

## initialize\_floorplan

## NAME

initialize\_floorplan

Creates an **initial** floorplan **with** a die boundary, core, site array (**or** rows), **and** wire tracks. Support is provided **for** a die boundary that is coincident **with** the core, **or** a rectilinear core **with** rectangular die boundary.

## SYNTAX

```
int initialize_floorplan
    [-control_type core | die]
    [-shape R | L | T | U]
    [-side_length {side_a side_b [side_c side_d side_e side_f]]]
    [-side_ratio {side_a side_b [side_c side_d side_e side_f]]]
    [-core_utilization ratio]
    [-keep_boundary]
    [-boundary { {x y} {x y} {x y} {x y} ... } ]
    [-orientation N | W | S | E]
    [-coincident_boundary true | false]
    [-core_offset { value | X_Offset Y_Offset | side_1 ... side_N}]
    [-row_core_ratio ratio]
    [-flip_first_row true | false]
    [-keep_pg_route]
    [-keep_detail_route]
    [-keep_placement {io macro block std_cell physical_only all} ]
    [-keep_objects object_name_or_collection]
    [-keep_object_types {placement_blockage routing_blockage move_bound}]
    [-keep_all]
    [-honor_pad_limit]
    [-site_def site_def_name]
    [-use_site_row]
    [-origin_offset {x, y}]
    [-row_pattern {row_pattern_name}]
    [-macro_utilization ratio]
```

## Data Types

ratio	float
x	float
y	float
value	float
X_Offset	float
Y_Offset	float
side_*	float
object_name_or_collection	<b>string</b> <b>or</b> collection
site_def_name	<b>string</b>
row_pattern_name	<b>string</b>

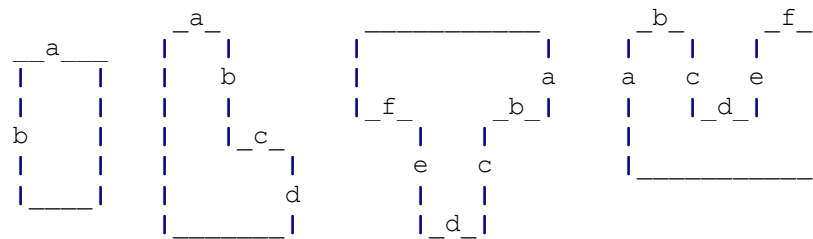
## ARGUMENTS

**-control\_type** core | die

Specifies whether the **side\_length** **and** **side\_ratio** options apply to the core **or** the die boundary. If set to die, then the dimensions are applied to the die boundary **and** the **core\_offset** values are subtracted from the dimensions to determine the core boundary. If set to core (**default**), the dimensions are applied to the core boundary **and** the **core\_offset** values are added to the dimensions to determine the **final** die boundary. By **default**, the control **type** is core.

**-shape** R | L | T | U

Specifies the shape to be used by the command. If the **control\_type** is die, **this** option applies to the die boundary shape. The argument to **this** option specifies a template shape used to determine the **cell** boundary **and** core shape of the rectilinear block. The following diagram shows the definition of the edges **and** the orientation of the R-, L-, T-, **and** U- rectilinear blocks. By **default**, the core shape is R (rectangular).



```

-side_length { side_a side_b [side_c side_d side_e side_f]}
    Specifies the side lengths for the edges of the floorplan. If
    the control_type is die, the side lengths apply to the die
    boundary. Each dimension in the list represents the length of
    the edge. If you provide more values than required to describe
    the specified shape, the extra values are ignored. If you do not
    provide all of the values required to describe the specified
    shape, the tool issues an error message. There are only two
    dimensions for -shape R: width and height. This option is mutu-
    ally exclusive with the -side_ratio option.

-side_ratio { side_a side_b [side_c side_d side_e side_f]}
    Specifies the relative proportion of the floorplan edges in
    relation to each other. If the control_type is die, the side
    relations apply to the boundary side settings. Each dimension in
    the list represents the relative proportion of the dimension of
    the edge to the sum of all the dimensions listed. For example,
    if the list of dimensions of an L-shaped block is {1 2 1 1}, the
    tool calculates the dimension of side a, c, or d (where the
    value is 1) as 20 percent (1/1+2+1+1) of the sum of the dimen-
    sions listed. The dimension of side b is 40 percent of the sum-
    mation, and so on.

-core_utilization ratio
    Specifies the utilization of the core area. The utilization is
    the total area of the core occupied by all standard cells and
    macro cells divided by the total core area. You can specify a
    value between 0 and 1. The cell area includes all standard and
    macro cells. For example, a core utilization of 0.8 specifies
    that 80 percent of the core area is used for cell placement at
    this stage. The tool might later add more cell area, the remain-
    ing area is available for routing. By default, the core utiliza-
    tion is 0.7.

-macro_utilization ratio
    Specifies the utilization of the macro cells. The default is
    same as core_utilization value: range 0 to 1.

-keep_boundary
    Uses the existing die boundary. If this option is specified and
    the core-based constraints result in a core that is too large to
    fit in the existing die boundary, the command issues an error
    message. Default is not specified.

-boundary { {x y} {x y} {x y} {x y} ... }
    Specifies the shape to be used by the command. If the con-
    trol_type is core, then the boundary defines the core area and
    the core_offsets should be added to create the die boundary. If
    control_type is die, then the core_offset is subtracted from the
    die boundary to create the core boundary.

-orientation N | W | S | E
    Specifies one of four possible orientations for the specified
    rectilinear shape. The tool repositions the block to the speci-
    fied orientation by rotating it in a clockwise direction. For
    -shape R, the orientation is always N.

-coincident_boundary true | false
    Specifies whether the die boundary follows the shape of the
    core. If true, the die boundary assumes the same shape as the
  
```

core **and** requires a `-core_offset` setting **with** the same number of sides as the core. If `false`, the die boundary is rectangular **and** the `-core_offset` option requires only four values. When the die boundary is rectangular it is created **with** `-core_offset` values such that the offset value is honored to the closest core **edge** on a per side basis. In **this case**, the bounding box of the die boundary is the minimum size that meets all four `-core_offset` values. By **default**, **this** option is true.

`-core_offset { value | X_Offset Y_Offset | side_1 ... side_N }`  
 Specifies the distance between the side of the core **and** the side of the die boundary. If only one value is specified, the value is used **for** all sides. If two values are specified, the first value is the distance in the horizontal direction from the die boundary vertical edges **and** the second value is the distance in the vertical direction from the die boundary horizontal edges. Side numbers are based on the standard rectilinear numbering **and do not** correlate to the `side_a`, `side_b`, **and** so on, numbering scheme used to define the size of each **edge**. By **default**, the core offset equals to the minimum I/O **cell** height. If there are no I/O cells, the core offset is 0.

`-row_core_ratio ratio`  
 Specifies the amount of channel area between **cell** rows in the core area to reserve **for** routing. The ratio is a number between 0 **and** 1.0. A smaller row-to-core ratio creates more space **for** routing channels. A value of 1.0 creates no routing channel space. By **default**, the ratio is 1.0. Note that **this** ratio should be equal to **or** greater than the core utilization value.

`-flip_first_row true | false`  
 Specifies whether the command flips the first row at the bottom of the core area **for** horizontally placed **cell** rows, **or** flips the leftmost row **for** vertically placed **cell** rows. By **default**, **this** option is true.

`-keep_pg_route`  
 Specifies that the command keeps the PG routes **and** does **not** delete them. By **default**, the command delete all existing routes.

`-keep_detail_route`  
 Specifies that the command keeps all the routes except PG routes **and** does **not** delete them. By **default**, the command delete all existing routes.

`-keep_placement {io macro block std_cell physical_only all}`  
 Specifies that the command keeps the placement of specified object types. The valid value **for this** options are: `io`, `macro`, `block`, `std_cell`, `physical_only`, `all`.

`io` means objects **with design type** "flip\_chip\_driver, flip\_chip\_pad, corner, pad, pad\_spacer";

`macro` means objects **with design type** "macro, analog, abstract";

`block` means objects **with design type** "module, black\_box";

`physical_only` means objects **with design type** "physical\_only, fill";

`std_cell` means objects **with design type** "lib\_cell, cover, diode, end\_cap, well\_tap, filler";

`all` means all objects **with design type** list above.

`-keep_objects object_name_or_collection`  
 Specifies the objects to be kept. Currently supported objects are cells **and** nets. Specify the objects either by using an object access command, such as `get_cells` **or** `get_nets`, **or** by

specifying object name patterns in a Tcl list.

**-keep\_object\_types {placement\_blockage routing\_blockage move\_bound}**  
 Specifies the object **type** to be kept. Currently supported object types are placement\_blockage, routing\_blockage **and** move\_bound.

**-keep\_all**  
 Specifies **this** option to keep macro, std\_cell, I/O, physical\_only, block, blockage, detail\_route **and** pg\_route.

**-honor\_pad\_limit**  
 Adjusts the core **and** die size to honor pad-limited designs. If **this** option is **not** specified, the core area is created based on the **default** core utilization ratio 0.7.

The option can be used only **for** rectangular floorplans, **not for** L, T, **or** U shapes.

The assumption **for** the command option is that the pad-**type** cells (**()**I/O pads **or** flip chip drivers) are placed around the **design** boundary.

**-site\_def site\_def\_name**  
 Specifies the site def to be used in floorplan when there are multiple site defs in the technology file. The **default** is to **use default** site def. If there is no **default** site def, the command uses the site def **with** the smallest site width.

**-use\_site\_row**  
 By **default**, the initialize\_floorplan command creates siteArray objects. This option forces the command to create siteRow rather than siteArray.

**-origin\_offset {x y}**  
 Specifies the location of the lower-left corner of the die boundary bounding box **with** respect to the origin of the block.

**-row\_pattern {row\_pattern\_name}**  
 Specifies the name of row\_pattern to be used **for** floorplan when there are row patterns specification in the physical rule section of technology file.

#### DESCRIPTION

Creates a floorplan **with** a boundary, core, site array (**or** rows), **and** **wire** tracks. Before executing **this** command, you must open a physical **design** by using the open\_block command, **or** create a **design with** the read\_verilog **or** read\_verilog\_outline commands.

#### EXAMPLES

The following example creates a rectangular core **and** die boundary **with** a core utilization of 80 percent **and** a core offset of 1000 um **for** each side.

```
prompt> initialize_floorplan -core_utilization 0.8 \
      -core_offset {1000 1000 1000 1000}
```

The following example creates a rectangular die boundary **and** a T-shaped rectilinear core **with** the specified side dimensions **for** the core **and** a core\_offset of 100 um **for** each side.

```
prompt> initialize_floorplan -control_type core -shape T \
      -side_length {1000 750 1500 750 1750 750} \
      -coincident_boundary false \
      -core_offset {100}
```

The following example creates a T-shaped rectilinear core **and** die boundary **with** the specified side dimensions **for** the core **and** a core offset of 100 um **for** each side.

```
277      prompt> initialize_floorplan -shape T \
278          -side_length {1000 750 2500 500 3000 500} \
279          -core_offset {100 100 100 100 100 100 100 100}
280
```

281 The following example creates a T-shaped rectilinear core **and** die  
282 boundary **with** the specified side ratios **for** the core **and** a core offset  
283 of 10 um **for** each side **and** a core utilization of 80 percent.

```
284
285      prompt> initialize_floorplan -core_utilization 0.8 \
286          -shape T \
287          -side_ratio {2 1 3 1 3 1} \
288          -core_offset {100 100 100 100 100 100 100 100}
289
```

290 SEE ALSO

```
291      create_io_ring(2)
292      remove_io_rings(2)
293      report_io_rings(2)
294
```

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297 icc2\_shell>

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