Sequence editing from the keyboard

March 1989

Copyright © New England Digital Corporation 1989, [1988]. All rights reserved.

All copyrights in this manual, and the software described in it, are the exclusive property of New England Digital Corporation. Copying all of or any part of this manual, or the software described in it, is prohibited, except with the express written consent of New England Digital Corporation. Under copyright law, copying includes translating into another language or format. All permitted copies must bear the copyright notice shown above.

Synclavier, Sample-to-Disk and Direct-to-Disk are registered trademarks, and Sample-to-Memory is a trademark of New England Digital Corporation.

The material in this manual is for informational purposes only and is subject to change without notice. New England Digital Corporation assumes no responsibility for any errors which may appear in this manual.

Document number D-SK-0389

This manual assumes that you are familiar with basic Synclavier and/or Direct-to-Disk operation. If you are unfamiliar with booting the system, using the trackball or moving around the terminal displays, please see the *Introduction* manual which includes a Quick Tour of the system as well as basic operating instructions.

If the information you want is not in this manual, use the master index, found in the *Reference Guide*, to locate the proper manual.

Contents

Introduction	
Recording and editing sounds	1.2
Recording	
Preparing to record	2.2
Recording	2.16
Click tracks	2.26
Marking a sequence	2.30
Recording with a 96-voice poly system	2.34
Editing	
Preparing to edit	3.2
Editing whole tracks	3.4
Transposing	3.10
Looping	3.14
Inserting and deleting	3.26
Chaining	3.30
Changing timbres	3.34
Mixing	3.38
Stepping and step editing	3.42
Real-time effects	
Using real-time effects	4.2
Storing, recalling and playback	
Storing sequences	5.2
Recalling sequences	5.10
Sequence playback	5.16
Sound drop-out	5.22
Live performance features	
Special keyboard tuning	6.2
The split keyboard	6.14
Index	7.1