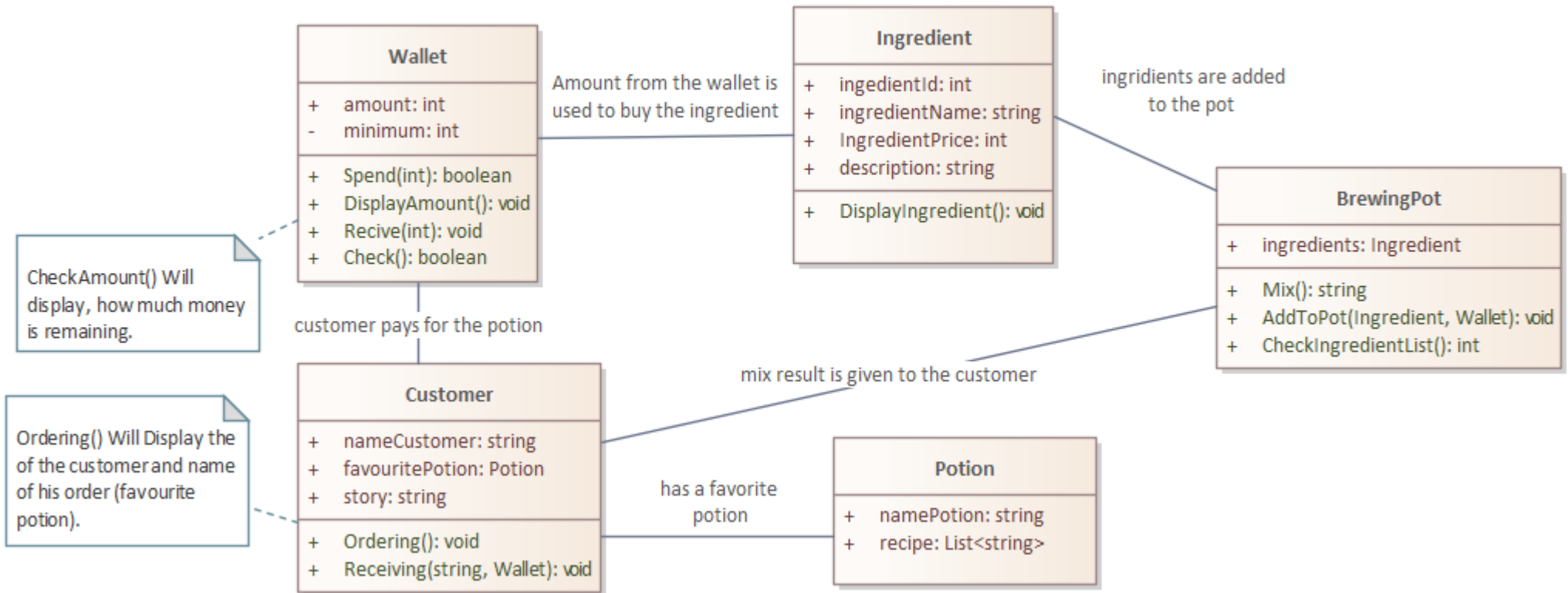
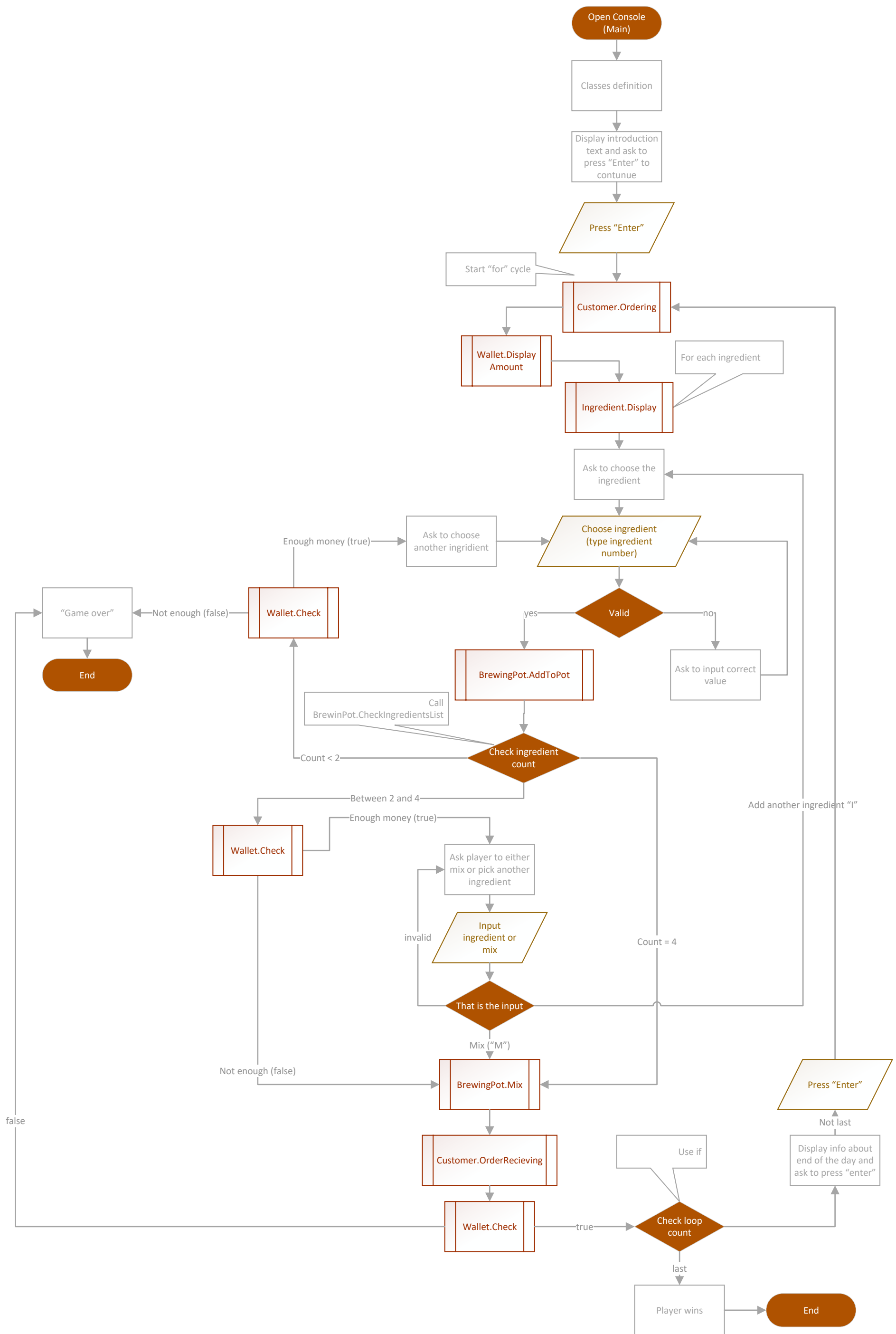
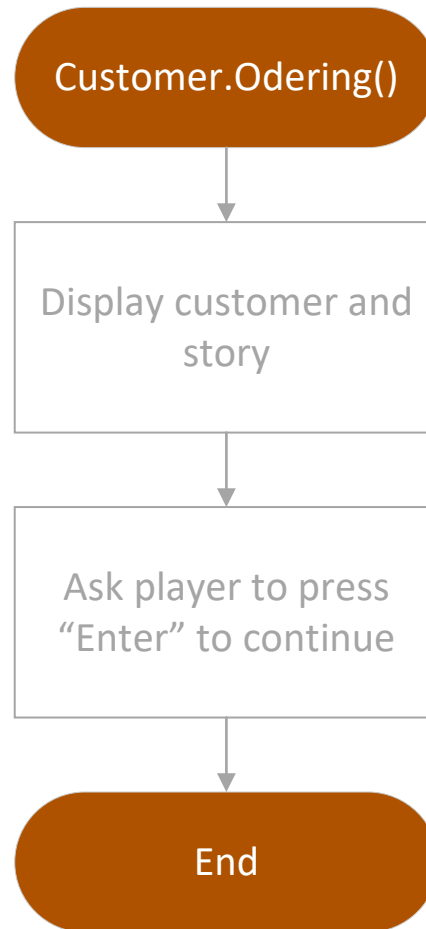
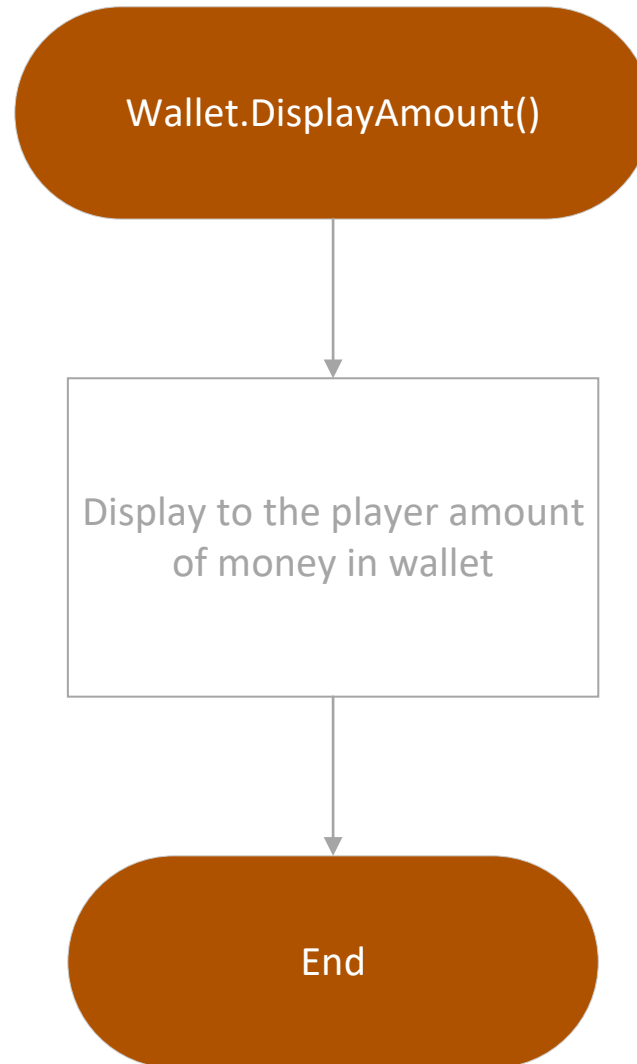


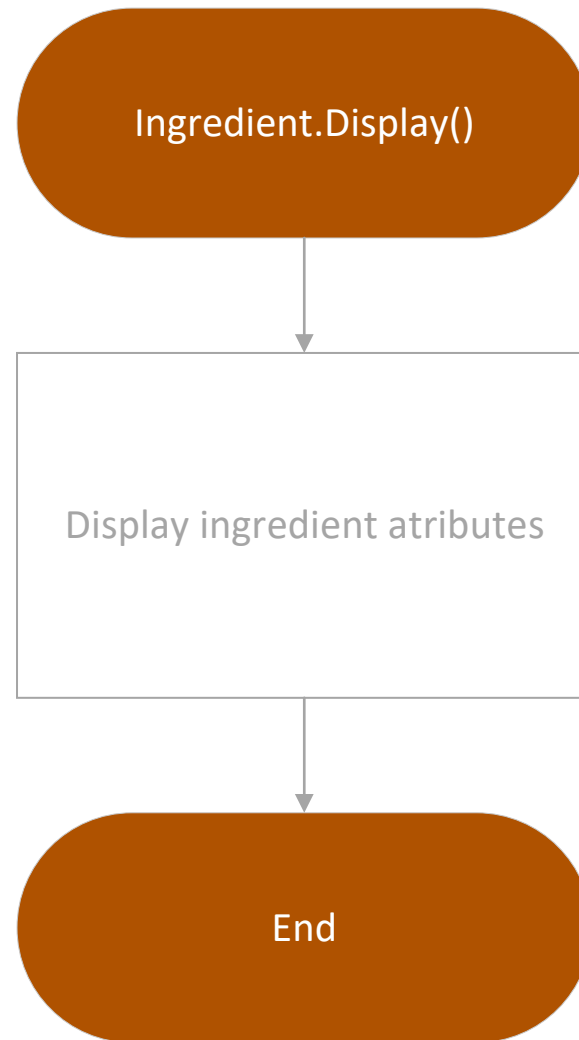
class Calss diagram

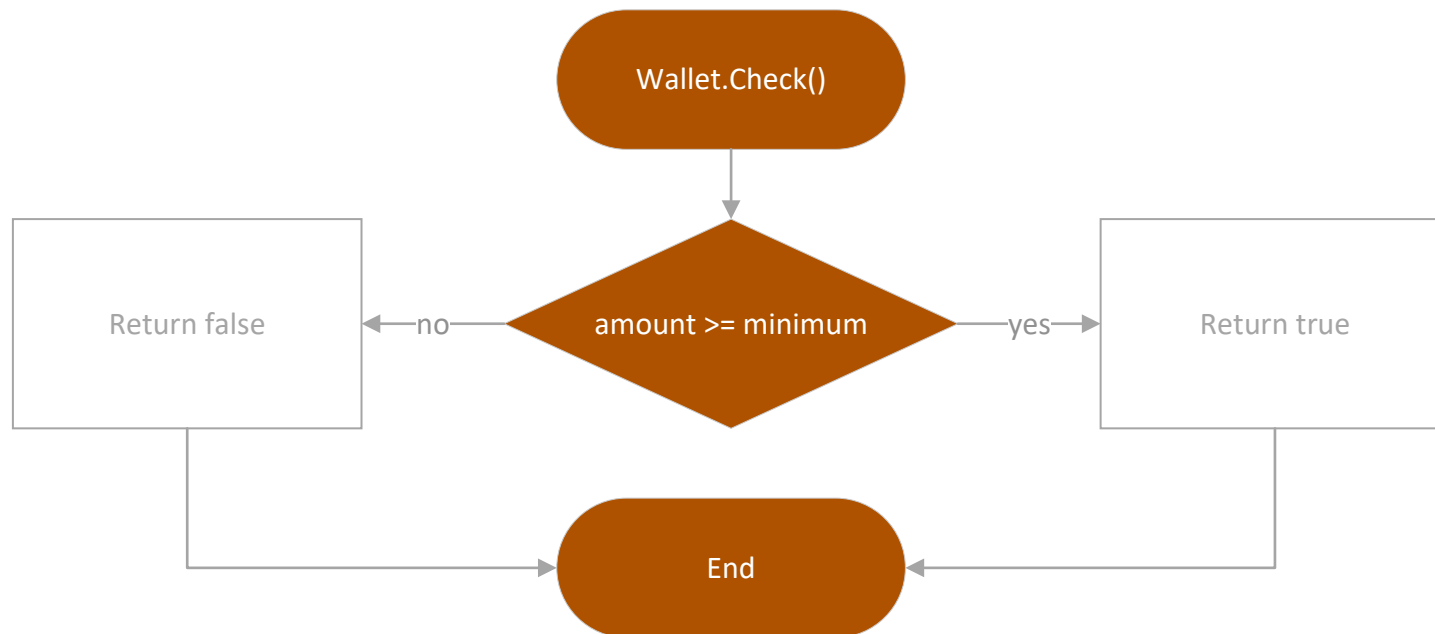


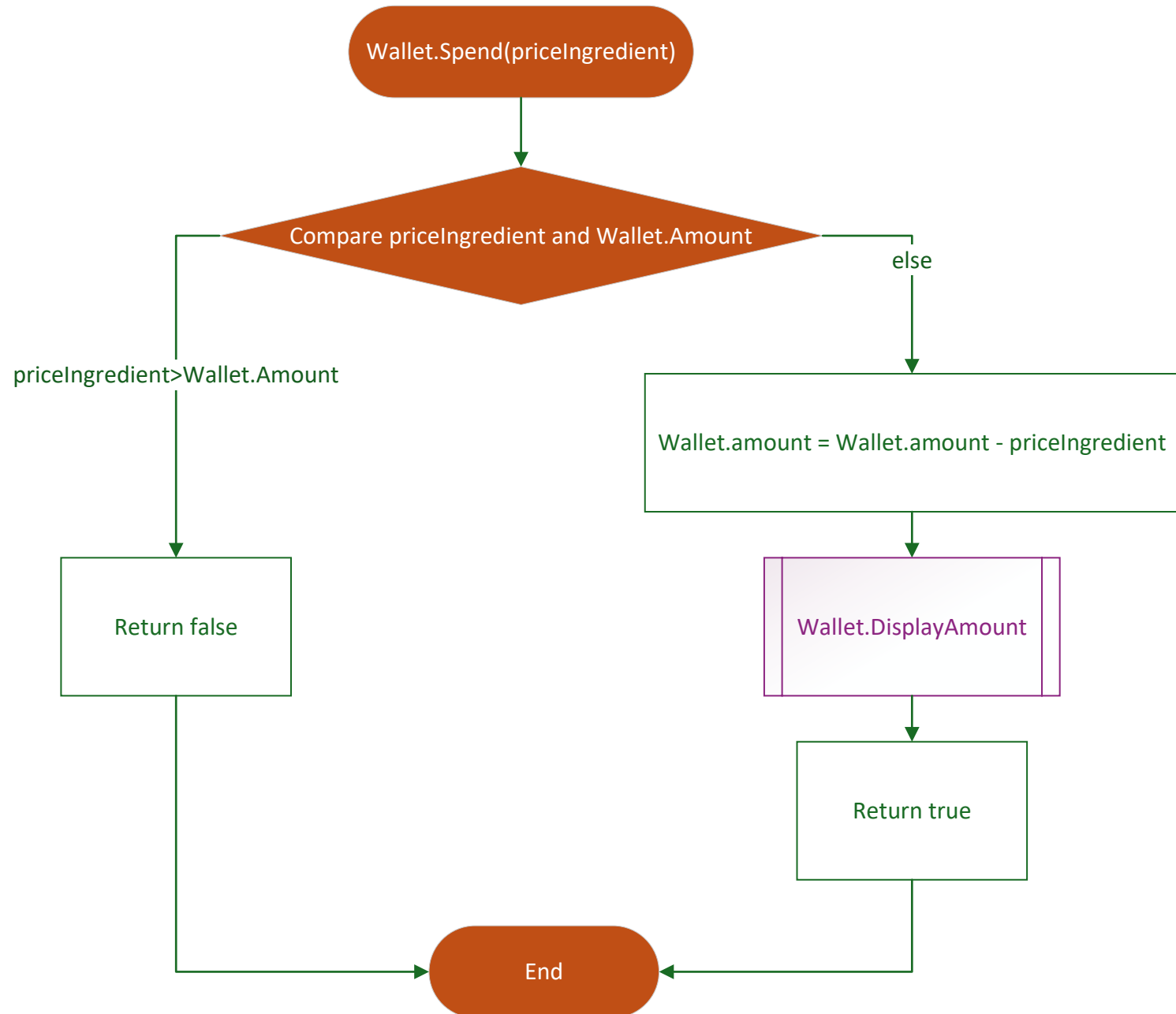


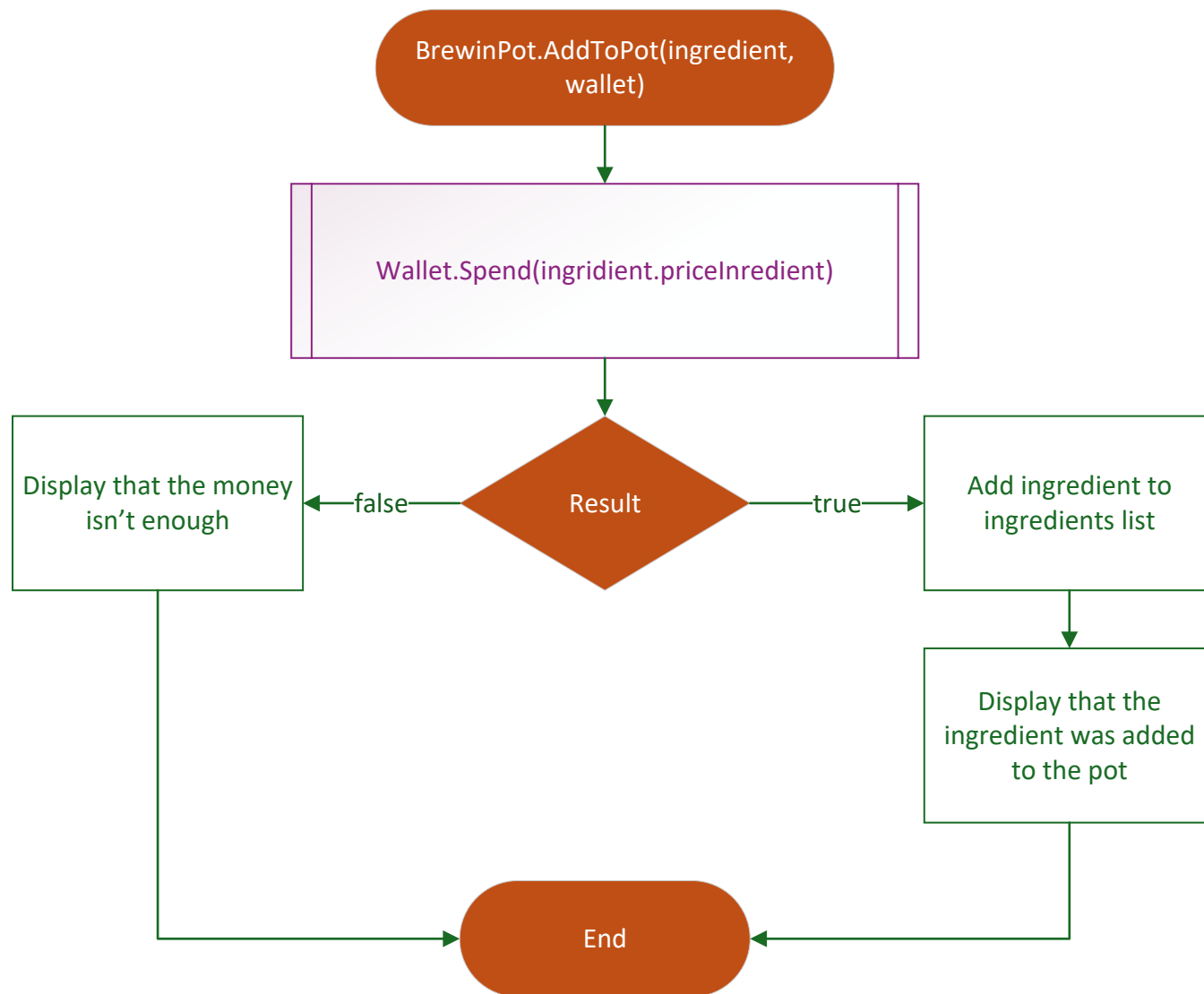


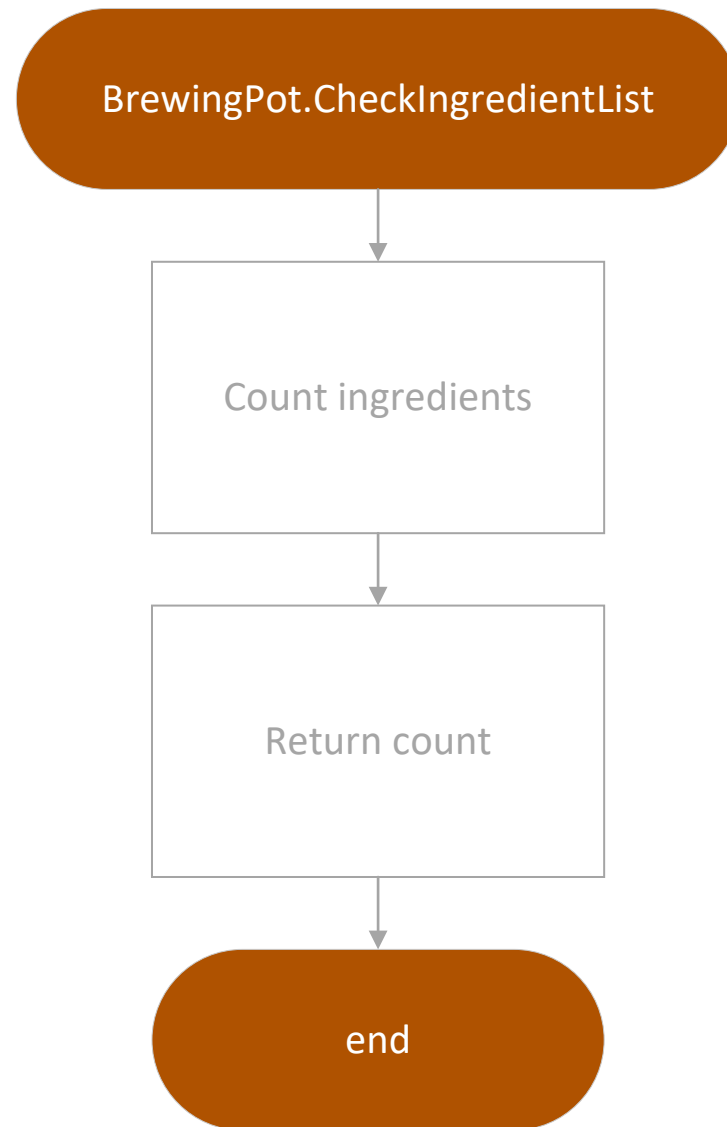




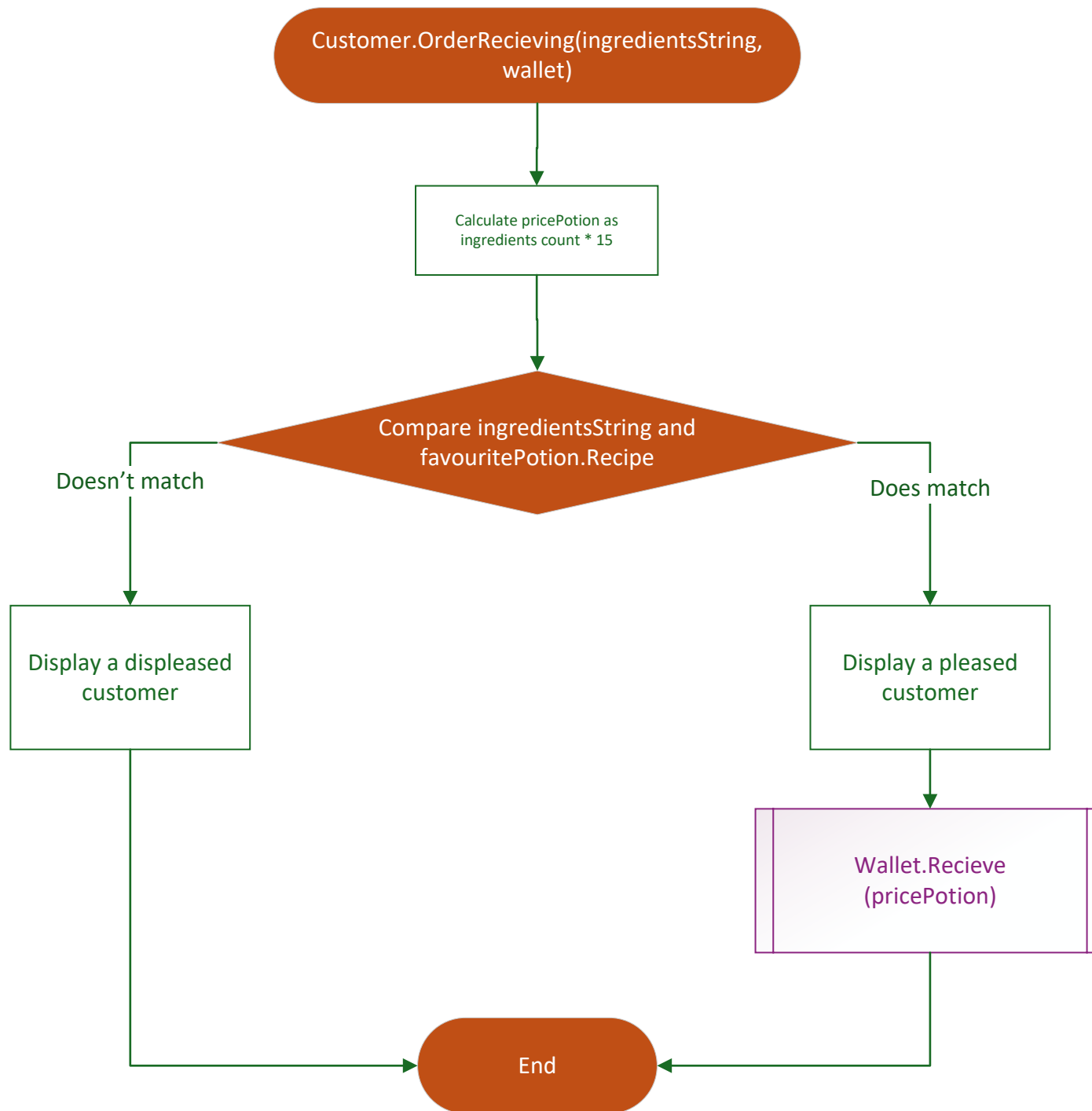












Wallet.Recieve(pricePotion)



Amount = Amout + pricePotion



Wallet.DisplayAmount



End

