

# Sprawozdanie — Lab 1: Rekurencyjne mnożenie macierzy (Binét, Strassen, AI)

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## Cel i zakres

W ramach pierwszego zestawu zadań zaimplementowano i przeanalizowano trzy algorytmy mnożenia macierzy z losowymi wartościami z przedziału otwartego (0.00000001, 1.0):

- Rekurencyjne mnożenie macierzy metodą Binét'a
- Rekurencyjne mnożenie macierzy metodą Strassena
- Mnożenie macierzy metodą AI (na podstawie artykułu w Nature)

W trakcie eksperymentów zliczano liczbę operacji zmiennoprzecinkowych (dodawanie, odejmowanie, mnożenie, dzielenie) wykonywanych podczas mnożenia.

## Generowanie danych wejściowych

- Generator macierzy: wartości losowe z przedziału (0.00000001, 1.0), rozkład jednostajny.
- Rozmiary testowe: 1, 2, 3, ..., 1000 (do maksymalnego N, który dało się policzyć na stanowisku).
- Warunki brzegowe: małe N (walidacja poprawności), duże N (pomiar wydajności i zużycia pamięci).

## Pseudokod (wysoki poziom)

### 1) Binét — rekurencyjne mnożenie

1. Wejście: Macierze  $A \in \mathbb{R}^{m \times k}$ ,  $B \in \mathbb{R}^{k \times p}$
2. Jeśli  $m \leq 2$  lub  $k \leq 2$  lub  $p \leq 2$ : wykonaj naiwne (iteracyjne) mnożenie i zliczając operacje
3. Podziel A na 4 podmacierze:  $a_{11}$ ,  $a_{12}$ ,  $a_{21}$ ,  $a_{22}$
4. Podziel B na 4 podmacierze:  $b_{11}$ ,  $b_{12}$ ,  $b_{21}$ ,  $b_{22}$
5. Oblicz rekurencyjnie 8 iloczynów częściowych:
  - $M1 = a_{11} * b_{11}$
  - $M2 = a_{12} * b_{21}$
  - $M3 = a_{11} * b_{12}$
  - $M4 = a_{12} * b_{22}$
  - $M5 = a_{21} * b_{11}$
  - $M6 = a_{22} * b_{21}$
  - $M7 = a_{21} * b_{12}$
  - $M8 = a_{22} * b_{22}$
6. Złóż macierz C z sum częściowych:
  - $c_{11} = M1 + M2$
  - $c_{12} = M3 + M4$
  - $c_{21} = M5 + M6$
  - $c_{22} = M7 + M8$
7. Zwróć C

## 2) Strassen — rekurencyjne mnożenie

1. Wejście:  $A, B \in \mathbb{R}^{N \times N}$
2. Dla  $N = 1$ : zwróć  $[A[0,0] \cdot B[0,0]]$
3. Dla  $N$  parzystego:
  - Podziel  $A$  i  $B$  na 4 podmacierze każda
  - Wyznacz pomocnicze sumy i różnice potrzebne do obliczenia  $M1 \dots M7$
  - Wyznacz 7 iloczynów pośrednich ( $M1 \dots M7$ ) zgodnie z klasycznym schematem Strassena
  - Złóż  $C$  z kombinacji  $M1 \dots M7$
4. Dla  $N$  nieparzystego:
  - Podziel  $A$  i  $B$  na 4 niesymetryczne bloki: główny  $(N-1) \times (N-1)$ , kolumnę  $(N-1) \times 1$ , wiersz  $1 \times (N-1)$  i skalar  $1 \times 1$
  - Wyznacz 4 bloki wynikowe ( $C11, C12, C21, C22$ ) zgodnie ze standardową formułą mnożenia blokowego
  - Wyznacz iloczyn główny ( $A11B11$ ) przez rekurencyjne wywołanie Strassena; pozostałe 7 iloczynów oblicz metodą iteracyjną
  - Złóż  $C$  z obliczonych bloków  $C11, C12, C21, C22$
5. Zwróć  $C$

## 3) Metoda AI (wg Nature)

### Funkcja bazowa:

1. Wejście: macierz  $A [4 \times 5]$ , macierz  $B [5 \times 5]$ :
2. Oblicz 76 wartości  $H$ , zgodnie z opisem metody z artykułu
3. Utwórz macierz  $C [4 \times 5]$
4. Wypełnij  $C$  kombinacjami wartości  $H$ , zgodnie z opisem metody z artykułu
5. Zwróć  $C$

---

### Funkcja rekurencyjna:

1. Sprawdź warunek bazowy: JEŻELI ( $M=4, K=5, P=5$ ), ZWRÓĆ  $\text{matrix\_ai}(A, B)$
2. Sprawdź parzystość: JEŻELI ( $M, K$  lub  $P$  jest nieparzyste), ZGŁOŚ BŁĄD
3. Podziel  $A$  na 4 bloki:  $A11, A12, A21, A22$
4. Podziel  $B$  na 4 bloki:  $B11, B12, B21, B22$
5. Oblicz 8 iloczynów pośrednich przez rekurencyjne wywołania
6. Oblicz 4 bloki wynikowe przez sumowanie par (np.  $C11 = P1 + P2, C12 = P3 + P4, \dots$ )
7. Złóż  $C [M \times P]$  z bloków  $C11, C12, C21, C22$
8. Zwróć  $C$

## Najważniejsze fragmenty kodu

- Implementacja rekurencyjna Binét
- Implementacja Strassena (z obsługą brzegów lub informacją o ograniczeniach)
- Implementacja AI (oraz licznik operacji)

## Funkcje pomocnicze

- Funkcja generująca macierz o zadanych wymiarach z wartościami między 0.00000001 a 1.0

```
Matrix createMatrix(size_t rows, size_t cols, bool random)
{
    Matrix mat(rows, std::vector<double>(cols, 0.0));
    if (random && rows > 0 && cols > 0)
    {
        unsigned seed =
std::chrono::system_clock::now().time_since_epoch().count();
        std::mt19937 gen(seed);
        std::uniform_real_distribution<double> dis(0.00000001, 1.0);

        for (size_t i = 0; i < rows; ++i)
        {
            for (size_t j = 0; j < cols; ++j)
            {
                mat[i][j] = dis(gen);
            }
        }
    }
    return mat;
}
```

- Funkcje dodająca dwie macierze i zliczająca operacje

```
Matrix addMatrices(const Matrix &A, int rA, int cA,
                  const Matrix &B, int rB, int cB,
                  int rows, int cols, unsigned long long &op_count)
{
    Matrix C = createMatrix(rows, cols);
    for (int i = 0; i < rows; i++)
    {
        for (int j = 0; j < cols; j++)
        {
            C[i][j] = A[rA + i][cA + j] + B[rB + i][cB + j];
            op_count++;
        }
    }
    return C;
}

void addMatrices_inplace(Matrix &C, int rC, int cC,
                        const Matrix &A, int rA, int cA,
                        const Matrix &B, int rB, int cB,
                        int rows, int cols, unsigned long long &op_count)
{
    for (int i = 0; i < rows; i++)
    {
        for (int j = 0; j < cols; j++)
        {
```

```

        C[rC + i][cC + j] = A[rA + i][cA + j] + B[rB + i][cB + j];
        op_count++;
    }
}
}

```

- Funkcje odejmująca dwie macierze i zliczająca operacje

```

Matrix subtractMatrices(const Matrix &A, int rA, int cA,
                       const Matrix &B, int rB, int cB,
                       int rows, int cols, unsigned long long &op_count)
{
    Matrix C = createMatrix(rows, cols);
    for (int i = 0; i < rows; i++)
    {
        for (int j = 0; j < cols; j++)
        {
            C[i][j] = A[rA + i][cA + j] - B[rB + i][cB + j];
            op_count++;
        }
    }
    return C;
}

void subtractMatrices_inplace(Matrix &C, int rC, int cC,
                              const Matrix &A, int rA, int cA,
                              const Matrix &B, int rB, int cB,
                              int rows, int cols, unsigned long long &op_count)
{
    for (int i = 0; i < rows; i++)
    {
        for (int j = 0; j < cols; j++)
        {
            C[rC + i][cC + j] = A[rA + i][cA + j] - B[rB + i][cB + j];
            op_count++;
        }
    }
}

```

- Funkcja mnożenia iteracyjnego z licznikiem operacji

```

void iterativeMultiply_inplace(Matrix &C, int rC, int cC,
                               const Matrix &A, int rA, int cA,
                               const Matrix &B, int rB, int cB,
                               int m, int k, int p, unsigned long long &op_count)
{
    for (int i = 0; i < m; ++i)
    {
        for (int j = 0; j < p; ++j)

```

```

    {
        double sum = 0.0;
        for (int l = 0; l < k; ++l)
        {
            sum += A[rA + i][cA + l] * B[rB + l][cB + j];
            op_count++;
        }
        C[rC + i][cC + j] = sum;
        if (k > 1)
        {
            op_count += (k - 1);
        }
    }
}

```

- Funkcja zwracająca maksymalne zużycie pamięci w KB podczas działania programu

```

double getPeakPrivateUsageKB()
{
    PROCESS_MEMORY_COUNTERS pmc;
    if (GetProcessMemoryInfo(GetCurrentProcess(), &pmc, sizeof(pmc)))
    {
        return pmc.PeakPagefileUsage / 1024.0;
    }
    return 0;
}

```

## Implementacja rekurencyjna Binét

```

void recursiveMultiply(Matrix &C, int rC, int cC,
                      const Matrix &A, int rA, int cA,
                      const Matrix &B, int rB, int cB,
                      int m, int k, int p, unsigned long long &op_count)
{
    if (m <= 2 || k <= 2 || p <= 2)
    {
        iterativeMultiply_inplace(C, rC, cC, A, rA, cA, B, rB, cB, m, k, p,
        op_count);
        return;
    }

    int m_split = m / 2;
    int k_split = k / 2;
    int p_split = p / 2;

    int m_rem = m - m_split;
    int k_rem = k - k_split;
    int p_rem = p - p_split;

```

```

Matrix c11_p1 = createMatrix(m_split, p_split, false);
Matrix c11_p2 = createMatrix(m_split, p_split, false);
Matrix c12_p1 = createMatrix(m_split, p_rem, false);
Matrix c12_p2 = createMatrix(m_split, p_rem, false);
Matrix c21_p1 = createMatrix(m_rem, p_split, false);
Matrix c21_p2 = createMatrix(m_rem, p_split, false);
Matrix c22_p1 = createMatrix(m_rem, p_rem, false);
Matrix c22_p2 = createMatrix(m_rem, p_rem, false);

// 1. C11_p1 = A11 * B11
recursiveMultiply(c11_p1, 0, 0, A, rA, cA, B, rB, cB, m_split, k_split,
p_split, op_count);
// 2. C11_p2 = A12 * B21
recursiveMultiply(c11_p2, 0, 0, A, rA, cA + k_split, B, rB + k_split, cB,
m_split, k_rem, p_split, op_count);

// 3. C12_p1 = A11 * B12
recursiveMultiply(c12_p1, 0, 0, A, rA, cA, B, rB, cB + p_split, m_split,
k_split, p_rem, op_count);
// 4. C12_p2 = A12 * B22
recursiveMultiply(c12_p2, 0, 0, A, rA, cA + k_split, B, rB + k_split, cB +
p_split, m_split, k_rem, p_rem, op_count);

// 5. C21_p1 = A21 * B11
recursiveMultiply(c21_p1, 0, 0, A, rA + m_split, cA, B, rB, cB, m_rem,
k_split, p_split, op_count);
// 6. C21_p2 = A22 * B21
recursiveMultiply(c21_p2, 0, 0, A, rA + m_split, cA + k_split, B, rB +
k_split, cB, m_rem, k_rem, p_split, op_count);

// 7. C22_p1 = A21 * B12
recursiveMultiply(c22_p1, 0, 0, A, rA + m_split, cA, B, rB, cB + p_split,
m_rem, k_split, p_rem, op_count);
// 8. C22_p2 = A22 * B22
recursiveMultiply(c22_p2, 0, 0, A, rA + m_split, cA + k_split, B, rB +
k_split, cB + p_split, m_rem, k_rem, p_rem, op_count);

// C11 = c11_p1 + c11_p2
addMatrices_inplace(C, rC, cC, c11_p1, 0, 0, c11_p2, 0, 0, m_split, p_split,
op_count);

// C12 = c12_p1 + c12_p2
addMatrices_inplace(C, rC, cC + p_split, c12_p1, 0, 0, c12_p2, 0, 0, m_split,
p_rem, op_count);

// C21 = c21_p1 + c21_p2
addMatrices_inplace(C, rC + m_split, cC, c21_p1, 0, 0, c21_p2, 0, 0, m_rem,
p_split, op_count);

// C22 = c22_p1 + c22_p2
addMatrices_inplace(C, rC + m_split, cC + p_split, c22_p1, 0, 0, c22_p2, 0, 0,
m_rem, p_rem, op_count);
}

```

- wrapper funkcji rekurencyjnej Binét

```
Matrix multiply_recursive_wrapper(const Matrix &A, const Matrix &B, unsigned long
long &op_count)
{
    if (A.empty() || B.empty() || A[0].size() != B.size())
    {
        throw std::invalid_argument("Incompatible matrix dimensions for
multiplication.");
    }

    op_count = 0;
    size_t m = A.size();
    size_t k = A[0].size();
    size_t p = B[0].size();

    Matrix C = createMatrix(m, p, false);

    recursiveMultiply(C, 0, 0, A, 0, 0, B, 0, 0, m, k, p, op_count);

    return C;
}
```

## Implementacja rekurencyjna Strassena

```
void strassenRecursive(Matrix &C, int rC, int cC,
                      const Matrix &A, int rA, int cA,
                      const Matrix &B, int rB, int cB,
                      int size, unsigned long long &op_count)
{
    if (size <= STRASSEN_LEAF_SIZE)
    {
        iterativeMultiply_inplace(C, rC, cC, A, rA, cA, B, rB, cB, size, size,
size, op_count);
        return;
    }

    if (size == 1)
    {
        C[rC][cC] = A[rA][cA] * B[rB][cB];
        op_count++;
        return;
    }

    if (size % 2 == 0)
    {
        int n_split = size / 2;
```

```

// s1 = B12 - B22 (B: rows rB., columns cB+n_split..)
Matrix s1 = subtractMatrices(B, rB, cB + n_split, B, rB + n_split, cB +
n_split, n_split, n_split, op_count);
// s2 = A11 + A12 (A: rows rA., columns cA..)
Matrix s2 = addMatrices(A, rA, cA, A, rA, cA + n_split, n_split, n_split,
op_count);
// s3 = A21 + A22
Matrix s3 = addMatrices(A, rA + n_split, cA, A, rA + n_split, cA +
n_split, n_split, n_split, op_count);
// s4 = B21 - B11
Matrix s4 = subtractMatrices(B, rB + n_split, cB, B, rB, cB, n_split,
n_split, op_count);
// s5 = A11 + A22
Matrix s5 = addMatrices(A, rA, cA, A, rA + n_split, cA + n_split, n_split,
n_split, op_count);
// s6 = B11 + B22
Matrix s6 = addMatrices(B, rB, cB, B, rB + n_split, cB + n_split, n_split,
n_split, op_count);
// s7 = A12 - A22
Matrix s7 = subtractMatrices(A, rA, cA + n_split, A, rA + n_split, cA +
n_split, n_split, n_split, op_count);
// s8 = B21 + B22
Matrix s8 = addMatrices(B, rB + n_split, cB, B, rB + n_split, cB +
n_split, n_split, n_split, op_count);
// s9 = A11 - A21
Matrix s9 = subtractMatrices(A, rA, cA, A, rA + n_split, cA, n_split,
n_split, op_count);
// s10 = B11 + B12
Matrix s10 = addMatrices(B, rB, cB, B, rB, cB + n_split, n_split, n_split,
op_count);

Matrix p1 = createMatrix(n_split, n_split);
Matrix p2 = createMatrix(n_split, n_split);
Matrix p3 = createMatrix(n_split, n_split);
Matrix p4 = createMatrix(n_split, n_split);
Matrix p5 = createMatrix(n_split, n_split);
Matrix p6 = createMatrix(n_split, n_split);
Matrix p7 = createMatrix(n_split, n_split);

// p1 = A11 * s1 (A11 * (B12 - B22))
strassenRecursive(p1, 0, 0, A, rA, cA, s1, 0, 0, n_split, op_count);
// p2 = s2 * B22 ((A11 + A12) * B22)
strassenRecursive(p2, 0, 0, s2, 0, 0, B, rB + n_split, cB + n_split,
n_split, op_count);
// p3 = s3 * B11 ((A21 + A22) * B11)
strassenRecursive(p3, 0, 0, s3, 0, 0, B, rB, cB, n_split, op_count);
// p4 = A22 * s4 (A22 * (B21 - B11))
strassenRecursive(p4, 0, 0, A, rA + n_split, cA + n_split, s4, 0, 0,
n_split, op_count);
// p5 = s5 * s6 ((A11 + A22) * (B11 + B22))
strassenRecursive(p5, 0, 0, s5, 0, 0, s6, 0, 0, n_split, op_count);
// p6 = s7 * s8 ((A12 - A22) * (B21 + B22))
strassenRecursive(p6, 0, 0, s7, 0, 0, s8, 0, 0, n_split, op_count);
// p7 = s9 * s10 ((A11 - A21) * (B11 + B12))

```



```

        strassenRecursive(p7, 0, 0, s9, 0, 0, s10, 0, 0, n_split, op_count);

        // C11 = p5 + p4 - p2 + p6
        addMatrices_inplace(C, rC, cC, p5, 0, 0, p4, 0, 0, n_split, n_split,
op_count);          // C11 += p5 + p4
        subtractMatrices_inplace(C, rC, cC, C, rC, cC, p2, 0, 0, n_split, n_split,
op_count); // C11 -= p2
        addMatrices_inplace(C, rC, cC, C, rC, cC, p6, 0, 0, n_split, n_split,
op_count);          // C11 += p6

        // C12 = p1 + p2
        addMatrices_inplace(C, rC, cC + n_split, p1, 0, 0, p2, 0, 0, n_split,
n_split, op_count); // C12 = p1 + p2
        // C21 = p3 + p4
        addMatrices_inplace(C, rC + n_split, cC, p3, 0, 0, p4, 0, 0, n_split,
n_split, op_count); // C21 = p3 + p4

        // C22 = p5 + p1 - p3 - p7
        addMatrices_inplace(C, rC + n_split, cC + n_split, p5, 0, 0, p1, 0, 0,
n_split, n_split, op_count);          // C22 += p5 + p1
        subtractMatrices_inplace(C, rC + n_split, cC + n_split, C, rC + n_split,
cC + n_split, p3, 0, 0, n_split, n_split, op_count); // C22 -= p3
        subtractMatrices_inplace(C, rC + n_split, cC + n_split, C, rC + n_split,
cC + n_split, p7, 0, 0, n_split, n_split, op_count); // C22 -= p7
    }
    else
    {
        int n1 = size - 1;

        // recursion (n-1)x(n-1) top left A11*B11
        strassenRecursive(C, rC, cC, A, rA, cA, B, rB, cB, n1, op_count);

        Matrix C11_p2 = createMatrix(n1, n1);
        // extra term: A11_right * B_bottomLeft
        iterativeMultiply_inplace(C11_p2, 0, 0, A, rA, cA + n1, B, rB + n1, cB,
n1, 1, n1, op_count);

        // add to C11
        addMatrices_inplace(C, rC, cC, C, rC, cC, C11_p2, 0, 0, n1, n1, op_count);

        // C12 (top-right) += A11 * B_rightCol
        iterativeMultiply_inplace(C, rC, cC + n1, A, rA, cA, B, rB, cB + n1, n1,
n1, 1, op_count);

        Matrix C12_p2 = createMatrix(n1, 1);
        // additional for C12: A11_right * B_bottomRight
        iterativeMultiply_inplace(C12_p2, 0, 0, A, rA, cA + n1, B, rB + n1, cB +
n1, n1, 1, 1, op_count);

        addMatrices_inplace(C, rC, cC + n1, C, rC, cC + n1, C12_p2, 0, 0, n1, 1,
op_count);

        // C21 (bottom-left) += A_bottomRow * B_left
        iterativeMultiply_inplace(C, rC + n1, cC, A, rA + n1, cA, B, rB, cB, 1,

```

```

n1, n1, op_count);

    Matrix C21_p2 = createMatrix(1, n1);
    // additional for C21: A_bottomRight * B_topLeftColumn
    iterativeMultiply_inplace(C21_p2, 0, 0, A, rA + n1, cA + n1, B, rB + n1,
cB, 1, 1, n1, op_count);

    addMatrices_inplace(C, rC + n1, cC, C, rC + n1, cC, C21_p2, 0, 0, 1, n1,
op_count);

    // C22 (bottom-right) += A_bottomRow * B_rightCol
    iterativeMultiply_inplace(C, rC + n1, cC + n1, A, rA + n1, cA, B, rB, cB +
n1, 1, n1, 1, op_count);

    Matrix C22_p2 = createMatrix(1, 1);
    iterativeMultiply_inplace(C22_p2, 0, 0, A, rA + n1, cA + n1, B, rB + n1,
cB + n1, 1, 1, 1, op_count);

    C[rC + n1][cC + n1] += C22_p2[0][0];
    op_count++;
}
}

```

- wrapper funkcji rekurencyjnej Strassena

```

Matrix multiply_strassen_wrapper(const Matrix &A, const Matrix &B, unsigned long
long &op_count)
{
    if (A.empty() || B.empty() || A[0].size() != B.size())
    {
        throw std::invalid_argument("Incompatible matrix dimensions for
multiplication.");
    }
    size_t n = A.size();
    if (n != A[0].size() || n != B.size() || n != B[0].size())
    {
        throw std::invalid_argument("Input matrices are not square and of the same
size N.");
    }

    op_count = 0;
    Matrix C = createMatrix(n, n);

    strassenRecursive(C, 0, 0, A, 0, 0, B, 0, 0, n, op_count);

    return C;
}

```

## Implementacja metody AI

- Funkcja bazowa mnożąca macierz 4×5 przez 5×5

```

void matrix_ai_inplace(Matrix &C, int rC, int cC,
                      const Matrix &A, int rA, int cA,
                      const Matrix &B, int rB, int cB,
                      unsigned long long &op_count)
{
    std::vector<double> H(76);

    H[0] = A[rA + 2][cA + 1] * (-B[rB + 1][cB + 0] - B[rB + 1][cB + 4] - B[rB + 2][cB + 0]);
    op_count += 3;
    H[1] = (A[rA + 1][cA + 1] + A[rA + 1][cA + 4] - A[rA + 2][cA + 4]) * (-B[rB + 1][cB + 4] - B[rB + 4][cB + 0]);
    op_count += 4;
    H[2] = (-A[rA + 2][cA + 0] - A[rA + 3][cA + 0] + A[rA + 3][cA + 1]) * (-B[rB + 0][cB + 0] + B[rB + 1][cB + 4]);
    op_count += 4;
    H[3] = (A[rA + 0][cA + 1] + A[rA + 0][cA + 3] + A[rA + 2][cA + 3]) * (-B[rB + 1][cB + 4] - B[rB + 3][cB + 0]);
    op_count += 4;
    H[4] = (A[rA + 0][cA + 4] + A[rA + 1][cA + 1] + A[rA + 1][cA + 4]) * (-B[rB + 1][cB + 3] + B[rB + 4][cB + 0]);
    op_count += 4;
    H[5] = (-A[rA + 1][cA + 1] - A[rA + 1][cA + 4] - A[rA + 3][cA + 4]) * (B[rB + 1][cB + 2] + B[rB + 4][cB + 0]);
    op_count += 4;
    H[6] = (-A[rA + 0][cA + 0] + A[rA + 3][cA + 0] - A[rA + 3][cA + 1]) * (B[rB + 0][cB + 0] + B[rB + 1][cB + 3]);
    op_count += 4;
    H[7] = (A[rA + 2][cA + 1] - A[rA + 2][cA + 2] - A[rA + 3][cA + 2]) * (-B[rB + 1][cB + 2] + B[rB + 2][cB + 0]);
    op_count += 4;
    H[8] = (-A[rA + 0][cA + 1] - A[rA + 0][cA + 3] + A[rA + 3][cA + 3]) * (B[rB + 1][cB + 2] + B[rB + 3][cB + 0]);
    op_count += 4;
    H[9] = (A[rA + 1][cA + 1] + A[rA + 1][cA + 4]) * B[rB + 4][cB + 0];
    op_count += 2;
    H[10] = (-A[rA + 1][cA + 0] - A[rA + 3][cA + 0] + A[rA + 3][cA + 1]) * (-B[rB + 0][cB + 0] + B[rB + 1][cB + 1]);
    op_count += 4;
    H[11] = (A[rA + 3][cA + 0] - A[rA + 3][cA + 1]) * B[rB + 0][cB + 0];
    op_count += 2;
    H[12] = (A[rA + 0][cA + 1] + A[rA + 0][cA + 3] + A[rA + 1][cA + 3]) * (B[rB + 1][cB + 1] + B[rB + 3][cB + 0]);
    op_count += 4;
    H[13] = (A[rA + 0][cA + 2] - A[rA + 2][cA + 1] + A[rA + 2][cA + 2]) * (B[rB + 1][cB + 3] + B[rB + 2][cB + 0]);
    op_count += 4;
    H[14] = (-A[rA + 0][cA + 1] - A[rA + 0][cA + 3]) * B[rB + 3][cB + 0];
    op_count += 2;
    H[15] = (-A[rA + 2][cA + 1] + A[rA + 2][cA + 2]) * B[rB + 2][cB + 0];

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    op_count += 2;
    H[16] = (A[rA + 0][cA + 1] + A[rA + 0][cA + 3] - A[rA + 1][cA + 0] + A[rA + 1]
[cA + 1] - A[rA + 1][cA + 2] + A[rA + 1][cA + 3] - A[rA + 2][cA + 1] + A[rA + 2]
[cA + 2] - A[rA + 3][cA + 0] + A[rA + 3][cA + 1]) * B[rB + 1][cB + 1];
    op_count += 10;
    H[17] = A[rA + 1][cA + 0] * (B[rB + 0][cB + 0] + B[rB + 0][cB + 1] + B[rB + 4]
[cB + 1]);
    op_count += 3;
    H[18] = -A[rA + 1][cA + 2] * (B[rB + 2][cB + 0] + B[rB + 2][cB + 1] + B[rB +
4][cB + 1]);
    op_count += 3;
    H[19] = (-A[rA + 0][cA + 4] + A[rA + 1][cA + 0] + A[rA + 1][cA + 2] - A[rA +
1][cA + 4]) * (-B[rB + 0][cB + 0] - B[rB + 0][cB + 1] + B[rB + 0][cB + 3] - B[rB +
4][cB + 1]);
    op_count += 8;
    H[20] = (A[rA + 1][cA + 0] + A[rA + 1][cA + 2] - A[rA + 1][cA + 4]) * B[rB +
4][cB + 1];
    op_count += 3;
    H[21] = (A[rA + 0][cA + 2] - A[rA + 0][cA + 3] - A[rA + 1][cA + 3]) * (B[rB +
0][cB + 0] + B[rB + 0][cB + 1] - B[rB + 0][cB + 3] - B[rB + 2][cB + 0] - B[rB + 2]
[cB + 1] + B[rB + 2][cB + 3] + B[rB + 3][cB + 3]);
    op_count += 9;
    H[22] = A[rA + 0][cA + 2] * (-B[rB + 2][cB + 0] + B[rB + 2][cB + 3] + B[rB +
3][cB + 3]);
    op_count += 3;
    H[23] = A[rA + 0][cA + 4] * (-B[rB + 3][cB + 3] - B[rB + 4][cB + 0] + B[rB +
4][cB + 3]);
    op_count += 3;
    H[24] = -A[rA + 0][cA + 0] * (B[rB + 0][cB + 0] - B[rB + 0][cB + 3]);
    op_count += 2;
    H[25] = (-A[rA + 0][cA + 2] + A[rA + 0][cA + 3] + A[rA + 0][cA + 4]) * B[rB +
3][cB + 3];
    op_count += 3;
    H[26] = (A[rA + 0][cA + 2] - A[rA + 2][cA + 0] + A[rA + 2][cA + 2]) * (B[rB +
0][cB + 0] - B[rB + 0][cB + 3] + B[rB + 0][cB + 4] + B[rB + 2][cB + 4]);
    op_count += 6;
    H[27] = -A[rA + 2][cA + 3] * (-B[rB + 2][cB + 4] - B[rB + 3][cB + 0] - B[rB +
3][cB + 4]);
    op_count += 3;
    H[28] = A[rA + 2][cA + 0] * (B[rB + 0][cB + 0] + B[rB + 0][cB + 4] + B[rB + 2]
[cB + 4]);
    op_count += 3;
    H[29] = (A[rA + 2][cA + 0] - A[rA + 2][cA + 2] + A[rA + 2][cA + 3]) * B[rB +
2][cB + 4];
    op_count += 3;
    H[30] = (-A[rA + 0][cA + 3] - A[rA + 0][cA + 4] - A[rA + 2][cA + 3]) * (-B[rB
+ 3][cB + 3] - B[rB + 4][cB + 0] + B[rB + 4][cB + 3] - B[rB + 4][cB + 4]);
    op_count += 7;
    H[31] = (A[rA + 1][cA + 0] + A[rA + 3][cA + 0] + A[rA + 3][cA + 3]) * (B[rB +
0][cB + 2] - B[rB + 3][cB + 0] - B[rB + 3][cB + 1] - B[rB + 3][cB + 2]);
    op_count += 6;
    H[32] = A[rA + 3][cA + 2] * (-B[rB + 2][cB + 0] - B[rB + 2][cB + 2]);
    op_count += 2;
    H[33] = A[rA + 3][cA + 3] * (-B[rB + 0][cB + 2] + B[rB + 3][cB + 0] + B[rB +

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3][cB + 2]);
    op_count += 3;
    H[34] = -A[rA + 3][cA + 4] * (B[rB + 0][cB + 2] + B[rB + 4][cB + 0] + B[rB +
4][cB + 2]);
    op_count += 3;
    H[35] = (A[rA + 1][cA + 2] - A[rA + 1][cA + 4] - A[rA + 3][cA + 4]) * (B[rB +
2][cB + 0] + B[rB + 2][cB + 1] + B[rB + 2][cB + 2] + B[rB + 4][cB + 1]);
    op_count += 6;
    H[36] = (-A[rA + 3][cA + 0] - A[rA + 3][cA + 3] + A[rA + 3][cA + 4]) * B[rB +
0][cB + 2];
    op_count += 3;
    H[37] = (-A[rA + 1][cA + 2] - A[rA + 2][cA + 0] + A[rA + 2][cA + 2] - A[rA +
2][cA + 3]) * (B[rB + 2][cB + 4] + B[rB + 3][cB + 0] + B[rB + 3][cB + 1] + B[rB +
3][cB + 4]);
    op_count += 7;
    H[38] = (-A[rA + 2][cA + 0] - A[rA + 3][cA + 0] - A[rA + 3][cA + 3] + A[rA +
3][cA + 4]) * (B[rB + 0][cB + 2] + B[rB + 4][cB + 0] + B[rB + 4][cB + 2] + B[rB +
4][cB + 4]);
    op_count += 7;
    H[39] = (-A[rA + 0][cA + 2] + A[rA + 0][cA + 3] + A[rA + 0][cA + 4] - A[rA +
3][cA + 3]) * (-B[rB + 2][cB + 0] - B[rB + 2][cB + 2] + B[rB + 2][cB + 3] + B[rB +
3][cB + 3]);
    op_count += 7;
    H[40] = (-A[rA + 0][cA + 0] + A[rA + 3][cA + 0] - A[rA + 3][cA + 4]) * (B[rB +
0][cB + 2] + B[rB + 2][cB + 0] + B[rB + 2][cB + 2] - B[rB + 2][cB + 3] + B[rB + 4]
[cB + 0] + B[rB + 4][cB + 2] - B[rB + 4][cB + 3]);
    op_count += 9;
    H[41] = (-A[rA + 1][cA + 0] + A[rA + 1][cA + 4] - A[rA + 2][cA + 4]) * (-B[rB
+ 0][cB + 0] - B[rB + 0][cB + 1] - B[rB + 0][cB + 4] + B[rB + 3][cB + 0] + B[rB +
3][cB + 1] + B[rB + 3][cB + 4] - B[rB + 4][cB + 1]);
    op_count += 10;
    H[42] = A[rA + 1][cA + 3] * (B[rB + 3][cB + 0] + B[rB + 3][cB + 1]);
    op_count += 2;
    H[43] = (A[rA + 1][cA + 2] + A[rA + 2][cA + 1] - A[rA + 2][cA + 2]) * (B[rB +
1][cB + 1] - B[rB + 2][cB + 0]);
    op_count += 4;
    H[44] = (-A[rA + 2][cA + 2] + A[rA + 2][cA + 3] - A[rA + 3][cA + 2]) * (B[rB +
2][cB + 4] + B[rB + 3][cB + 0] + B[rB + 3][cB + 2] + B[rB + 3][cB + 4] + B[rB + 4]
[cB + 0] + B[rB + 4][cB + 2] + B[rB + 4][cB + 4]);
    op_count += 9;
    H[45] = -A[rA + 2][cA + 4] * (-B[rB + 4][cB + 0] - B[rB + 4][cB + 4]);
    op_count += 2;
    H[46] = (A[rA + 1][cA + 0] - A[rA + 1][cA + 4] - A[rA + 2][cA + 0] + A[rA + 2]
[cA + 4]) * (B[rB + 0][cB + 0] + B[rB + 0][cB + 1] + B[rB + 0][cB + 4] - B[rB + 3]
[cB + 0] - B[rB + 3][cB + 1] - B[rB + 3][cB + 4]);
    op_count += 9;
    H[47] = (-A[rA + 1][cA + 2] + A[rA + 2][cA + 2]) * (B[rB + 1][cB + 1] + B[rB +
2][cB + 1] + B[rB + 2][cB + 4] + B[rB + 3][cB + 0] + B[rB + 3][cB + 1] + B[rB + 3]
[cB + 4]);
    op_count += 7;
    H[48] = (-A[rA + 0][cA + 0] - A[rA + 0][cA + 2] + A[rA + 0][cA + 3] + A[rA +
0][cA + 4] - A[rA + 1][cA + 0] - A[rA + 1][cA + 2] + A[rA + 1][cA + 3] + A[rA + 1]
[cA + 4]) * (-B[rB + 0][cB + 0] - B[rB + 0][cB + 1] + B[rB + 0][cB + 3]);
    op_count += 11;

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H[49] = (-A[rA + 0][cA + 3] - A[rA + 1][cA + 3]) * (B[rB + 1][cB + 1] - B[rB + 2][cB + 0] - B[rB + 2][cB + 1] + B[rB + 2][cB + 3] - B[rB + 3][cB + 1] + B[rB + 3][cB + 3]);
op_count += 7;
H[50] = A[rA + 1][cA + 1] * (B[rB + 1][cB + 0] + B[rB + 1][cB + 1] - B[rB + 4][cB + 0]);
op_count += 3;
H[51] = A[rA + 3][cA + 1] * (B[rB + 0][cB + 0] + B[rB + 1][cB + 0] + B[rB + 1][cB + 2]);
op_count += 3;
H[52] = -A[rA + 0][cA + 1] * (-B[rB + 1][cB + 0] + B[rB + 1][cB + 3] + B[rB + 3][cB + 0]);
op_count += 3;
H[53] = (A[rA + 0][cA + 1] + A[rA + 0][cA + 3] - A[rA + 1][cA + 1] - A[rA + 1][cA + 4] - A[rA + 2][cA + 1] + A[rA + 2][cA + 2] - A[rA + 3][cA + 1] + A[rA + 3][cA + 2] - A[rA + 3][cA + 3] - A[rA + 3][cA + 4]) * B[rB + 1][cB + 2];
op_count += 10;
H[54] = (A[rA + 0][cA + 3] - A[rA + 3][cA + 3]) * (-B[rB + 1][cB + 2] + B[rB + 2][cB + 0] + B[rB + 2][cB + 2] - B[rB + 2][cB + 3] + B[rB + 3][cB + 2] - B[rB + 3][cB + 3]);
op_count += 7;
H[55] = (A[rA + 0][cA + 0] - A[rA + 0][cA + 4] - A[rA + 3][cA + 0] + A[rA + 3][cA + 4]) * (B[rB + 2][cB + 0] + B[rB + 2][cB + 2] - B[rB + 2][cB + 3] + B[rB + 4][cB + 0] + B[rB + 4][cB + 2] - B[rB + 4][cB + 3]);
op_count += 9;
H[56] = (-A[rA + 2][cA + 0] - A[rA + 3][cA + 0]) * (-B[rB + 0][cB + 2] - B[rB + 0][cB + 4] - B[rB + 1][cB + 4] - B[rB + 4][cB + 0] - B[rB + 4][cB + 2] - B[rB + 4][cB + 4]);
op_count += 7;
H[57] = (-A[rA + 0][cA + 3] - A[rA + 0][cA + 4] - A[rA + 2][cA + 3] - A[rA + 2][cA + 4]) * (-B[rB + 4][cB + 0] + B[rB + 4][cB + 3] - B[rB + 4][cB + 4]);
op_count += 6;
H[58] = (-A[rA + 2][cA + 2] + A[rA + 2][cA + 3] - A[rA + 3][cA + 2] + A[rA + 3][cA + 3]) * (B[rB + 3][cB + 0] + B[rB + 3][cB + 2] + B[rB + 3][cB + 4] + B[rB + 4][cB + 0] + B[rB + 4][cB + 2] + B[rB + 4][cB + 4]);
op_count += 9;
H[59] = (A[rA + 1][cA + 4] + A[rA + 3][cA + 4]) * (B[rB + 1][cB + 2] - B[rB + 2][cB + 0] - B[rB + 2][cB + 1] - B[rB + 2][cB + 2] - B[rB + 4][cB + 1] - B[rB + 4][cB + 2]);
op_count += 7;
H[60] = (A[rA + 0][cA + 3] + A[rA + 2][cA + 3]) * (B[rB + 0][cB + 0] - B[rB + 0][cB + 3] + B[rB + 0][cB + 4] - B[rB + 1][cB + 4] - B[rB + 3][cB + 3] + B[rB + 3][cB + 4] - B[rB + 4][cB + 0] + B[rB + 4][cB + 3] - B[rB + 4][cB + 4]);
op_count += 10;
H[61] = (A[rA + 1][cA + 0] + A[rA + 3][cA + 0]) * (B[rB + 0][cB + 1] + B[rB + 0][cB + 2] + B[rB + 1][cB + 1] - B[rB + 3][cB + 0] - B[rB + 3][cB + 1] - B[rB + 3][cB + 2]);
op_count += 7;
H[62] = (-A[rA + 2][cA + 2] - A[rA + 3][cA + 2]) * (-B[rB + 1][cB + 2] - B[rB + 2][cB + 2] - B[rB + 2][cB + 4] - B[rB + 3][cB + 0] - B[rB + 3][cB + 2] - B[rB + 3][cB + 4]);
op_count += 7;
H[63] = (A[rA + 0][cA + 0] - A[rA + 0][cA + 2] - A[rA + 0][cA + 3] + A[rA + 2][cA + 0] - A[rA + 2][cA + 2] - A[rA + 2][cA + 3]) * (B[rB + 0][cB + 0] - B[rB + 0][cB + 3] + B[rB + 0][cB + 4] - B[rB + 1][cB + 4] - B[rB + 3][cB + 3] + B[rB + 3][cB + 4] - B[rB + 4][cB + 0] + B[rB + 4][cB + 3] - B[rB + 4][cB + 4]);
op_count += 10;

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[cB + 3] + B[rB + 0][cB + 4]);
    op_count += 8;
    H[64] = (-A[rA + 0][cA + 0] + A[rA + 3][cA + 0]) * (-B[rB + 0][cB + 2] + B[rB + 0][cB + 3] + B[rB + 1][cB + 3] - B[rB + 4][cB + 0] - B[rB + 4][cB + 2] + B[rB + 4][cB + 3]);
    op_count += 7;
    H[65] = (A[rA + 0][cA + 0] - A[rA + 0][cA + 1] + A[rA + 0][cA + 2] - A[rA + 0][cA + 4] - A[rA + 1][cA + 1] - A[rA + 1][cA + 4] - A[rA + 2][cA + 1] + A[rA + 2][cA + 2] - A[rA + 3][cA + 0] + A[rA + 3][cA + 1]) * B[rB + 1][cB + 3];
    op_count += 10;
    H[66] = (A[rA + 1][cA + 4] - A[rA + 2][cA + 4]) * (B[rB + 0][cB + 0] + B[rB + 0][cB + 1] + B[rB + 0][cB + 4] - B[rB + 1][cB + 4] - B[rB + 3][cB + 0] - B[rB + 3][cB + 1] - B[rB + 3][cB + 4] + B[rB + 4][cB + 1] + B[rB + 4][cB + 4]);
    op_count += 10;
    H[67] = (A[rA + 0][cA + 0] + A[rA + 0][cA + 2] - A[rA + 0][cA + 3] - A[rA + 0][cA + 4] - A[rA + 3][cA + 0] - A[rA + 3][cA + 2] + A[rA + 3][cA + 3] + A[rA + 3][cA + 4]) * (-B[rB + 2][cB + 0] - B[rB + 2][cB + 2] + B[rB + 2][cB + 3]);
    op_count += 10;
    H[68] = (-A[rA + 0][cA + 2] + A[rA + 0][cA + 3] - A[rA + 1][cA + 2] + A[rA + 1][cA + 3]) * (-B[rB + 1][cB + 3] - B[rB + 2][cB + 0] - B[rB + 2][cB + 1] + B[rB + 2][cB + 3] - B[rB + 4][cB + 1] + B[rB + 4][cB + 3]);
    op_count += 9;
    H[69] = (A[rA + 1][cA + 2] - A[rA + 1][cA + 4] + A[rA + 3][cA + 2] - A[rA + 3][cA + 4]) * (-B[rB + 2][cB + 0] - B[rB + 2][cB + 1] - B[rB + 2][cB + 2]);
    op_count += 6;
    H[70] = (-A[rA + 2][cA + 0] + A[rA + 2][cA + 2] - A[rA + 2][cA + 3] + A[rA + 2][cA + 4] - A[rA + 3][cA + 0] + A[rA + 3][cA + 2] - A[rA + 3][cA + 3] + A[rA + 3][cA + 4]) * (-B[rB + 4][cB + 0] - B[rB + 4][cB + 2] - B[rB + 4][cB + 4]);
    op_count += 10;
    H[71] = (-A[rA + 1][cA + 0] - A[rA + 1][cA + 3] - A[rA + 3][cA + 0] - A[rA + 3][cA + 3]) * (B[rB + 3][cB + 0] + B[rB + 3][cB + 1] + B[rB + 3][cB + 2]);
    op_count += 6;
    H[72] = (A[rA + 0][cA + 2] - A[rA + 0][cA + 3] - A[rA + 0][cA + 4] + A[rA + 1][cA + 2] - A[rA + 1][cA + 3] - A[rA + 1][cA + 4]) * (B[rB + 0][cB + 0] + B[rB + 0][cB + 1] - B[rB + 0][cB + 3] + B[rB + 1][cB + 3] + B[rB + 4][cB + 1] - B[rB + 4][cB + 3]);
    op_count += 11;
    H[73] = (A[rA + 1][cA + 0] - A[rA + 1][cA + 2] + A[rA + 1][cA + 3] - A[rA + 2][cA + 0] + A[rA + 2][cA + 2] - A[rA + 2][cA + 3]) * (B[rB + 3][cB + 0] + B[rB + 3][cB + 1] + B[rB + 3][cB + 4]);
    op_count += 8;
    H[74] = -(A[rA + 0][cA + 1] + A[rA + 0][cA + 3] - A[rA + 1][cA + 1] - A[rA + 1][cA + 4] - A[rA + 2][cA + 0] + A[rA + 2][cA + 1] + A[rA + 2][cA + 3] + A[rA + 2][cA + 4] - A[rA + 3][cA + 0] + A[rA + 3][cA + 1]) * B[rB + 1][cB + 4];
    op_count += 10;
    H[75] = (A[rA + 0][cA + 2] + A[rA + 2][cA + 2]) * (-B[rB + 0][cB + 0] + B[rB + 0][cB + 3] - B[rB + 0][cB + 4] + B[rB + 1][cB + 3] + B[rB + 2][cB + 3] - B[rB + 2][cB + 4]);
    op_count += 7;

    C[rC + 0][cC + 0] = -H[9] + H[11] + H[13] - H[14] - H[15] + H[52] + H[4] - H[65] - H[6];
    op_count += 8;
    C[rC + 1][cC + 0] = H[9] + H[10] - H[11] + H[12] + H[14] + H[15] - H[16] -

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H[43] + H[50];
    op_count += 8;
    C[rC + 2][cC + 0] = H[9] - H[11] + H[14] + H[15] - H[0] + H[1] + H[2] - H[3] +
H[74];
    op_count += 8;
    C[rC + 3][cC + 0] = -H[9] + H[11] - H[14] - H[15] + H[51] + H[53] - H[5] -
H[7] + H[8];
    op_count += 8;
    C[rC + 0][cC + 1] = H[12] + H[14] + H[19] + H[20] - H[21] + H[22] + H[24] -
H[42] + H[48] + H[49];
    op_count += 9;
    C[rC + 1][cC + 1] = -H[10] + H[11] - H[12] - H[14] - H[15] + H[16] + H[17] -
H[18] - H[20] + H[42] + H[43];
    op_count += 10;
    C[rC + 2][cC + 1] = -H[15] - H[18] - H[20] - H[27] - H[28] - H[37] + H[41] +
H[43] - H[46] + H[47];
    op_count += 9;
    C[rC + 3][cC + 1] = H[10] - H[11] - H[17] + H[20] - H[31] + H[32] - H[33] -
H[35] + H[61] - H[69];
    op_count += 9;
    C[rC + 0][cC + 2] = H[14] + H[22] + H[23] + H[33] - H[36] + H[39] - H[40] +
H[54] - H[55] - H[8];
    op_count += 9;
    C[rC + 1][cC + 2] = -H[9] + H[18] + H[31] + H[34] + H[35] + H[36] - H[42] -
H[59] - H[5] - H[71];
    op_count += 9;
    C[rC + 2][cC + 2] = -H[15] - H[27] + H[32] + H[36] - H[38] + H[44] - H[45] +
H[62] - H[70] - H[7];
    op_count += 9;
    C[rC + 3][cC + 2] = H[9] + H[14] + H[15] - H[32] + H[33] - H[34] - H[36] -
H[53] + H[5] + H[7] - H[8];
    op_count += 10;
    C[rC + 0][cC + 3] = -H[9] + H[11] + H[13] - H[15] + H[22] + H[23] + H[24] +
H[25] + H[4] - H[65] - H[6];
    op_count += 10;
    C[rC + 1][cC + 3] = H[9] + H[17] - H[18] + H[19] - H[21] - H[23] - H[25] -
H[4] - H[68] + H[72];
    op_count += 9;
    C[rC + 2][cC + 3] = -H[13] + H[15] - H[22] - H[25] + H[26] + H[28] + H[30] +
H[45] - H[57] + H[75];
    op_count += 9;
    C[rC + 3][cC + 3] = H[11] + H[24] + H[25] - H[32] - H[34] - H[39] + H[40] +
H[64] - H[67] - H[6];
    op_count += 9;
    C[rC + 0][cC + 4] = H[14] + H[23] + H[24] + H[26] - H[27] + H[29] + H[30] -
H[3] + H[60] + H[63];
    op_count += 9;
    C[rC + 1][cC + 4] = -H[9] - H[17] - H[1] - H[29] - H[37] + H[41] - H[42] +
H[45] + H[66] + H[73];
    op_count += 9;
    C[rC + 2][cC + 4] = -H[9] + H[11] - H[14] + H[27] + H[28] - H[1] - H[29] -
H[2] + H[45] + H[3] - H[74];
    op_count += 10;
    C[rC + 3][cC + 4] = -H[11] - H[28] + H[29] - H[33] + H[34] + H[38] + H[2] -

```



```
H[44] + H[56] + H[58];
    op_count += 9;
}
```

- Rekurencyjna funkcja mnożąca macierze za pomocą metody AI

```
void multiply_ai_recursive_inplace(Matrix &C, int rC, int cC,
                                   const Matrix &A, int rA, int cA,
                                   const Matrix &B, int rB, int cB,
                                   int M, int K, int P, unsigned long long
                                   &op_count)
{
    const int M_BASE = 4;
    const int K_BASE = 5;
    const int P_BASE = 5;

    if (M == M_BASE && K == K_BASE && P == P_BASE)
    {
        matrix_ai_inplace(C, rC, cC, A, rA, cA, B, rB, cB, op_count);
        return;
    }

    if (M % 2 != 0 || K % 2 != 0 || P % 2 != 0)
    {
        std::cerr << "Error: Matrix dimensions (" << M << "x" << K << ") * ("
                    << K << "x" << P << "). "
                    << "Matrix does not have appropriate dimensions for this
algorithm." << std::endl;
        throw std::invalid_argument("Matrix does not have appropriate dimensions
for this algorithm.");
    }

    int m_split = M / 2;
    int k_split = K / 2;
    int p_split = P / 2;

    Matrix c11_p1 = createMatrix(m_split, p_split);
    Matrix c11_p2 = createMatrix(m_split, p_split);
    Matrix c12_p1 = createMatrix(m_split, p_split);
    Matrix c12_p2 = createMatrix(m_split, p_split);
    Matrix c21_p1 = createMatrix(m_split, p_split);
    Matrix c21_p2 = createMatrix(m_split, p_split);
    Matrix c22_p1 = createMatrix(m_split, p_split);
    Matrix c22_p2 = createMatrix(m_split, p_split);

    // A11*B11
    multiply_ai_recursive_inplace(c11_p1, 0, 0, A, rA, cA, B, rB, cB, m_split,
k_split, p_split, op_count);
    // A12*B21
    multiply_ai_recursive_inplace(c11_p2, 0, 0, A, rA, cA + k_split, B, rB +
k_split, cB, m_split, k_split, p_split, op_count);
    // A11*B12
```

```

    multiply_ai_recursive_inplace(c12_p1, 0, 0, A, rA, cA, B, rB, cB + p_split,
m_split, k_split, p_split, op_count);
    // A12*B22
    multiply_ai_recursive_inplace(c12_p2, 0, 0, A, rA, cA + k_split, B, rB +
k_split, cB + p_split, m_split, k_split, p_split, op_count);
    // A21*B11
    multiply_ai_recursive_inplace(c21_p1, 0, 0, A, rA + m_split, cA, B, rB, cB,
m_split, k_split, p_split, op_count);
    // A22*B21
    multiply_ai_recursive_inplace(c21_p2, 0, 0, A, rA + m_split, cA + k_split, B,
rB + k_split, cB, m_split, k_split, p_split, op_count);
    // A21*B12
    multiply_ai_recursive_inplace(c22_p1, 0, 0, A, rA + m_split, cA, B, rB, cB +
p_split, m_split, k_split, p_split, op_count);
    // A22*B22
    multiply_ai_recursive_inplace(c22_p2, 0, 0, A, rA + m_split, cA + k_split, B,
rB + k_split, cB + p_split, m_split, k_split, p_split, op_count);

    // C11 = c11_p1 + c11_p2
    addMatrices_inplace(C, rC, cC, c11_p1, 0, 0, c11_p2, 0, 0, m_split, p_split,
op_count);
    // C12 = c12_p1 + c12_p2
    addMatrices_inplace(C, rC, cC + p_split, c12_p1, 0, 0, c12_p2, 0, 0, m_split,
p_split, op_count);
    // C21 = c21_p1 + c21_p2
    addMatrices_inplace(C, rC + m_split, cC, c21_p1, 0, 0, c21_p2, 0, 0, m_split,
p_split, op_count);
    // C22 = c22_p1 + c22_p2
    addMatrices_inplace(C, rC + m_split, cC + p_split, c22_p1, 0, 0, c22_p2, 0, 0,
m_split, p_split, op_count);
}

```

- Wrapper wywołujący rekurencyjną funkcję AI

```

Matrix multiply_ai_recursive_wrapper(const Matrix &A, const Matrix &B, unsigned
long long &op_count)
{
    size_t M = A.size();
    size_t K = (M > 0) ? A[0].size() : 0;
    size_t P = (B.size() > 0) ? B[0].size() : 0;

    if (K == 0 || K != B.size())
    {
        throw std::invalid_argument("Incompatible matrix dimensions for
multiplication.");
    }

    op_count = 0;
    Matrix C = createMatrix(M, P, false);

    multiply_ai_recursive_inplace(C, 0, 0, A, 0, 0, B, 0, 0, M, K, P, op_count);
}

```

```
    return C;  
}
```

## Metodologia pomiarowa

- Czas: `std::chrono::high_resolution_clock`
- Operacje: ręcznie inkrementowany licznik przy każdej operacji `+`, `-`, `.`, `/`
- Pamięć: WinAPI, raport w KB
- Walidacja: porównanie wyników z wersją iteracyjną  $O(N^3)$  przy tolerancji  $\epsilon = 1e-9$

### Kod funkcji służących do pomiaru czasu, pamięci i operacji:

```
bool areMatricesEqual(const Matrix &A, const Matrix &B, double epsilon = 1e-9)
{
    if (A.size() != B.size())
        return false;
    if (A.empty())
        return B.empty();
    if (A[0].size() != B[0].size())
        return false;
    size_t rows = A.size();
    size_t cols = A[0].size();
    for (size_t i = 0; i < rows; ++i)
    {
        for (size_t j = 0; j < cols; ++j)
        {
            if (std::abs(A[i][j] - B[i][j]) > epsilon)
            {
                return false;
            }
        }
    }
    return true;
}

void run_NxN_Benchmark(std::vector<BenchmarkResult> &results, const std::string
&algorithmToRun)
{
    std::cout << "    Testing algorithm: " << algorithmToRun << " (Matrix N x N)"
<< std::endl;

    std::vector<int> vector_matrices = {2, 3, 5, 7, 20, 50, 100, 200, 500, 1000};

    for (int n : vector_matrices)
    {
        std::string dim_str = std::to_string(n) + "x" + std::to_string(n);
        std::cout << "\n--- Testing dimension: " << dim_str << " ---" <<
std::endl;

        Matrix A = createMatrix(n, n, true);
```

```

Matrix B = createMatrix(n, n, true);

double matsBaselineKB = getPeakPrivateUsageKB();

unsigned long long ops = 0;
double peakMem = 0, deltaMem = 0;
std::chrono::duration<double, std::milli> duration(0);

Matrix C_benchmark;
if (algorithmToRun != "iterative")
{
    unsigned long long dummy_ops = 0;
    C_benchmark = iterativeMultiply(A, B, dummy_ops);
    matsBaselineKB = getPeakPrivateUsageKB();
}

Matrix C_result;
bool passed = true;

auto start = std::chrono::high_resolution_clock::now();

if (algorithmToRun == "iterative")
{
    C_result = iterativeMultiply(A, B, ops);
    C_benchmark = C_result;
}
else if (algorithmToRun == "strassen")
{
    C_result = multiply_strassen_wrapper(A, B, ops);
}
else if (algorithmToRun == "binet")
{
    C_result = multiply_recursive_wrapper(A, B, ops);
}

auto end = std::chrono::high_resolution_clock::now();
duration = end - start;
peakMem = getPeakPrivateUsageKB();

deltaMem = peakMem - matsBaselineKB;
passed = areMatricesEqual(C_benchmark, C_result);

results.push_back({dim_str, algorithmToRun, ops, duration.count(),
deltaMem, passed});
    std::cout << std::setw(10) << algorithmToRun << ": "
        << std::fixed << std::setprecision(4) << duration.count() << "
ms, "
        << deltaMem << " KB, Correct: " << (passed ? "YES" : "NO") <<
std::endl;
    }
}

void run_AI_Benchmark(std::vector<BenchmarkResult> &results, const std::string
&algorithmToRun)

```

```
{
    std::cout << "    Testing algorithm: " << algorithmToRun << " (AI Matrices)" <<
    std::endl;

    int max_n_level = 7; // Test  $(4 \cdot 2^7) \times (5 \cdot 2^7) = 512 \times 640$ 

    for (int n = 0; n <= max_n_level; ++n)
    {
        int M = 4 * static_cast<int>(std::pow(2, n));
        int K = 5 * static_cast<int>(std::pow(2, n));
        int P = 5 * static_cast<int>(std::pow(2, n));

        std::string dim_str = "(" + std::to_string(M) + "x" + std::to_string(K) +
        ")" * (" +
                    std::to_string(K) + "x" + std::to_string(P) + ")";
        std::cout << "\n--- Testing (Level n=" << n << "): " << dim_str << " ---"
        << std::endl;

        Matrix A = createMatrix(M, K, true);
        Matrix B = createMatrix(K, P, true);

        double matsBaselineKB = getPeakPrivateUsageKB();

        unsigned long long ops = 0;
        double peakMem = 0, deltaMem = 0;
        std::chrono::duration<double, std::milli> duration(0);

        Matrix C_benchmark;
        if (algorithmToRun != "iterative_ai")
        {
            unsigned long long dummy_ops = 0;
            C_benchmark = iterativeMultiply(A, B, dummy_ops);
            matsBaselineKB = getPeakPrivateUsageKB();
        }

        Matrix C_result;
        bool passed = true;
        std::string algoName;

        auto start = std::chrono::high_resolution_clock::now();

        if (algorithmToRun == "iterative_ai")
        {
            algoName = "Iterative";
            C_result = iterativeMultiply(A, B, ops);
            C_benchmark = C_result;
        }
        else if (algorithmToRun == "ai")
        {
            algoName = "AI (Recursive)";
            C_result = multiply_ai_recursive_wrapper(A, B, ops);
        }

        auto end = std::chrono::high_resolution_clock::now();
```

```

        duration = end - start;
        peakMem = getPeakPrivateUsageKB();
        deltaMem = peakMem - matsBaselineKB;
        passed = areMatricesEqual(C_benchmark, C_result);

        results.push_back({dim_str, algoName, ops, duration.count(), deltaMem,
passed});
        std::cout << std::setw(10) << algoName << ": "
                    << std::fixed << std::setprecision(4) << duration.count() << "
ms, "
                    << deltaMem << " KB, Correct: " << (passed ? "YES" : "NO") <<
std::endl;

        if (!passed)
        {
            std::cout << "CRITICAL ERROR: Algorithm did not work correctly.
Stopping." << std::endl;
            break;
        }
    }
}

```

### Format wyników (CSV):

```

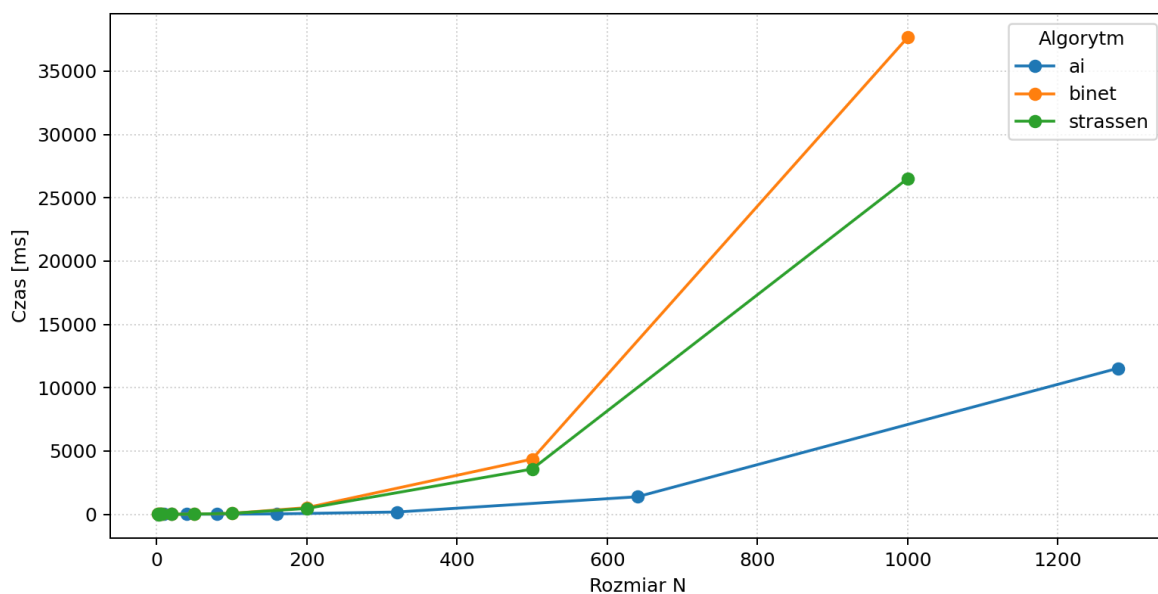
Dimensions,Algorithm,Operations,Duration_ms,Memory_kb,Passed
"2x2",strassen,25,0.0119,0,Yes`
...

```

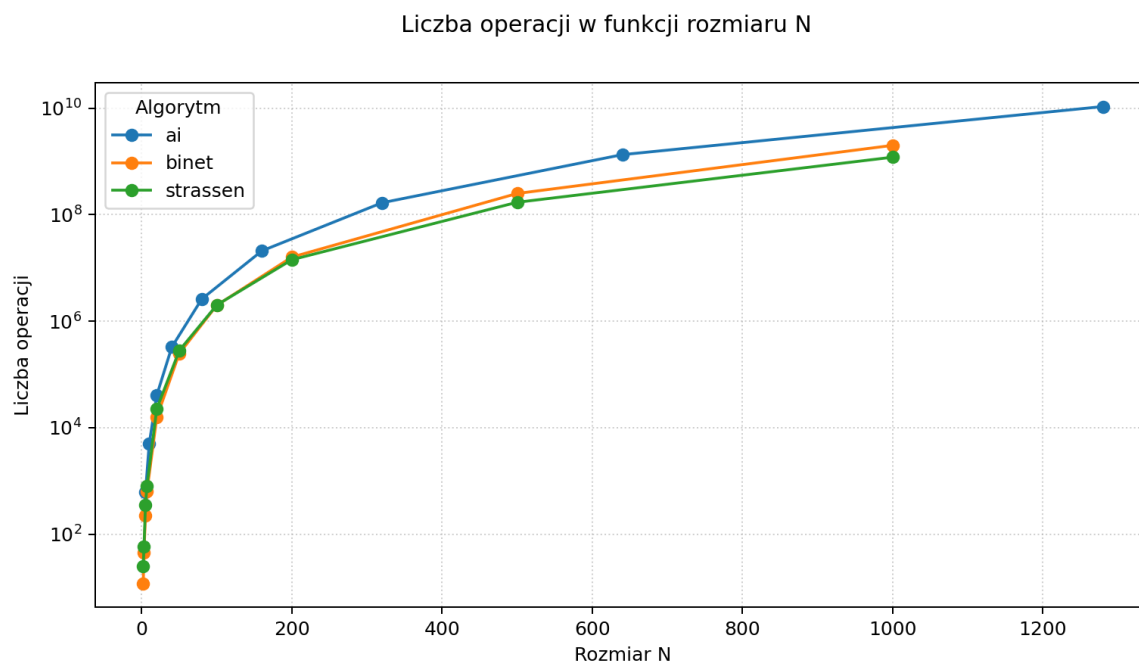
## Wyniki i wykresy

### 1. Czas działania (ms) vs. rozmiar macierzy (oś X)

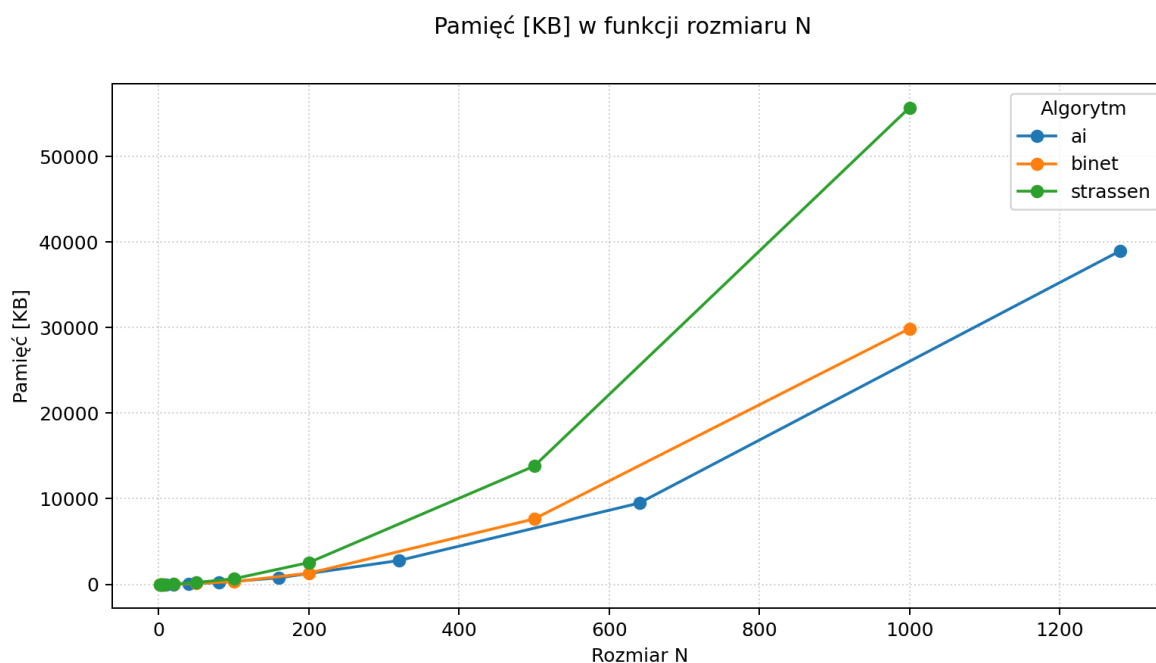
Czas [ms] w funkcji rozmiaru N



## 2. Liczba operacji zmiennoprzecinkowych vs. rozmiar



## 3. Zużycie pamięci (KB) vs. rozmiar



## Szacowanie złożoności obliczeniowej

- Binét:  $T(n) = 8 \cdot T(n/2) + O(n^2) \Rightarrow n^{\log_2 8} = n^3$  dominuje  $\Rightarrow T(n) = O(n^3)$
- Strassen:  $T(n) = 7 \cdot T(n/2) + O(n^2) \Rightarrow n^{\log_2 7} \approx n^{2.807} \Rightarrow T(n) = O(n^{\log_2 7})$

## Instrukcja uruchomienia (Windows, PowerShell)

Kompilacja (MSYS2/MinGW, C++17):

```
++ -std=c++17 -O2 -Wall -Wextra -I lab1/src `
>> lab1/src/main_benchmark.cpp `
>> lab1/src/helperFunctions.cpp `
>> lab1/src/matrix_Strassen.cpp `
>> lab1/src/matrix_Binet.cpp `
>> lab1/src/matrix_ai.cpp `
>> -lpsapi -o lab1/benchmark.exe;
```

Wywołanie poszczególnych benchmarków:

iterative z argumentem `iterative` Strassen z argumentem `strassen` Binet z argumentem `binet` AI recursive z argumentem `ai`