

## 6 Supplemental Information

### 6.1 Installation and requirements:

The code is entirely programmed in C++, and can be downloaded from [gitlab.com/Moonfit/MoonLight](https://gitlab.com/Moonfit/MoonLight).

Running Moonfit requires a C++ compiler and the Qt library to be installed. No external library is required (some are included as C++ files directly inside the folder)<sup>3</sup>. It is possible to use boost solvers, in which case the boost library should be installed.

- *In Linux:* g++ is recommended (`sudo apt-get install g++`). The QT framework can either be installed as complete version (`sudo apt-get install qt-sdk` and `sudo apt-get install qtcreator`), or as core libraries one by one (`qtbase5-dev`, `libqt5svg5`, `libqt5printsupport5`, `qtcreator`). If boost is wanted, (`sudo apt-get install libboost-dev`).
- *In Windows:* A full version of Qt can be downloaded from <https://www.qt.io/download>, by choosing the Open Source version. More specifically, some offline installers available in <https://www.qt.io/offline-installers/> include C++ compilers like MinGW or VisualC++. We recommend the most recent 'Qt for windows 32 (MinGW)', that works on both 32 and 64 bits systems. For boost, download the latest version (<http://www.boost.org/users/download/>) and unzip it anywhere. See below how to link it.
- *In MAC:* The clang C++ compiler can be installed with brew by running (`brew install --with-clang llvm`) on command line, and the QT platform can be downloaded from <https://www.qt.io/download>, by choosing the Open Source version.

Several files have been developed together with the software 'organism' (Developed at CBBP Lund / SLCU Cambridge, see [gitlab.com/slcu/teamHJ/organism](https://gitlab.com/slcu/teamHJ/organism)), which is able to define and simulate and optimize ODEs in a multicellular environment from ODEs defined in a text file, together with mechanical forces and cell population rules (e.g. [21]).

**Running examples:** The main folders of the code include: **Docs** for documentation, **Extreminator** for the built-in optimizers, **Framework** for the minimal classes to simulate a model, **Interface** for the graphical interface, **NewProject** as a guidelines to create new models, and **Examples** that include small models and respective datasets ready to fit. To run the examples, two ways are possible:

1. *with QtCreator:* open Examples.pro with QtCreator, click on 'configure project' if it is opened for the first time here, and then compile and run the code by CTRL+R or by clicking on the run green button. 'Release' mode is preferred. The interface will open directly.
2. *Through Manual compiling:* to this end, open a terminal in the folder of Examples.pro, and execute the commands: `qmake Examples.pro` (generates a makefile) and `make`. The executable file is created in an automatically generated folder ('build...') from the parent folder, and can be run from there. Note: on windows, the compiler might have a different command for make, such as `mingw32-make`, and it might be necessary to add the path of the compiler binaries into the system path (right-click on 'this computer', 'properties', 'advanced system properties', 'environment variables', and inside the 'path' field, add '; folderOfTheCompiler'.)

When launched, a list of different examples is proposed (see Examples/Examples.pdf), leading to the start of the graphical interface (Figure 2).

---

<sup>3</sup>The library libSRES [20] is included for SRES optimization, and CMA-ES optimization can be used by uncommenting the content of the CMAES.cc file and installing the C++ shark library. The library QCustomPlot is included in the graphical interface to display plots.