Good Dynamics Contributor Code for iOS

To use the contributor applications and code for iOS with Apple Xcode for the first time, the following steps can be followed.

1. Download and unzip the repository, or use git or some other means to obtain the files.
2. Open the `.xcodeproj` file for the required sample.
3. Open the target, and navigate to the Copy Bundle Resources list in the Build Phases tab.
4. Remove the existing `GDAssets.bundle` reference and replace with a reference to your own. Link the resources in the usual way; do not copy them.

The contributor applications for iOS are now ready to use. You can run them on a simulator or real device.

For general details about Good Dynamics contributor code see the readme file in the parent repository.

Structure

This directory has two sub-directories: `src/` which contains common code. `samples/` which contains sample applications that use the common code.

Compatibility

The contributor code has been tested in the following environment.

Component	Version
Xcode	7.2
iOS simulator running iOS	9.2
iPad device running iOS	9.2.1
Good Dynamics SDK for iOS	2.1.4439
Good Control and Good Proxy	2.2.511
OS X	10.10.5

The AppKinetics Workflow application has been tested with the following service provider applications.

Service	Provider	Version
Send Email	Good Work	2.1.0.2312
Open HTTP URL	Good Access	2.5.1.901
Transfer File	Good Share	3.2.2