JAVA_INTERVIEW_QUESTIONS-2022

Given By Shishira Bhat Sir.

- 1. What is the Difference Between JDk, JRE, JVM.
- 2. Is JVM platform Independent.
- 3. Difference Between Static and Non Static Variable.
- 4. Difference Between Global and Local Variable.
- 5. What is Constructor Overloading, Give some Realtime Example.
- 6. Explain Method OverLoading with Realtime Example.
- 7. Difference Between Method OverLoading and Method Overriding.
- 8. Difference Between Method and Constructor.
- 9. Explain Inheritance and the Advantages.
- 10. What are the types of Inheritance in Java.
- 11. Is Multiple Inheritance possible in Java.
- 12. Why Multiple Inheritance is not possible using class.
- 13. What is the Difference Between Private and Final Method.
- 14. Can the Outer class be Protected.
- 15. How do you mandate or impose Inheritance.
- 16. How do you avoid Inheritance of class.
- 17. How can we avoid Inheritance of Methods and Variable.
- 18. Can Static Method can be Overloaded.
- 19. Can Static Method can be Overriden.
- 20. Give realtime Example for Static Method Overloaded.
- 21. Which is the Supermost class of Java.
- 22. Name few Methods of Object class.
- 23. Difference Between Static and Non Static Method.
- 24. Why Main Method is Static.
- 25. What is the purpose of Main Method by taking String[] as an Argument.
- 26. What is the value of Args in Main Method if we do not pass any Command line Argument.
- 27. Explain Polymorphism with its type and Give some Realtime Example.
- 28. Can the Main Method be Overloaded.
- 29. Can the Main Method be Overriden.
- 30. Can we define Constructor in Abstract Class.
- 31. Explain all the Object Oriented Principles With Realtime Examples.
- 32. Difference Between Encapsulation and Abstraction.
- 33. Explain Java Bean Specification.
- 34. Explain steps to achieve Encapsulation.
- 35. Difference Between Abstract Class and Interface.
- 36. What is the use of Constructor in Abstract Class.
- 37. How do you make Private Variable Accessible Outside the Class.
- 38. Can you build few inbuilt Packages of Java.
- 39. Where do you find Java Library.
- 40. How to check Java Documentation can the Constructor be Inherited if No,

What is the Reason.

- 41. How to Invoke the Abstract Methods of Abstract Class or Interface.
- 42. Explain Abtraction with Realtime Example.
- 43. What is the Difference Between Open Source and Free Software.
- 44. Where to find Java Source Code.
- 45. Explain System.out.println.
- 46. What are the Access Modifier Available in Java.
- 47. What's the Output of S.O.P(null);
- 48. Can an Abstract Method be Overloaded.

- 49. Why Interface cannot have Constructor.
- 50. Can you define Concrete Method in Interface.
- 51. Explain Garbage Collection.
- 52. Can we make an Array as Heterogenius.
- 53. Difference Between For and ForEach Loop.
- 54. What is Varargs (Variable Arguments).
- 55. Explain the types of Interfaces.
- 56. What is Marker Interface.
- 57. What is the use of Marker Inteface.
- 58. Can we define our own Marker Interface.
- 59. Name few Marker Interfaces Available in Java.
- 60. Can you declare Protected Abstract Method in Interface.
- 61. What is the Difference Between Exception and Error.
- 62. What are the types of Exception.
- 63. Can you name few Checked and Unchecked Exception.
- 64. What types of Method cannot be Abstract.
- 65. What is the Supermost Class Exception Hierarchy.
- 66. What is the Difference Between Checked and Unchecked Exception.
- 67. How do you Handle Exception.
- 68. When to write Single Catch Block and When to write Multiple Catch Block.
- 69. Difference Between Throw and Throws.
- 70. Explain the steps to define Custom Exception.
- 71. Can we use throwable in Catch Block.
- 72. Can we write Finally Block inside another Finally Block.
- 73. How to make Custom Exception as Checked or Unchecked.
- 74. Can we declare Main Method as Throws.
- 75. Is it possible to Throw an inbuilt Exception.
- 76. Is it possible to write Try and Finally Without the Catch Block.
- 77. How do you use two different Classes of Same name which are present in different Packages.
- 78. What is Dynamic Binding and Early Binding.
- 79. Write an Exception Hierarchy.
- 80. Name the Method to Debug the Exception.
- 81. What is Instance of () and why it is used.
- 82. What is possible Exception would Occur while Down Casting.
- 83. Explain NullPointerException.
- 84. How do you Handle NullPointerException.
- 85. Is it possible to Execute the java Program without Main Method just by using Static Block.
- 86. Can you name some Features of JDK 1.8.
- 87. What is the Difference Between Array and Collection.
- 88. What is the use of Generics.
- 89. What are the Features of Collection.
- 90. Difference Between Final, Finally, Finalize.
- 91. Why Finalize is used for.
- 92. Can you Explain Cloning.
- 93. Can we Explicitly invoke Garbage Collection.
- 94. How do you Delete an Object in Java.
- 95. Difference Between String, String Builder, String Buffer.
- 96. Explain how String is Immutable.
- 97. How many Constructors are there in String Class.
- 98. How do you Convert String to Integer.
- 99. How do you Convert Integer to String.
- 100. What are the Uses of Wrapper Class.

- 101. What is the Equality Contract in Java.
- 102. Write a program to Override a Equals(), Hashcode() and toString().
- 103. What is the Difference Between == and Equals Method.
- 104. It is Possible to write Try, Catch Block inside the Catch Block.
- 105. Explain the Different types of Object Creation in Java.
- 106. Write the Collection Hierarchy.
- 107. Difference Between List and Set.
- 108. Which is the Parent most Interface of Collection Framework.
- 109. Explain the Datastructure Called Growable or Resiseable Array.
- 110. Difference Between ArrayList and LinkedList.
- 111. Difference Between ArrayList and Vector.
- 112. Difference Between HashSet and LinkedHashSet.
- 113. What are the Disadvantages of ArrayList.
- 114. What are the Disadvantages of LinkedList.
- 115. Which is the Common Constructor among all the Collection.
- 116. What are the Homogenius Collection in Java.
- 117. Explain Hasing Algorithm.
- 118. Name few HashBased Collection in Java.
- 119. What is the Purpose Of HashBased Collection

or

What is Important HashCode in HashBased Collection.

- 120. What is the Difference Between Collection and Collections.
- 121. How do you make Collection as Homogenius.
- 122. Difference Between Iterator and List Iterator.
- 123. Where do you find Implementation for Iterator Method.
- 124. Write the Code to Iterate the List in Backward Direction using List Iterator.
- 125. Difference Between HashMap and HashTable.
- 126. Difference Between HashMap and LinkedHashMap.
- 127. What is an Entity.
- 128. Name few Methods of Map Interface.
- 129. Name few Methods of Collection Interface.
- 130. How do you Sort a List.
- 131. Difference Between Comparable and Comparator.
- 132. What is Serialization and Deserialization.
- 133. What is Transient.
- 134. What are the types of Streams available in Java.
- 135. What is the use of buffer.
- 136. What possible Exception would occur while Deserialization.
- 137. What is Serial Version Unique ID.
- 138. Why Java is not 100% Object Oriented Programming Language.
- 139. Explain how works as Java is Platform Independent.
- 140. Explain WORA Architechture.
- 141. Difference Between Has-A Relationship and Is-A Relationship.
- 142. Explain Thread Life Cycle.
- 143. What are the Different ways of Creating a Thread.
- 144. What is DeadLock Situation.

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