# morfem

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# **CONTENTS**

**morfem**(*domain*, *a*0, *a*1, *a*2, *b*, *t\_a*0=*lambda t*: 1, *t\_a*1=*lambda t*: t, \*t\_a2=*lambda t*: t\*\*2,t\_b=*lambda t*: t\*)

```
Solves finite element method problem defined as:
```

```
(t_a0 * a0 + t_a1 * a1 + t_a2 * a2) x = t_b * b
```

using model order reduction algorithms.

### **Parameters**

#### domain

[vector, shape (I)] Ordered set of I domain points t, that the problem should be solved for.

a0

[sparse csc array, shape (N, N)] First part of a system matrix.

a1

[sparse csc array, shape (N, N)] Second part of a system matrix.

**a2** 

[sparse csc array, shape (N, N)] Third part of a system matrix.

b

[sparse csc array, shape (N, M)] Part of an impulse vector.

t a0

[(float) -> float] Function returning coefficient for a0. t -> 1 by default.

t\_a1

[(float) -> float] Function returning coefficient for a1. t -> t by default.

t a2

[(float) -> float] Function returning coefficient for a2. t -> t\*\*2 by default.

t\_b

[(float) -> float] Function returning coefficient for b. t -> t by default.

#### Returns

## $(x, q, a0_r, a1_r, a2_r, b_r)$

[tuple of ndarrays]

- **x** *shape* (*I*, *Nr*, *M*), array of problem solutions, where **x**[n] is a solution for the *n*-th point in the domain
- q shape (N, Nr) projection base, product of model order reduction algorithm
- **a0\_r** shape (Nr, Nr), reduced **a0**, equal to **q.T** @ **a0** @ **q**
- al\_r shape (Nr, Nr), reduced a1, equal to q.T @ a1 @ q
- a2\_r shape (Nr, Nr), reduced a2, equal to q.T @ a2 @ q
- **b\_r** *shape* (*Nr*, *M*), reduced b, equal to **q.T** @ b

# **Example**

Given the finite element method problem defined as (G - t2 C)X = tB, it can be solved by calling:

```
x, q, g_r, _, c_r, b_r = morfem(domain, G, csc_array(G.shape), C, B, t_ \rightarrow a2=lambda t: -t**2)
```

Equivalent calls include, (among others):

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```
morfem(domain, G, C, csc_array(G.shape), B, t_a1=lambda t: -t**2)
morfem(domain, G, C, csc_array(G.shape), B, t_a0=lambda t: 1, t_a1=lambda_

→t: -t**2, t_b=lambda t: t)
```

If, for example E is needed for all the points in domain, where  $E_t = t(X_transposed)B$ , it can be calculated as:

```
e = np.zeros((domain.size, x.shape[1], b_r.shape[1]))
for i in range(domain.size):
    e[i] = domain[i] * x[i].T * b_r
```

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