# Tom Lam

Computer Science Student | Deep Learning Enthusiast

in Linkedin G Github

### Summary

- First-year computer science student with a passion for machine learning and data science
- Solid foundation in Python programming, data structures and algorithms
- Familiar with data analysis and ML tools, e.g. PyTorch, Scikit-learn, Matplotlib

# Projects •

Candycombs | Honorable Mention — Bristol CSS GameJam 2024 | Python, Pygame | 🕤

- Implemented a 2D Halloween-themed game as part of a team of 7
- Collaboratively developed a procedurally generated game map featuring animated characters
- Received Honorable Mention for Best Narrative and Best Gameplay

Land Cover Segmentation with UNets | Python, PyTorch, Matplotlib, NumPy, ML |

- Implemented UNet and ResUNet-a in PyTorch
- Trained models to perform semantic segmentation on the Multi-Source Satellite Imagery for Segmentation Dataset on Kaggle
- Visualized the segmentation results, model accuracy and IOU scores with Matplotlib

LeNet-5 from Scratch | Python, NumPy, Pillow, ML, Linear Algebra, Tkinter | 🖸 🏖

- Re-implemented the LeNet-5 model from Yann Lecun's paper (1998) using NumPy
- Created a handwritten digit recognition app with my LeNet-5 model
- Implemented a primitive neural network library with a handful of NN modules

Layers: Linear, Conv., Flatten, RBF, ReLU, Tanh, SoftMax, Sigmoid Criterions & Optimizers: MSE, CrossEntropy, BCE, SGD, Adam Normalization & Regularization: MaxPool, AvgPool, BatchNorm, Dropout

Rice Image Classification | Python, PyTorch, Matplotlib, ML, Scikit-learn, Seaborn |

- Created a CNN model to classify the 5 types of rice from the Rice Image Dataset on Kaggle
- Visualized model accuracy and results with graphs and confusion matrices
- Achieved an accuracy and average F1-score of over 99%

Fuzzy Trie | Python, OOP, Dynamic Programming, Data Structures, Unit Tests | 📢

- Developed a prefix-tree data structure with approximate string matching function
- Re-implemented the fuzzy search algorithm modified from Shang and Merrettal's paper (1988)

# EDUCATION

#### University of Bristol

University of Warwick

B.Sc. Computer Science

Bristol, UK

Sep 2024 - Present

Coventry, UK Sep 2023 - Jun 2024

International Foundation Programme in Computer Science

• Grade: Distinction (92%) - Pure Maths 97%. Further Maths 98%. Computer Science 90%.

## Organization

# Core Team Member

Bristol Formula Student AI, University of Bristol

Nov 2024 – Present

Bristol, UK

#### SKILLS

Programming languages: Python, C. Haskell

Data Analysis Tools: Matplotlib, NumPy, Pandas, PyTorch, Scikit-learn, OpenCV, Pillow

Languages: English, Cantonese, Mandarin

## Courses & Certifications

### IBM AI Engineering Specialization \*

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