



There are three menus. The Main Menu has buttons for start game and continue game (clickable when there is an existing load file). This menu puts the player into a playable part of the game. When in-game, the player can click the icon in the top right to pause. This brings up the pause menu. Within the pause menu, there are buttons for return to game, settings, exit to main menu, and exit to desktop. Clicking the settings brings up the settings menu. Within the settings menu, there are sliders for master volume, music volume, sound FX volume, a selector for particle FX, and a back button.