Technical Design Document

System Requirements

	Minimum Specs	Recommended Specs
Operating System	Windows 8, Mac OS X Mavericks 10.9, Linux Ubuntu 14.04 or equivalent	Windows 10
Processor	1.5Ghz Dual-Core Intel Core i5 (or equivalent)	2.0Ghz Dual-Core Intel Core i5 or higher (or equivalent)
Graphics	Open GL 3.0 Compliant	NVIDIA Geforce 600 series with 2 GB memory or higher
Memory	2 GB Ram	4 GM Ram
Network	Broadband Internet Connection	Broadband Internet Connection
Storage	1 GB available space	1 GB available space

Classes/ UML
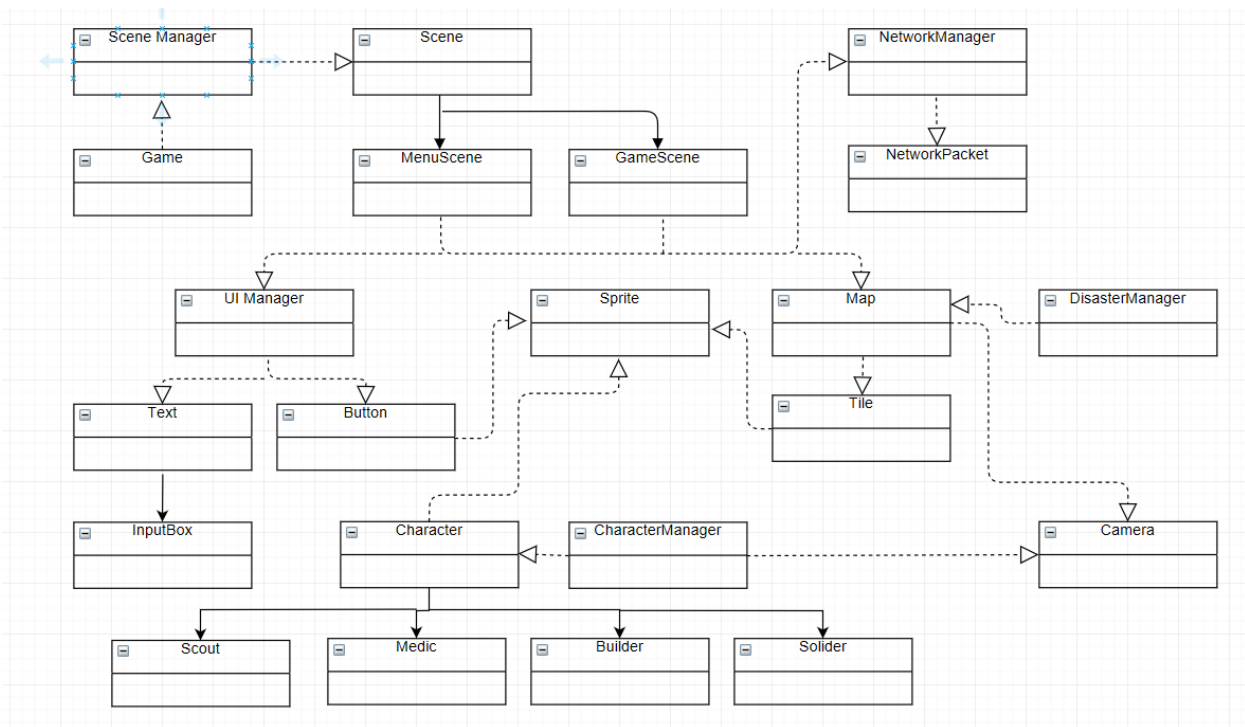
Game States
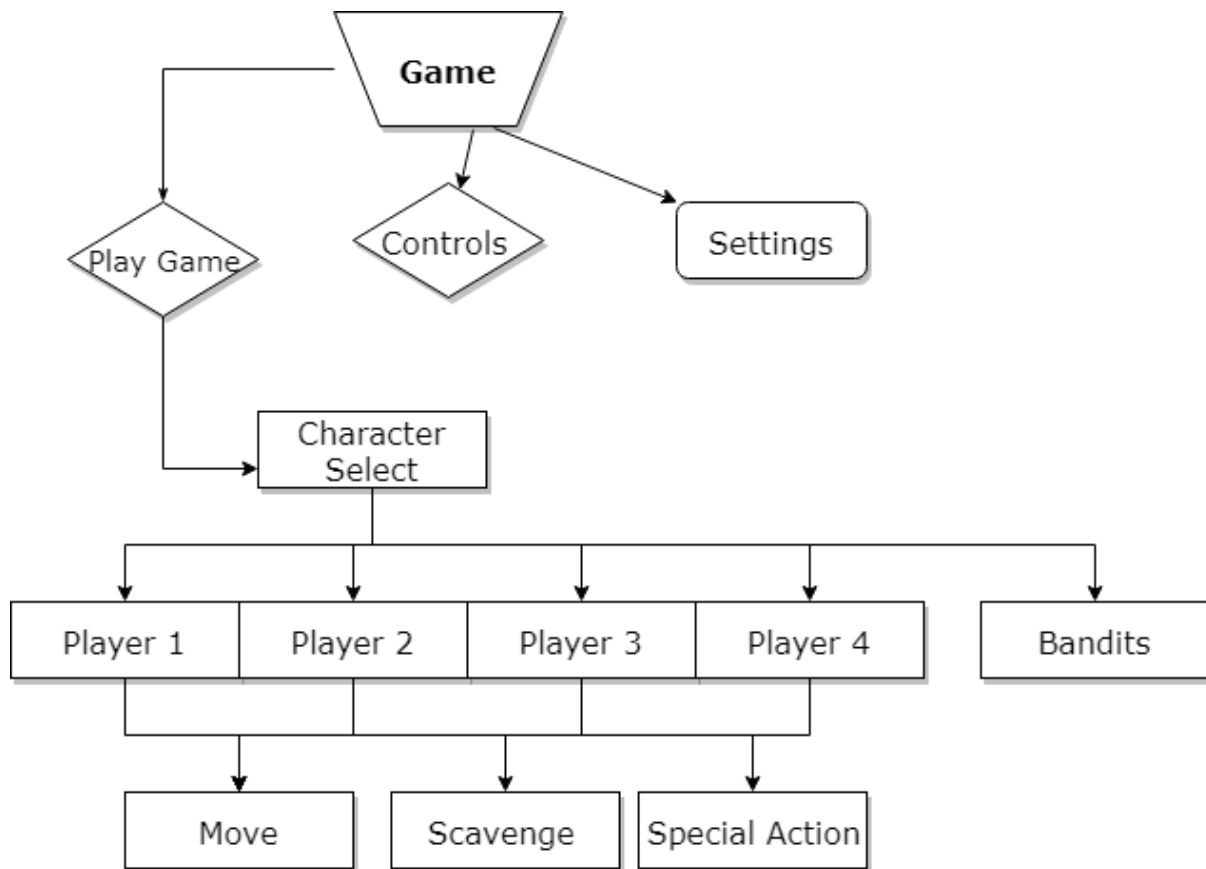
Framework/engine
The game is being created in Awesomesause Game Engine which is an OpenGL based Framework.

Libraries
SoLoud audio engine

Enet networking