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/*This programme shows an example of using virtual functions */
#include<iostream>

using namespace std;

class Box {
protected:
    double length, height, width;
public:
    Box(double L, double H, double W) : length(L), height(H), width(W) {};
    virtual double boxVolume() { return length * height * width; };
};

class ThickBox : public Box {
public:
    ThickBox(double L, double H, double W) :Box(L, H, W) {
        length = L; height = H; width = W;
    };

    double boxVolume() // This function overrides the virtual function in the super class
    {
        return (length - 1) * (height - 1) * (width - 1);
    }
};

void main() {
    Box* px = new ThickBox(5, 2, 2); // It is allowed to use a pointer of the superclass to a
    subclass object

    cout << "The size of the box is " << px->boxVolume() << endl;

    delete px; // requires virtual destructor of the superclass to make sure it works on all
    compilers without problems

    system("pause");
};
```