# ISA Simulator Implementation and Usage

## **GETTING STARTED: WRITING AND COMPILING**

Using a standard text editor, write your desired code using the instructions and format outlined in the *ISA Documentation*.

### Example:

```
lod r0 0111  # Load 7 into r0
lod r1 0110  # Load 6 into r1
add r2 r0 r1  # Add r1 to r0 and store the result in r2
cmp r2 r1 1  # If r2 equals r1, skip the next instruction
dsp r0  # Display r0
dsp r1  # Display r1
```

When your code is completed, save the file with the extension *.txt* in the same directory as the compiler and simulator. Next, open a bash terminal and navigate to the directory that contains the file, compiler, and simulator. To compile the code into binary representation simply enter the following (NOTE: All code was compiled and executed using Ubuntu Subsystem for Windows):

```
user:~$./calcC "yourFile.txt"
```

This will for the above code, this would output the following:

```
Compiling 6 lines
Compiled successfully output is located in yourFile.jv
```

For a more information, you may compile with the verbose option -v.

```
user:~$./calcC "yourFile.txt" -v
```

For the example code above the output produced would be the following:

```
Compiling 6 lines
Line 1:
lod r0 0111
Final binary is: 00000111
Line 2:
lod r1 0110
Final binary is: 00010110
Line 3:
add r2 r0 r1
Final binary is: 01100001
Line 4:
```

cmp r2 r1 1

Final binary is: 11100101

Line 5: dsp r0

Final binary is: 11000000

Line 6: dsp r1

Final binary is: 11010000

After, entering either of these commands, you will find that a new file has been created in this directory with the extension ".jv". The new file will be a single line, binary only, representation of the instructions from your program. You can open the file with any standard text editor.

# Example:

### GETTING STARTED: USING THE SIMULATOR

Now that you have a binary file\*, you can use the simulator. To run the simulator, enter the following command in the bash terminal:

```
user:~$./calc "yourFile.jv"
```

For the code above, the output of this command would be as follows:

7 : 00000111 6 : 00000110

For a more information, you may run the simulation with the verbose option -v.

For the code above, the output would be as follows:

There are 6 instructions in the file yourFile.jv Reading instructions from file

Reading instructions from file																		
line#:			:Binary:		:			op	r1	r2	r3	imm	exti	ra				
+																		
ins	0:		0000	0011	1			lod	r0	r1	r3	0111						
ins	1:		00010110					lod	r1	r1	r2	0110						
ins	2:		01100001					add	r2	r0	r1	0001						
ins	3:		1110	010	1			cmp	r2	r1	r1	0101	1					
ins	4:		1100	0000	0			dsp	r0	r0	r0	0000						
ins	5:		110	1000	0			dsp	r1	r0	r0	0000						
========Now running instructions=======																		
PC:	0 ins:	lod	r0 r	1 r3	0111			REG:	r0=	= (	)	r1=	0	r2=	0	r3	=	0
PC:	1 ins:	lod	r1 r	1 r2	0110			REG:	r0=	= 7	7	r1=	0	r2=	0	r3	=	0
PC:	2 ins:	add	r2 r0	) r1	0001			REG:	r0=	= 7	7	r1=	6	r2=	0	r3	=	0
PC:	3 ins:	cmp	r2 r	1 r1	0101	1		REG:	r0=	= 7	7	r1=	6	r2=	13	r3	=	0
PC += 1																		
PC:	4 ins:	dsp	r0 r0	) r0	0000			REG:	r0=	= 7	7	r1=	6	r2=	13	r3	=	0
7 : 00000111																		
PC:	5 ins:	dsp	r1 r0	) r0	0000			REG:	r0=	= 7	7	r1=	6	r2=	13	r3	=	0
6 : 00000110																		

<sup>\*</sup> If you have read and understood the *ISA Documentation* you may simply write the desired instructions into a simple text editor in their binary format and save the file with the *.jv* extension. When doing this be sure that the binary is all on one line with no characters other than 0 or 1 as the simulator may reject your code.