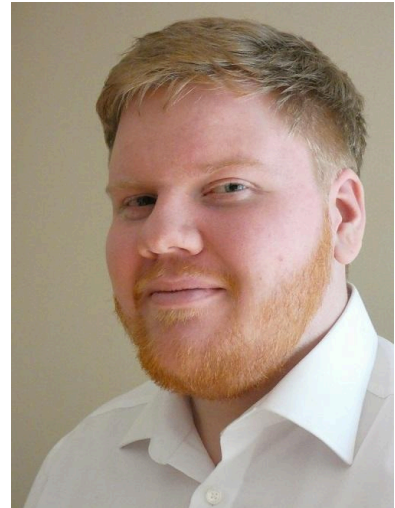


## PERSONAL DATA

Peter-Schmitter-Straße 1  
50321 Brühl  
+049 178 8138039  
tobiasnuehlen@gmx.de

Born on 30. Juni 1996  
German  
Unmarried



## SHORT PROFILE

- B.Sc. in Games Programming
- Creating and working with game engines (Unity 3D)
- Programming skills in C++ and C#
- Experience in effective, multidisciplinary and interdisciplinary project work
- Experience of co-operation with international teams
- Strong communicator and team player, even in agile structures
- Support and willingness to help
- Developing creative solutions
- Optimistic and willing to learn

## EXPERIENCE

- |                   |  |
|-------------------|--|
| 07.2024 - 08.2024 | MSA GmbH, Niederkassel<br><b>C# Trainee</b>  |
|                   | <ul style="list-style-type: none"><li>• PC app development with Avalonia and MVVM</li><li>• Creating Stories and Epics in Jira</li><li>• Writing documentation in Confluence</li></ul> |
| 06.2021 - 01.2022 | G-Loot, Remote<br><b>Player Success Agent</b>  |
|                   | <ul style="list-style-type: none"><li>• Customer support with Zendesk</li><li>• Manual anti-cheat monitoring</li><li>• Bug reporting via JIRA</li></ul>                                |
| 04.2018 - 06.2021 | Freelancer, Remote<br><b>League Operations</b>   |
|                   | <ul style="list-style-type: none"><li>• Coordinating international online tournaments</li><li>• IT support for offline events</li><li>• Event volunteer at Gamescom</li></ul>          |

## EDUCATION

- 03.2022 - 03.2024      **Games Programming**  
SAE Institute Cologne, Cologne  
Degree: Bachelor of Science  
Thesis: Creating a Mixed Reality Roguelike Shooter with the Oculus SDK
- 03.2022 - 09.2023      **Games Programming**  
SAE Institute Cologne, Cologne  
Degree: Advanced Diploma

## FURTHER KNOWLEDGE

- Languages**              German              | Native language  
                                 English              | Fluent in written and spoken language
- IT-Knowledge**              C#                      | Good knowledge      Unity                      | Good knowledge  
                                 C++                    | Fundamentals          Unreal Engine           | Fundamentals  
                                 JavaScript            | Fundamentals          Avalonia                | Fundamentals  
                                 Vulkan                | Fundamentals          Visual Studio           | Fundamentals  
                                 OpenGL               | Fundamentals          Git                        | Fundamentals
- Portfolio**                      <https://t0wby.github.io/T0wby-Portfolio/>
- Mobility**                      Willingness to travel, Class B driving license
- Strengths**                      Analytical thinking | Willingness to learn  
                                 Solution-orientated | Flexibility



Tobias Nühlen