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/*This programme defines a class "ratio" and defines the division process for its objects*/

#include <iostream>
using namespace std;

class Ratio {
private:
    int num, denom;

public:
    Ratio(int n, int d) { num = n; denom = d; }

    void display() { cout << num << "/" << denom<<endl; };

    friend Ratio operator/ (Ratio a, Ratio b); //This function prototype defines the division
process for the objects of type "Ratio"
};

//Friend function (defining the division operator)
Ratio operator/ (Ratio a, Ratio b)

{
    return Ratio(a.num * b.denom, a.denom * b.num);
};

void main() {

    Ratio x(1, 2), y(2, 3);

    x.display();

    y.display();

    Ratio z = x / y;

    z.display();

    system("pause");

};
```