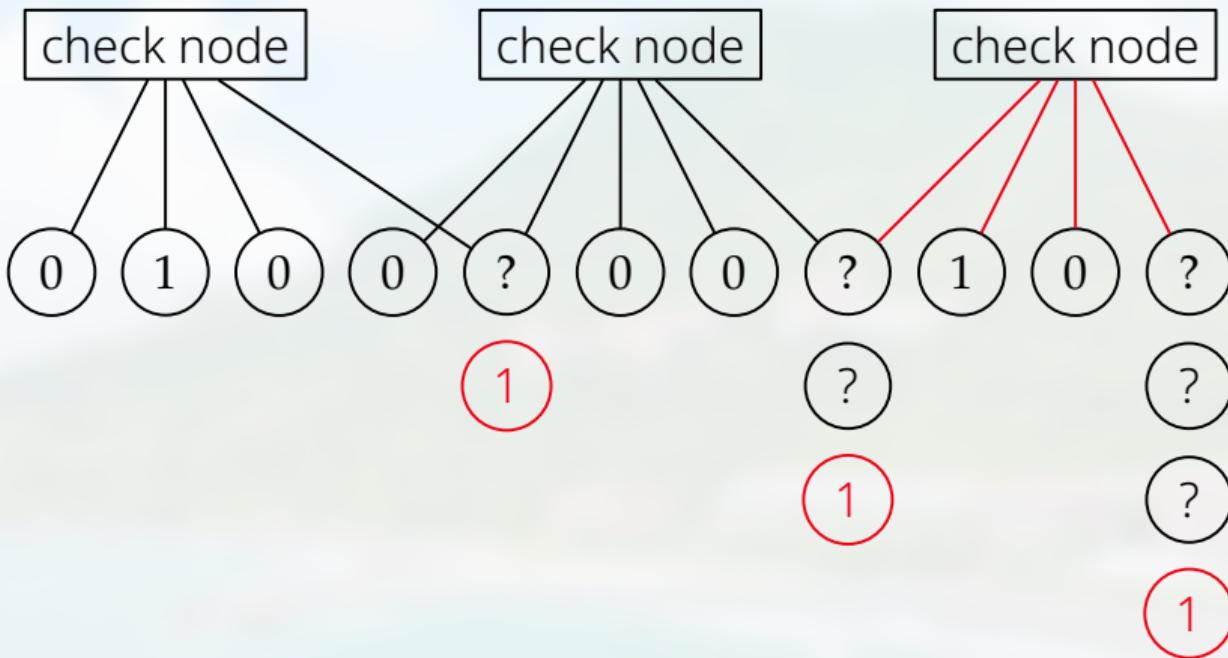
0

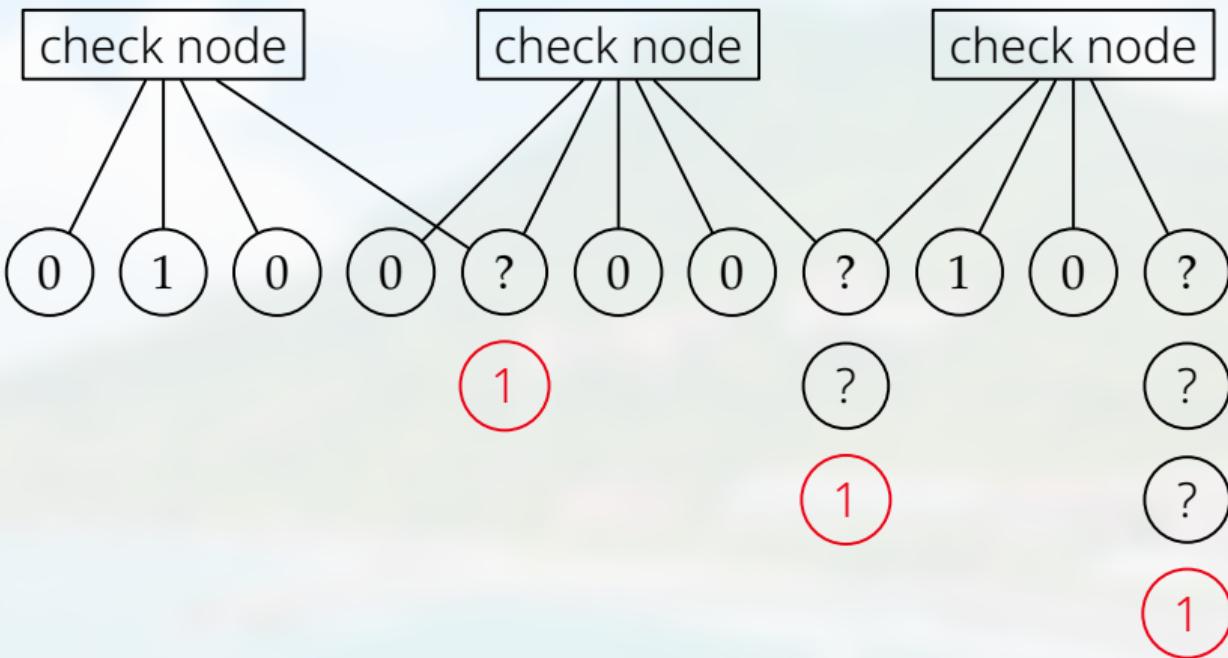
0



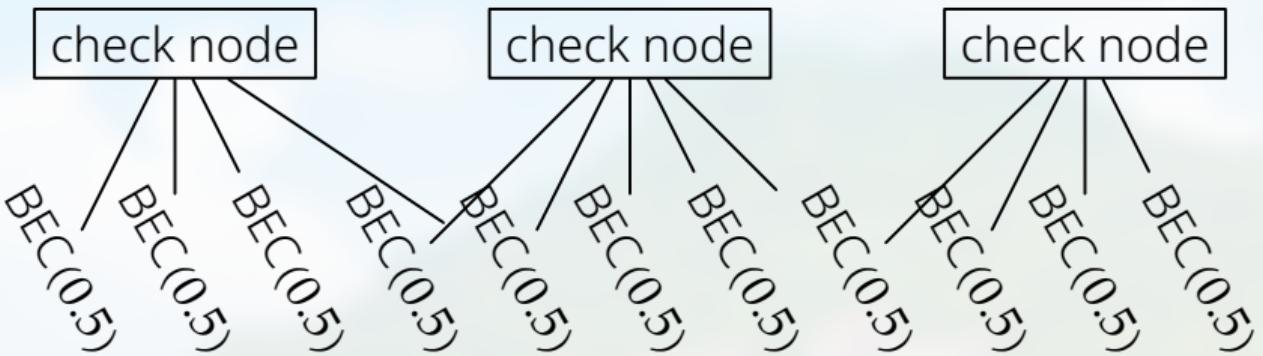


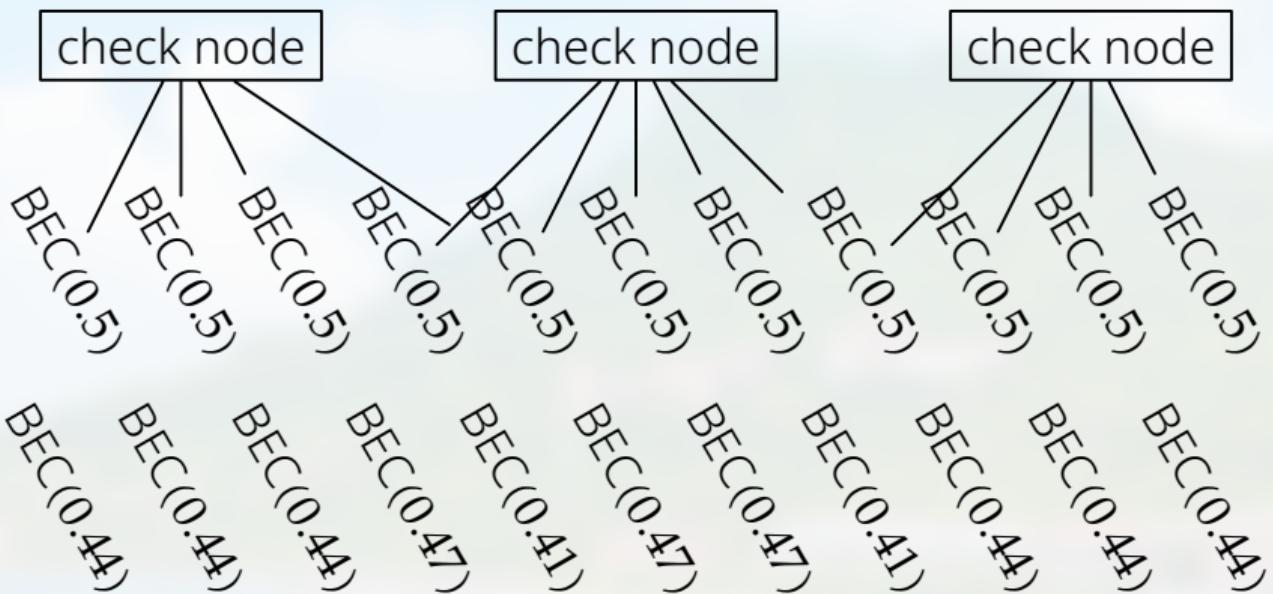


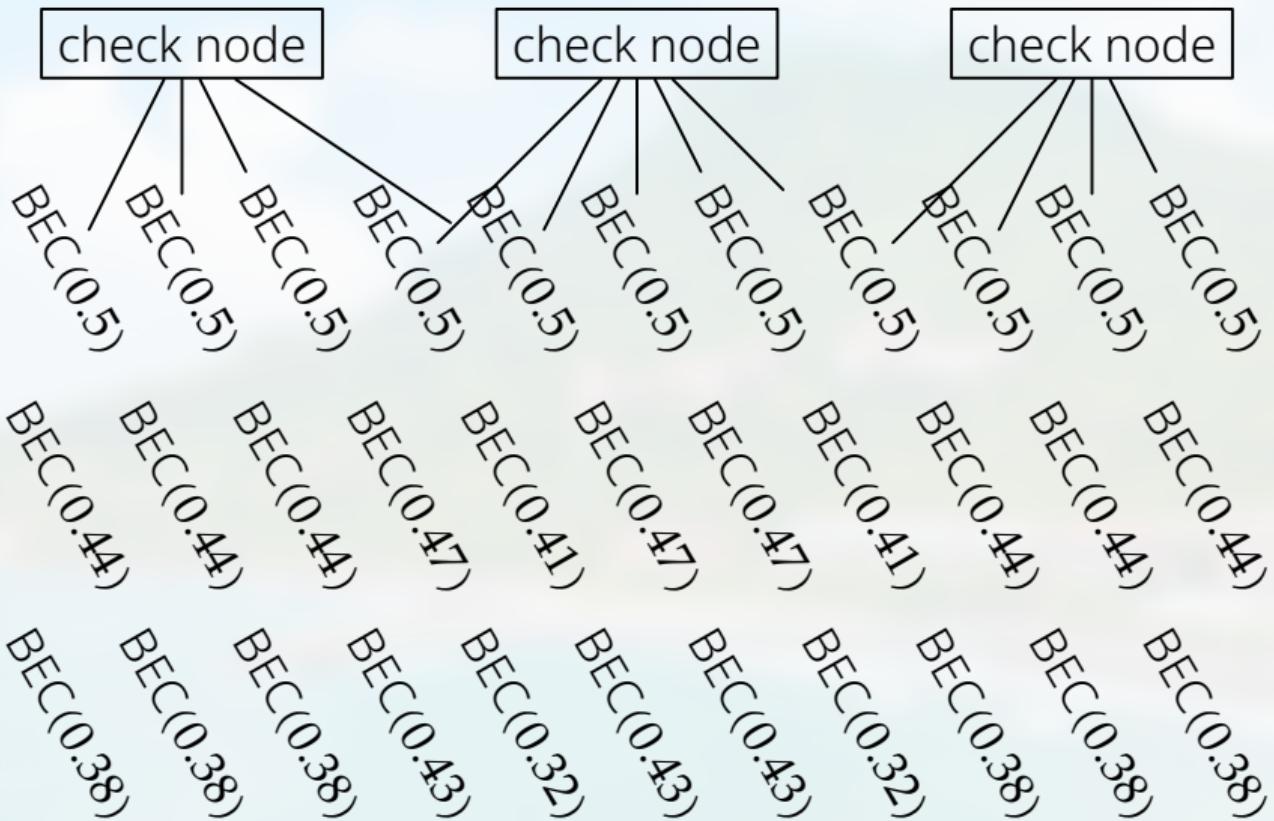




How to analyze, mathematically?









Channel Manipulation is Coding

H.-P. Wang



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Rosemary Daniels  
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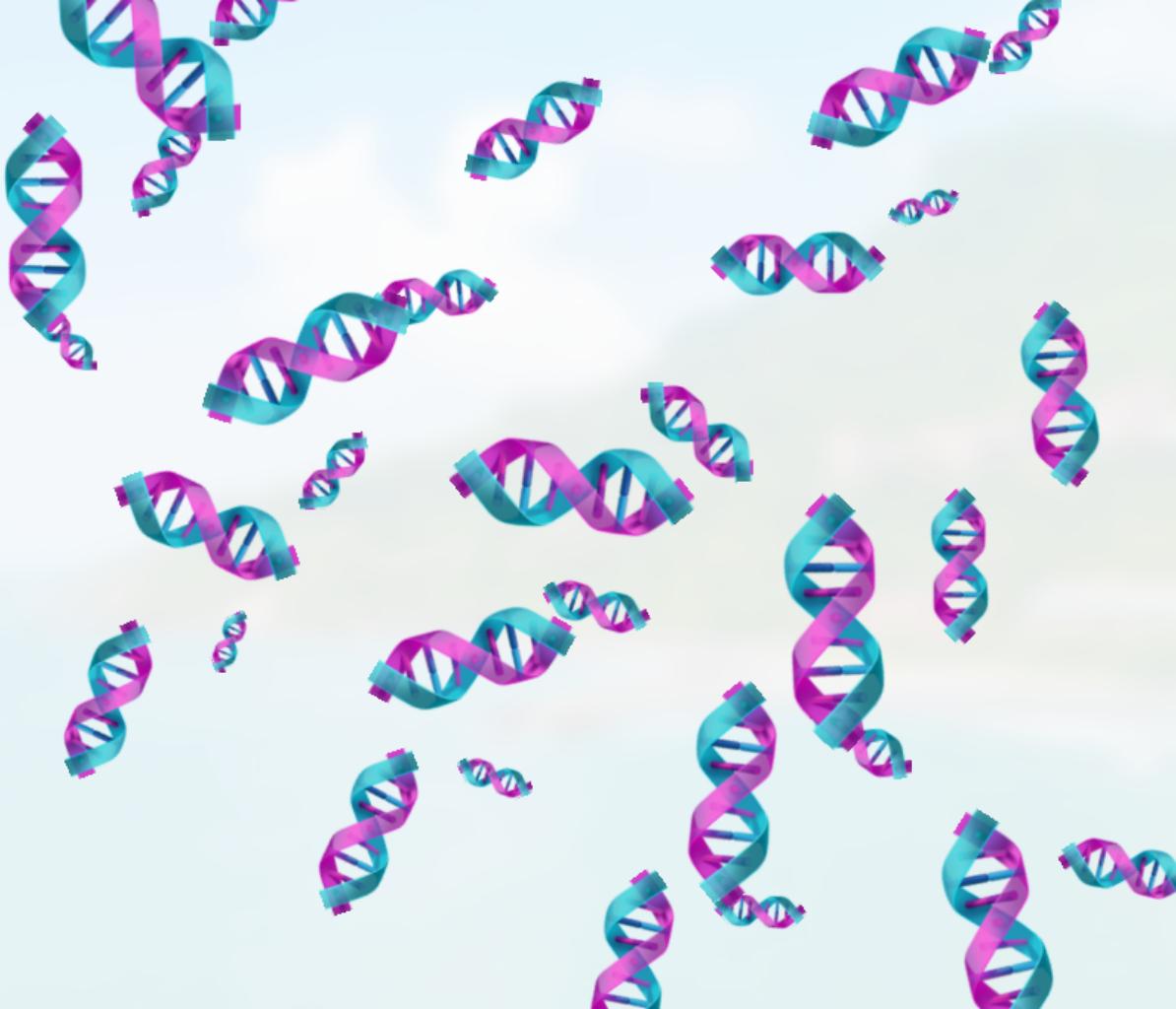


Game: Breath of the Wild

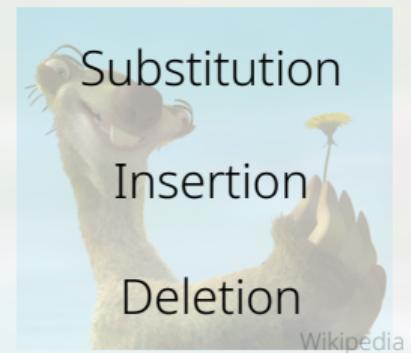
# Challenges







DNA coding



Permutation