Introduction

Recording and editing sounds

In either the Synclavier Digital
Audio system or the
Direct-to-Disk
system, you can
digitally record and
edit sounds on up
to 200 different
tracks.

The instructions in this manual are for recording and editing from the Synclavier keyboard.

Instructions for recording and editing from the terminal are in the Sequence editing manual.

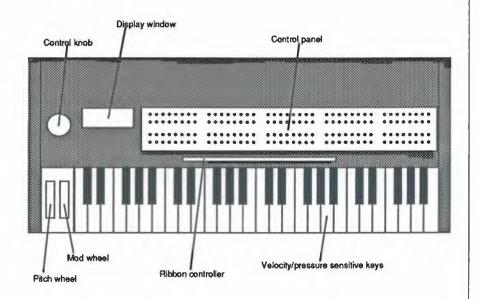
The Memory Recorder

The Memory Recorder is a 200-track sequencer which records and plays back any series of audio events—musical notes, MIDI data, sound effects, Foley effects or dialog.

You record audio events into the sequencer using the Synclavier keyboard and the keyboard control panel. You can also place cues recorded with the Direct-to-Disk system onto tracks in the Memory Recorder. During playback, the Memory Recorder triggers each of these effects at the appropriate time, assuring precise audio synchronization.

For recording or playback, you can trigger the Memory Recorder from the keyboard control panel or lock it to picture and trigger it by incoming SMPTE time code.

Velocity/pressure keyboard



Recording and editing sounds (con't)

Sequences

Audio signals are recorded into the Memory Recorder as sequences of audio events. They remain in memory only so long as the computer is turned on. You use the keyboard control panel or terminal commands to store these sequences more permanently into special disk storage areas called sequence files.

Sequence files can be identified with numbers from one to eight or with user-supplied names. Any numbered sequence can be stored to disk and recalled from the keyboard. Both named and numbered sequences can be stored and recalled from the terminal.

1.4

Editing from the keyboard

You can perform a number of track editing functions using the keyboard control panel. You can

- bounce, slide or merge tracks;
- · transpose individual tracks or the entire sequence;
- · insert or delete sections of a track or sequence;
- · create loops or chains;
- change track timbres;
- change keyboard or track volume.