



Daniel Garcês Rangel

I've become passionate about programming ever since I first started learning it in secondary school, now I aim to keep improving my knowledge and skills.

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Porto, Portugal

Education

09/2019 – Ongoing

Master's in Computer Science

Faculty of Science – Porto University, Portugal

09/2015 – 07/2018

Bachelor's in Digital Games Development Engineering

Polytechnic Institute of Cávado and Ave, Barcelos, Portugal

09/2014 – 07/2015

Technological Specialization Course in Development of Multimedia Products

Polytechnic Institute of Cávado and Ave, Barcelos, Portugal

Work Experience

08/2018 – 09/2019

Consultant

Celfocus

Porto, Portugal

04/2015 – 07/2015

Developer

mobiware mobile & web technologies

Braga, Portugal

03/2014 – 08/2014

Intern

Eurico Ferreira S.A.

Trofa, Portugal

Skills

C, C++, C#, Python, HTML/CSS, JavaScript, SQL, Agile, SCRUM, Adobe Photoshop, Maya, Unity, MS Office

Interests

Video Games | History | Computer Hardware | Computer Graphics | AI | Travel

Languages

English (CEF B2)

Portuguese (Native)

Projects

Please visit my web portfolio at synthx00.github.io to see my past projects.