

## CSCI 5525: Homework #5

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### Problem #1a:

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### Problem #1a:

We consider the class of threshold functions

$$H = \{1[x > a] \mid a \in \mathbb{R}\}$$

where  $x$  is a feature and  $1[x > a] = 1$  if  $x > a$ , 0 else.

To find the VCD, we consider a graphic proof.

This problem can be represented as a 1D number line going left  $\rightarrow$  right negative  $\rightarrow$  positive.

First we consider the case with one sample:  $x_1$

Case  $x_1$  label = 0: -  $\frac{x_1 \quad a}{\quad \quad} +$

Case  $x_1$  label = 1: -  $\frac{a \quad x_1}{\quad \quad} +$

In both cases, it is trivial to see that no matter where  $x_1$  is placed,  $a$  classifies it as 0 if placed to the right and 1 if placed to the left, thus

$$VCD(H) \geq 1.$$

Second, we consider samples  $x_1$  and  $x_2$ .

Case  $x_1$  label = 0,  $x_2$  label = 1

-  $\frac{x_2 \quad x_1}{\quad \quad} + ?$  We can see from the left

graphic that, when  $x_1$  and  $x_2$  with the provided labels are placed in this configuration, there is no  $a$  that perfectly classifies both. If  $a$  were placed to the left of  $x_2$ ,  $x_1$  would be misclassified. Placing  $a$  to right of  $x_1$  would misclassify  $x_2$ . In between would misclassify both. Thus,  $VCD(H) < 2$ .

Thus,  $VCD(H) = 1$

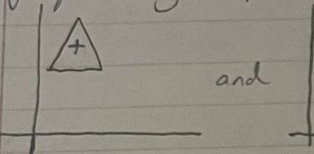
Q.E.D.

Assumption: Both answers to a and b assume 2 data points in the same location in space will have the same label.

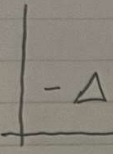
## Problem #1b:

### Problem #1b:

We consider  $H$  with triangular decision boundary of any shape. Points inside classified pos, outside neg. We again graphically represent this problem in 2D.

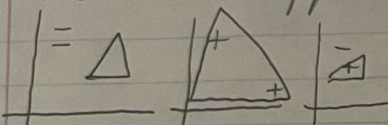


and



It is trivial to see that with a single datapoint, it can be perfectly classified no matter the location or label.  $VCD(H) \geq 1$

The same applies to 2 data points:



Again, trivial to see that any label combination can be represented

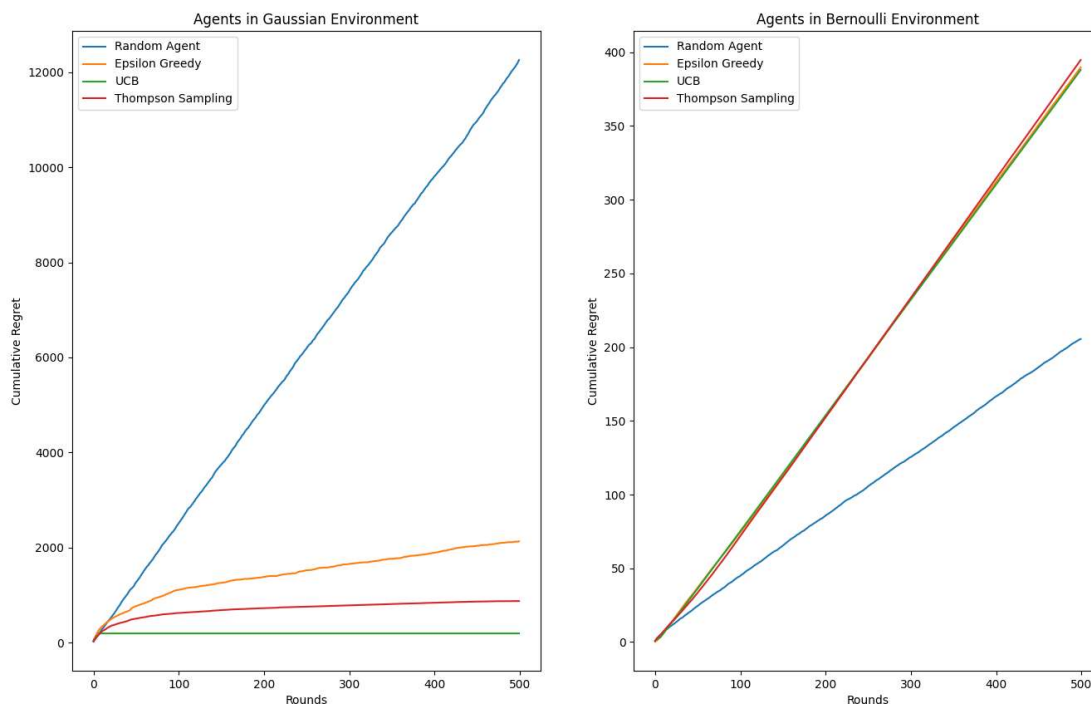
anywhere in the problem space.  $VCD(H) \geq 2$

We then consider a case of 3 datapoints where each sample lies along the same line in space.

There is no possible triangle that can satisfy the labelling to the left. A triangle with any volume will misclassify the middle point necessarily and even a triangle with no volume would be the exact line each point lies along, misclassifying the middle point again. Thus,  $VCD(H) < 3$

Thus,  $VCD(H) = 2$   
Q.E.D.

## Problem #2:



The above two plots show the average cumulative regret over 500 rounds for each of the algorithms for both gaussian and bernoulli distribution environments. Looking at the gaussian environment, we can see that the bounds are pretty similar to what was talked about in class. All of the 3 algorithms are sub-linear and random is linear as it should be. UCB just kind of hard cuts off which also follows because of the “upper confidence bound”. Epsilon greedy having a bit less of a cutoff than the other two also tracks with what was mentioned in class. This kind of flips when it comes to the Bernoulli distribution though. None of the agents are sub-linear, in fact, all are linear, however, surprisingly, the random agent has a significantly smaller rate of regret accumulation, showing it is doing better. From the two plots, we can conclude that how well these algorithms work depend on the underlying distribution. While they may work very well on a Gaussian distribution, they do not do well at all on the Bernoulli distribution.