

# IOITC 2020

## Hidden Vertex

You are given a rooted tree  $T$  with  $n$  nodes numbered  $1, 2, \dots, n$ . The tree is rooted at node 1. The distance between two nodes is defined as the number of edges on the unique simple path between them. There is a hidden node in the tree (say  $x$ ), which you have to find. You can ask queries. In a query, you can give the judge a non empty subset  $S$  of the nodes, and in return get the sum of distances of  $x$  to the nearest and the furthest nodes from  $x$  in  $S$ .

You have to write a function:

```
int findHiddenVertex(int n, vector<int> parents)
```

where you are given a vector **parents** of length  $n - 1$ . For each  $i$  from 0 to  $n - 2$ , `parents[i]` denotes the parent of the node  $i + 2$ . Note that it is NOT guaranteed for the parent of node  $i$  to be lesser than  $i$ . You have to return the hidden vertex in this function.

You can make calls to the function:

```
int query(vector<int> V)
```

where  $V$  is a subset of nodes, and in return get the sum of the smallest and the largest distances from  $x$  to a node in  $V$ .  $V$  is not allowed to have duplicate elements.

### IMPORTANT:

- The grader is NOT adaptive. This means that, in each testcase, the hidden vertex is fixed and won't change according to the queries you ask.
- Do not print anything to stdout or stderr from within the function while submitting.
- The use of any kind of **randomness** is prohibited. Any solution seen using randomness (whether it provably works or not) will be disqualified. This includes writing your own pseudorandom generators instead of using the `rand()` function.

You can compile locally with

```
g++ dummy_grader.cpp dummy_solution.cpp -o grader
```

Then you can run `./grader` and give input of the form as given in the sample input:

- The first line has the number of testcases.
- The first line of each testcase has the values of  $n$  and the hidden vertex.
- The second line of each testcase has the parents of the vertices  $2, 3, \dots, n$  in that order.

## Test data

Your code will be run against multiple testcases. In each testcase,  $n \geq 2$  and the sum of  $n$  in all testcases doesn't exceed 1024.

## Scoring

If for any testcase in any testfile you return an incorrect vertex, you get a score of 0. Else, in some testfile, let  $N_i$  be the value of  $n$  in the  $i$ -th testcase and  $Q_i$  be the number of queries asked by you, then:

- If  $Q_i \leq \lceil \log N_i \rceil$  for all valid  $i$ , you get a score of 100 in that testfile.
- Else if  $Q_i \leq \lceil \log N_i \rceil + 1$  for all valid  $i$ , you get a score of 52 in that testfile.
- Else if  $Q_i \leq \lceil \log N_i \rceil + 2$  for all valid  $i$ , you get a score of 26 in that testfile.
- Else if  $Q_i \leq N_i$  for all valid  $i$ , you get a score of 7 in that testfile.
- Else you get a score of 0 in that testfile.

The score of a submission would be equal to minimum of the scores in all the testfiles.

## Limits

Time: 1 second

Memory: 256 MB