

Final Jahe

Articulation point algo

Connected component: એ node તરફ જાય તેવો node જ આવે .

Bi-connected: (આથી Path થઈ શકે છે)

Articulation point: જ્યાં remove થાય તો graph ન

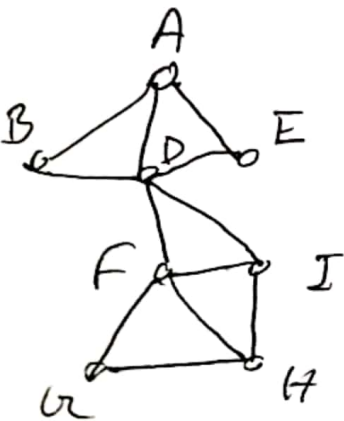
જાડ થઈ જાય .

if there is no A.Point then it will be bi-connected.

✓ Strategy: ① Remove vertices
② Test DFS

• $O(n(m+n))$

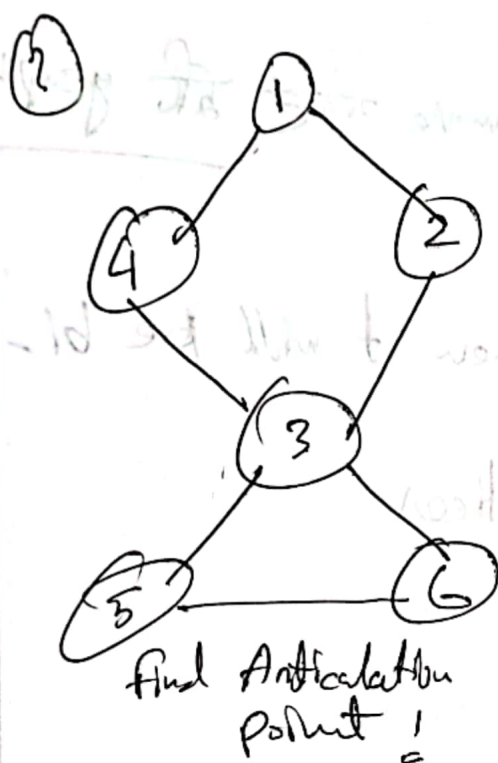
• DFS થઈ શકે તો edge ગઈ શકે તો back-edge .



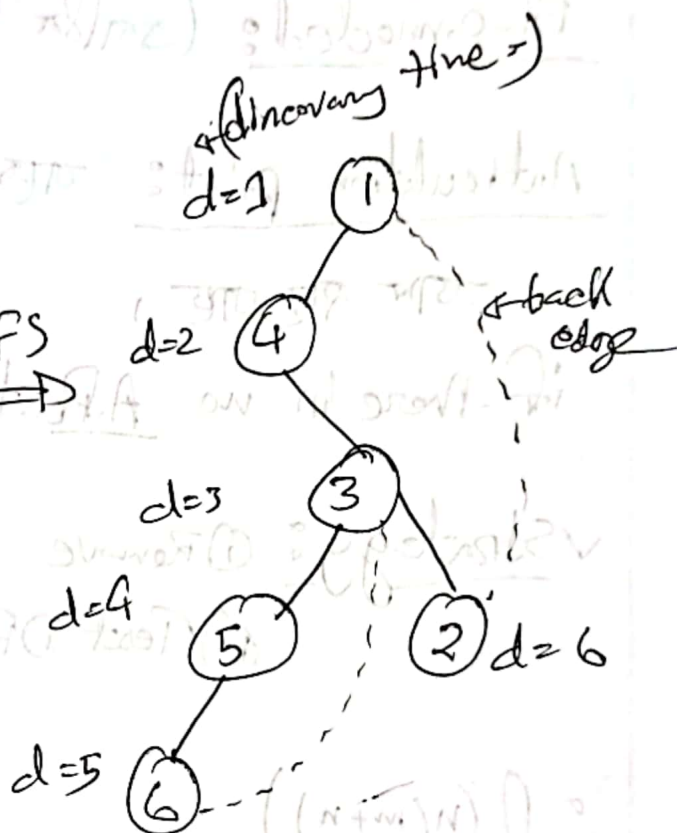
DFS
⇒

low low d[w] back edge
" low[w] tree edge

★ Bari (D) ✓



DFS



①, 2, 3, 4, 5, 6
d → 1, 6, 3, 2, 4, 5

(back edge) $be \Rightarrow 1, 1, 1, 1, 3, 3$

(Pit going back to parent)

parent child vertices
↓
u, v

iff $Low[v] \geq d[u]$

the u is an articulation point
except root.

\therefore for $3 \Rightarrow Low[3] \geq d[4]$

$= 1 \geq 2$ not true

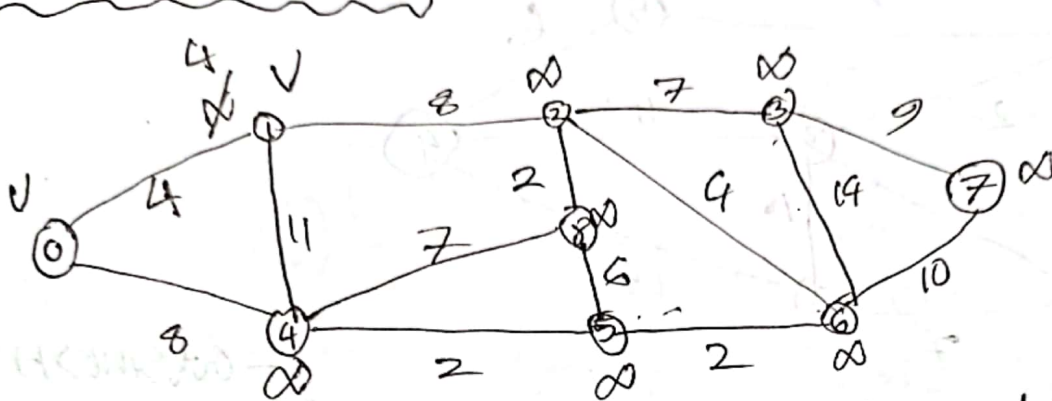
for $5 \Rightarrow Low[5] \geq d[3]$

$= 3 \geq 3$ true.

\therefore (5) is the articulation point.

Single Source Shortest : Dijkstra Algo

Path Problem



here source $\rightarrow 0$

if $(d(u) + c(u, v) < d(v))$

$\Rightarrow 0 + 4 < \infty$, ① \rightarrow node

$4 < \infty$

then, $d[v] = d(u) + c(u, v)$

same way, node ④, $d[v] = 8$

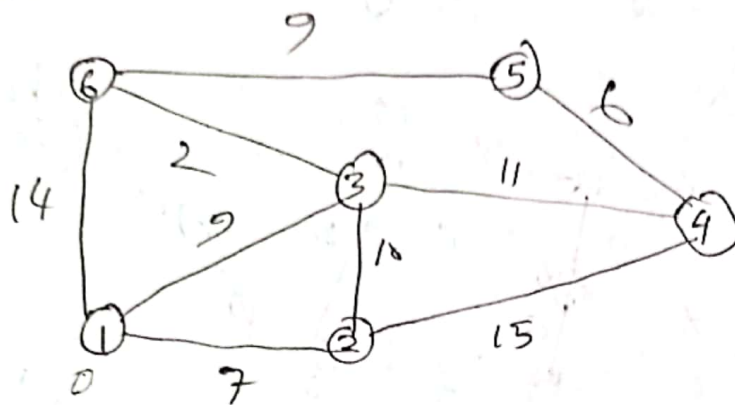
• used for directed & Undirected.

• used in google map \rightarrow shortest path.

• Greedy Method

• Relaxation : if $d(u) + c(u, v) < d(v)$
 $d(v) = d(u) + c(u, v)$

ex 2



OUTSMESH

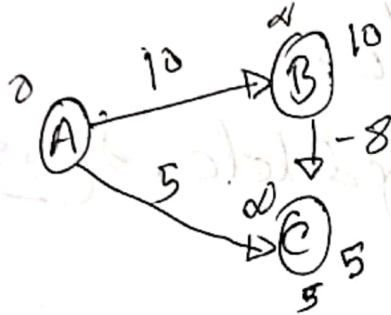
⇒

Source	Destination	2	3	4	5	6
1		∞	∞	∞	∞	∞
1, 2	(7) ^{min}	7	∞	∞	∞	14
1, 2, 3	(7) (9)	7	9	∞	∞	14
1, 2, 3, 6	(7) (9) (20)	7	9	20	∞	11
1, 2, 3, 6, 4	(7) (9) (20) (20)	7	9	20	20	11
1, 2, 3, 6, 4, 5	(7) (9) (20) (20) (11)	7	9	20	20	11

Quel est le plus petit ? (D)

Bellman Ford Algo.

Dijkstra



	A	B	C
A	0	∞	∞
AC		10	5
ACB		10	5

Then B & C? $C = -2$
 वास्तव में Dijkstra stop
 करता है.

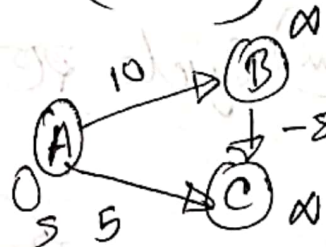
vs

Bellman ford

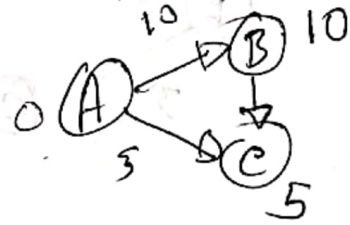
you have to relax
 every edge $(V-1)$ or
 (twice).

$$(3-1)=2$$

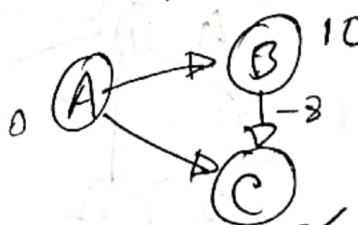
2 or R.



↓ R₁ (Relax-1)



↓ R₂



Ⓜ

$$5/2 = 2.5$$

cause
 $2 < 5$
 so, Relaxation

गुप्त min ans.
 वास्तव में

Min Spanning Tree

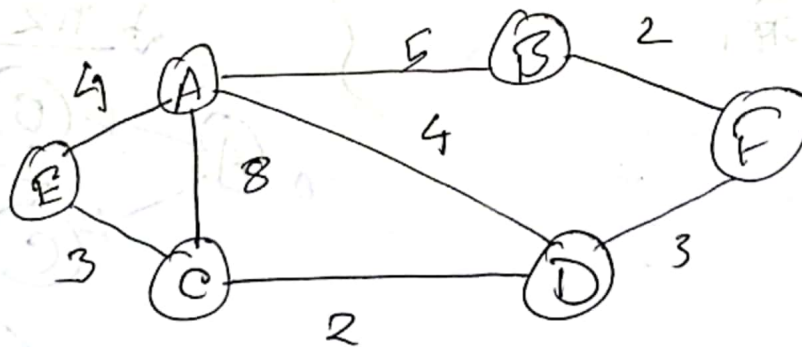
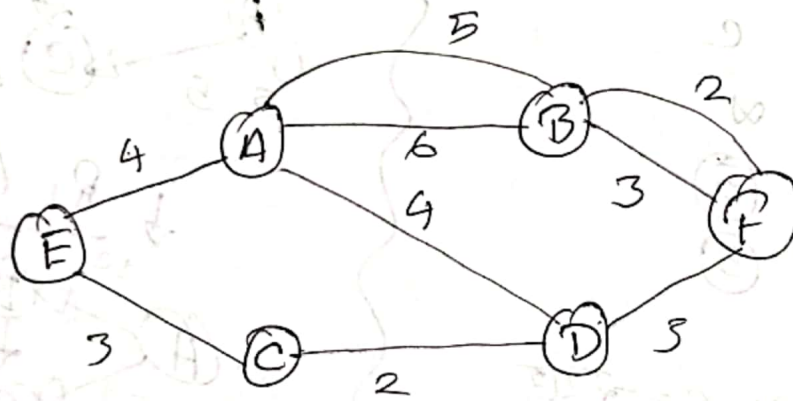
Kruskal's Algo:

Step: (i) Graph se loop delete.

(ii) Graph se parallel edge delete. (if size < 2)

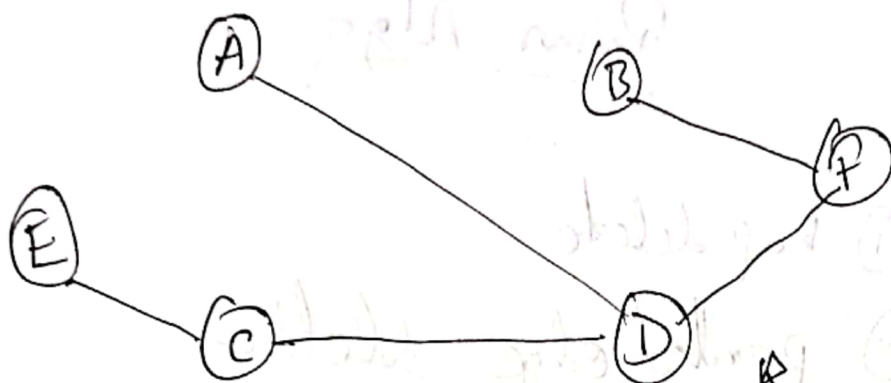
(iii) Cycle hai to,

ex:



min weight edge hote. \Downarrow

BF \rightarrow 2, CD \rightarrow 2, DF \rightarrow 3, CE \rightarrow 3, AD \rightarrow 4,
AB \rightarrow 5, AE \rightarrow 7, AC \rightarrow 8



* check conditions for
min spanning tree

① connected, $(V-1)$

(SP) Spanning Tree

A
SP \rightarrow connected sub graph 'S' of graph

$G(V, E)$ is said to be spanning iff

- \rightarrow ① 'S' should contain all vertices of
- ② 'S' should contain $(|V|-1)$ edges.

o
w Greedy Method

(MST Rules) Condition -
 $G(V, E), G'(V', E')$
 • $V' = V$
 • $E' \subseteq E; E' = |V| - 1$

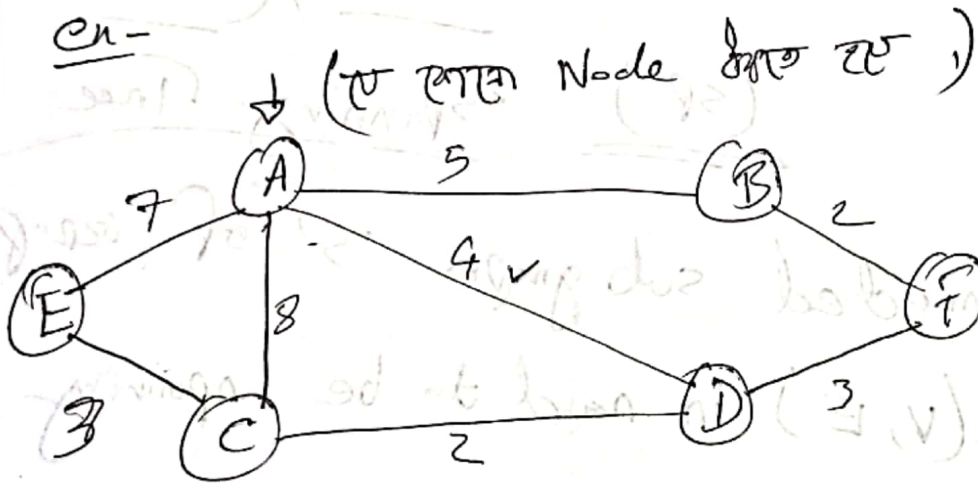
Prims Algo

Steps : ① loop delete

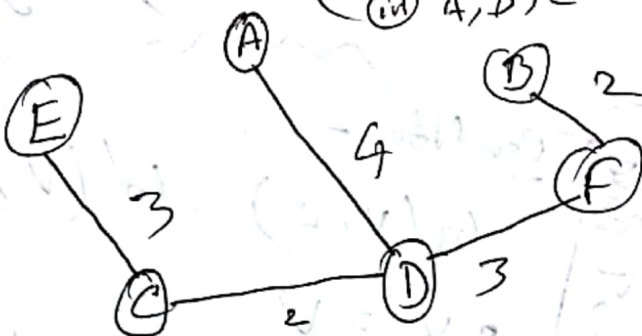
② parallel edge deletion

③ ~~no~~ No cycle.

ex-



① A, B, D se min edge weight (min edge)
 ② A, D, C " " " "



$$\left\{ \begin{array}{l} V' = V \\ E' = |V| - 1 \end{array} \right\}$$

Network flow / Find full Karmen

(Youtube)

Terms.

Source

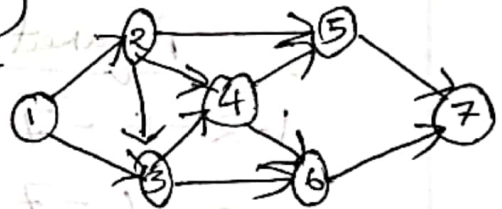
Sind

Capacity on bottle neck capacity \rightarrow (min capacity edge on path.)

Flow (Flow $\rightarrow 4/5$ capacity)

Argumenting Path (Battle rock एक
साथ एक Path सिद्ध
कराया है.)

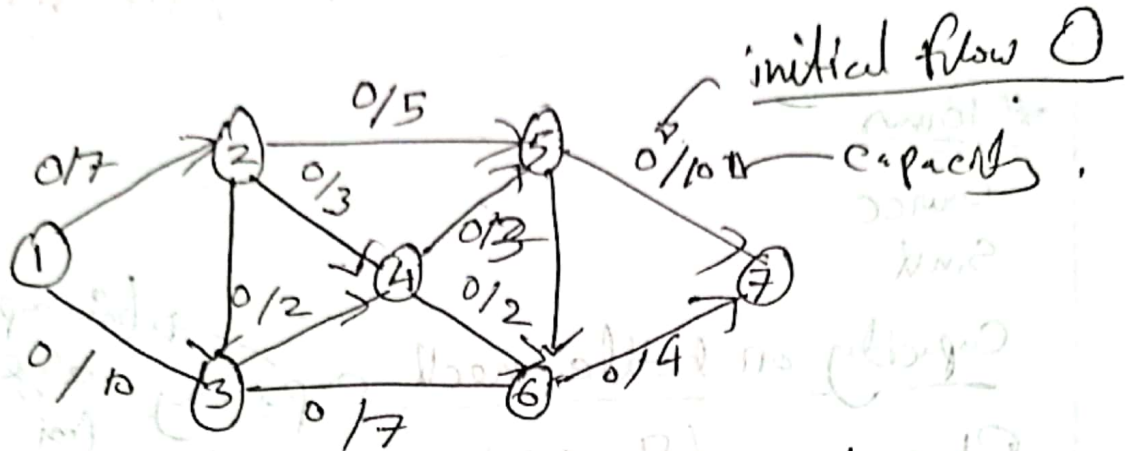
Residual capacity (original capacity - flow)



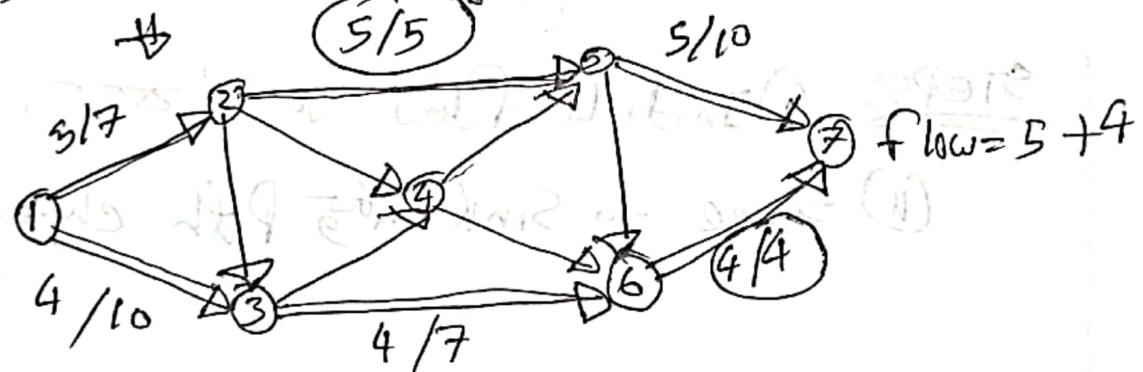
Steps ① Install flow so '0' zero.

(11) Same to Sink ~~avg~~ Path choose.

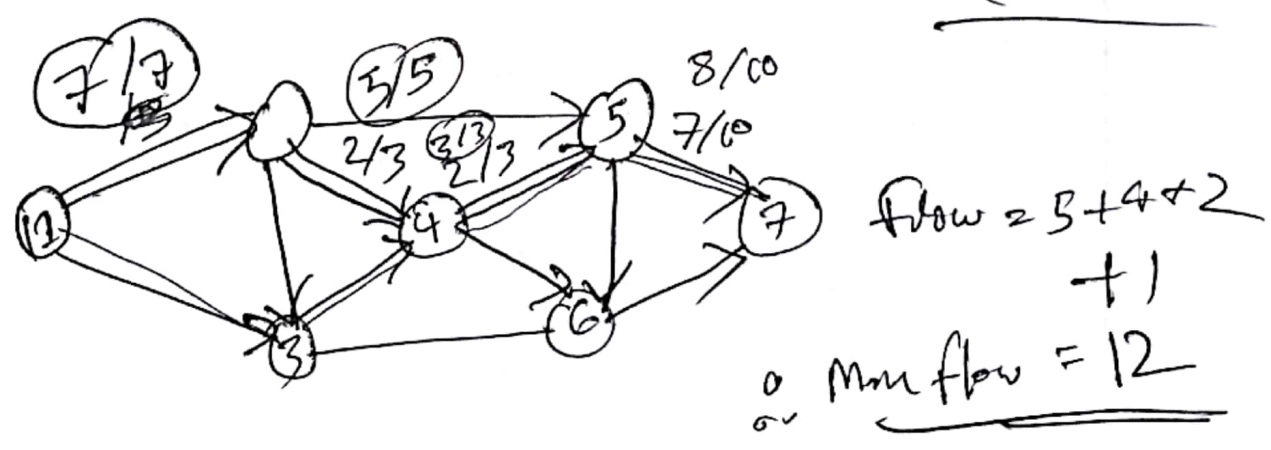
✓



- | Augment Path | Bottleneck Capacity |
|--------------|---------------------|
| 1-2-5-7 | 5 |
| 1-3-6-7 | 4 |
| 1-2-4-5-7 | 2 |
| 1-3-4-5-7 | 1 |
- blocked
- 5/5



✓ Now we check Residual Capacity - (flow - capacity)



(All pair shortest path) Floyd Warshall Algo

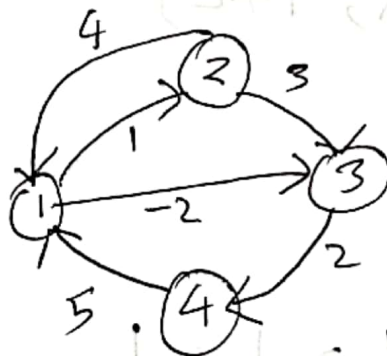
• Dynamic approach.

→ Works with neg & pos edges.

but no neg cycle. $\Rightarrow \left[\begin{array}{c} -2 \\ \text{ } \\ -2 \end{array} \right] = -3$

Formula: $D^k[i, j] = \min \{ D^{k-1}[i, j], D^{k-1}[i, k] + D^{k-1}[k, j] \}$

ex-



here $k=1$

$$D^1[3, 3] = \min \{ D^0[3, 3], D^0[3, 1] + D^0[1, 3] \}$$

$$= \min \{ 3, 4 + (-2) \}$$

$$\Rightarrow 2$$

D^0 (Distance Matrix)

	1	2	3	4
1	0	4	-2	∞
2	4	0	3	∞
3	∞	∞	0	2
4	5	∞	∞	0

D^1

	1	2	3	4
1	0	1	-2	∞
2	4	0	2	∞
3	∞	∞	0	2
4	5	6	3	0

D²

	1	2	3	4
1	0	1	-2	
2	4	0	2	∞
3		∞	0	
4		6		0

$$D^2[1,3] = \min \{ D^1[1,3], D^1[1,2] + D^1[2,3] \}$$

$$= \min \{ -2, 1+2 \}$$

$$= -2$$

D³

	1	2	3	4
1	0		-2	
2		0	2	
3	∞	∞	0	2
4				0

D⁴

D⁴ is result of ~~FFT~~ shortest path. //