EVAN KOURKMAS

FULL STACK DEVELOPER - VANCOUVER, BC, CANADA 🔽 evankourkmas@gmail.com | 📊 linkedin.com/in/belalk | 👩 github.com/Syte1

Portfolio: # syte1.github.io

Bio

A strong software developer with 4 years of experience, who takes the reins, solves problems, works well with teams, enjoys helping others, and has created projects of all kinds with many technologies.

SKILLS

Languages: Python, Java, TypeScript, JavaScript, C, C++, SQL, HTML, CSS, Kotlin

Frameworks/Technologies: React, Redux, Django, Node, Express, Tailwind CSS, Docker, Git, AWS, Linux

Technical Skills: REST APIs, CI/CD, Cloud, Databases, Version-Control, Containers, UI/UX, Design patterns, Unit testing Other Skills: Native English Speaker, Problem-solver, Quick-learner, Creative, Team-player, Cooperative, Self-disciplined

AWARDS

1st place at YVR's 2023 Hackathon

May 2023

Team 8pes — Crow's Nest

Richmond, BC

Awarded \$5000 for an AI based project called Crow's Nest that aids YVR Airport with their "NET ZERO 2030" goal.

JOB EXPERIENCE

Clarius Mobile Health

May 2022 - January 2023

Full Stack Developer | Python, Django, Docker, PostgreSQL, Fluentd, Nginx, Prometheus, Traefik, Xorg

Burnaby, BC

- Enabled CI/CD automatic violation testing on GitHub Actions, by comprehensively resolving over 1500 linter violations.
- Implemented 100% unit testing coverage for a new logging system, and unit tests for various other features.
- Corrected bad entries in a PostgreSQL database, and implemented generic form validation to prevent XSS attacks.

Health Gateway Africa Trust

May 2023 - September 2023

Full Stack Developer | TypeScript, React, Fresh, Deno, PostgreSQL, WhatsApp, Google Calendar API

Vancouver, BC

- Built a React web app for a startup that allows doctors in Africa to manage appointments in their Google Calendars.
- Created a WhatsApp chatbot that allows patients to book appointments with doctors in an intuitive way.
- Deployed features in a team of 5 through branches using GitHub, Heroku, and a CI/CD pipeline.

ServTennis

September 2023 - December 2023

Software Developer | Python, PyTorch, TensorFlow, OpenCV, Google Collab, Pandas, NumPy

Vancouver, BC

- Created a multi-faceted machine learning model in a team of 5 that helps beginner tennis players analyse their games by visualizing various metrics from their uploaded videos.
- Researched various machine learning algorithms, created metric visualization for player-tracking, ball-tracking, court-detection, shot-placement, pose-recognition, and static background removal.

NOTEABLE PROJECTS

AWS TimeSheet Engine | Project Management, RESTful APIs, JavaScript, Cloud Architecture, AWS, Documentation

- Managed a team of 8 developers to create a feature and service rich utility to manage employee time sheets.
- Composed cloud infrastructure utilising 15 AWS services including ELB, Step Functions, API Gateway, Lambda, and more.

Anon Images | JavaScript, React, Express, CI/CD, Node, Linux, AWS EC2, S3, DynamoDB, Route53, CodePipeline, CodeDeploy

• Image sharing React app using NoSQL, various cloud services, automated CI/CD pipeline between AWS and GitHub.

Snack Overflow | JavaScript, React, Express, Node, MongoDB, Responsive Web Design, UI/UX Design, Documentation · Web app using React, Express and MongoDB to allow users to manage public snack sharing posts.

Wrath of the Necromancer | Python, Algorithms, Game Design, Documentation, Unit Testing

• Fun Python MUD-like RPG game with extensive unit testing. Video in portfolio.

Outliner | Python, OpenAI, Web-scraping, Documentation, Discord API, Teamwork

A Discord bot that answers naturally formed questions about your courses from outline data using machine-learning.

PokeAPI Pokedex | Python, RESTful APIs, Design Patterns, OOP, Documentation

Pokedex that uses a public API, designed with OOP design patterns including Chain of Responsibility, and factories.

OpenCV Image Recognition Game Bot | Python, OpenCV, Self-learning, Machine-learning

• Created an OpenCV model that uses artificial intelligence to automatically play games. Video in portfolio.

Animal Hustler | Java, JavaFX, FXGL, Documentation, Planning, Object-Oriented Design, Cooperation, UML, Agile

• Fun and functional Java game using object-oriented design principles, UML diagrams, and Agile methodology.

EDUCATION

British Columbia Institute of Technology