



Daniel Garcês Rangel

31.10.1996

I've become passionate about programming ever since I first started learning PASCAL in secondary school, now I aim to keep improving my knowledge and skills.



daniel.rangel96@outlook.com



(+351) 938 014 875



Porto, Portugal

Education

09/2015 – 07/2018

Bachelor's in Digital Games Development Engineering

Polytechnic Institute of Cávado and Ave, Barcelos, Portugal

09/2014 – 07/2015

Technological Specialization Course in Development of Multimedia Products

Polytechnic Institute of Cávado and Ave, Barcelos, Portugal

09/2011 – 07/2014

Technical Professional Course in IT Management

D. Dinis Secondary School, Santo Tirso, Portugal

Work Experience

04/2015 – 07/2015

mobiware mobile & web technologies

Braga, Portugal

- Develop a real-time facial detection app for Android devices, using Java and OpenCV.

03/2014 – 08/2014

Eurico Ferreira S.A.

Trofa, Portugal

- Performance indicator management;
- Create MS Excel macros using VBA;
- Develop a MS Access database to keep track of clients.

Skills

- | | | | |
|--------------|-------|-------------|-------|
| • C | ●●●●● | • Photoshop | ●●●●● |
| • C++ | ●●●●● | • Maya | ●●●●● |
| • C# | ●●●●● | • 3DS Max | ●●●●● |
| • VB10 | ●●●●● | | |
| • JAVA | ●●●●● | • Unity3D | ●●●●● |
| • Swift | ●●●●● | • Unreal | ●●●●● |
| | | • MS Office | ●●●●● |
| • HTML | ●●●●● | | |
| • CSS | ●●●●● | | |
| • JavaScript | ●●●●● | | |
| • PHP | ●●●●● | | |
| • SQL | ●●●●● | | |

Interests

Video Games | History | Computer Hardware |
Computer Graphics | AI

Languages

English (CEF B2)

Portuguese (Native)