splice(...girls)

Sareena Naser Adam Hooper Thomas Dichmont Amanda Richards Gabriel Sterpone Magni Erdogan Elma

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Our manifesto and guides.

- We as a team will listen and ask questions to help ourselves and each other. As a team we endeavor to overcome all obstacles together.
- We as a team will not rush through any part of the project and work together to help each other understand every task.
- We as a team agree to treat this as a safe space where we can discuss all concerns uncensored without facing judgment.
- No such thing as a bad question or a silly question. We will always be happy to question everything.
- We will support each other through our strengths and weaknesses.
- Feel confident to challenge ourselves, the open judgment space is perfect to keep developing our own skills.
- Work life balance is important so we will not work till late hours of the night or the early hours of morning. Have a break, Relax, enjoy your life.
- If a problem is too big, we will break it down and step away for 5 mins to come back with a fresh mind

Brainstorming

We need to ensure we listen to each person and their ideas and discuss to enable everyone to work together. No idea should be too big or too small at first. Disney Brainstorm is a good way to do this. This will allow every idea to be discussed and thought through before saying no or criticizing.

We should all try to explain our criticism rather than just reject it. Take our time and understand and listen to each other.

Using the method below we can follow a structure.

Disnep's Brainsforming

Walt Disney used 3 rooms in order to come up with new creative ideas.



How To Resolve A Stalemate:

Poker Voting Method:

When a final decision cannot be made between two strong ideas, the team will vote either 1,2 or 3 (from most favorite to least). The idea with the highest

number of votes will be the idea moving forward.

How to resource tasks:

"Story point poker" will be utilized to assign task priorities and time

allocation. This should be reviewed iteratively as the project progresses to

ensure initial plans and priorities are robust and take account of project

evolution.

Structure of the Day:

9.00-9.15: Scrum. Each member will discuss what they did the day before, what

went well and what they struggled on.

10.45-11.00: Break

12.15-12.30: Midday check-in. Discuss any issues we may be facing and offer

support where needed.

2.30-2.45: Team coffee break.

3.30-3.45: Break

4.45-5.00: Team retrospective. Discuss what went well and we think we can

improve for the next day

Notes on project management:

Idea to assign a lead and assistant PM for each week of project.

This might rotate according to preference.

Define responsibilities of PM:

Managing, recording and chairing Agile scrums and documentation.

This includes managing the Jira platform.

The PM team should follow up and action needs arising from daily meetings. E.g. exploring additional resourcing requirements, picking up loose ends.

The PM team should also keep team morale and well-being forefront to their priorities.

The PM team should make sure MVP is on target, and reflexively reconsider project targets based on feedback and development to date.

The PM team should be the point of contact for problems and queries.

PM team should chair Poker Voting method

The PM should manage Story Point Poker.