Formalising Mathematics - Coursework 1

Intermediate Value Theorem

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Introduction

In the first part of the coursework I've decided to formalise the intermediate value theorem which was

covered as a part of the course MATH40002: Analysis I during the first year of my degree. My choice of

this theorem was motivated by the fact that the next two parts of the coursework need to cover concepts

that I've learned in my second and third year of the course respectively. Because of this, and the fact

that as a JMC student I only took one other maths module this term (which is MATH60029: Functional

Analysis), I needed to start building up my knowledge of formalising proofs in mathematical analysis.

This report documents the process of formalising IVT using the Lean programming language. It is a func-

tional language which can also be used as an interactive theorem prover. Programming in Lean involves

using a wide range of tools, which given a set of hypotheses allow the programmer to prove a certain

statement (later referred to as the goal). Those tools are called "tactics" in Lean. These tactics allow the

user to perform usual manipulations on the state of the argument (e.g. introduction of hypotheses).

The main advantage of using Lean in order to formalise a theorem is that we can easily modularise the

argument into a set of lemmas which we can then combine in order to get our desired proof. This is

achieved because Lean is a functional programming language and so the proofs that we formulate are

actually represented as functions which take hypotheses as input and return the proof of a particular

claim a output. That way formulating a proof can in some cases be thought of as function composition.

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Statement of The theorem

Before we go over the process of formalising the theorem, let us start by stating it.

Theorem (Intermediate Value Theorem). Let $f:[a,b] \to \mathbb{R}$ be a continuous function, then for all c between f(a) and f(b), there exists $x \in [a,b]$ satisfying f(x) = c.

In the following sections I will explain the methodology that I used to formalise the theorem, give its proof and contrast it with the implementation that I developed in Lean to formalise it.

The Process of Formalising

In order to formalise the theorem I took the following approach. First, I started by formulating a handwritten proof of the theorem using the course notes. After I familiarised myself with the argument, I tried to directly translate it into the Lean code without thinking about the overall structure of the argument.

The interactive theorem proving in Lean works similarly to compiling a program in any given programming language. The programmer is writing the code in the editor, while simultaneously the Lean language server protocol is trying to "compile" the code which effectively checks the validity of the proof (and incomplete or incorrect proof results in a compilation error). Consequently, if the proof that we write is correct, then Lean should compile it without producing any errors.

After trying to formalise my argument in one monolithic proof, I eventually managed to complete it and successfully compile. The main issue I encountered was that because of the lack of modularity, the proof was very long and the compilation times were about 5-6 seconds. At some point it started negatively affecting my experience of using the language, as I couldn't quickly make adjustments to the proof and see the instant response from the compiler.



Figure 1: The first inefficient version of the proof

Proof of The theorem

Proof.

Walkthrough in lean

Conclusion