

Hands-On Session 6

Code without Solution: [hands-on-6.tar.gz](https://github.com/Geant4-Bucharest-IFIN-HH/hands-on-6.tar.gz)

Code with Solution: [hands-on-6-solution.tar.gz](https://github.com/Geant4-Bucharest-IFIN-HH/hands-on-6-solution.tar.gz)

Exercise 6

Part A

- With use of **G4AnalysisManager** (see example B4/B4d):
 1. Create and fill histogram
 - Define a 1D histogram for the energy deposited per event for each calorimeter layer
 - Implement filling of histograms in the **EDEmCalorimeterSD::EndOfEvent()** function.
 - Hint
 - * To access the *i*th calorimeter hit from *fHitsCollection*:

```
||           EDEmCalorimeterHit* hit = (EDEmCalorimeterHit*)(*fHitsCollection)[i];
```
 - * Activate plotting of histograms using the UI command(s)
 2. Create and fill ntuple
 - Define two ntuples representing the tracker chamber hit in each tracker chamber
 - (a) the chamber layer number
 - (b) hit local position (x, y, z)
 - Implement filling of ntuple in **EDChamberSD::ProcessHits()**;
 3. Inspect generated file in Root with Root browser
 - The command to call Root in our environment:

```
/usr/bin/root1
```

Part B

- Inspect the implementation of a command using **G4GenericMessenger** in the **EDEventAction** class, execute the command to inactivate verbose mode and run a new event
- Make randomizing of the particle direction optional, and then implement a command to select the randomize option using **G4GenericMessenger** in an analogous way as the command in **EDEventAction**
 - Add a new data member **fRandomize** of a **G4bool** type
 - Add a **G4GenericMessenger** object in **EDPrimaryGeneratorAction** and call its **DeclareProperty** method to create **setRandomize** command

¹ssh with **-X -C** options (X11 Forwarding and compression)