Fruits & Ve	egetables Concentration	Game: Sy	ystem Test Procedure						
Test number	Description	Inputs	Expected Output	Actual output	Software used	Test result	Comments	Tested by	
1	Launch Game page		The main menu of the game appears						
2	Create a single player game instance with grid size 4x4		A 4x4 grid of face-down cards will populate the screen with a turn counter						
3	Create a game lobby and wait for another player to join multiplayer		A game lobby screen with a shareable code will appear						
4	Create a 2-player instance with grid size 6x6		A 6x6 grid of face-down cards will populate the screen with a counter for both players						
5	Retrieve a description on a pair of kiwi fruit cards		A seperate textbox containing a description such as "an edible berry with brown skin and light green or yellow flesh						
6	Launch Donation System page		Forms asking for financial information will populate the page						
7	Initiate a donation to some company using Apple Pay		A success message along with a confirmation email is sent						
8	Initiate a donation to some company using credit card		A success message along with a confirmation email is sent						
9	Run a small advertisement instance on the main page		A small frame on the main page will contain a static image for an advertisement						
10	Launch website home page on desktop		The main page of the website will appear and be scaled properly for desktop devices						
11	Launch website home page on tablet		The main page of the website will appear and be scaled properly for tablet devices						
12	Launch website home page on mobile		The main page of the website will appear and be scaled properly for mobile devices						