

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

[Presets](#)

Advanced Configuration

While Starship is a versatile shell, sometimes you need to do more than edit `starship.toml` to get it to do certain things. This page details some of the more advanced configuration techniques used in starship.

WARNING

The configurations in this section are subject to change in future releases of Starship.

TransientPrompt in PowerShell

It is possible to replace the previous-printed prompt with a custom string. This is useful in cases where all the prompt information is not always needed. To enable this, run `Enable-TransientPrompt` in the shell session. To make it permanent, put this statement in your `$PROFILE`. Transience can be disabled on-the-fly with `Disable-TransientPrompt`.

By default, the left side of input gets replaced with `>`. To customize this, define a new function called `Invoke-Starship-TransientFunction`. For example, to display Starship's character module here, you would do

```
function Invoke-Starship-TransientFunction {  
    &starship module character  
}
```



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

[Enable-TransientPrompt](#)

TransientPrompt and TransientRightPrompt in Cmd

Clink allows you to replace the previous-printed prompt with custom strings. This is useful in cases where all the prompt information is not always needed.

To enable this, run `clink set prompt.transient <value>` where `<value>` can be one of:

- `always` : always replace the previous prompt
- `same_dir` : replace the previous prompt only if the working directory is same
- `off` : do not replace the prompt (i.e. turn off transience)

You need to do this only once. Make the following changes to your `starship.lua` to customize what gets displayed on the left and on the right:

- By default, the left side of input gets replaced with `> .` To customize this, define a new function called `starship_transient_prompt_func`. This function receives the current prompt as a string that you can utilize. For example, to display Starship's character module here, you would do

```
function starship_transient_prompt_func(prompt)
    return io.popen("starship module character"
        .. " --keymap=\"..rl.getvariable('keymap')"
    ):read("*a")
end
```



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and
TransientRightPrompt in Cmd](#)[TransientPrompt and
TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-
execution Commands in Cmd](#)[Custom pre-prompt and pre-
execution Commands in Bash](#)[Custom pre-prompt and pre-
execution Commands in
PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

- By default, the right side of input is empty. To customize this, define a new function called `starship_transient_rprompt_func`. This function receives the current prompt as a string that you can utilize. For example, to display the time at which the last command was started here, you would do

```
function starship_transient_rprompt_func(prompt)
    return io.popen("starship module time"):read("*a")
end

load(io.popen('starship init cmd'):read("*a"))
```

TransientPrompt and TransientRightPrompt in Fish

It is possible to replace the previous-printed prompt with a custom string. This is useful in cases where all the prompt information is not always needed. To enable this, run `enable_transience` in the shell session. To make it permanent, put this statement in your `~/.config/fish/config.fish`. Transience can be disabled on-the-fly with `disable_transience`.

Note that in case of Fish, the transient prompt is only printed if the commandline is non-empty, and syntactically correct.

- By default, the left side of input gets replaced with a bold-green `>`. To customize this, define a new function called `starship_transient_prompt_func`. For example, to display Starship's character module here, you would do



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

```
end  
starship init fish | source  
enable_transience
```

- By default, the right side of input is empty. To customize this, define a new function called `starship_transient_rprompt_func`. For example, to display the time at which the last command was started here, you would do

```
function starship_transient_rprompt_func  
    starship module time  
end  
starship init fish | source  
enable_transience
```

Custom pre-prompt and pre-execution Commands in Cmd

Clink provides extremely flexible APIs to run pre-prompt and pre-exec commands in Cmd shell. It is fairly simple to use with Starship. Make the following changes to your `starship.lua` file as per your requirements:

- To run a custom function right before the prompt is drawn, define a new function called `starship_preprompt_user_func`. This function receives the current prompt as a string that you can utilize. For example, to draw a rocket before the prompt, you would do





end

```
load(io.popen('starship init cmd'):read("*a"))
```

- To run a custom function right before a command is executed, define a new function called `starship_precmd_user_func`. This function receives the current commandline as a string that you can utilize. For example, to print the command that's about to be executed, you would do

```
function starship_precmd_user_func(line)
    print("Executing: "..line)
end
```

```
load(io.popen('starship init cmd'):read("*a"))
```

Custom pre-prompt and pre-execution Commands in Bash

Bash does not have a formal preeexec/precmd framework like most other shells. Because of this, it is difficult to provide fully customizable hooks in `bash`. However, Starship does give you limited ability to insert your own functions into the prompt-rendering procedure:

- To run a custom function right before the prompt is drawn, define a new function and then assign its name to `starship_precmd_user_func`. For example, to draw a rocket before the prompt, you would do

**Home****Guide****Advanced Installation****Configuration**

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

[Presets](#)

```
}
```

```
starship_precmd_user_func="blastoff"
```

- To run a custom function right before a command runs, you can use the [DEBUG trap mechanism](#). However, you **must** trap the DEBUG signal *before* initializing Starship! Starship can preserve the value of the DEBUG trap, but if the trap is overwritten after starship starts up, some functionality will break.

```
sh
function blastoff(){
    echo "🚀"
}
trap blastoff DEBUG      # Trap DEBUG *before*
set -o functrace
eval $(starship init bash)
set +o functrace
```

Custom pre-prompt and pre-execution Commands in PowerShell

PowerShell does not have a formal preeexec/precmd framework like most other shells. Because of this, it is difficult to provide fully customizable hooks in `powershell`. However, Starship does give you limited ability to insert your own functions into the prompt-rendering procedure:

Create a function named `Invoke-Starship-PreCommand`





}

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

Change Window Title

Some shell prompts will automatically change the window title for you (e.g. to reflect your working directory). Fish even does it by default. Starship does not do this, but it's fairly straightforward to add this functionality to `bash`, `zsh`, `cmd` or `powershell`.

First, define a window title change function (identical in `bash` and `zsh`):

```
sh
function set_win_title(){
    echo -ne "\033]0; YOUR_WINDOW_TITLE_HERE"
}
```

You can use variables to customize this title (`$USER`, `$HOSTNAME`, and `$PWD` are popular choices).

In `bash`, set this function to be the `precmd` `starship` function:

```
sh
starship_precmd_user_func="set_win_title"
```

In `zsh`, add this to the `precmd_functions` array:

```
sh
precmd_functions+=(set_win_title)
```

If you like the result, add these lines to your shell configuration file (`~/.bashrc` or `~/.zshrc`) to make



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

[Presets](#)

For example, if you want to display your current directory in your terminal tab title, add the following snippet to your `~/.bashrc` or `~/.zshrc` :

```
sh
function set_win_title(){
    echo -ne "\033]0; $(basename \"$PWD\") \007"
}
starship_precmd_user_func="set_win_title"
```

For Cmd, you can change the window title using the `starship_preprompt_user_func` function.

```
function starship_preprompt_user_func(prompt)
    console.settitle(os.getenv('USERNAME')...@""
end

load(io.popen('starship init cmd'):read("*a"))
```

You can also set a similar output with PowerShell by creating a function named `Invoke-Starship-PreCommand` .

```
# edit $PROFILE
function Invoke-Starship-PreCommand {
    $host.ui.RawUI.WindowTitle = "$env:USERNAME"
}

Invoke-Expression (&starship init powershell)
```

Enable Right Prompt

Some shells support a right prompt which renders on the same line as the input. Starship can set the content



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

supported in `right_format`. The `$all` variable will only contain modules not explicitly used in either `format` or `right_format`.

Note: The right prompt is a single line following the input location. To right align modules above the input line in a multi-line prompt, see the `fill` module.

`right_format` is currently supported for the following shells: elvish, fish, zsh, xonsh, cmd, nushell.

Example

```
# ~/.config/starship.toml

# A minimal left prompt
format = """$character"""

# move the rest of the prompt to the right
right_format = """$all"""
```

Produces a prompt like the following:



starship (

Continuation Prompt

Some shells support a continuation prompt along with the normal prompt. This prompt is rendered instead of the normal prompt when the user has entered an incomplete statement (such as a single left parenthesis or quote).



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

Presets

'[·](bright-black) ' .

Note: `continuation_prompt` should be set to a literal string without any variables.

Note: Continuation prompts are only available in the following shells:

- bash
- zsh
- PowerShell

Example

```
# ~/.config/starship.toml

# A continuation prompt that displays two file paths
continuation_prompt = '▶▶ '
```

Style Strings

Style strings are a list of words, separated by whitespace. The words are not case sensitive (i.e. `bold` and `BoLd` are considered the same string).

Each word can be one of the following:

- bold
- italic
- underline
- dimmed
- inverted
- blink
- hidden



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and TransientRightPrompt in Cmd](#)[TransientPrompt and TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-execution Commands in Cmd](#)[Custom pre-prompt and pre-execution Commands in Bash](#)[Custom pre-prompt and pre-execution Commands in PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

[Presets](#)

- `fg:<color>`
- `<color>`
- `none`

where `<color>` is a color specifier (discussed below).

`fg:<color>` and `<color>` currently do the same thing, though this may change in the future. `inverted` swaps the background and foreground colors. The order of words in the string does not matter.

The `none` token overrides all other tokens in a string if it is not part of a `bg:` specifier, so that e.g. `fg:red none fg:blue` will still create a string with no styling.

`bg:none` sets the background to the default color so `fg:red bg:none` is equivalent to `red` or `fg:red` and `bg:green fg:red bg:none` is also equivalent to `fg:red` or `red`. It may become an error to use `none` in conjunction with other tokens in the future.

A color specifier can be one of the following:

- One of the standard terminal colors: `black` , `red` , `green` , `blue` , `yellow` , `purple` , `cyan` , `white` . You can optionally prefix these with `bright-` to get the bright version (e.g. `bright-white`).
- A `#` followed by a six-digit hexadecimal number. This specifies an [RGB color hex code ↗](#) .
- A number between 0-255. This specifies an [8-bit ANSI Color Code ↗](#) .

If multiple colors are specified for foreground/background, the last one in the string will take priority.



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Advanced Configuration

[TransientPrompt in PowerShell](#)[TransientPrompt and
TransientRightPrompt in Cmd](#)[TransientPrompt and
TransientRightPrompt in Fish](#)[Custom pre-prompt and pre-
execution Commands in Cmd](#)[Custom pre-prompt and pre-
execution Commands in Bash](#)[Custom pre-prompt and pre-
execution Commands in
PowerShell](#)[Change Window Title](#)[Enable Right Prompt](#)[Continuation Prompt](#)[Style Strings](#)

Frequently Asked Questions

[Presets](#)

quirks exist:

- Many terminals disable support for `blink` by default
- `hidden` is [not supported on iTerm](#).
- `strikethrough` is not supported by the default macOS Terminal.app

[Edit this page on GitHub](#)[← Configuration](#)[Frequently Asked Questions →](#)

[Home](#)[Guide](#)

Advanced Installation

[Chocolatey](#)[termux](#)[Funtoo Linux](#)[Nix](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#)

Advanced Installation

To install starship, you need to do two things:

1. Get the **starship** binary onto your computer
2. Tell your shell to use the starship binary as its prompt by modifying its init scripts

For most users, the instructions on [the main page](#) will work great. However, for some more specialized platforms, different instructions are needed.

There are so many platforms out there that they didn't fit into the main README.md file, so here are some installation instructions for other platforms from the community. Is yours not here? Please do add it here if you figure it out!

Chocolatey

Prerequisites

Head over to the [Chocolatey installation page](#) and follow the instructions to install Chocolatey.

Installation

```
choco install starship
```



termux

[Home](#)[Guide](#)

Advanced Installation

[Chocolatey](#)[termux](#)[Funtoo Linux](#)[Nix](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#)

Prerequisites

```
sh  
pkg install getconf
```

Installation

```
sh  
curl -sS https://starship.rs/install.sh | sh
```

Funtoo Linux ↗

Installation

On Funtoo Linux, starship can be installed from [core-kit](#) via Portage:

```
sh  
emerge app-shells/starship
```

Nix ↗

Getting the Binary

Imperatively

```
sh  
nix-env -ia nixos.starship
```

Declarative, single user, via [home-manager](#) ↗

Enable the `programs.starship` module in your



[Home](#)[Guide](#)

Advanced Installation

[Chocolatey](#)[termux](#)[Funtoo Linux](#)[Nix](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#)

```
{  
    programs.starship = {  
        enable = true;  
        # Configuration written to ~/.config/starship.toml  
        settings = {  
            # add_newline = false;  
  
            # character = {  
            #     success_symbol = "[→](bold green)";  
            #     error_symbol = "[→](bold red)";  
            # };  
  
            # package.disabled = true;  
        };  
    };  
}
```

then run

`home-manager switch`

sh

Declarative, system-wide, with NixOS

Add `pkgs.starship` to
`environment.systemPackages` in your
`configuration.nix`, then run

`sudo nixos-rebuild switch`

sh

[Edit this page on GitHub ↗](#)[← Guide](#)[Configuration →](#)

[Home](#)[Guide](#)

Advanced Installation

[Chocolatey](#)[termux](#)[Funtoo Linux](#)[Nix](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#)

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Configuration

To get started configuring starship, create the following file: `~/.config/starship.toml`.

```
sh
mkdir -p ~/.config && touch ~/.config/starship.
```

All configuration for starship is done in this [TOML](#) file:

```
# Get editor completions based on the config :
"$schema" = 'https://starship.rs/config-schema'
```

```
# Inserts a blank line between shell prompts
add_newline = true
```

```
# Replace the '›' symbol in the prompt with '·'
[character] # The name of the module we are currently in
success_symbol = '[→](bold green)' # The 'success' symbol
```

```
# Disable the package module, hiding it from the prompt
[package]
disabled = true
```

Config File Location

You can change default configuration file location with `STARSHIP_CONFIG` environment variable:

```
sh
export STARSHIP_CONFIG=~/example/non/default, .
```

[Home](#)

```
$ENV:STARSHIP_CONFIG = "$HOME\example\non\defi
```

[Guide](#)

Or for Cmd (Windows) would be adding this line to your starship.lua :

[Advanced Installation](#)

```
os.setenv('STARSHIP_CONFIG', 'C:\\\\Users\\\\user\\\\
```

[Configuration](#)[Prompt](#)

Logging

[AWS](#)

By default starship logs warnings and errors into a file named `~/.cache/starship/session_{STARSHIP_SESSION_KEY}.log`, where the session key is corresponding to an instance of your terminal. This, however can be changed using the `STARSHIP_CACHE` environment variable:

[Azure](#)

```
sh
export STARSHIP_CACHE=~/starship/cache
```

[Battery](#)

Equivalently in PowerShell (Windows) would be adding this line to your `$PROFILE` :

[Buf](#)

```
$ENV:STARSHIP_CACHE = "$HOME\AppData\Local\Te
```

[Bun](#)

Or for Cmd (Windows) would be adding this line to your starship.lua :

[C](#)

```
os.setenv('STARSHIP_CACHE', 'C:\\\\Users\\\\user\\\\
```

[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)

Or for Cmd (Windows) would be adding this line to your starship.lua :

[Direnv](#)[Docker Context](#)[Dotnet](#)

```
os.setenv('STARSHIP_CACHE', 'C:\\\\Users\\\\user\\\\
```

[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

Terminology

Module: A component in the prompt giving information based on contextual information from your OS. For example, the "nodejs" module shows the version of Node.js that is currently installed on your computer, if your current directory is a Node.js project.

Variable: Smaller sub-components that contain information provided by the module. For example, the "version" variable in the "nodejs" module contains the current version of Node.js.

By convention, most modules have a prefix of default terminal color (e.g. `via` in "nodejs") and an empty space as a suffix.

Strings

In TOML syntax, [text values](#) are declared with `'`, `"`, `'''`, or `"""`.

The following Starship syntax symbols have special usage in a format string and must be escaped to display as that character: `$` `[` `]` `(` `)`.

Symbol	Type	Notes
<code>'</code>	literal string	less escaping
<code>"</code>	string	more escaping
<code>'''</code>	multi-line literal string	less escaping



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

"""

multi-line
stringmore escaping,
newlines in
declarations can be
ignored

For example:

```
# literal string
format = '@\n@ '
```

```
# regular string
format = "@\\@\n@ " 
```

```
# escaping Starship symbols
format = '\\[$\\] ' 
```

When using line breaks, multi-line declarations can be used. For example, if you want to print a `$` symbol on a new line, the following values for `format` are equivalent:

```
# with literal string
format = ''''
```

```
\$'''
```

```
# with multiline basic string
format = """
```

```
\\"$$\""
```

```
# with basic string
format = "\n\\$"
```

In multiline basic strings, newlines can be used for formatting without being present in the value by



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

```
format = """  
line1\  
line1\  
line1  
line2\  
line2\  
line2  
"""
```

Format Strings

Format strings are the format that a module prints all its variables with. Most modules have an entry called `format` that configures the display format of the module. You can use texts, variables and text groups in a format string.

Variable

A variable contains a `$` symbol followed by the name of the variable. The name of a variable can only contain letters, numbers and `_`.

For example:

- `'$version'` is a format string with a variable named `version`.
- `'git_branchgit_commit'` is a format string with two variables named `git_branch` and `git_commit`.
- `'$git_branch $git_commit'` has the two variables separated with a space.



Text Group

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

The first part, which is enclosed in a `[]`, is a **format string**. You can add texts, variables, or even nested text groups in it.

In the second part, which is enclosed in a `()`, is a **style string**. This can be used to style the first part.

For example:

- `'[on](red bold)'` will print a string `on` with bold text colored red.
- `'[% $version](bold green)'` will print a symbol `%` followed by the content of variable `version`, with bold text colored green.
- `'[a [b](red) c](green)'` will print `a b c` with `b` red, and `a` and `c` green.

Style Strings

Most modules in starship allow you to configure their display styles. This is done with an entry (usually called `style`) which is a string specifying the configuration. Here are some examples of style strings along with what they do. For details on the full syntax, consult the [advanced config guide](#).

- `'fg:green bg:blue'` sets green text on a blue background
- `'bg:blue fg:bright-green'` sets bright green text on a blue background
- `'bold fg:27'` sets bold text with [ANSI color](#) 27
- `'underline bg:#bf5700'` sets underlined text on a burnt orange background
- `'bold italic fg:purple'` sets bold italic purple text



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Note that what styling looks like will be controlled by

your terminal emulator. For example, some terminal emulators will brighten the colors instead of bolding text, and some color themes use the same values for the normal and bright colors. Also, to get italic text, your terminal must support italics.

Conditional Format Strings

A conditional format string wrapped in () will not render if all variables inside are empty.

For example:

- '(@\$region)' will show nothing if the variable region is None or empty string, otherwise @ followed by the value of region.
- '(some text)' will always show nothing since there are no variables wrapped in the braces.
- When \$combined is a shortcut for \[\$a\$b\] , '(\$combined)' will show nothing only if \$a and \$b are both None . This works the same as '(\[\$a\$b\])' .

Negative matching

Many modules have detect_extensions , detect_files , and detect_folders variables.

These take lists of strings to match or not match.

"Negative" options, those which should not be matched, are indicated with a leading '!' character. The presence of any negative indicator in the directory will result in the module not being matched.

Extensions are matched against both the characters



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

`foo.bar.tar.gz` will be matched against `bar.tar.gz` and `gz` in the `detect_extensions` variable. Files whose name begins with a dot are not considered to have extensions at all.

To see how this works in practice, you could match TypeScript but not MPEG Transport Stream files thus:

```
detect_extensions = ['ts', '!video.ts', '!aud:
```

Prompt

This is the list of prompt-wide configuration options.

Options

Option	Default	Description
<code>format</code>	<code>link</code>	Configure the format of the prompt.
<code>right_format</code>	<code>''</code>	See Enable Right Prompt
<code>scan_timeout</code>	<code>30</code>	Timeout for starship to scan files (in milliseconds).
<code>command_timeout</code>	<code>500</code>	Timeout for commands executed by starship (in milliseconds).



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

add_newline

true

inserts blank
line between
shell
prompts.

palette

''

Sets which
color palette
from
palettes to
use.

palettes

{}

Collection of
color palettes
that assign
colors to
user-defined
names. Note
that color
palettes
cannot
reference
their own
color
definitions.

follow_symlinks

true

Follows
symlinks to
check if
they're
directories;
used in
modules such
as git.

TIP

If you have symlinks to networked filesystems,
consider setting `follow_symlinks` to
`false`.

Example



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

```
# Use custom format
format = ''
[————→](bold green)
[|](bold green)$directory$rust$package
[←>](bold green) ''

# Wait 10 milliseconds for starship to check ·
scan_timeout = 10

# Disable the blank line at the start of the I
add_newline = false

# Set 'foo' as custom color palette
palette = 'foo'

# Define custom colors
[palettes.foo]
# Overwrite existing color
blue = '21'
# Define new color
mustard = '#af8700'
```

Default Prompt Format

The default `format` is used to define the format of the prompt, if empty or no `format` is provided. The default is as shown:

```
format = '$all'

# Which is equivalent to
format = """
$username\
$hostname\
$localip\
$shlvl\
$singularity\
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

\$fossil_branch\
\$fossil_metrics\
\$git_branch\
\$git_commit\
\$git_state\
\$git_metrics\
\$git_status\
\$hg_branch\
\$pijul_channel\
\$docker_context\
\$package\
\$c\
\$cmake\
\$cobol\
\$daml\
\$dart\
\$deno\
\$dotnet\
\$elixir\
\$elm\
\$erlang\
\$fennel\
\$golang\
\$guix_shell\
\$haskell\
\$haxe\
\$helm\
\$java\
\$julia\
\$kotlin\
\$gradle\
\$lua\
\$nim\
\$nodejs\
\$ocaml\
\$opa\
\$perl\
\$php\
\$pulumi\



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

\$rlang\
\$red\
\$ruby\
\$rust\
\$scala\
\$solidity\
\$swift\
\$terraform\
\$typst\
\$vlang\
\$vagrant\
\$zig\
\$buf\
\$nix_shell\
\$conda\
\$meson\
\$spack\
\$memory_usage\
\$aws\
\$gcloud\
\$openstack\
\$azure\
\$direnv\
\$env_var\
\$crystal\
\$custom\
\$sudo\
\$cmd_duration\
\$line_break\
\$jobs\
\$battery\
\$time\
\$status\
\$os\
\$container\
\$shell\
\$character"""

If you just want to extend the default format, you can



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

```
# Move the directory to the second line
format = '$all$directory$character'
```

AWS

The `aws` module shows the current AWS region and profile and an expiration timer when using temporary credentials. The output of the module uses the `AWS_REGION`, `AWS_DEFAULT_REGION`, and `AWS_PROFILE` env vars and the `~/.aws/config` and `~/.aws/credentials` files as required.

The module will display a profile only if its credentials are present in `~/.aws/credentials` or if a `credential_process`, `sso_start_url`, or `sso_session` are defined in `~/.aws/config`. Alternatively, having any of the `AWS_ACCESS_KEY_ID`, `AWS_SECRET_ACCESS_KEY`, or `AWS_SESSION_TOKEN` env vars defined will also suffice. If the option `force_display` is set to `true`, all available information will be displayed even if no credentials per the conditions above are detected.

When using `aws-vault` the profile is read from the `AWS_VAULT` env var and the credentials expiration date is read from the `AWS_SESSION_EXPIRATION` env var.

When using `awsu` the profile is read from the `AWSU_PROFILE` env var.

When using `AWSumne` the profile is read from the `AWSUME_PROFILE` env var and the credentials



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

When using [saml2aws](#) the expiration information obtained from `~/.aws/credentials` falls back to the `x_security_token_expires` key.

When using [aws-sso-cli](#) the profile is read from the `AWS_SSO_PROFILE` env var.

Options

Option	Default	Help
<code>format</code>	<code>'on[\$symbol(\$profile)(\(\$region\))(\[\$duration\])](\$style)'</code>	The format string for displaying AWS credentials.
<code>symbol</code>	<code>'cloud'</code>	The symbol used for the AWS provider.
<code>region_aliases</code>	<code>{}</code>	The region aliases configuration.
<code>profile_aliases</code>	<code>{}</code>	The profile aliases configuration.
<code>style</code>	<code>'bold yellow'</code>	The style for AWS credentials.
<code>expiration_symbol</code>	<code>'X'</code>	The symbol used for AWS credential expiration.

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

disabled	false	DIS mc
force_display	false	If ev c c s s: ha

Variables

Variable	Example	Description
region	ap-northeast-1	The current AWS region
profile	astronauts	The current AWS profile
duration	2h27m20s	The temporary credentials validity duration
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Examples

[Display everything](#)



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

```
[aws]
format = 'on [$symbol($profile )]($region\')
style = 'bold blue'
symbol = 'A '
[aws.region_aliases]
ap-southeast-2 = 'au'
us-east-1 = 'va'
[aws.profile_aliases]
CompanyGroupFrobozzOnCallAccess = 'Frobozz'
```

Display region

```
# ~/.config/starship.toml
```

```
[aws]
format = 'on [$symbol$region]($style) '
style = 'bold blue'
symbol = 'A '
[aws.region_aliases]
ap-southeast-2 = 'au'
us-east-1 = 'va'
```

Display profile

```
# ~/.config/starship.toml
```

```
[aws]
format = 'on [$symbol$profile]($style) '
style = 'bold blue'
symbol = 'A '
[aws.profile_aliases]
Enterprise_Naming_Scheme-voidstars = 'void**'
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Azure

The `azure` module shows the current Azure Subscription. This is based on showing the name of the default subscription or the username, as defined in the `~/.azure/azureProfile.json` file.

Options

Variable	Default
<code>format</code>	'on [\$symbol(\$subscription)](\$style) '
<code>symbol</code>	' '
<code>style</code>	'blue bold'
<code>disabled</code>	true
<code>subscription_aliases</code>	{}



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Examples

Display Subscription Name

```
# ~/.config/starship.toml

[azure]
disabled = false
format = 'on [$symbol($subscription)]($style)'
symbol = '⬢ '
style = 'blue bold'
```

Display Username

```
# ~/.config/starship.toml

[azure]
disabled = false
format = "on [$symbol($username)]($style) "
symbol = "⬢ "
style = "blue bold"
```

Display Subscription Name Alias

```
# ~/.config/starship.toml

[azure.subscription_aliases]
very-long-subscription-name = 'vlsn'
```

Battery



The `battery` module shows how charged the device's

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default
full_symbol	' '
charging_symbol	' '
discharging_symbol	' '
unknown_symbol	' '
empty_symbol	' '
format	'[\$symbol\$percentage](\$style)'
display	link



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml
```

```
[battery]
full_symbol = '█'
charging_symbol = '⚡'
discharging_symbol = '💀'
```

Battery Display

The `display` configuration option is used to define when the battery indicator should be shown (threshold), which symbol would be used (symbol), and what it would like (style). If no `display` is provided. The default is as shown:

```
[[battery.display]]
threshold = 10
style = 'bold red'
```

The default value for the `charging_symbol` and `discharging_symbol` option is respectively the value of `battery`'s `charging_symbol` and `discharging_symbol` option.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

The `display` option is an array of the following table.

Option	Default	Description
<code>threshold</code>	<code>10</code>	The upper bound of the display option.
<code>style</code>	<code>'red bold'</code>	The style used for the display option. This value is used if the <code>charging_symbol</code> or <code>discharging_symbol</code> options are not defined.
<code>charging_symbol</code>		Optional symbol displayed if the battery level is above the threshold. This option is used if the <code>style</code> option is in use. Defaults to <code>base::charging_symbol</code> if the <code>charging_symbol</code> option is not defined.
<code>discharging_symbol</code>		Optional symbol displayed if the battery level is below the threshold. This option is used if the <code>style</code> option is in use. Defaults to <code>base::discharging_symbol</code> if the <code>discharging_symbol</code> option is not defined.

Example

```
[[battery.display]] # 'bold red' style and discharge symbol
threshold = 10
style = 'bold red'
```

```
[[battery.display]] # 'bold yellow' style and charge symbol
threshold = 30
style = 'bold yellow'
discharging_symbol = '⚡'
```

when capacity is over 30%, the battery indicator will change to yellow



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Buf

The `buf` module shows the currently installed version of [Buf](#). By default, the module is shown if all of the following conditions are met:

- The [buf](#) CLI is installed.
- The current directory contains a `buf.yaml`, `buf.gen.yaml`, or `buf.work.yaml` configuration file.

Options

Option	Default	Description
<code>format</code>	<code>'with [\$symbol(\$version)](\$style)'</code>	The format for buf modules.
<code>version_format</code>	<code>'v\${raw}'</code>	The format for buf versions.
<code>symbol</code>	<code>'🐘 '</code>	The symbol used to display the version of the module.
<code>detect_extensions</code>	<code>[]</code>	Will extend the detection logic to include files with specific extensions.
<code>detect_files</code>	<code>['buf.yaml', 'buf.gen.yaml', 'buf.work.yaml']</code>	Will detect buf modules based on specific files.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	detect_folders	[]	Will follow the folders and trigger the macro for each one.
	style	'bold blue'	The style for macro
	disabled	false	Disable the macro

Variables

Variable	Example	Description
version	v1.0.0	The version of buf
symbol		Mirrors the value of option symbol
style *		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[buf]
symbol = '👉 '
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Bun

The `bun` module shows the currently installed version of the [bun](#) JavaScript runtime. By default the module will be shown if any of the following conditions are met:

- The current directory contains a `bun.lockb` file
- The current directory contains a `bunfig.toml` file

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the module name.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the module version.
<code>symbol</code>	<code>'bread'</code>	The symbol representing the module.
<code>detect_extensions</code>	<code>[]</code>	Will extend the module detection for specific extensions.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_files

['bun.lockb',
'bunfig.toml']

detect_folders

[]

style

'bold red'

disabled

false

Variables

Variable	Example	Description
version	v0.1.4	The version of bun
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

~/.config/starship.toml

[bun]



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

C

The `c` module shows some information about your C compiler. By default the module will be shown if the current directory contains a `.c` or `.h` file.

Options

Option	Default
<code>format</code>	<code>'via [\$symbol(\$version(-\$name))])(\$style)'</code>
<code>version_format</code>	<code>'v\${raw}'</code>
<code>symbol</code>	<code>'C '</code>
<code>detect_extensions</code>	<code>['c', 'h']</code>
<code>detect_files</code>	<code>[]</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_folders

[]

commands

```
[ [ 'cc', '--version' ],
  [ 'gcc', '--version' ],
  [ 'clang', '--version' ] ]
```

style

'bold 149'

disabled

false

Variables

Variable	Example	Description
name	clang	The name of the compiler
version	13.0.0	The version of the compiler
symbol		Mirrors the value of option symbol
style		Mirrors the value of option style

NB that version is not in the default format.



Commands

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Each command is represented as a list of the executable name, followed by its arguments, usually something like `['mycc', '--version']`. Starship will try executing each command until it gets a result on STDOUT.

If a C compiler is not supported by this module, you can request it by [raising an issue on GitHub ↗](#).

Example

```
# ~/.config/starship.toml

[c]
format = 'via [$name $version]($style)'
```

Character

The `character` module shows a character (usually an arrow) beside where the text is entered in your terminal.

The character will tell you whether the last command was successful or not. It can do this in two ways:

- changing color (red / green)
- changing shape (> / ✘)

By default it only changes color. If you also want to change its shape take a look at [this example](#).

WARNING



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

- Prompt
- AWS
- Azure
- Battery
- Buf
- Bun
- C
- Character
- CMake
- COBOL / GNUCOBOL
- Command Duration
- Conda
- Container
- Crystal
- Daml
- Dart
- Deno
- Directory
- Direnv
- Docker Context
- Dotnet
- Elixir
- Elm
- Environment Variable

`vimcmd_replace_symbol`, and
`vimcmd_visual_symbol` are only supported in
fish due to [upstream issues with mode detection in zsh](#).

Options

Option	Default	Help
format	'\$symbol'	Set the symbol to use for the current context.
success_symbol	'[>](bold green)'	Set the symbol to use for successful command execution.
error_symbol	'[>](bold red)'	Set the symbol to use for failed command execution.
vimcmd_symbol	'[<](bold green)'	Set the symbol to use for vimcmd mode.





Home	vimcmd_replace_one_symbol	'[<](bold purple)'	b te tl vi l e
Guide			
Advanced Installation			T st b te tl vi n
Configuration			
Prompt	vimcmd_replace_symbol	'[<](bold purple)'	T st b te tl vi n
AWS			
Azure			
Battery			
Buf			T st b te tl vi n
Bun			
C	vimcmd_visual_symbol	'[<](bold yellow)'	T st b te tl vi n
Character			
CMake			
COBOL / GNCOBOL			
Command Duration	disabled	false	D i n
Conda			

Variables

Variable	Example	Description
symbol		A mirror of either success_symbol , error_symbol , vimcmd_symbol or vimcmd_replace_one_symbol etc.



Examples

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

With custom error shape

```
# ~/.config/starship.toml
```


`[character]`
`success_symbol = '[→](bold green) '`
`error_symbol = '[✗](bold red) '`

Without custom error shape

```
# ~/.config/starship.toml
```


`[character]`
`success_symbol = '[→](bold green) '`
`error_symbol = '[→](bold red) '`

With custom vim shape

```
# ~/.config/starship.toml
```


`[character]`
`vimcmd_symbol = '[V](bold green) '`

CMake

The `cmake` module shows the currently installed version of [CMake](#). By default the module will be activated if any of the following conditions are met:

- The current directory contains a `CMakeLists.txt` file
- The current directory contains a `CMakeCache.txt`



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default
format	'via [\$symbol(\$version)](\$style)'
version_format	'v\${raw}'
symbol	'△'
detect_extensions	[]
detect_files	['CMakeLists.txt' ,'CMakeCache.txt']
detect_folders	[]
style	'bold blue'



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

disabled	false	
----------	-------	--

Variables

Variable	Example	Description
version	v3.17.3	The version of cmake
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

COBOL / GNUCOBOL

The `cobol` module shows the currently installed version of COBOL. By default, the module will be shown if any of the following conditions are met:

- The current directory contains any files ending in `.cob` or `.COB`
- The current directory contains any files ending in `.cbl` or `.CBL`

Options

Option	Default	Documentation
symbol	''	The user's choice



Home

Guide

Advanced Installation

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Expo

			the of
	format	'via [\$symbol(\$versio n)](\$style)'	Th for mc
	version_format	'v\${raw}'	Th for Av val ri me m. pi
	style	'bold blue'	Th for mc
	detect_extensions	['cbl', 'cob', 'CBL', 'COB']	Wl ext sho tri mc
	detect_files	[]	Wl file sho tri mc
	detect_folders	[]	Wl fol sho tri mc
	disabled	false	Dis the m



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
version	v3.1.2.0	The version of cobol
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Command Duration

The cmd_duration module shows how long the last command took to execute. The module will be shown only if the command took longer than two seconds, or the min_time config value, if it exists.

Do not hook the DEBUG trap in Bash

If you are running Starship in bash, do not hook the DEBUG trap after running eval \$(starship init \$0), or this module will break.

Bash users who need pexec-like functionality can use rcaloras's bash_pexec framework. Simply define the arrays pexec_functions and precmd_functions before running eval



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
min_time	2_000	Shortest duration to show a command (in milliseconds)
show_milliseconds	false	Show milliseconds addition seconds in the duration
format	'took [\$duration] (\$style)'	The format for the message
style	'bold yellow'	The style for the message
disabled	false	Disable command monitoring
show_notifications	false	Show notifications when command completed
min_time_to_notify	45_000	Shortest duration to notify (in milliseconds)
notification_timeout		Duration to show notifications (in milliseconds)

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

If unset
notific
timeo
deterr
daeme
all not
daeme
honor
option

Variables

Variable	Example	Description
duration	16m40s	The time it took to execute the command
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[cmd_duration]
min_time = 500
format = 'underwent [$duration](bold yellow)'
```

Conda

The conda module shows the current Conda environment, if \$CONDA_DEFAULT_ENV is set.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

- Prompt
- AWS
- Azure
- Battery
- Buf
- Bun
- C
 - truncation_length
- Character
- CMake
- COBOL / GNUCOBOL
- Command Duration
- Conda
- Container
- Crystal
- Daml
- Dart
 - symbol
- Deno
- Directory
- Direnv
 - style
- Docker Context
- Dotnet
- Elixir
 - format
- Elm
- Environment Variable
 - ignore_base
- ESLint

modifier, you may want to run `conda config --set change_ps1 False`.

Options

Option	Default
	1
symbol	'C'
style	'bold green'
format	'via [\$symbol\$environment](\$style) '
ignore_base	true



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

- [Prompt](#)
- [AWS](#)
- [Azure](#)
- [Battery](#)
- [Buf](#)
- [Bun](#)
- [C](#)
- [Character](#)
- [CMake](#)
- [COBOL / GNUCOBOL](#)
- [Command Duration](#)
- [Conda](#)
- [Container](#)
- [Crystal](#)
- [Daml](#)
- [Dart](#)
- [Deno](#)
- [Directory](#)
- [Direnv](#)
- [Docker Context](#)
- [Dotnet](#)
- [Elixir](#)
- [Elm](#)
- [Environment Variable](#)
- [Erlang](#)

Variables

Variable	Example	Description
environment	astronauts	The current conda environment
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[conda]
format = '[$symbol$environment](dimmed green)
```

Container



The container module displays a symbol and

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
symbol	'⬢'	The symbol shown, when inside a container
style	'bold red dimmed'	The style for the module.
format	'[\$symbol][\$name\\]](\$style)'	The format for the module.
disabled	false	Disables the container module.

Variables

Variable	Example	Description
name	fedora-toolbox:35	The name of the container
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string



Example

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)`[container]``format = '[$symbol \[$name\]]($style) '`

Crystal

The `crystal` module shows the currently installed version of [Crystal](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `shard.yml` file
- The current directory contains a `.cr` file

Options

Option	Default	Description
<code>symbol</code>	'\$symbol'	The symbol to use for displaying the name of the module.
<code>format</code>	'via [\$symbol(\$version)](\$style)'	The format string for displaying the module information.
<code>version_format</code>	'v\${raw}'	The format string for displaying the raw module version.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

<p>style</p> <p>detect_extensions</p> <p>detect_files</p> <p>detect_folders</p> <p>disabled</p>	<p>'bold red'</p> <p>['cr']</p> <p>['shard.yml']</p> <p>[]</p> <p>false</p>	<p>IN for mc</p> <p>Wi ext sho tri mc</p> <p>Wi file sho tri mc</p> <p>Wi fol sho tri mc</p> <p>Dis the c mc</p>
---	---	--

Variables

Variable	Example	Description
version	v0.32.1	The version of crystal
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml

[crystal]
format = 'via [star $version](bold blue) '
```

Daml

The `daml` module shows the currently used [Daml](#) SDK version when you are in the root directory of your Daml project. The `sdk-version` in the `daml.yaml` file will be used, unless it's overridden by the `DAML_SDK_VERSION` environment variable. By default the module will be shown if any of the following conditions are met:

- The current directory contains a `daml.yaml` file

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The <code>format</code> option controls the output format of the Daml version string. It uses template-like syntax where <code>\$symbol</code> is the name of the Daml module, <code>\$version</code> is the current Daml version, and <code>\$style</code> is the style of the output.
<code>version_format</code>	<code>'v\${raw}'</code>	The <code>version_format</code> option controls the output format of the raw Daml version string. It uses template-like syntax where <code>v\${raw}</code> represents the raw Daml version string.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	symbol	'Λ '	AT str rep the of
	style	'bold cyan'	The the
	detect_extensions	[]	Wl ext sho trig mc
	detect_files	['daml.yaml']	Wl file sho trig mc
	detect_folders	[]	Wl fol sho trig mc
	disabled	false	Dis di mc

Variables

Variable	Example	Description
version	v2.2.0	The version of daml
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

Example

```
# ~/.config/starship.toml

[daml]
format = 'via [D $version](bold bright-green)
```

Dart

The `dart` module shows the currently installed version of [Dart](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a file with `.dart` extension
- The current directory contains a `.dart_tool` directory
- The current directory contains a `pubspec.yaml`, `pubspec.yml` or `pubspec.lock` file

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the Dart module. The <code>\$symbol</code> placeholder is replaced by the Dart symbol name, and the <code>\$version</code> placeholder is replaced by the Dart version.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the Dart version. The <code>raw</code> placeholder is replaced by the raw Dart version string.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

			path
	symbol	''	A friendly string representation of the value of option symbol
	detect_extensions	['dart']	Will extend shell-trig mode
	detect_files	['pubspec.yaml', 'pubspec.yml', 'pubspec.lock']	Will file shell-trig mode
	detect_folders	['.dart_tool']	Will folder shell-trig mode
	style	'bold blue'	The theme
	disabled	false	Disable

Variables

Variable	Example	Description
version	v2.8.4	The version of dart
symbol		Mirrors the value of option symbol



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

mirrors the value of
option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[dart]
format = 'via [💡 $version](bold red) '
```

Deno

The deno module shows you your currently installed version of Deno. By default the module will be shown if any of the following conditions are met:

- The current directory contains a deno.json , deno.jsonc , mod.ts , mod.js , deps.ts or deps.js file

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	The format string for the module. It can contain the \$symbol, \$version, and \$style placeholders.
version_format	'v\${raw}'	The format string for the module's version. It can contain the \${raw} placeholder.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

symbol

'🦕'

detect_extensions

[]

detect_files

['deno.json',
'deno.jsonc',
'mod.ts',
'mod.js',
'deps.ts',
'deps.js']

detect_folders

[]

style

'green bold'

disabled

false

Variables

Variable	Example	Description
version	v1.8.3	The version of deno



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

Example

```
# ~/.config/starship.toml

[deno]
format = 'via [🦕 $version](green bold) '
```

Directory

The `directory` module shows the path to your current directory, truncated to three parent folders. Your directory will also be truncated to the root of the git repo that you're currently in.

When using the `fish_style_pwd_dir_length` option, instead of hiding the path that is truncated, you will see a shortened name of each directory based on the number you enable for the option.

For example, given `~/Dev/Nix/nixpkgs/pkgs` where `nixpkgs` is the repo root, and the option set to `1`. You will now see `~/D/N/nixpkgs/pkgs`, whereas before it would have been `nixpkgs/pkgs`.

Options

Option	Default



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

truncation_length

3

truncate_to_repo

true

format

'[\$path](\$style)
[\$read_only]
(\$read_only_style)'

style

'bold cyan'

disabled

false

read_only

read_only_style

'red'

truncation_symbol

' '

before_repo_root_style

repo_root_style

'[\$before_root_pa
(\$before_repo_roo
)[repo_root]
(\$repo_root_styl
[\$path](\$style)'

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

		(\$read_only_style)
home_symbol		'~'
use_os_path_sep		true

- ▶ This module has a few advanced configuration options that control how the directory is displayed.

Variables

Variable	Example	Description
path	'D:/Projects'	The current directory path
style*	'black bold dimmed'	Mirrors the value of option style

*: This variable can only be used as a part of a style string

- ▶ The git repos have additional variables.

Example

```
# ~/.config/starship.toml
```

```
[directory]
truncation_length = 8
truncation_symbol = '.../'
```



Direnv

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

rc file, whether it is loaded, and whether it has been allowed by `direnv`.

Options

Option	Default
<code>format</code>	<code>'[\$symbol\$loaded/\$allo](\$style) '</code>
<code>symbol</code>	<code>'direnv '</code>
<code>style</code>	<code>'bold orange'</code>
<code>disabled</code>	<code>true</code>
<code>detect_extensions</code>	<code>[]</code>
<code>detect_files</code>	<code>['.envrc']</code>
<code>detect_folders</code>	 []

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

allowed_msg

'allowed'

denied_msg

'denied'

loaded_msg

'loaded'

unloaded_msg

'not loaded'

Variables

Variable	Example	Description
loaded	loaded	Whether the current rc file is loaded.
allowed	denied	Whether the current rc file is allowed.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

<code>rc_path</code>	<code>/home/test/.envrc</code>	The current rc file path.
<code>symbol</code>		Mirrors the value of option <code>symbol</code> .
<code>style*</code>	<code>red bold</code>	Mirrors the value of option <code>style</code> .

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[direnv]
disabled = false
```

Docker Context

The `docker_context` module shows the currently active [Docker context](#) if it's not set to `default` or if the `DOCKER_MACHINE_NAME`, `DOCKER_HOST` or `DOCKER_CONTEXT` environment variables are set (as they are meant to override the context in use).

Options

Option	Default	Help
<code>format</code>	<code>'via[\$symbol\$context](\$style)'</code>	The

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	symbol	'🐳'	In be the co
	only_with_files	true	Or the
	detect_extensions	[]	Wi sh me oi s
	detect_files	['docker-compose.yml', 'docker-compose.yaml', 'Dockerfile']	Wi sh me oi s
	detect_folders	[]	Wi sh me oi s
	style	'blue bold'	The me
	disabled	false	Dis ab me

Variables

Variable	Example	Description
context	test_context	The current docker context



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol		MIRRORS the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[docker_context]
format = 'via [🐳 $context](blue bold)'
```

Dotnet

The `dotnet` module shows the relevant version of the [.NET Core SDK](#) for the current directory. If the SDK has been pinned in the current directory, the pinned version is shown. Otherwise the module shows the latest installed version of the SDK.

By default this module will only be shown in your prompt when one or more of the following files are present in the current directory:

- `global.json`
- `project.json`
- `Directory.Build.props`
- `Directory.Build.targets`



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

- *.fsproj
- *.xproj

You'll also need the .NET Core SDK installed in order to use it correctly.

Internally, this module uses its own mechanism for version detection. Typically it is twice as fast as running `dotnet --version`, but it may show an incorrect version if your .NET project has an unusual directory layout. If accuracy is more important than speed, you can disable the mechanism by setting `heuristic = false` in the module options.

The module will also show the Target Framework Moniker (<https://docs.microsoft.com/en-us/dotnet/standard/frameworks#supported-target-frameworks>) when there is a `.csproj` file in the current directory.

Options

Option	Default
<code>format</code>	'via [\$symbol(\$version)(\$tfm)](\$style)'
<code>version_format</code>	'v\${raw}'



[Home](#)

symbol

' .NET '

[Guide](#)

heuristic

true

[Advanced Installation](#)

detect_extensions

['csproj', 'fsproj',
'xproj'][Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

detect_files

['global.json',
'project.json',
'Directory.Build.props'
'Directory.Build.targets',
'Packages.props']

Container

detect_folders

[]

Crystal

style

'bold blue'

Daml

disabled

false

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Variables



Erlang



Home

Guide

Advanced Installation

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

	version	v3.1.201	The version of dotnet sdk
	tfm	netstandard2.0	The Target Framework Moniker that the current project is targeting
	symbol		Mirrors the value of option symbol
	style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[dotnet]
symbol = '💻 '
style = 'green'
heuristic = false
```

Elixir

The elixir module shows the currently installed version of Elixir and Erlang/OTP. By default the module will be shown if any of the following conditions





The current directory contains a mix.exs file.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version \\(OTP \$otp_version\\))]](\$style)'	The format string for the output.
version_format	'v\${raw}'	The format string for the version output.
symbol	'\ud83d\udcbb'	The symbol used for the status indicator.
detect_extensions	[]	The list of file extensions to detect.
detect_files	['mix.exs']	The list of files to detect.
detect_folders	[]	The list of folders to detect.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Elm

style	'bold purple'	The style of the prompt
disabled	false	Disable the prompt

Variables

Variable	Example	Description
version	v1.10	The version of elixir
otp_version		The otp version of elixir
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[elixir]
symbol = '👾 '
```





the following conditions are met:

- The current directory contains a `elm.json` file
- The current directory contains a `elm-package.json` file
- The current directory contains a `.elm-version` file
- The current directory contains a `elm-stuff` folder
- The current directory contains `*.elm` files

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the symbol representation.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the raw version number.
<code>symbol</code>	<code>'\u26bd'</code>	A friendly string representation of the symbol of the language.
<code>detect_extensions</code>	<code>['elm']</code>	Will extend the starship command to detect elm files.
<code>detect_files</code>	<code>['elm.json', 'elm- shim']</code>	Will file shim.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

		' .elm-version']	mc
	detect_folders	['elm-stuff']	Wi fol sh tri mc
	style	'cyan bold'	Th the
	disabled	false	Di: e mc

Variables

Variable	Example	Description
version	v0.19.1	The version of elm
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[elm]
format = 'via [✉ $version](cyan bold) '
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Environment Variable

The `env_var` module displays the current value of a selected environment variables. The module will be shown only if any of the following conditions are met:

- The `variable` configuration option matches an existing environment variable
- The `variable` configuration option is not defined, but the `default` configuration option is

TIP

The order in which `env_var` modules are shown can be individually set by including

`${env_var.foo}` in the top level `format` (as it includes a dot, you need to use `${...}`). By default, the `env_var` module will simply show all `env_var` modules in the order they were defined.

TIP

Multiple environmental variables can be displayed by using a `. .` (see example) If the `variable` configuration option is not set, the module will display value of variable under the name of text after the `.` character.

Example: following configuration will display value of `USER` environment variable

```
# ~/.config/starship.toml
```





DETAILED

UNKNOWN USE

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Explain](#)

Options

Option	Default	Description
symbol	""	The symbol used before displaying the variable value.
variable		The environment variable to be displayed.
default		The default value to be displayed when the selected variable is not defined.
format	"with [\$env_value] (\$style) "	The format for the module.
description	"<env_var module>"	The description of the module that is shown when running starship explain .



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
env_value	Windows NT (if <i>variable</i> would be \$OS)	The environment value of option <i>variable</i>
symbol		Mirrors the value of option <i>symbol</i>
style*	black bold dimmed	Mirrors the value of option <i>style</i>

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[env_var]
variable = 'SHELL'
default = 'unknown shell'
```

Displaying multiple environmental variables:

```
# ~/.config/starship.toml
```

```
[env_var.SHELL]
variable = 'SHELL'
```





Default

Unknown user

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Erlang

The `erlang` module shows the currently installed version of [Erlang/OTP](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `rebar.config` file.
- The current directory contains a `erlang.mk` file.

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the output. The <code>\$symbol</code> placeholder is replaced by the symbol name, and the <code>\$version</code> placeholder is replaced by the Erlang version number. The <code>\$style</code> placeholder is replaced by the style defined in the <code>style</code> option.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the raw Erlang version number. This is used when the <code>symbol</code> option is not specified.
<code>symbol</code>	<code>'(Erlang)'</code>	The symbol to use for the Erlang logo. The symbol is enclosed in parentheses.
<code>style</code>	<code>'bold red'</code>	The style to use for the output. The style is defined as a color (e.g., <code>red</code>) and a font weight (e.g., <code>bold</code>). The style is applied to the entire output.

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

detect_extensions

[]

detect_files

['rebar.config'
, 'erlang.mk']

detect_folders

[]

disabled

false

Variables

Variable	Example	Description
version	v22.1.3	The version of erlang
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)`[erlang]``format = 'via [e $version](bold red) '`

Fennel

The `fennel` module shows the currently installed version of [Fennel](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a file with the `.fnl` extension

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the module.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the raw version.
<code>symbol</code>	<code>' Erlang '</code>	The symbol to use for the language.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	style	'bold green'	
	detect_extensions	['fnl']	
	detect_files	[]	
	detect_folders	[]	
	disabled	false	

Variables

Variable	Example	Description
version	v1.2.1	The version of fennel
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml
```

```
[fennel]
symbol = '` '
```

Fill

The `fill` module fills any extra space on the line with a symbol. If multiple `fill` modules are present in a line they will split the space evenly between them. This is useful for aligning other modules.

Options

Option	Default	Description
<code>symbol</code>	'.'	The symbol used to fill the line.
<code>style</code>	'bold black'	The style for the module.
<code>disabled</code>	<code>false</code>	Disables the <code>fill</code> module

Example

```
# ~/.config/starship.toml
format = 'AA $fill BB $fill CC'
```

```
[fill]
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Produces a prompt that looks like:

AA -----

Fossil Branch

The `fossil_branch` module shows the name of the active branch of the check-out in your current directory.

Options

Option	Default	D
format	'on [\$symbol\$branch](\$style) '	The the Use '\$ refe curr nan
symbol	'ψ '	The use bra the in y dire
style	'bold purple'	The the
truncation_length	2^63 - 1	Tru Fos na gra

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

truncation_symbol

'...'

disabled

true

line
use
a br
was
You
''
synDis
fo
h r

Variables

Variable	Example	Description
branch	trunk	The active Fossil branch
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[fossil_branch]
symbol = '⚡ '
truncation_length = 4
truncation_symbol = ''
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Fossil Metrics

The `fossil_metrics` module will show the number of added and deleted lines in the check-out in your current directory. At least v2.14 (2021-01-20) of Fossil is required.

Options

Option	Default	
<code>format</code>	<code>'([+\$added](\$added_style)([-\$deleted](\$deleted_style)))'</code>	Th the
<code>added_style</code>	<code>'bold green'</code>	Th ad
<code>deleted_style</code>	<code>'bold red'</code>	Th de
<code>only_nonzero_diffs</code>	<code>true</code>	Re on ite
<code>disabled</code>	<code>true</code>	Dis fo s

Variables

Variable	Example	Description
----------	---------	-------------



**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

added	1	the current number of added lines
deleted	2	The current number of deleted lines
added_style*		Mirrors the value of option added_style
deleted_style*		Mirrors the value of option deleted_style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[fossil_metrics]
added_style = 'bold blue'
format = '[+$added]($added_style)/[-$deleted]
```

Google Cloud (gcloud)

The gcloud module shows the current configuration for gcloud CLI. This is based on the `~/.config/gcloud/active_config` file and the `~/.config/gcloud/configurations/config_{CONFIG NAME}` file and the `CLOUDSDK_CONFIG` env var.



When the module is enabled it will always be active,



environment variables has been set.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default
format	'on [\$symbol\$account(@\$domain) (\$region)](\$style) '
symbol	'cloud'
region_aliases	{}
project_aliases	{}
detect_env_vars	[]
style	'bold blue'
disabled	false



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
region	us-central1	The current GCP region
account	foo	The current GCP profile
domain	example.com	The current GCP profile domain
project		The current GCP project
active	default	The active config name written in ~/.config /gcloud /active_config
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Examples

Display account and project

```
# ~/.config/starship.toml
```

```
[gcloud]
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Display active config name only

```
# ~/.config/starship.toml
```

```
[gcloud]
format = '[${symbol$active}(${style}) '
style = 'bold yellow'
```

Display account and aliased region

```
# ~/.config/starship.toml
```

```
[gcloud]
symbol = 'G'
[gcloud.region_aliases]
us-central1 = 'uc1'
asia-northeast1 = 'an1'
```

Display account and aliased project

```
# ~/.config/starship.toml
```

```
[gcloud]
format = 'on [${symbol$account(@$domain)($project)} ${gcloud.project_aliases}]
very-long-project-name = 'vlpn'
```

Git Branch

The `git_branch` module shows the active branch of the repo in your current directory.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default
always_show_remote	false
format	'on [\$symbol\$branch(:\$remote)](\$style) '
symbol	'⠇ '
style	'bold purple'
truncation_length	2^63 - 1
truncation_symbol	'...'



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

only_attached

false

ignore_branches

[]

disabled

false

Variables

Variable	Example	Description
branch	master	The current branch name, falls back to HEAD if there's no current branch (e.g. git detached HEAD).
remote_name	origin	The remote name.
remote_branch	master	The name of the branch tracked



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

		remote_name .
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[git_branch]
symbol = '⚡ '
truncation_length = 4
truncation_symbol = ''
ignore_branches = ['master', 'main']
```

Git Commit

The `git_commit` module shows the current commit hash and also the tag (if any) of the repo in your current directory.

Options

Option	Default	Description
commit_hash_length	7	The length of the

**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

			com hash
	format	'[\\(\$hash\$ta g\\)](\$style) '	The f for th modi
	style	'bold green'	The s the n
	only_detached	true	Only git cc hash in de HEAL
	tag_disabled	true	Disab show info i git t m
	tag_max_candidates	0	How com consi tag d The c only exact matc
	tag_symbol	' ↗ '	Tag s prefi info s
	disabled	false	Disab git t m

Variables

Variable	Example	Description
----------	---------	-------------

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

hash	b703eb3	The current git commit hash
tag	v1.0.0	The tag name if showing tag info is enabled.
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[git_commit]
commit_hash_length = 4
tag_symbol = '.tagName'
```

Git State

The `git_state` module will show in directories which are part of a git repository, and where there is an operation in progress, such as: *REBASING*, *BISECTING*, etc. If there is progress information (e.g., REBASING 3/10), that information will be shown too.

Options

Option	Default
rebase	'REBASING'



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

merge

'MERGING'

revert

'REVERTING'

cherry_pick

'CHERRY-PICKING'

bisect

'BISECTING'

am

'AM'





Home

Guide

Advanced Installation

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

am_or_rebase

'AM/REBASE'

style

'bold yellow'

format

```
'\($state
$progress_current/$progress_
]($style)\) '
```

disabled

false

Variables

Variable	Example	Description
state	REBASING	The current state of the repo
progress_current	1	The current operation progress
progress_total	2	The total operation progress



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

mirrors the
value of
option
style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[git_state]
format = '[\($state( $progress_current of $progress_total $percentage) $branch $files) $cherry_pick]($bold $color)'
```

Git Metrics

The `git_metrics` module will show the number of added and deleted lines in the current git repository.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option	Default	D

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

added_style	'bold green'	In the config file
deleted_style	'bold red'	The style for deleted lines
only_nonzero_diffs	true	Restarts for each diff
format	'([+\$added](\$added_style)([-\$deleted](\$deleted_style)))'	The format for each diff
disabled	true	Disable styling
ignore_submodules	false	Ignores changes in submodules

Variables

Variable	Example	Description
added	1	The current number of added lines
deleted	2	The current number of deleted lines
added_style*		Mirrors the value of option added_style



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

deleted_style*

mirrors the value
of option
deleted_style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[git_metrics]
added_style = 'bold blue'
format = '[+$added]($added_style)/[-$deleted]
```

Git Status

The `git_status` module shows symbols representing the state of the repo in your current directory.

TIP

The Git Status module is very slow in Windows directories (for example under `/mnt/c/`) when in a WSL environment. You can disable the module or use the `windows_starship` option to use a Windows-native Starship executable to compute `git_status` for those paths.

Options



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

format	'([\\$all_status\$ahead,d\]]](\$style))'
conflicted	'='
ahead	'↑'
behind	'↓'
diverged	'↔'
up_to_date	''
untracked	'?'
stashed	'\$'
modified	'!'
staged	'+'
renamed	'»'
deleted	'x'



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

typechanged

""

style

'bold red'

ignore_submodules

false

disabled

false

windows_starship

Variables

The following variables can be used in `format :`

Variable	
all_status	Shortcut for <code>\$conflicted\$stashed\$delet</code>
ahead_behind	Displays diverged , ahead , based on the current status of the
conflicted	Displays conflicted when this

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

untracked	Displays untracked when there is no tracked directory.
stashed	Displays stashed when a stash is present.
modified	Displays modified when there is a modified directory.
staged	Displays staged when a new file is staged.
renamed	Displays renamed when a rename operation is performed.
deleted	Displays deleted when a file's state is deleted.
typechanged	Displays typechange when a file's type changes.
style*	Mirrors the value of option style.

*: This variable can only be used as a part of a style string

The following variables can be used in diverged :

Variable	Description
ahead_count	Number of commits ahead of the tracking branch
behind_count	Number of commits behind the tracking branch

The following variables can be used in conflicted , ahead , behind , untracked , stashed , modified , staged , renamed and deleted :

Variable	Description
count	Show the number of files



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml

[git_status]
conflicted = '⚠'
ahead = '↑'
behind = '⬇'
diverged = '↔'
up_to_date = '✓'
untracked = '🤷'
stashed = '📦'
modified = '📝'
staged = '[++\($count\)](green)'
renamed = '👉'
deleted = '🗑'
```

Show ahead/behind count of the branch being tracked

```
# ~/.config/starship.toml

[git_status]
ahead = '↑${count}'
diverged = '↑${ahead_count}↓${behind_count}'
behind = '↓${count}'
```

Use Windows Starship executable on Windows paths in WSL

```
# ~/.config/starship.toml

[git_status]
windows_starship = '/mnt/c/Users/username/sco
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Go

The `golang` module shows the currently installed version of [Go](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `go.mod` file
- The current directory contains a `go.sum` file
- The current directory contains a `go.work` file
- The current directory contains a `glide.yaml` file
- The current directory contains a `Gopkg.yml` file
- The current directory contains a `Gopkg.lock` file
- The current directory contains a `.go-version` file
- The current directory contains a `Godeps` directory
- The current directory contains a file with the `.go` extension

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the module.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the version value.
<code>symbol</code>	<code>'\${symbol}'</code>	A placeholder for the symbol representation.

**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

detect_extensions

['go']

detect_files

['go.mod',
'go.sum',
'go.work',
'glide.yaml',
'Gopkg.yml',
'Gopkg.lock',
'.go-version']

detect_folders

['Godeps']

style

'bold cyan'

not_capable_style

'bold red'

disabled

false

Variables

Variable	Example	Description
----------	---------	-------------

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	version	v1.12.1	line version or go
	mod_version	1.16	go version requirement as set in the go directive of go.mod . Will only show if the version requirement does not match the go version.
	symbol		Mirrors the value of option symbol
	style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[golang]
format = 'via [${symbol} ${version}](${mod_version})'
```

Using mod_version

```
# ~/.config/starship.toml

[golang]
format = 'via [${symbol} ${version}](${mod_version})'
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Guix-shell

The `guix_shell` module shows the [guix-shell](#) environment. The module will be shown when inside a guix-shell environment.

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol] (\$style) '</code>	The format for the module.
<code>symbol</code>	<code>'λ '</code>	A format string representing the symbol of guix-shell.
<code>style</code>	<code>'yellow bold'</code>	The style for the module.
<code>disabled</code>	<code>false</code>	Disables the <code>guix_shell</code> module.

Variables

Variable	Example	Description
<code>symbol</code>		Mirrors the value of option <code>symbol</code>
<code>style*</code>		Mirrors the value of option <code>style</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml

[guix_shell]
disabled = true
format = 'via [晌](yellow bold) '
```

Gradle

The `gradle` module shows the version of the [Gradle Wrapper](#) currently used in the project directory.

By default the module will be shown if any of the following conditions are met:

- The current directory contains a `gradle/wrapper` `/gradle-wrapper.properties` directory.
- The current directory contains a file ending with `.gradle` or `.gradle.kts`.

The `gradle` module is only able to read your Gradle Wrapper version from your config file, we don't execute your wrapper, because of the security concerns.

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format of the output. You can use <code>\$symbol</code> to get the symbol name, <code>\$version</code> to get the version and <code>\$style</code> to get the style.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

version_format

'v\${raw}'

symbol

'G'

detect_extensions

['gradle',
'gradle.kts']

detect_files

[]

detect_folders

['gradle']

style

'bold bright-cyan'

disabled

false

recursive

false

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
version	v7.5.1	The version of gradle
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Haskell

The haskell module finds the current selected GHC version and/or the selected Stack snapshot.

By default the module will be shown if any of the following conditions are met:

- The current directory contains a stack.yaml file
- The current directory contains any .hs , .cabal , or .hs-boot file

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	To format the output of the Haskell module.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	symbol	'λ '	AT str rep the of
	detect_extensions	['hs', 'cabal', 'hs-boot']	Wl ext sho tri mc
	detect_files	['stack.yaml', 'cabal.project']	Wl file sho tri mc
	detect_folders	[]	Wl fol sho tri mc
	style	'bold purple'	Th the
	disabled	false	Dis ha mc

Variables

Variable	Example	Description
version		ghc_version or snapshot depending on whether the current project is a Stack project



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

	snapshot	lts-18.12	Currently selected Stack snapshot
	ghc_version	9.2.1	Currently installed GHC version
	symbol		Mirrors the value of option symbol
	style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Haxe

The `haxe` module shows the currently installed version of [Haxe ↗](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `project.xml`, `Project.xml`, `application.xml`, `haxelib.json`, `hxformat.json` or `.haxerc` file
- The current directory contains a `.haxelib` or a `haxe_libraries` directory
- The current directory contains a file with the `.hx` or `.hxml` extension

Options

Option	Default	C



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	format	'via [\$symbol(\$version)](\$style)'	for mr
	version_format	'v\${raw}'	vi - l l
	detect_extensions	['hx', 'hxml']	ve sl tr rr
	detect_files	['project.xml', 'Project.xml', 'application.xml' , 'haxelib.json', 'hxformat.json', .haxerc']	v fi sl tr rr
	detect_folders	['.haxelib', 'haxe_libraries']	vf sl tr rr
	symbol	'%'	As st re tt o
	style	'bold fg:202'	T tt
	disabled	false	l m



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
version	v4.2.5	The version of haxe
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[haxe]
format = "via [* $version](bold fg:202) "
```

Helm

The helm module shows the currently installed version of Helm . By default the module will be shown if any of the following conditions are met:

- The current directory contains a helmfile.yaml file
- The current directory contains a Chart.yaml file



Options

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Explain](#)

format	'via [\$symbol(\$version)](\$style)'	I f or
version_format	'v\${raw}'	T f A v i l i
detect_extensions	[]	V e: sl tr n
detect_files	['helmfile.yaml' , 'Chart.yaml']	V fi sl tr n
detect_folders	[]	V fc sl tr n
symbol	'*' '	A st re tl o
style	'bold white'	T t!
disabled	false	D n

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
version	v3.1.1	The version of <code>helm</code>
symbol		Mirrors the value of option <code>symbol</code>
style*		Mirrors the value of option <code>style</code>

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[helm]
format = 'via [* $version](bold white) '
```

Hostname

The `hostname` module shows the system hostname.

Options

Option	Default
<code>ssh_only</code>	true



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

ssh_symbol

'🌐 '

trim_at

'.'

detect_env_vars

[]

format

'[\$ssh_symbol\$hostname
](\$style) in '

style

'bold dimmed green'

disabled

false

Variables



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

hostname	computer	The hostname or the computer
style*		Mirrors the value of option style
ssh_symbol	'🌐'	The symbol to represent when connected to SSH session

*: This variable can only be used as a part of a style string

Examples

Always show the hostname

```
# ~/.config/starship.toml
```

```
[hostname]
ssh_only = false
format = '[${ssh_symbol}](bold blue) on [$hostname](bold magenta)'
trim_at = '.companyname.com'
disabled = false
```

Hide the hostname in remote tmux sessions

```
# ~/.config/starship.toml
```

```
[hostname]
ssh_only = false
detect_env_vars = ['!TMUX', 'SSH_CONNECTION']
disabled = false
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Java

The `java` module shows the currently installed version of [Java](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `pom.xml`, `build.gradle.kts`, `build.sbt`, `.java-version`, `deps.edn`, `project.clj`, `build.boot`, or `.sdkmanrc` file
- The current directory contains a file with the `.java`, `.class`, `.gradle`, `.jar`, `.clj`, or `.cljs` extension

Options

Option	Default
<code>format</code>	<code>'via [\${symbol}(\${version})](\${style})'</code>
<code>version_format</code>	<code>'v\${raw}'</code>
<code>detect_extensions</code>	<code>['java', 'class', 'gradle', 'jar', 'cljs', 'cljc']</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_files

```
[ 'pom.xml',
  'build.gradle.kts',
  'build.sbt',
  '.java-version',
  'deps.edn',
  'project.clj',
  'build.boot',
  '.sdkmanrc' ]
```

detect_folders

[]

symbol

style

'red dimmed'

disabled

false

Variables

Variable	Example	Description
version	v14	The version of java
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml
```

```
[java]
symbol = '⭐'
```

Jobs

The `jobs` module shows the current number of jobs running. The module will be shown only if there are background jobs running. The module will show the number of jobs running if there are at least 2 jobs, or more than the `number_threshold` config value, if it exists. The module will show a symbol if there is at least 1 job, or more than the `symbol_threshold` config value, if it exists. You can set both values to 0 in order to *always* show the symbol and number of jobs, even if there are 0 jobs running.

The default functionality is:

- 0 jobs -> Nothing is shown.
- 1 job -> `symbol` is shown.
- 2 jobs or more -> `symbol + number` are shown.

WARNING

This module is not supported on tcsh and nu.

WARNING

The `threshold` option is deprecated, but if



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

job, or more than the `threshold` config value, if it exists. If `threshold` is set to 0, then the module will also show when there are 0 jobs running.

Options

Option	Default	
<code>threshold</code> *	1	Shows the number of jobs.
<code>symbol_threshold</code>	1	The threshold for showing symbols.
<code>number_threshold</code>	2	The threshold for showing numbers.
<code>format</code>	<code>'[\$symbol\$number](\$style)'</code>	The format string.
<code>symbol</code>	<code>'♦'</code>	The symbol character.
<code>style</code>	<code>'bold blue'</code>	The style for the numbers.
<code>disabled</code>	<code>false</code>	Disables the module.

*: This option is deprecated, please use the `number_threshold` and `symbol_threshold` options



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

Variables

Variable	Example	Description
number	1	The number of jobs
symbol		Mirrors the value of option <code>symbol</code>
style*		Mirrors the value of option <code>style</code>

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[jobs]
symbol = '+ '
number_threshold = 4
symbol_threshold = 0
```

Julia

The `julia` module shows the currently installed version of [Julia](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `Project.toml` file
- The current directory contains a `Manifest.toml` file
- The current directory contains a file with the `.jl`



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	The format string for the output.
version_format	'v\${raw}'	The format string for the version output.
detect_extensions	['jl']	File extensions to detect.
detect_files	['Project.toml', 'Manifest.toml']	Files to detect.
detect_folders	[]	Folders to detect.
symbol	'ø'	A symbol to represent the current shell.
style	'bold purple'	The style for the detected symbols.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

disabled	false	DIS j mc
----------	-------	----------------

Variables

Variable	Example	Description
version	v1.4.0	The version of julia
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[julia]
symbol = ':: '
```

Kotlin

The kotlin module shows the currently installed version of [Kotlin](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a .kt or a .kts file



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	The format string for the prompt.
version_format	'v\${raw}'	The format string for the version part of the prompt.
detect_extensions	['kt', 'kts']	File extensions to detect for Kotlin support.
detect_files	[]	File names to detect for specific language support.
detect_folders	[]	Folder names to detect for specific language support.
symbol	'K'	The symbol used for the Kotlin language indicator.





Home

Guide

Advanced Installation

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

	style	'bold blue'	
	kotlin_binary	'kotlin'	
	disabled	false	

Variables

Variable	Example	Description
version	v1.4.21	The version of kotlin
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[kotlin]
symbol = '₭ '
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)[`kotlin`]

```
# Uses the Kotlin Compiler binary to get the :  
kotlin_binary = 'kotlinc'
```

Kubernetes

Displays the current [Kubernetes context](#) name and, if set, the namespace, user and cluster from the kubeconfig file. The namespace needs to be set in the kubeconfig file, this can be done via `kubectl config set-context starship-context --namespace astronaut`. Similarly, the user and cluster can be set with `kubectl config set-context starship-context --user starship-user` and `kubectl config set-context starship-context --cluster starship-cluster`. If the `$KUBECONFIG` env var is set the module will use that if not it will use the `~/.kube/config`.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

When the module is enabled it will always be active, unless any of `detect_extensions`, `detect_files` or `detect_folders` have been set in which case the module will only be active in directories that match those conditions.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

WARNING

The `context_aliases` and `user_aliases` options are deprecated. Use `contexts` and the corresponding `context_alias` and `user_alias` options instead.

Option	Default
<code>symbol</code>	'*
<code>format</code>	'[\$symbol\$context(\$namespace)](\$style) in '
<code>style</code>	'cyan bold'
<code>context_aliases</code> *	{}
<code>user_aliases</code> *	{}
<code>detect_extensions</code>	[]



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_files

[]

detect_folders

[]

contexts

[]

disabled

true

*: This option is deprecated, please add contexts with the corresponding context_alias and user_alias options instead.

To customize the style of the module for specific environments, use the following configuration as part of the contexts list:

Variable	Description
context_pattern	Required Regular expression to match current Kubernetes context name.
user_pattern	Regular expression to match current Kubernetes user name.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

context_alias	Context alias to display instead of the full context name.
user_alias	User alias to display instead of the full user name.
style	The style for the module when using this context. If not set, will use module's style.
symbol	The symbol for the module when using this context. If not set, will use module's symbol.

Note that all regular expression are anchored with `^<pattern>$` and so must match the whole string. The `*_pattern` regular expressions may contain capture groups, which can be referenced in the corresponding alias via `$name` and `$N` (see example below and the [rust Regex::replace\(\) documentation](#)).

Variables

Variable	Example	Description
context	starship-context	The current kubernetes context name
namespace	starship-namespace	If set, the current kubernetes namespace



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

user	starship-user	If set, the current kubernetes user
cluster	starship-cluster	If set, the current kubernetes cluster
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[kubernetes]
format = 'on [⛵ ($user on )($cluster in )$cor
disabled = false
contexts = [
    { context_pattern = "dev.local.cluster.k8s",
]
```

Only show the module in directories that contain a k8s file.

```
# ~/.config/starship.toml

[kubernetes]
disabled = false
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Kubernetes Context specific config

The `contexts` configuration option is used to customise what the current Kubernetes context name looks like (style and symbol) if the name matches the defined regular expression.

```
# ~/.config/starship.toml

[[kubernetes.contexts]]
# "bold red" style + default symbol when Kube
# equals "admin_user"
context_pattern = "production"
user_pattern = "admin_user"
style = "bold red"
context_alias = "prod"
user_alias = "admin"

[[kubernetes.contexts]]
# "green" style + a different symbol when Kube
context_pattern = ".*openshift.*"
style = "green"
symbol = "\u266a "
context_alias = "openshift"

[[kubernetes.contexts]]
# Using capture groups
# Contexts from GKE, AWS and other cloud prov:
# The following entry matches on the GKE form:
# and renames every matching kube context int:
context_pattern = "gke_.*(?P<cluster>[\w-]+"
context_alias = "gke-$cluster"
```

Line Break



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

Options

Option	Default	Description
disabled	false	Disables the <code>line_break</code> module, making the prompt a single line.

Example

```
# ~/.config/starship.toml

[line_break]
disabled = true
```

Local IP

The `localip` module shows the IPv4 address of the primary network interface.

Options

Option	Default	Description
ssh_only	true	Only show IP address when connected to an SSH session.
format	'[\$localipv4](\$style) '	The format for the



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'bold yellow'	The style for the module.
disabled	true	Disables the localip module.

Variables

Variable	Example	Description
localipv4	192.168.1.13	Contains the primary IPv4 address
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[localip]
ssh_only = false
format = '@[$localipv4](bold red) '
disabled = false
```

Lua



The lua module shows the currently installed version of [Lua](#). By default the module will be shown if any of

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

- Prompt
- AWS
- Azure
- Battery
- Buf
- Bun
- C
- Character
- CMake
- COBOL / GNUCOBOL
- Command Duration
- Conda**
- Container
- Crystal
- Daml
- Dart
- Deno
- Directory
- Direnv
- Docker Context
- Dotnet
- Elixir
- Elm
- Environment Variable
- ESLint

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	The format string to use for the output. This is a template string where \$version is replaced by the current version and \$style is replaced by the current style.
version_format	'v\${raw}'	The format string to use for the output when the current version is raw (e.g., '1.2.3').
symbol	'🌙 '	The symbol to use for the output when the current style is 'night'.
detect_extensions	['lua']	File extensions to detect when determining the current language.
detect_files	'.lua-version'	File name to detect when determining the current language.
detect_folders	['lua']	Folder names to detect when determining the current language.

**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

style	'bold blue'	The color of the prompt
lua_binary	'lua'	Co... the... bir... Star... exe... wh... ge... ve...
disabled	false	Dis... li... mc...

Variables

Variable	Example	Description
version	v5.4.0	The version of lua
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[lua]
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Memory Usage

The `memory_usage` module shows current system memory and swap usage.

By default the swap usage is displayed if the total system swap is non-zero.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option	Default	Description
<code>threshold</code>	75	Hide the memory usage unless it exceeds this percentage.
<code>format</code>	<code>'via \$symbol [\${ram}]\` \${swap}] (\$style)'</code>	The format for the module.
<code>symbol</code>	<code>'🐏'</code>	The symbol used before displaying the memory usage.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'bold dimmed white'	The style for the module.
disabled	true	Disables the memory_usage module.

Variables

Variable	Example	Description
ram	31GiB/65GiB	The usage/total RAM of the current system memory.
ram_pct	48%	The percentage of the current system memory.
swap**	1GiB/4GiB	The swap memory size of the current system swap memory file.
swap_pct**	77%	The swap memory percentage of the current system swap memory file.
symbol	⌚	Mirrors the value of option symbol
style*		Mirrors the value of option



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

:** This variable can only be used as a part of a style string *:** The SWAP file information is only displayed if detected on the current system

Example

```
# ~/.config/starship.toml

[memory_usage]
disabled = false
threshold = -1
symbol = ' '
style = 'bold dimmed green'
```

Meson

The `meson` module shows the current Meson developer environment status.

By default the Meson project name is displayed, if `$MESON_DEVENV` is set.

Options

Option	Default	Description
<code>truncation_length</code>	<code>2^32 - 1</code>	The truncation length of the Meson project name. If the name is longer than this value, it will be truncated. The default value is <code>2^32 - 1</code> , which is approximately 4.3 billion characters. This value is also used for the <code>truncation_symbol</code> .
<code>truncation_symbol</code>	<code>'...'</code>	The symbol used to indicate truncation of the Meson project name. The default value is <code>'...'</code> .

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

			pr na tr Yo ' syi
	format	'via [\$symbol\$project](\$style) '	The for mc
	symbol	'● '	The us dis the na
	style	'blue bold'	The for mc
	disabled	false	Dis the mc

Variables

Variable	Example	Description
project	starship	The current Meson project name
symbol	⌚	Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

Example

```
# ~/.config/starship.toml

[meson]
disabled = false
truncation_symbol = '---'
symbol = ' '
style = 'bold dimmed green'
```

Mercurial Branch

The `hg_branch` module shows the active branch and topic of the repo in your current directory.

Options

Option	Default
<code>symbol</code>	' ' ' ' ' '
<code>style</code>	'bold purple'
<code>format</code>	'on [\$symbol\$branch(:\$topic)](\$style) '



**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

truncation_length

2^63 - 1

truncation_symbol

'...'

disabled

true

Variables

Variable	Example	Description
branch	master	The active mercurial branch
topic	feature	The active mercurial topic
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

```
[hg_branch]
format = 'on [Y $branch](bold purple)'
truncation_length = 4
truncation_symbol = ''
```

Nim

The `nim` module shows the currently installed version of [Nim](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `nim.cfg` file
- The current directory contains a file with the `.nim` extension
- The current directory contains a file with the `.nims` extension
- The current directory contains a file with the `.nimble` extension

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the module output.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the version output.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	symbol	'nim'	In user-defined symbols, the value of
	detect_extensions	['nim', 'nims', 'nimble']	Will extend shell-trim mode
	detect_files	['nim.cfg']	Will file shell-trim mode
	detect_folders	[]	Will folder shell-trim mode
	style	'bold yellow'	The foreground color for mode
	disabled	false	Disables the mode

Variables

Variable	Example	Description
version	v1.2.0	The version of nimc
symbol		Mirrors the value of option symbol



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

Mirrors the value of
option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[nim]
style = 'yellow'
symbol = '🦑 '
```

Nix-shell

The `nix_shell` module shows the [nix-shell](#) environment. The module will be shown when inside a nix-shell environment.

Options

Option	Default	Description
format	'via [\$symbol\$state (\$(name \\$))](\\$style) '	The format for the module.
symbol	'✳️ '	A format string representing the symbol of nix-shell.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	style	'bold blue'	The style to apply to the module.
	impure_msg	'impure'	A format string showing when the shell is impure.
	pure_msg	'pure'	A format string showing when the shell is pure.
	unknown_msg	''	A format string showing when it is unknown if the shell is pure/impure.
	disabled	false	Disables the nix_shell module.
	heuristic	false	Attempts to detect new nix_shell-style shells with a heuristic.

Variables

Variable	Example	Description
state	pure	The state of the nix-shell
name	lorri	The name of the nix-shell



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[nix_shell]
disabled = true
impure_msg = '[impure shell](bold red)'
pure_msg = '[pure shell](bold green)'
unknown_msg = '[unknown shell](bold yellow)'
format = 'via [✖ $state( \$(name\))] (bold blue)
```

Node.js

The nodejs module shows the currently installed version of [Node.js](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a package.json file
- The current directory contains a .node-version file
- The current directory contains a .nvmrc file
- The current directory contains a node_modules directory
- The current directory contains a file with the .js, .mjs or .cjs extension



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	Format string for the prompt.
version_format	'v\${raw}'	Format string for the version.
symbol	'⟫ '	Symbol used for the environment variable indicator.
detect_extensions	['js', 'mjs', 'cjs', 'ts', 'mts', 'cts']	File extensions to detect.
detect_files	['package.json', .node-version']	Files to detect.
detect_folders	['node_modules']	Folders to detect.

**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="padding: 5px;">style</td><td style="padding: 5px;">'bold green'</td><td style="width: 10%; text-align: right; padding: 5px;">I t</td></tr> <tr> <td style="padding: 5px;">disabled</td><td style="padding: 5px;">false</td><td style="width: 10%; text-align: right; padding: 5px;">D i n</td></tr> <tr> <td style="padding: 5px;">not_capable_style</td><td style="padding: 5px;">'bold red'</td><td style="width: 10%; text-align: right; padding: 5px;">T t w e p p d m N v</td></tr> </table>	style	'bold green'	I t	disabled	false	D i n	not_capable_style	'bold red'	T t w e p p d m N v	
style	'bold green'	I t									
disabled	false	D i n									
not_capable_style	'bold red'	T t w e p p d m N v									

Variables

Variable	Example	Description
version	v13.12.0	The version of node
engines_version	>=12.0.0	node version requirement as set in the engines property of package.json . Will only show if the version requirement does not match the node version.
symbol		Mirrors the value of option symbol



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

mirrors the
value of option
style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[nodejs]
format = 'via [🤖 $version](bold green) '
```

OCaml

The `ocaml` module shows the currently installed version of [OCaml](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a file with `.opam` extension or `_opam` directory
- The current directory contains a `esy.lock` directory
- The current directory contains a `dune` or `dune-project` file
- The current directory contains a `jbuild` or `jbuild-ignore` file
- The current directory contains a `.merlin` file
- The current directory contains a file with `.ml`, `.mli`, `.re` or `.rei` extension



Options

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

format

'via [\${symbol(\$view)}
)(\(\$switch_indicator
)](\$style)'

version_format

'v\${raw}'

symbol

'\${color:red} \${color:blue}'

global_switch_indicator

' '

local_switch_indicator

'*'

detect_extensions

['opam', 'ml', 'l', 'rei']

detect_files

['dune', 'dune-project', 'jbuild', 'jbuild', '.merlin']

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

<code>detect_folders</code>	<code>['_opam', 'esy', 'cabal', 'stack', 'Cargo.toml', 'Cargo.lock', 'mix.exs', 'mix.exs.lock', 'yarn.lock', 'yarn', 'pnpm-lock.yaml', 'pnpm-lock.yaml.journal', 'npm-shrinkwrap.json', 'npm-shrinkwrap.json.journal', 'lockfile', 'lockfile.journal']</code>
<code>style</code>	<code>'bold yellow'</code>
<code>disabled</code>	<code>false</code>

Variables

Variable	Example	Description
<code>version</code>	<code>v4.10.0</code>	The version of ocaml
<code>switch_name</code>	<code>my-project</code>	The active OPAM switch
<code>switch_indicator</code>		Mirrors the value of indicator for currently active OPAM switch
<code>symbol</code>		Mirrors the value of option symbol
<code>style*</code>		Mirrors the value of option style



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Explanation](#)

Example

```
# ~/.config/starship.toml

[ocaml]
format = 'via [🐫 $version]($style) '
```

Open Policy Agent

The `opa` module shows the currently installed version of the OPA tool. By default the module will be shown if the current directory contains a `.rego` file.

Options

Option	Default	Description
<code>format</code>	'via [\$symbol(\$versio n)](\$style)'	The for mc
<code>version_format</code>	'v\${raw}'	The for Av val ri mi m. pi
<code>symbol</code>	'🐫 '	A f str re the of

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_extensions

['rego']

detect_files

[]

detect_folders

[]

style

'bold blue'

disabled

false

Variables

Variable	Example	Description
version	v0.44.0	The version of opa
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml
```

```
[opa]
format = 'via [❶ $version](bold red) '
```

OpenStack

The `openstack` module shows the current OpenStack cloud and project. The module only active when the `OS_CLOUD` env var is set, in which case it will read `clouds.yaml` file from any of the [default locations](#) to fetch the current project in use.

Options

Option	Default	Description
<code>format</code>	<code>'on [\$symbol\$cloud(\\(\$project \\))](\$style) '</code>	The format for the module.
<code>symbol</code>	<code>'☁️ '</code>	The symbol used before displaying the current OpenStack cloud.
<code>style</code>	<code>'bold yellow'</code>	The style for the module.



[Home](#)

disabled

false

Disables
the
openstack
module.

[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
cloud	corp	The current OpenStack cloud
project	dev	The current OpenStack project
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[openstack]
format = 'on [$symbol$cloud(\$(\$project\))]($style $symbol $)'
style = 'bold yellow'
symbol = '☁ '
```

OS



The os module shows the current operating system.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

WARNING

The [os_info](#) crate used by this module is known to be inaccurate on some systems.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option	Default	Description
<code>format</code>	<code>'[\$symbol](\$style)'</code>	The format for the module.
<code>style</code>	<code>'bold white'</code>	The style for the module.
<code>disabled</code>	<code>true</code>	Disables the <code>os</code> module.
<code>symbols</code>		A table that maps each operating system to its symbol.

`symbols` allows you to define arbitrary symbols to display for each operating system type. Operating system types not defined by your configuration use the default symbols table below. All operating systems currently supported by the module are listed below. If you would like an operating system to be added, feel



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

This is the default symbols table.

[os.symbols]

Alpaquita = "🔔 "

Alpine = "🏔️ "

Amazon = "😊 "

Android = "🤖 "

Arch = "⚡️ "

Artix = "⚡️ "

CentOS = "💠 "

Debian = "🕒 "

DragonFly = "🐉 "

Emscripten = "🔗 "

EndeavourOS = "🚀 "

Fedora = "🎩 "

FreeBSD = "😈 "

Garuda = "🦅 "

Gentoo = "ᴳ "

HardenedBSD = "🛡️ "

Illumos = "🐦 "

Linux = "🐧 "

Mabox = "📦 "

Macos = "🍎 "

Manjaro = "🫐 "

Mariner = "🌊 "

MidnightBSD = "🌙 "

Mint = "🌿 "

NetBSD = "🚩 "

NixOS = "❄️ "

OpenBSD = ".RegularFish "

OpenCloudOS = "☁️ "

openEuler = "🦉 "

openSUSE = "🦎 "

OracleLinux = "🦴 "

Pop = "🔍 "

Raspbian = "🍓 "

Redhat = "🎩 "

RedHatEnterprise = "🎩 "

Redox = "🧪 "

Solus = "⛵️ "

SUSE = "🦎 "





WINDOWS -

1

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
symbol		The current operating system symbol from advanced option symbols
name	Arch Linux	The current operating system name
type	Arch	The current operating system type
codename		The current operating system codename, if applicable
edition		The current operating system edition, if applicable
version		The current operating system version, if applicable
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)`[os]`

```
format = "on [($name )]($style)"  
style = "bold blue"  
disabled = false
```

`[os.symbols]`

```
Windows = "Windows"  
Arch = "Arch is the best! "
```

Package Version

The package module is shown when the current directory is the repository for a package, and shows its current version. The module currently supports `npm`, `nimble`, `cargo`, `poetry`, `python`, `composer`, `gradle`, `julia`, `mix`, `helm`, `shards`, `daml` and `dart` packages.

- [npm](#) – The `npm` package version is extracted from the `package.json` present in the current directory
- [Cargo](#) – The `cargo` package version is extracted from the `cargo.toml` present in the current directory
- [Nimble](#) - The `nimble` package version is extracted from the `*.nimble` file present in the current directory with the `nimble dump` command
- [Poetry](#) – The `poetry` package version is extracted from the `pyproject.toml` present in the current directory
- [Python](#) - The `python` package version is extracted from a [PEP 621](#) compliant `pyproject.toml` or a `setup.cfg` present in the current directory



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

current directory

- [Gradle](#) - The gradle package version is extracted from the build.gradle present in the current directory
- [Julia](#) - The package version is extracted from the Project.toml present in the current directory
- [Mix](#) - The mix package version is extracted from the mix.exs present in the current directory
- [Helm](#) - The helm chart version is extracted from the Chart.yaml present in the current directory
- [Maven](#) - The maven package version is extracted from the pom.xml present in the current directory
- [Meson](#) - The meson package version is extracted from the meson.build present in the current directory
- [Shards](#) - The shards package version is extracted from the shard.yml present in the current directory
- [V](#) - The vlang package version is extracted from the v.mod present in the current directory
- [SBT](#) - The sbt package version is extracted from the build.sbt present in the current directory
- [Daml](#) - The daml package version is extracted from the daml.yaml present in the current directory
- [Dart](#) - The dart package version is extracted from the pubspec.yaml present in the current directory

The version being shown is that of the package whose source code is in your current directory, not your package manager.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Desc
format	'is [\$symbol\$version](\$style) '	The f for th modi
symbol	'📦 '	The s used displ the v the pack
version_format	'v\${raw}'	The v form Avail vars: raw maj min pat
style	'bold 208'	The s for th modi
display_private	false	Enab displ versi pack mark priv
disabled	false	Disa the pac modi

Variables



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

version	v1.0.0	The version of your package
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[package]
format = 'via [🎁 $version](208 bold) '
```

Perl

The perl module shows the currently installed version of Perl . By default the module will be shown if any of the following conditions are met:

- The current directory contains a `Makefile.PL` or `Build.PL` file
- The current directory contains a `cpanfile` or `cpanfile.snapshot` file
- The current directory contains a `META.json` file or `META.yml` file
- The current directory contains a `.perl-version` file
- The current directory contains a `.pl`, `.pm` or `.pm5` file



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default
format	'via [\$symbol(\$version)](\$style)'
version_format	'v\${raw}'
symbol	'🐘 '
detect_extensions	['pl', 'pm', 'pod']
detect_files	['Makefile.PL', 'Build.PL', 'cpanfile', 'cpanfile.snapshot' , 'META.json', 'META.yml', '.perl- version']
detect_folders	[]



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'bold 149'
disabled	false

Variables

Variable	Example	Description
version	v5.26.1	The version of perl
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

Example

```
# ~/.config/starship.toml

[perl]
format = 'via [📦 $version]($style) '
```

PHP

The `php` module shows the currently installed version of [PHP](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `composer.json` file



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	Template for the output format.
version_format	'v\${raw}'	Template for the version output format.
symbol	'\${symbol}'	Placeholder for the symbol name.
detect_extensions	['php']	Extensions to detect for PHP.
detect_files	['composer.json', '.php-version']	Files to detect for PHP.
detect_folders	[]	Folders to detect for PHP.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'147 bold'	I fc m
disabled	false	D tl m

Variables

Variable	Example	Description
version	v7.3.8	The version of <code>php</code>
symbol		Mirrors the value of option <code>symbol</code>
style*		Mirrors the value of option <code>style</code>

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[php]
format = 'via [◆ $version](147 bold) '
```

Pijul Channel

The `pijul_channel` module shows the active channel of the repo in your current directory.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
symbol	'\$'	The symbol used to represent the channel name in the prompt.
style	'bold purple'	The style for the channel name.
format	'on [\$symbol\$channel](\$style) '	The format string for the channel name.
truncation_length	2^63 - 1	The truncation length for the channel name.
truncation_symbol	'...'.	The truncation symbol for the channel name.
disabled	true	Disables the channel name.

Pulumi



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

TIP

By default the Pulumi version is not shown, since it takes an order of magnitude longer to load than most plugins (~70ms). If you still want to enable it, follow the example shown below.

By default the module will be shown if any of the following conditions are met:

- The current directory contains either `Pulumi.yaml` or `Pulumi.yml`
- A parent directory contains either `Pulumi.yaml` or `Pulumi.yml` unless `search_upwards` is set to `false`

Options

Option	Default
<code>format</code>	<code>'via [\$symbol(\$username@\$stack][\$style) '</code>
<code>version_format</code>	<code>'v\${raw}'</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol

' '

style

'bold 5'

search_upwards

true

disabled

false

Variables

Variable	Example	Description
version	v0.12.24	The version of pulumi
stack	dev	The current Pulumi stack
username	alice	The current Pulumi username
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

With Pulumi Version

```
# ~/.config/starship.toml
```

```
[pulumi]
format = '[🐋 ($version )$stack]($style) '
```

Without Pulumi version

```
# ~/.config/starship.toml
[pulumi]
symbol = '🐋 '
format = '[$symbol$stack]($style) '
```

PureScript

The `purescript` module shows the currently installed version of [PureScript](#) version. By default the module will be shown if any of the following conditions are met:

- The current directory contains a `spago.dhall` file
- The current directory contains a file with the `.purs` extension

Options

Option	Default	Help
<code>format</code>	'via [\$symbol(\$versio	Th for

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

version_format

'v\${raw}'

symbol

'<=>'

detect_extensions

['purs']

detect_files

['spago.dhall']

detect_folders

[]

style

'bold white'

disabled

false

The
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of
PuWi
file
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tri
mcWi
fol
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tri
mcTh
theDi
pi
t

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

version	0.13.5	The version of purescript
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[purescript]
format = 'via [$symbol$version](bold white)'
```

Python

The python module shows the currently installed version of Python and the current Python virtual environment if one is activated.

If pyenv_version_name is set to true , it will display the pyenv version name. Otherwise, it will display the version number from python --version .

By default the module will be shown if any of the following conditions are met:

- The current directory contains a .python-version file
- The current directory contains a Pipfile file



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

file

- The current directory contains a `requirements.txt` file
- The current directory contains a `setup.py` file
- The current directory contains a `tox.ini` file
- The current directory contains a file with the `.py` extension.
- A virtual environment is currently activated

Options

Option	Default
<code>format</code>	<code>'via [\${symbol}\${pyenv_pref}](\${version})(\(\$virtualenv\)\])(\$style)'</code>
<code>version_format</code>	<code>'v\${raw}'</code>
<code>symbol</code>	<code>'🔗'</code>
<code>style</code>	<code>'yellow bold'</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	pyenv_version_name	false
	pyenv_prefix	'pyenv'
	python_binary	<pre>['python', 'python3', 'python2']</pre>
	detect_extensions	<pre>['py']</pre>
	detect_files	<pre>'.python-version', 'Pipfile', '__init__.py', 'pyproject.toml', 'requirements.txt', 'setup.py', 'tox.ini']</pre>
	detect_folders	<pre>[]</pre>
	disabled	false



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

The `python_binary` variable accepts either a string or a list of strings. Starship will try executing each binary until it gets a result. Note you can only change the binary that Starship executes to get the version of Python not the arguments that are used.

The default values and order for `python_binary` was chosen to first identify the Python version in a `virtualenv`/`conda` environments (which currently still add a `python`, no matter if it points to `python3` or `python2`). This has the side effect that if you still have a system Python 2 installed, it may be picked up before any Python 3 (at least on Linux Distros that always symlink `/usr/bin/python` to Python 2). If you do not work with Python 2 anymore but cannot remove the system Python 2, changing this to '`python3`' will hide any Python version 2, see example below.

Variables

Variable	Example	Description
<code>version</code>	'v3.8.1'	The version of <code>python</code>
<code>symbol</code>	' '	Mirrors the value of option <code>symbol</code>
<code>style</code>	'yellow bold'	Mirrors the value of option <code>style</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

pyenv_prefix	'pyenv'	MIRRORS THE value of option pyenv_prefix
virtualenv	'venv'	The current virtualenv name

Example

~/.config/starship.toml

```
[python]
symbol = '🐍'
pyenv_version_name = true
```

~/.config/starship.toml

```
[python]
# Only use the `python3` binary to get the version
python_binary = 'python3'
```

~/.config/starship.toml

```
[python]
# Don't trigger for files with the py extension
detect_extensions = []
```

~/.config/starship.toml

```
[python]
# Display the version of python from inside a venv
#
# Note this will only work when the venv is initialized
# work in the directory that contains the venv
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

R

The `rlang` module shows the currently installed version of R. The module will be shown if any of the following conditions are met:

- The current directory contains a file with the `.R` extension.
- The current directory contains a file with the `.Rd` extension.
- The current directory contains a file with the `.Rmd` extension.
- The current directory contains a file with the `.Rproj` extension.
- The current directory contains a file with the `.Rsx` extension.
- The current directory contains a `.Rprofile` file
- The current directory contains a `.Rproj.user` folder

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	This option defines the format string for the R version output. It uses template-like syntax where <code>\$symbol</code> is the symbol name (e.g., <code>base</code> , <code>tidyverse</code>), <code>\$version</code> is the version number, and <code>\$style</code> is the style of the output.
<code>version_format</code>	<code>'v\${raw}'</code>	This option defines the format string for the raw R version output. It uses template-like syntax where <code>v</code> is the prefix and <code>raw</code> is the raw version string.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol	'▲'	Af str rep the of
style	'blue bold'	The the
detect_extensions	['R', 'Rd', 'Rmd', 'Rproj', 'Rsx']	Wi ext sho tri mc
detect_files	'.Rprofile'	Wi file sho tri mc
detect_folders	'.Rproj.user'	Wi fol sho tri mc
disabled	false	Dis r

Variables

Variable	Example	Description
version	v4.0.5	The version of R
symbol		Mirrors the value of option symbol
style	'blue bold'	Mirrors the value of option style



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml

[rlang]
format = 'with [triangle-down $version](blue bold) '
```

Raku

The `raku` module shows the currently installed version of [Raku](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `META6.json` file
- The current directory contains a `.p6`, `.pm6`,
`.raku`, `.rakumod` or `.pod6`

Options

Option	Default
<code>format</code>	<code>'via [\$symbol(\$version-\$vm_version)](\$style)'</code>
<code>version_format</code>	<code>'v\${raw}'</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol

' '

detect_extensions

['p6', 'pm6', 'pod6', 'raku', 'rakumod']

detect_files

['META6.json']

detect_folders

[]

style

'bold 149'

disabled

false

Variables

Variable	Example	Description
version	v6.d	The version of raku
vm_version	moar	The version of VM raku is built on



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol		Mirrors the value of option <code>symbol</code>
style*		Mirrors the value of option <code>style</code>

Example

```
# ~/.config/starship.toml
```

```
[raku]
```

```
format = 'via [📦 $version]($style) '
```

Red

By default the `red` module shows the currently installed version of [Red](#). The module will be shown if any of the following conditions are met:

- The current directory contains a file with `.red` or `.reds` extension

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the red module. It uses the <code>\$symbol</code> placeholder for the module name and the <code>\$version</code> placeholder for the installed version.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the red module when it's a dependency of another module. It uses the <code>v\${raw}</code> placeholder to show the raw version string.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

			symbol	'▲'	A friendly symbol representing the current status or configuration.
			detect_extensions	['red']	Will extend the shell's style based on file extensions.
			detect_files	[]	Will file shell's style based on files.
			detect_folders	[]	Will folder shell's style based on folders.
			style	'red bold'	The style to use for the prompt.
			disabled	false	Disables the style.

Variables

Variable	Example	Description
version	v2.5.1	The version of starship.
symbol		Mirrors the value of option symbol.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

Mirrors the value of
option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[red]
symbol = '●'
```

Ruby

By default the `ruby` module shows the currently installed version of [Ruby](#). The module will be shown if any of the following conditions are met:

- The current directory contains a `Gemfile` file
- The current directory contains a `.ruby-version` file
- The current directory contains a `.rb` file
- The environment variables `RUBY_VERSION` or `RBENV_VERSION` are set

Starship gets the current Ruby version by running

```
ruby -v .
```

Options

Option	Default	De
--------	---------	----





Home

Guide

Advanced Installation

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Extras

	format	'via [\$symbol(\$versio n)](\$style)'	In for mc
	version_format	'v\${raw}'	The for Av val ri mi m. pi
	symbol	'💎'	A f str rep the of
	detect_extensions	['rb']	Wi ext sho tri mc
	detect_files	['Gemfile', .ruby-version']	Wi file sho tri mc
	detect_folders	[]	Wi fol sho tri mc
	detect_variables	['RUBY_VERSION' ,'RBENV_VERSION']	Wi en val sho tri mc

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'bold red'	In the
disabled	false	Dis ri mc

Variables

Variable	Example	Description
version	v2.5.1	The version of ruby
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[ruby]
symbol = '▲ '
```

Rust

By default the rust module shows the currently installed version of Rust . The module will be shown if any of the following conditions are met:





extension

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	The format string for the output.
version_format	'v\${raw}'	The format string for the version output.
symbol	'🦀 '	A friendly symbol representing the Starship logo.
detect_extensions	['rs']	File extensions to detect for Rust projects.
detect_files	['Cargo.toml']	File names to detect for Rust projects.
detect_folders	[]	Folders to detect for Rust projects.

[Español](#)

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'bold red'	In the style of the terminal.
disabled	false	Disable the style.

Variables

Variable	Example	Description
version	v1.43.0-nightly	The version of rustc
numver	1.51.0	The numeric component of the rustc version
toolchain	beta	The toolchain version
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[rust]
format = 'via [⚙️ $version](red bold)'
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Scala

The `scala` module shows the currently installed version of [Scala](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `build.sbt`, `.scalaenv` or `.sbtenv` file
- The current directory contains a file with the `.scala` or `.sbt` extension
- The current directory contains a directory named `.metals`

Options

Option	Default	Description
<code>format</code>	<code>'via [\${symbol} (\${version})](\$style)'</code>	The format for the module
<code>version_format</code>	<code>'v\${raw}'</code>	The version format. Available vars are <code>raw</code> , <code>major</code> , <code>minor</code> , <code>patch</code> .
<code>detect_extensions</code>	<code>['sbt', 'scala']</code>	Which extensions should trigger the module.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_files

['.scalaenv',
'.sbtenv',
'build.sbt']VVNICR
filenar
should
trigge
modu

detect_folders

['.metals']

Which
folder
should
trigge
modu

symbol

' \$ ')

A form
string
repres
the sy
of Sca

style

'red dimmed'

The st
the m

disabled

false

Disabl
scal
modu

Variables

Variable	Example	Description
version	2.13.5	The version of scala
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml
```

```
[scala]
symbol = '⭐'
```

Shell

The `shell` module shows an indicator for currently used shell.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option	Default	Available
<code>bash_indicator</code>	'bsh'	Af rep
<code>fish_indicator</code>	'fsh'	Af rep
<code>zsh_indicator</code>	'zsh'	Af rep
<code>powershell_indicator</code>	'psh'	A rep

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

pwsh_indicator

ion_indicator

elvish_indicator

tcsh_indicator

xonsh_indicator

cmd_indicator

nu_indicator

unknown_indicator

format

style

disabled

AT
rep
de
val
p
r .

'ion'

'esh'

'tsh'

'xsh'

'cmd'

'nu'

''

[\$indicator
](\$style) '

'white bold'

true

AT
rep
de
val
p
r .Af
repAf
repAf
repAf
repAf
repAf
repTh
dis
is lTh
dis
is lTh
mcTh
mcDis
mc

Variables

Variable	Default	Description
----------	---------	-------------



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

indicator		Mirrors the value of indicator for currently used shell.
style*		Mirrors the value of option style .

*: This variable can only be used as a part of a style string

Examples

```
# ~/.config/starship.toml

[shell]
fish_indicator = '❯ '
powershell_indicator = '>_'
unknown_indicator = 'mystery shell'
style = 'cyan bold'
disabled = false
```

SHLVL

The `shlvl` module shows the current [SHLVL](#) ('shell level') environment variable, if it is set to a number and meets or exceeds the specified threshold.

Options

Option	Default	Description
threshold	2	Display threshold

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

format	'[\$symbol\$shlvl](\$style) '	Indicator for the module
symbol	' '	The symbol used to represent the SHLVL
repeat	false	Causes the symbol to be repeated by the current SHLVL amount
repeat_offset	0	Decrements the number of times the symbol is repeated by the offset value
style	'bold yellow'	The style for the module
disabled	true	Disable the sh module

Variables

Variable	Example	Description
shlvl	3	The current value of SHLVL



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[shlvl]
disabled = false
format = '$shlvl level(s) down'
threshold = 3
```

Using repeat and repeat_offset along with character module, one can get prompt like `>>>` where last character is colored appropriately for return status code and preceding characters are provided by shlvl .

```
# ~/.config/starship.toml

[shlvl]
disabled = false
format = '[$symbol$shlvl]($style)'
repeat = true
symbol = '>'
repeat_offset = 1
threshold = 0
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Singularity

The `singularity` module shows the current [Singularity](#) image, if inside a container and `$SINGULARITY_NAME` is set.

Options

Option	Default	Description
<code>format</code>	<code>'[\$symbol][\$env\'](\$style)'</code>	The format for the module.
<code>symbol</code>	<code>''</code>	A format string displayed before the image name.
<code>style</code>	<code>'bold dimmed blue'</code>	The style for the module.
<code>disabled</code>	<code>false</code>	Disables the singularity module.

Variables

Variable	Example	Description
<code>env</code>	<code>centos.img</code>	The current Singularity image
<code>symbol</code>		Mirrors the value of option <code>symbol</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

mirrors the value
of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[singularity]
format = '[📦 ⓘ]($env)]($style) '
```

Solidity

The `solidity` module shows the currently installed version of [Solidity](#). The module will be shown if any of the following conditions are met:

- The current directory contains a file with the `.sol` extension

Options

Option	Default
<code>format</code>	<code>'via [\${symbol}(\${version})](\$style)'</code>
<code>version_format</code>	<code>'v\${major}.\${minor}.\${patch}'</code>



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol 'S '

`compiler ['solc']

detect_extensions ['sol']

detect_files []

detect_folders []

style 'bold blue'

disabled false

Variables

Variable	Example	Description
version	v0.8.1	The version of solidity

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
[solidity]
format = "via [S $version](blue bold)"
```

Spack

The spack module shows the current Spack ↗ environment, if \$SPACK_ENV is set.

Options

Option	Default
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[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

truncation_length

1

symbol

'\$'

style

'bold blue'

format

'via
[\$symbol\$environment
](\$style) '

disabled

false

Variables

Variable	Example	Description
environment	astronauts	The current spack environment
symbol		Mirrors the value of option symbol



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style*

mirrors the
value of option
style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[spack]
format = ['$symbol$environment](dimmed blue)
```

Status

The `status` module displays the exit code of the previous command. If `$success_symbol` is empty (default), the module will be shown only if the exit code is not `0`. The status code will cast to a signed 32-bit integer.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

format	'[\$symbol\$status]	
symbol	'X'	
success_symbol	' '	
not_executable_symbol	'🚫'	
not_found_symbol	'🔍'	
sigint_symbol	'📦'	
signal_symbol	'⚡'	
style	'bold red'	
recognize_signal_code	true	

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

map_symbol	false
pipestatus	false
pipestatus_separator	
pipestatus_format	'\\[\$pipestatus'[\$symbol\$common,\$style]''
pipestatus_segment_format	
disabled	true

Variables



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

status	127	The exit code of the last command
hex_status	0x7F	The exit code of the last command in hex
int	127	The exit code of the last command
common_meaning	ERROR	Meaning of the code if not a signal
signal_number	9	Signal number corresponding to the exit code, or 0 if signalled
signal_name	KILL	Name of the signal corresponding to the exit code, or "" if signalled
maybe_int	7	Contains the exit code number when no meaning has been found
pipestatus		Rendering of individual programs' exit codes, this is only available in pipestatus_form
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Example

```
# ~/.config/starship.toml

[status]
style = 'bg:blue'
symbol = '● '
success_symbol = '● SUCCESS'
format = '[\[$symbol$common_meaning$signal_name$disabled$map_symbol]]'
map_symbol = true
disabled = false
```

Sudo

The `sudo` module displays if sudo credentials are currently cached. The module will only be shown if credentials are cached.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option	Default	Description
<code>format</code>	<code>'[as \$symbol] (\$style)'</code>	The format of the module



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

	symbol	'🌟'	The symbol displayed when credentials are cached.
	style	'bold blue'	The style for the module.
	allow_windows	false	Since windows has no default sudo, default is disabled.
	disabled	true	Disables the sudo module.

Variables

Variable	Example	Description
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```

```
[sudo]
```





disabled = false

Home

Guide

Advanced Installation

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

On windows

\$HOME\.starship\config.toml

[sudo]

allow_windows = true

disabled = false

Swift

By default the `swift` module shows the currently installed version of [Swift](#). The module will be shown if any of the following conditions are met:

- The current directory contains a `Package.swift` file
- The current directory contains a file with the `.swift` extension

Options

Option	Default
<code>format</code>	'via [\$symbol(\$version)][\$style]'



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

version_format

'v\${raw}'

symbol

detect_extensions

['swift']

detect_files

['Package.swift']

detect_folders

[]

style

'bold 202'

disabled

false

Variables



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

version	v5.2.4	The version or swift
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[swift]
format = 'via [${version}](red bold)'
```

Terraform

The terraform module shows the currently selected Terraform workspace and version.

TIP

By default the Terraform version is not shown, since this is slow for current versions of Terraform when a lot of plugins are in use. If you still want to enable it, follow the example shown below.

By default the module will be shown if any of the following conditions are met:





.tfplan or .tfstate extensions

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default
format	'via [\$symbol\$workspace](\$style) '
version_format	'v\${raw}'
symbol	'❖'
detect_extensions	['tf', 'tfplan', 'tfstate']
detect_files	[]
detect_folders	'.terraform'



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	style	'bold 105'
	disabled	false

Variables

Variable	Example	Description
version	v0.12.24	The version of terraform
workspace	default	The current Terraform workspace
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

With Terraform Version

```
# ~/.config/starship.toml

[terraform]
format = '[${version} ${workspace}](${style})'
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)

Without Terraform version

```
# ~/.config/starship.toml
```

```
[terraform]
```

```
format = '[windy $workspace]($style) '
```

Time

The `time` module shows the current **local** time. The `format` configuration value is used by the `chrono` crate to control how the time is displayed. Take a look at the [chrono strftime docs](#) to see what options are available.

TIP

This module is disabled by default. To enable it, set `disabled` to `false` in your configuration file.

Options

Option	Default	Description
<code>format</code>	<code>'at [\$time] (\$style)'</code>	The format string for the module.
<code>use_12hr</code>	<code>false</code>	Enables 12 hour formatting



**Home****Guide****Advanced Installation****Configuration**

Prompt

AWS

Azure

Battery

Buf

Bun

C

Character

CMake

COBOL / GNUCOBOL

Command Duration

Conda

Container

Crystal

Daml

Dart

Deno

Directory

Direnv

Docker Context

Dotnet

Elixir

Elm

Environment Variable

Erlang

time_format

see below

Line chrono
format string

used to
format the
time.

style

'bold
yellow'

The style for
the module
time

utc_time_offset

'local'

Sets the UTC
offset to use.
Range from
 $-24 < x < 24$.
Allows floats
to
accommodate
30/45 minute
timezone
offsets.

disabled

true

Disables the
time
module.

time_range

'-'

Sets the time
range during
which the
module will
be shown.
Times must
be specified in
24-hours
format

If `use_12hr` is `true`, then `time_format` defaults to
`'%r'`. Otherwise, it defaults to `'%T'`. Manually
setting `time_format` will override the `use_12hr`
setting.

Variables

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

time	13:08:10	The current time.
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[time]
disabled = false
format = '⌚[\\[$time \\]]($style) '
time_format = '%T'
utc_time_offset = '-5'
time_range = '10:00:00-14:00:00'
```

Typst

The typst module shows the current installed version of Typst used in a project.

By default, the module will be shown if any of the following conditions are met:

- The current directory contains a template.typ file
- The current directory contains any *.typ file

Options

Option	Default	

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

format	'via [\$symbol(\$versio n)](\$style)'	I fc mr
version_format	'v\${raw}'	T fc A vi I I
symbol	't '	A st re tl o
style	'bold #0093A7'	T tl
detect_extensions	['.typ']	V e: sl tr mr
detect_files	['template.typ']	V fi sl tr
detect_folders	[]	V fc sl tr mr
disabled	false	D mr

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
version	v0.9.0	The version of <code>typst</code> , alias for <code>typst_version</code>
typst_version	default	The current Typst version
symbol		Mirrors the value of option <code>symbol</code>
style*		Mirrors the value of option <code>style</code>

*: This variable can only be used as a part of a style string

Username

The `username` module shows active user's username.

The module will be shown if any of the following conditions are met:

- The current user is root/admin
- The current user isn't the same as the one that is logged in
- The user is currently connected as an SSH session
- The variable `show_always` is set to true

TIP

SSH connection is detected by checking



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

- [Prompt](#)
- [AWS](#)
- [Azure](#)
- [Battery](#)
- [Buf](#)
- [Bun](#)
- [C](#)
- [Character](#)
- [CMake](#)
- [COBOL / GNUCOBOL](#)
- [Command Duration](#)
- [Conda](#)
- [Container](#)
- [Crystal](#)
- [Daml](#)
- [Dart](#)
- [Deno](#)
- [Directory](#)
- [Direnv](#)
- [Docker Context](#)
- [Dotnet](#)
- [Elixir](#)
- [Elm](#)
- [Environment Variable](#)
- [Erlang](#)

does not set up these variables, one workaround is to set one of them with a dummy value.

Options

Option	Default	Description
style_root	'bold red'	The style used when the user is root/admin.
style_user	'bold yellow'	The style used for non-root users.
format	'[\$user] (\$style) in '	The format for the module.
show_always	false	Always shows the username module.
disabled	false	Disables the username module.

Variables

Variable	Example	Description
----------	---------	-------------



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	style	'red bold'	mirrors the value of option style_root when root is logged in and style_user otherwise.
	user	'matchai'	The currently logged-in user ID.

Example

```
# ~/.config/starship.toml

[username]
style_user = 'white bold'
style_root = 'black bold'
format = 'user: [$user]($style) '
disabled = false
show_always = true
```

Vagrant

The vagrant module shows the currently installed version of [Vagrant](#). By default the module will be shown if any of the following conditions are met:

- The current directory contains a `Vagrantfile` file

Options

Option	Default	Description

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

		'via [\$symbol(\$versio n)](\$style)'	In for mc
	format		
	version_format	'v\${raw}'	Th for Av val ri mi m. pi
	symbol	'\$ '	Af str rep the of
	detect_extensions	[]	Wi ext sho tri mc
	detect_files	['Vagrantfile']	Wi file sho tri mc
	detect_folders	[]	Wi fol sho tri mc
	style	'cyan bold'	The the
	disabled	false	Dis pla mc

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Variables

Variable	Example	Description
version	Vagrant 2.2.10	The version of Vagrant
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml

[vagrant]
format = 'via [v $version](bold white) '
```

V

The vlang module shows you your currently installed version of V. By default the module will be shown if any of the following conditions are met:

- The current directory contains a file with .v extension
- The current directory contains a v.mod , vpkg.json or .vpkg-lock.json file



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Options

Option	Default	Description
format	'via [\$symbol(\$version)](\$style)'	The format string for the output.
version_format	'v\${raw}'	The format string for the version output.
symbol	'v '	A prefix for the symbol output.
detect_extensions	['v']	File extensions to detect for files.
detect_files	['v.mod', 'vPKG.json', .vPKG- LOCK.json']	File names to detect for files.
detect_folders	[]	Folders to detect.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

style	'blue bold'	In the terminal, the prompt will be displayed in blue and bold.
disabled	false	Disables the module.

Variables

Variable	Example	Description
version	v0.2	The version of the module.
symbol		Mirrors the value of option symbol.
style*		Mirrors the value of option style.

Example

```
# ~/.config/starship.toml
[vlang]
format = 'via [V $version](blue bold) '
```

VCSh

The vcsh module displays the current active [VCSh](#) repository. The module will be shown only if a repository is currently in use.

Options

Option	Default	Description
--------	---------	-------------



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

	symbol	''	The symbol used before displaying the repository name.
Advanced Installation	style	'bold yellow'	The style for the module.
	format	'vcsh ['\$symbol\$repo](\$style) '	The format for the module.
	disabled	false	Disables the vcsh module.

Variables

Variable	Example	Description
repo	dotfiles if in a VCSH repo named dotfiles	The active repository name
symbol		Mirrors the value of option symbol
style*	black bold dimmed	Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)`[vcsh]``format = '[$repo](bold blue) '`

Zig

By default the `zig` module shows the currently installed version of [Zig](#). The module will be shown if any of the following conditions are met:

- The current directory contains a `.zig` file

Options

Option	Default	Description
<code>format</code>	<code>'via [\$symbol(\$version)](\$style)'</code>	The format string for the Zig version.
<code>version_format</code>	<code>'v\${raw}'</code>	The format string for the raw Zig version.
<code>symbol</code>	<code>'↳ '</code>	The symbol to use for the Zig version.
<code>style</code>	<code>'bold yellow'</code>	The style to use for the Zig version.

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)

Conda

[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

disabled	false	Disables the monitor.
detect_extensions	['zig']	Will extend the shell to trigger mode.
detect_files	[]	Will file shell to trigger mode.
detect_folders	[]	Will folder shell to trigger mode.

Variables

Variable	Example	Description
version	v0.6.0	The version of zig
symbol		Mirrors the value of option symbol
style*		Mirrors the value of option style

*: This variable can only be used as a part of a style string

Example

```
# ~/.config/starship.toml
```



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

Custom commands

The `custom` modules show the output of some arbitrary commands.

These modules will be shown if any of the following conditions are met:

- The current directory contains a file whose name is in `detect_files`
- The current directory contains a directory whose name is in `detect_folders`
- The current directory contains a file whose extension is in `detect_extensions`
- The `when` command returns 0
- The current Operating System (`std::env::consts::OS`) matches with `os` field if defined.

TIP

Multiple custom modules can be defined by using a `...`

TIP

The order in which custom modules are shown can be individually set by including

`${custom.foo}` in the top level `format` (as it includes a dot, you need to use `${...}`). By default, the `custom` module will simply show all custom modules in the order they were



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

TIP

Issue #1252 [↗](#) contains examples of custom modules. If you have an interesting example not covered there, feel free to share it there!

Command output is printed unescaped to the prompt

Whatever output the command generates is printed unmodified in the prompt. This means if the output contains special sequences that are interpreted by your shell they will be expanded when displayed. These special sequences are shell specific, e.g. you can write a command module that writes bash sequences, e.g. `\h`, but this module will not work in a fish or zsh shell.

Format strings can also contain shell specific prompt sequences, e.g. [Bash ↗](#), [Zsh ↗](#).

Options

Option	Default	Help
command	..	

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

when

false

require_repo

false

shell

S

description

'<custom
module>'

detect_files

[]

detect_folders

[]

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

detect_extensions

[]

symbol

''

style

'bold green'

format

'[\$symbol(\$output)](\$style)'

disabled

false

os

use_stdin

I
t
S
w
fc
T
b
tt
o
T
n
T
n
C
n
t
b
li
w
p
A
b
t
w
c
b
t
st
a:
u
ir
d
t
n
t
sl

[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

ignore_timeout	false	↳
----------------	-------	---

Variables

Variable	Description
output	The output of shell command in <code>shell</code>
symbol	Mirrors the value of option <code>symbol</code>
style*	Mirrors the value of option <code>style</code>

*: This variable can only be used as a part of a style string

Custom command shell

`shell` accepts a non-empty list of strings, where:

- The first string is the path to the shell to use to execute the command.
- Other following arguments are passed to the shell.

If unset, it will fallback to `STARSHIP_SHELL` and then to '`sh`' on Linux, and '`cmd /C`' on Windows.

The `command` will be passed in on `stdin`.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

arguments will automatically be added: `-NoProfile -Command -`. If `shell` is not given or only contains one element and Starship detects Cmd will be used, the following argument will automatically be added: `/c` and `stdin` will be set to `false`. If `shell` is not given or only contains one element and Starship detects Nushell will be used, the following arguments will automatically be added: `-c` and `stdin` will be set to `false`. This behavior can be avoided by explicitly passing arguments to the shell, e.g.

```
shell = ['pwsh', '-Command', '-']
```

Make sure your custom shell configuration exits gracefully

If you set a custom command, make sure that the default Shell used by starship will properly execute the command with a graceful exit (via the `shell` option).

For example, PowerShell requires the `-Command` parameter to execute a one liner. Omitting this parameter might throw starship into a recursive loop where the shell might try to load a full profile environment with starship itself again and hence re-execute the custom command, getting into a never ending loop.

Parameters similar to `-NoProfile` in PowerShell are recommended for other shells as well to avoid extra loading time of a custom profile on every starship invocation.



[Home](#)[Guide](#)[Advanced Installation](#)

Configuration

[Prompt](#)[AWS](#)[Azure](#)[Battery](#)[Buf](#)[Bun](#)[C](#)[Character](#)[CMake](#)[COBOL / GNUCOBOL](#)[Command Duration](#)[Conda](#)[Container](#)[Crystal](#)[Daml](#)[Dart](#)[Deno](#)[Directory](#)[Direnv](#)[Docker Context](#)[Dotnet](#)[Elixir](#)[Elm](#)[Environment Variable](#)[Erlang](#)

implemented, but it's possible that not all shells are covered. Please open an issue ↗ with shell details and starship configuration if you hit such scenario.

Example

```
# ~/.config/starship.toml

[custom.foo]
command = 'echo foo' # shows output of command
detect_files = ['foo'] # can specify filters !
when = ''' test "$HOME" = "$PWD" '''
format = ' transcending [$output]($style)'

[custom.time]
command = 'time /T'
detect_extensions = ['pst'] # filters *.pst files
shell = ['pwsh.exe', '-NoProfile', '-Command']
use_stdin = false
```

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[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and <module>.disabled do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "..." timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

Frequently Asked Questions

What is the configuration used in the demo GIF?

- Terminal Emulator: [iTerm2](#) ↗
 - Theme: Minimal
 - Color Scheme: [Snazzy](#) ↗
 - Font: [FiraCode Nerd Font](#) ↗
- Shell: [Fish Shell](#) ↗
 - Configuration: [matchai's Dotfiles](#) ↗
 - Prompt: [Starship](#) ↗

How do I get command completion as shown in the demo GIF?

Completion support, or autocomplete, is provided by your shell of choice. In the case of the demo, the demo was done with [Fish Shell](#) ↗, which provides completions by default. If you use Z Shell (zsh), I'd suggest taking a look at [zsh-autosuggestions](#) ↗.

Do top level format and <module>.disabled do the same thing?



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and `<module>.disabled` do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "... timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

`<module>.disabled` is the preferred way to do so for these reasons:

- Disabling modules is more explicit than omitting them from the top level `format`
- Newly created modules will be added to the prompt as Starship is updated

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

The way Starship is built, it should be possible to add support for virtually any shell. The `starship` binary is stateless and shell agnostic, so as long as your shell supports prompt customization and shell expansion, Starship can be used.

Here's a small example getting Starship working with bash:

```
sh
# Get the status code from the last command executed
STATUS=$?

# Get the number of jobs running.
NUM_JOBS=$(jobs -p | wc -l)

# Set the prompt to the output of `starship prompt` with PS1
PS1="$(starship prompt --status=$STATUS --jobs=$NUM_JOBS)"
```

The [Bash implementation](#) built into Starship is slightly more complex to allow for advanced features like the [Command Duration module](#) and to ensure



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and <module>.disabled do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "..." timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

For a list of all flags accepted by `starship prompt`, use the following command:

```
starship prompt --help
```

The prompt will use as much context as is provided, but no flags are "required".

How do I run Starship on Linux distributions with older versions of glibc?

If you get an error like "*version 'GLIBC_2.18' not found (required by starship)*" when using the prebuilt binary (for example, on CentOS 6 or 7), you can use a binary compiled with `musl` instead of `glibc`:

```
curl -ss https://starship.rs/install.sh | sh
```

Why do I see Executing command "..." timed out. warnings?

Starship executes different commands to get information to display in the prompt, for example the version of a program or the current git status. To make sure starship doesn't hang while trying to execute these commands we set a time limit, if a command takes longer than this limit starship will stop the execution of



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and <module>.disabled do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "..." timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

using the `command_timeout` key so if you want you can increase the time limit. You can also follow the debugging steps below to see which command is being slow and see if you can optimise it. Finally you can set the `STARSHIP_LOG` env var to `error` to hide these warnings.

I see symbols I don't understand or expect, what do they mean?

If you see symbols that you don't recognise you can use `starship explain` to explain the currently showing modules.

Starship is doing something unexpected, how can I debug it?

You can enable the debug logs by using the `STARSHIP_LOG` env var. These logs can be very verbose so it is often useful to use the `module` command if you are trying to debug a particular module, for example, if you are trying to debug the `rust` module you could run the following command to get the trace logs and output from the module.

```
sh  
env STARSHIP_LOG=trace starship module rust
```

If starship is being slow you can try using the `timings` command to see if there is a particular module or command that to blame.



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and <module>.disabled do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "..." timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

This will output the trace log and a breakdown of all modules that either took more than 1ms to execute or produced some output.

Finally if you find a bug you can use the `bug-report` command to create a GitHub issue.

```
sh  
starship bug-report
```

Why don't I see a glyph symbol in my prompt?

The most common cause of this is system misconfiguration. Some Linux distros in particular do not come with font support out-of-the-box. You need to ensure that:

- Your locale is set to a UTF-8 value, like `de_DE.UTF-8` or `ja_JP.UTF-8`. If `LC_ALL` is not a UTF-8 value, [you will need to change it](#).
- You have an emoji font installed. Most systems come with an emoji font by default, but some (notably Arch Linux) do not. You can usually install one through your system's package manager--[noto emoji](#) is a popular choice.
- You are using a [Nerd Font](#).

To test your system, run the following commands in a terminal:



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and <module>.disabled do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "..." timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

The first line should produce a [snake emoji](#), while the second should produce a [powerline branch symbol \(e0a0\)](#).

If either symbol fails to display correctly, your system is still misconfigured. Unfortunately, getting font configuration correct is sometimes difficult. Users on the Discord may be able to help. If both symbols display correctly, but you still don't see them in starship, [file a bug report!](#)

How do I uninstall Starship?

Starship is just as easy to uninstall as it is to install in the first place.

1. Remove any lines in your shell config (e.g. `~/.bashrc`) used to initialize Starship.
2. Delete the Starship binary.

If Starship was installed using a package manager, please refer to their docs for uninstallation instructions.

If Starship was installed using the install script, the following command will delete the binary:

```
sh
# Locate and delete the starship binary
sh -c 'rm "$(command -v 'starship')"'
```

How do I install Starship without sudo ?



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)

Frequently Asked Questions

What is the configuration used in the demo GIF?

How do I get command completion as shown in the demo GIF?

Do top level format and <module>.disabled do the same thing?

The docs say Starship is cross-shell. Why isn't my preferred shell supported?

How do I run Starship on Linux distributions with older versions of glibc?

Why do I see Executing command "..." timed out. warnings?

I see symbols I don't understand or expect, what do they mean?

Starship is doing something unexpected, how can I debug it?

Why don't I see a glyph symbol in my prompt?

[How do I uninstall Starship?](#)

How do I install Starship without

installation directory is not writable by the current user.

The default installation directory is the value of the \$BIN_DIR environment variable or /usr/local/bin if \$BIN_DIR is not set. If you instead set the

installation directory to one that is writable by your user, you should be able to install starship without sudo . For example, curl -sS

```
https://starship.rs/install.sh | sh -s -- -b  
~/.local/bin uses the -b command line option of the install script to set the installation directory to  
~/.local/bin .
```

For a non-interactive installation of Starship, don't forget to add the -y option to skip the confirmation. Check the source of the installation script for a list of all supported installation options.

When using a package manager, see the documentation for your package manager about installing with or without sudo .

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[← Advanced Configuration](#)

[Presets →](#)



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)

Presets

[Nerd Font Symbols](#)[No Nerd Fonts](#)[Bracketed Segments](#)[Plain Text Symbols](#)[No Runtime Versions](#)[No Empty Icons](#)[Pure Prompt](#)[Pastel Powerline](#)[Tokyo Night](#)[Gruvbox Rainbow](#)

Presets

Here is a collection of community-submitted configuration presets for Starship. If you have a preset to share, please [submit a PR](#) updating this file! 😊

To get details on how to use a preset, simply click on the image.

Nerd Font Symbols

This preset changes the symbols for each module to use Nerd Font symbols.

```
rust-project on ✘ trunk [?] is ⚡ v1.1.0 via 🚗 v1.58.1
> cd .. /python-project

python-project on ✘ trunk via ⚡ v3.8.9
> sudo -s

root in python-project on ✘ trunk via ⚡ v3.8.9
>

python-project on ✘ trunk via ⚡ v3.8.9
> sleep 3
> █
```

No Nerd Fonts

This preset changes the symbols for several modules so that no Nerd Font symbols are used anywhere in the prompt.

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)

Presets

[Nerd Font Symbols](#)[No Nerd Fonts](#)[Bracketed Segments](#)[Plain Text Symbols](#)[No Runtime Versions](#)[No Empty Icons](#)[Pure Prompt](#)[Pastel Powerline](#)[Tokyo Night](#)[Gruvbox Rainbow](#)

This preset will become the default preset in a future release of starship.

[Click to view No Nerd Font preset](#)

Bracketed Segments

This preset changes the format of all the built-in modules to show their segment in brackets instead of using the default Starship wording ("via", "on", etc.).

Plain Text Symbols

This preset changes the symbols for each module into plain text. Great if you don't have access to Unicode.



**Starship**

Configuration

Languages ▾

GitHub

[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)

Presets

[Nerd Font Symbols](#)[No Nerd Fonts](#)[Bracketed Segments](#)[Plain Text Symbols](#)[No Runtime Versions](#)[No Empty Icons](#)[Pure Prompt](#)[Pastel Powerline](#)[Tokyo Night](#)[Gruvbox Rainbow](#)

```
> cd .. /python-project
python-project on git trunk via py v2.7.18
> cd .. /nodejs-project
nodejs-project on git trunk via nodejs v17.6.0
> sleep 3
nodejs-project on git trunk via nodejs v17.6.0 took 3s
> █
```

No Runtime Versions

This preset hides the version of language runtimes. If you work in containers or virtualized environments, this one is for you!

```
rust-project on ♫ trunk [?] is 📦 v1.1.0 via 🚗
> cd .. /python-project
python-project on ♫ trunk via 🐍
> cd .. /nodejs-project
nodejs-project on ♫ trunk via 🎵
> █
```

No Empty Icons

This preset does not show icons if the toolset is not found.



[Home](#)

```
starship\temp on ↵ docs/config [!?]
> touch test.lua

starship\temp on ↵ docs/config [!?]
> |
```

[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)

Presets

[Nerd Font Symbols](#)[No Nerd Fonts](#)[Bracketed Segments](#)[Plain Text Symbols](#)[No Runtime Versions](#)[No Empty Icons](#)[Pure Prompt](#)[Pastel Powerline](#)[Tokyo Night](#)[Gruvbox Rainbow](#)

Pure Prompt

This preset emulates the look and behavior of [Pure](#).

```
git-repo trunk*
> git stash -q

git-repo trunk ≡
> git stash pop -q

git-repo trunk*
> git commit -am "Add Pure prompt preset"
[trunk 00e79c1] Add Pure prompt preset
1 file changed, 1 insertion(+), 1 deletion(-)

git-repo trunk +
> |
```

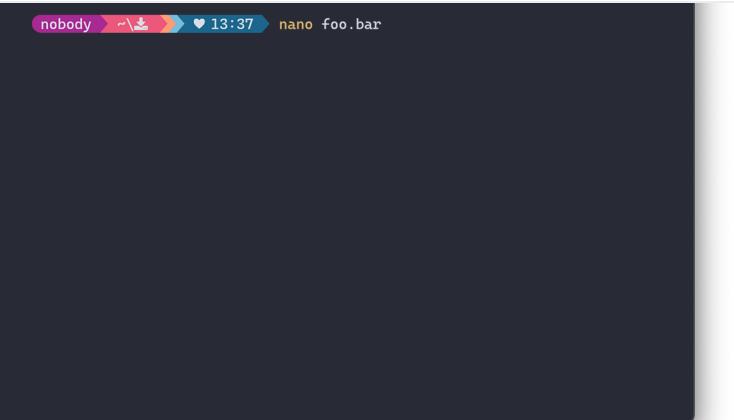
Pastel Powerline

This preset is inspired by [M365Princess](#). It also shows how path substitution works in starship.



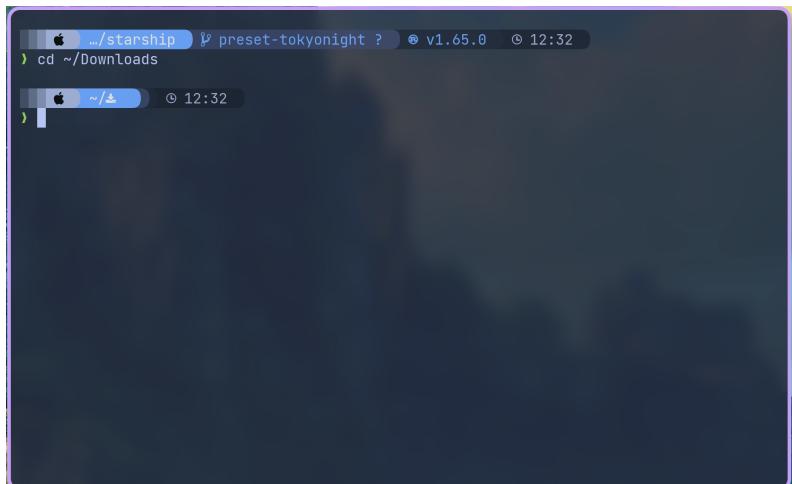
[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)

Presets

[Nerd Font Symbols](#)[No Nerd Fonts](#)[Bracketed Segments](#)[Plain Text Symbols](#)[No Runtime Versions](#)[No Empty Icons](#)[Pure Prompt](#)[Pastel Powerline](#)[Tokyo Night](#)[Gruvbox Rainbow](#)

Tokyo Night

This preset is inspired by [tokyo-night-vscode-theme](#).



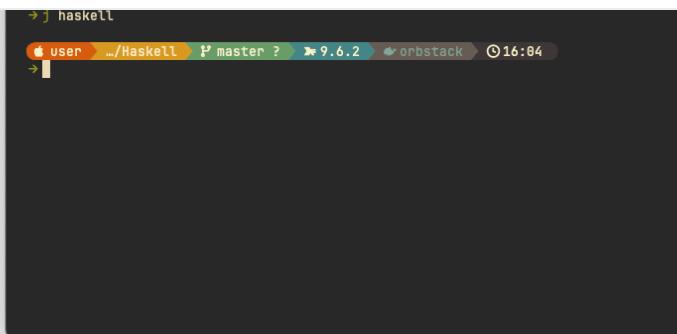
Gruvbox Rainbow

This preset is heavily inspired by [Pastel Powerline](#), and [Tokyo Night](#).



[Home](#)[Guide](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)

Presets

[Nerd Font Symbols](#)[No Nerd Fonts](#)[Bracketed Segments](#)[Plain Text Symbols](#)[No Runtime Versions](#)[No Empty Icons](#)[Pure Prompt](#)[Pastel Powerline](#)[Tokyo Night](#)[Gruvbox Rainbow](#)[Edit this page on GitHub](#) [← Frequently Asked Questions](#)



Starship



Configuration

Languages ▾

GitHub

[Home](#)[Guide](#) [Installation](#) [Contributing](#) [Inspired By](#) [Sponsors](#) [License](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#)

starship

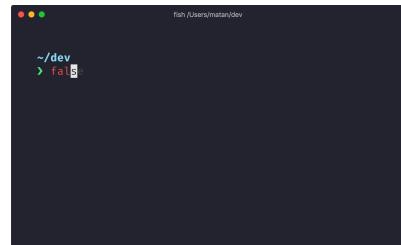
CROSS-SHELL PROMPT

[workflow](#) [crates.io](#) v1.17.1 [in repositories](#) 22[discord](#) 211 online [twitter](#) @StarshipPrompt

#StandWithUkraine

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The minimal, blazing-fast,
and infinitely
customizable prompt for
any shell!



- **Fast:** it's fast – *really really* fast!
- **Customizable:** configure every aspect of your prompt.
- **Universal:** works on any shell, on any operating system.
- **Intelligent:** shows relevant information at a glance.
- **Feature rich:** support for all your favorite tools.
- **Easy:** quick to install – start using it in minutes.

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[Home](#)

Guide

[Installation](#)[Contributing](#)[Inspired By](#)[Sponsors](#)[License](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#)

Prerequisites

- A [Nerd Font](#) installed and enabled in your terminal (for example, try the [FiraCode Nerd Font](#)).

Step 1. Install Starship

Select your operating system from the list below to view installation instructions:

- ▶ Android
- ▶ BSD
- ▼ Linux

Install the latest version for your system:

```
curl -sS https://starship.rs/install.sh | sh
```

Alternatively, install Starship using any of the following package managers:

Distribution	Repository	Instructions
<i>Any</i>	crates.io	<code>cargo install starship --locked</code>
<i>Any</i>	conda-forge	<code>conda install -c conda-forge starship</code>
<i>Any</i>	Linuxbrew	<code>brew install starship</code>
Alpine Linux 3.13+	Alpine Linux Packages	<code>apk add starship</code>



**Home****Guide**

Installation

Contributing

Inspired By

Sponsors

License

Advanced Installation**Configuration****Advanced Configuration****Frequently Asked Questions****Presets**

Arch Linux	Arcn LINUX Extra	pacman -S starship
CentOS 7+	Copr	dnf copr enable atim/starship dnf install starship
Gentoo	Gentoo Packages	emerge app-shells/starship
Manjaro		pacman -S starship
NixOS	nixpkgs	nix-env -iA nixpkgs.starship
openSUSE	OSS	zypper in starship
Void Linux	Void Linux Packages	xbps-install -S starship

- ▶ macOS
- ▶ Windows

Step 2. Set up your shell to use Starship

Configure your shell to initialize starship. Select yours from the list below:

▼ Bash

Add the following to the end of `~/.bashrc` :

```
sh
eval "$(starship init bash)"
```

- ▶ Cmd
- ▶ Elvish
- ▼ Fish





Home

Guide

Installation

Contributing

Inspired By

Sponsors

License

Advanced Installation

Configuration

Advanced Configuration

Frequently Asked Questions

Presets

`starship init fish | source`

- ▶ Ion
- ▶ Nushell
- ▶ PowerShell
- ▶ Tcsh
- ▶ Xonsh
- ▼ Zsh

Add the following to the end of `~/.zshrc` :

```
sh  
eval "$(starship init zsh)"
```

Step 3. Configure Starship

Start a new shell instance, and you should see your beautiful new shell prompt. If you're happy with the defaults, enjoy!

If you're looking to further customize Starship:

- [Configuration ↗](#) – learn how to configure Starship to tweak your prompt to your liking
- [Presets ↗](#) – get inspired by the pre-built configuration of others

🤝 Contributing

We are always looking for contributors of **all skill levels!** If you're looking to ease your way into the project, try out a [good first issue ↗](#).



If you are fluent in a non-English language, we greatly



Home

Guide

- [Installation](#)
- [Contributing](#)
- [Inspired By](#)
- [Sponsors](#)
- [License](#)

Advanced Installation

Configuration

Advanced Configuration

Frequently Asked Questions

Presets

translations can be contributed on the [Starship Crowdin](#).

If you are interested in helping contribute to starship, please take a look at our [Contributing Guide](#). Also, feel free to drop into our [Discord server](#) and say hi.

Inspired By

Please check out these previous works that helped inspire the creation of starship.

- [denysdovhan/spaceship-prompt](#) – A ZSH prompt for astronauts.
- [denysdovhan/robbyrussell-node](#) – Cross-shell robbyrussell theme written in JavaScript.
- [reujab/silver](#) – A cross-shell customizable powerline-like prompt with icons.

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[Home](#)[Guide](#) [Installation](#) [Contributing](#) [Inspired By](#) [Sponsors](#) [License](#)[Advanced Installation](#)[Configuration](#)[Advanced Configuration](#)[Frequently Asked Questions](#)[Presets](#) [License](#)

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[Edit this page on GitHub](#)

← [Home](#)

[Advanced Installation](#) →

