

Compressed Conditional Mean Embeddings for Model-Based RL

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Co-authors

Joint work with:

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Overview

System for model-based reinforcement learning:

- Model MDP transition dynamics using "conditional mean embeddings": induces <u>finite MDP</u>
- Optimize policy: policy/value iteration solves finite MDP exactly

<u>Related work</u>: KBRL [2], "Kernel CMEs" [1], "Pseudo-MDPs" [3] use finite MDP induced by model. We address some drawbacks:

- Compress the finite MDP to scale-up planning
- Scale-up model learning: <u>fast</u>, <u>online</u> using sparse-greedy kernel matching pursuit
- Model represented in rich RKHS function class
- Bound value of learned policy in terms of model error



Experiments on quadrotor simulator



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Experiments on quadrotor simulator

Reinforcement learning: agent sequentially interacts with unknown environment, receiving rewards
Formalized as MDP $\mathcal{M} = \{S, A, r, P\}$

- \circ S state space
- A action set
- $r: \mathcal{S} \times \mathcal{A} \to \mathbb{R}$ reward function (known)
- P(s'|s,a) transition dynamics (Markovian, unknown)

Agent controls trajectory $s_1, a_1, s_2, ...$, where $S_{i+1} \sim P(\cdot|s_i, a_i)$, using policy π where $A_t \sim \pi(\cdot|s_t)$, receives $r(s_t, a_t)$ Goal: find policy π^* maximizing cumulative reward:

$$J^{\pi} := \mathbb{E}\left[\sum_{t=1}^{\infty} \gamma^{t-1} r(S_t, A_t); \pi\right]$$

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Value function methods

$$V^{\pi}(s) := \mathbb{E}\left[\sum_{t=1}^{\infty} \gamma^{t-1} r(S_t, A_t) \middle| S_1 = s; \pi\right]$$
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We need to learn "conditional mean embedding"

$$\mu(s,a) := \mathbb{E}_{S' \sim P(\cdot | s,a)}[\phi(S')]$$

No generative model, no density, no sampling Incorporate approximate model $\hat{\mu} \approx \mu$ into policy/value iteration

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Given system data, $\mathcal{D} = \{(s_i, a_i), \phi(s_i')\}_{i=1}^n$, find

$$\hat{\mu} = \operatorname*{argmin}_{\mu:\mathcal{S}\times\mathcal{A}\to\mathcal{F}} \sum_{i=1}^{n} ||\phi(s_i') - \mu(s_i,a_i)||_{\mathcal{F}}^2$$

e.g. kernel smoothing (KBRL), kernel least-squares Induced Finite MDP:

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i.e. we only need to maintain V on samples

If $||\alpha(s,a)||_1 \leq 1$, $\alpha_i(s,a)$, plan exactly on finite (pseudo-)MDP...



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Algorithm: Online Policy Optimization with CME model

Repeat:

1: Update data $\mathcal{D} = \{(s_i, a_i, s_i')\}_{i=1}^n$

2: Update dynamics model $\hat{\mu}(s, a) = \sum_{i=1}^{n} \alpha_i(s, a) \phi(s_i')$

3: Value iteration with approximate model: for $s \in \{s_1', ..., s_n'\}$

$$V_{k+1}(s) \leftarrow \max_{a \in \mathcal{A}} \{ r(s, a) + \gamma \mathbb{E}_{S' \sim P(\cdot | s, a)} [V_k(S')] \}$$
$$\approx \max_{a \in \mathcal{A}} \{ r(s, a) + \gamma \sum_{j=1}^{n} \alpha_j(s, a) V_k(s'_j) \}$$

4: Act greedily $\pi_K(s) = \operatorname{argmax}_{a \in \mathcal{A}} \{ r(s, a) + \gamma \sum_{j=1}^n \alpha_j(s, a) V_K(s_j') \}$

Advantages: value iteration converges; avoid approx. dynamic programming; good performance bounds

Problems: planning scales poorly $O(|A|kn^2)$; model learning can

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<u>Problems</u>: planning scales poorly $O(|\mathcal{A}|kn^2)$; model learning can

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Fast Planning with a Compressed Model

Compress the induced MDP without losing performance: Maintain a " δ -lossy compression" $\mathcal{C} = \{c_1,...,c_m\}$ of $\{s'_1,...,s'_n\}$ s.t.

$$\max_{1 \le j \le n} \min_{b: ||b||_1 \le 1} ||\sum_{i=1}^m b_i \phi(c_i) - \phi(s_j')||_{\mathcal{F}} \le \delta$$

Represent $\hat{\mu}$ on \mathcal{C} : $\hat{\mu}(s, a) = \sum_{j=1}^{m} \alpha_{i}(s, a) \phi(c_{j})$: planning $\mathcal{O}(|\mathcal{A}|km^{2})$

Algorithm: augmentCompressionSet (C, δ, s)

Input: Initial compression set $\mathcal{C}=c_1,...,c_m$, candidate $s\in\mathcal{S}$,

if
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Augment: $C \leftarrow C \cup s$

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Bound for value iteration with CME $\hat{\mu}$: for any $\tilde{V}^* \in \mathcal{F}$

$$||V^{\pi_{k}} - V^{*}||_{\infty} \leq \frac{2\gamma}{(1 - \gamma)^{2}} (\gamma^{k} ||V^{\pi_{1}} - V^{\pi_{0}}||_{\infty} + 2||V^{*} - \tilde{V}^{*}||_{\infty} + \sup_{s,a} ||\mathbb{E}_{S' \sim P(\cdot|s,a)} [\phi(S')] - \hat{\mu}(s,a)||_{\mathcal{F}} ||\tilde{V}^{*}||_{\mathcal{F}})$$
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Fast Model Learning with Matching Pursuit

Optimize the model: Kernel smoothing, Kernel least-squares?

We use the (vector-valued) kernel regressor: put kernel K on input space $\mathcal{S} imes \mathcal{A}$,

$$\hat{\mu}(s,a) := \sum_{i=1}^{n} \sum_{j=1}^{m} K((s,a),(s_i,a_i)) W_{ij} \phi(c_j),$$

Learn W by sparse-greedy kernel matching pursuit:

- fast, online and W row sparse.
 - ullet models dynamics in rich kernel-defined RKHS \mathcal{H}_K

Project:
$$\alpha(s, a) = \operatorname{argmin} \beta : ||\beta||_1 \le 1\{||\sum_{j=1}^m \beta_j(s, a)\phi(s_j') - \sum_{i=1}^n \sum_{j=1}^m K((s, a), (s_j, a_j))W_{ij}\phi(c_j')||_{\mathcal{F}}^2\}$$
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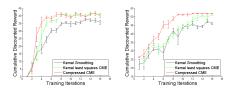
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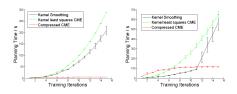


Experiments

Mountain Car and Cart-Pole benchmark MDPs: rewards



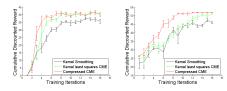
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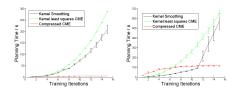
Simulated quadrotor experiments, dim(S) = 13.

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Conclusions

A system for general reinforcement learning:

- Learn system transition dynamics using CME
- Compress the model for fast planning
- Rich, data-dependent, RKHS model class
- Optimize policy with value/policy iteration on induced finite MDP
- Performance guarantee

Future work

- Represent $\mu(s,a)$ using neural nets
- Connection to subgoals



References



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