Wireframe

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# Introduction

This document contains wireframe sketches outlining the design of the music trivia web-based game, along with a step-by-step guide on how to navigate from point A to point B and an explanation of the functionality. Throughout the process, new wireframes will be added, accompanied by explanations of the purpose and the day of their design. Please note that some of these sketches may not represent the final product appearance but are intended to give an idea of the design concept to others and explain the reasoning behind it.

# Initial wireframe

These are the initial wireframes of the website. They are in chronological order. I will also provide additional explanations on how you end up on a certain wireframe.

A screenshot of a computer

Description automatically generated

Figure 1: Home page.

This wireframe is the home page of the website.

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Figure 2: Genre page.

This wireframe is displayed when the “Genres” tab is clicked on. In this wireframe you would pick which genres you would want to play.

A screenshot of a computer

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Figure 3: Year page.

This wireframe is displayed when you picked which genres you wanted to play. In this wireframe you would pick a year of the genre you wanted to play.

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Figure 4: Initialize lobby page.

After picking the gerne and the year, this wireframe would display. In this wireframe it would display the genre you picked and the year and this is where you create the lobby to play the things you have picked.

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Figure 5: Create page.

This page is displayed after you clicked on the “Create Lobby”. In this wireframe you can invite people to play with you or play by yourself. You can also setup the game to go how many rounds and to make the lobby private or public.

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Figure 6: Game page.

This part of the wireframe is after you’ve clicked on the “Ready” button to start the game. This wireframe displayed how the game would look like.

A screenshot of a computer

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Figure 7: Score board page.

After finishing the game this wireframe is displayed.