

JPanel



```
classDiagram
    class JPanel
    class "frontend.VictoryPanel"
    JPanel <|-- "frontend.VictoryPanel"
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a thin gray border containing the text "JPanel". Below it is a gray rectangular box with a thick black border containing the text "frontend.VictoryPanel". A solid blue arrow points vertically from the top edge of the "frontend.VictoryPanel" box to the bottom edge of the "JPanel" box, indicating that "frontend.VictoryPanel" inherits from "JPanel".

frontend.VictoryPanel