

# **FINAL YEAR REPORT**

**(PRELIMINARY VERSION)**

**BSc Computer Science  
CM3070 FINAL PROJECT**

**HANDWRITTEN DIGIT RECOGNITION**

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**DATE OF SUBMISSION: 17 JUNE 2024**

# Chapter 1: Introduction

## 1.1 Concept

The main concept for this project is to develop a deep learning model capable of accurately recognizing handwritten digits using the MNIST dataset.

Handwritten digit recognition plays a crucial role in pattern recognition, offering significant time and resource efficiencies when processing handwritten data. This technology is essential in various fields such as postal services, where it can automate the sorting of mail, finance for processing checks and forms, and in automated data entry systems to reduce manual input errors and increase processing speed.

The surge in deep learning algorithms, particularly convolutional neural networks (CNNs), has revolutionized image recognition and made it a prominent area of research. CNNs are especially well-suited for this task due to their ability to automatically extract and learn features from images, eliminating the need for manual feature design. This automatic feature extraction not only simplifies the development process but also enhances the accuracy and efficiency of the recognition system.

This project aims to build a Convolutional Neural Network (CNN) using deep learning techniques, leveraging the easily accessible MNIST dataset for training and testing. The MNIST dataset is a benchmark in the field of machine learning, consisting of 60,000 training images and 10,000 testing images of handwritten digits. Utilizing this dataset will allow for the development of a robust model that can accurately recognize handwritten digits. The ultimate goal is to enhance the efficiency and accuracy of digit recognition for applications in various sectors such as postal services, finance, and automated data entry. By improving digit recognition systems, this project aims to contribute to the broader field of artificial intelligence and its practical applications in everyday tasks.

## 1.2 Template

I have chosen Project Template 1: Deep Learning on a Public Dataset (CM3015 Machine Learning and Neural Networking). This template is highly relevant to the project as it supports the focus on using the well-known MNIST dataset to train a Convolutional Neural Network (CNN) for recognizing handwritten digits.

The template emphasizes the use of public datasets like MNIST. This ensures that the project benefits from a robust and standardized approach to dataset selection, model design, and evaluation. Public datasets provide a solid foundation for comparing and validating model performance against existing benchmarks.

Additionally, the template's focus on CNNs is ideal for this project. CNNs are specifically designed to handle image recognition tasks, making them perfectly suited for digit recognition. The template guides the implementation of CNNs, ensuring best practices in architecture design and training procedures.

By following this template, the project leverages established methodologies and best practices, facilitating the creation of an efficient and accurate digit recognition system. This approach aligns with academic standards and enhances the practical application and reliability of the resulting model in real-world scenarios.

## **1.3 Investigative Areas and Approaches**

To guide our research and development, we will explore several important questions that can impact the performance and effectiveness of our CNN model. Here are some of the key questions we will address:

### **1. Impact of Training Data Size on Performance**

We'll investigate how adding more training data affects the CNN model's training time and overall accuracy. By expanding the dataset, we aim to determine if the model can learn better and produce more accurate predictions.

### **2. Effectiveness of Regularization in Preventing Overfitting**

We will test different regularization methods, such as L1/L2 regularization or dropout, to see if they help the model avoid overfitting. This means we'll try to make the model perform well not just on the training data but also on new, unseen data by improving its generalization ability.

### **3. Impact of Preprocessing Techniques on Performance**

We'll examine various preprocessing methods, like image normalization, data augmentation (e.g., rotation or scaling), noise reduction, and contrast enhancement, to see which techniques boost the model's performance. The goal is to find ways to make the input data better suited for training the CNN, leading to improved accuracy.

## **1.4 Motivation for the Project**

### **1. Need for Automation**

Automating the process of digit recognition is crucial in saving time and reducing errors in data processing. In industries like postal services and finance, manually sorting and entering handwritten data is not only time-consuming but also prone to human error. By developing a CNN model capable of accurately recognizing handwritten digits, this project aims to streamline these processes. Automation ensures consistency, speed, and accuracy, which are essential for handling large volumes of data efficiently. This reduction in manual effort and error rates can lead to significant operational cost savings and improved service quality.

### **2. Advancements in AI**

Leveraging cutting-edge deep learning techniques, particularly Convolutional Neural Networks (CNNs), allows this project to improve recognition accuracy beyond traditional methods. Traditional digit recognition systems rely on manually designed features, which can be limited in their ability to capture the nuances of handwritten digits. In contrast, CNNs automatically learn and extract features from images, making them more adaptable and accurate. This project aims to harness the power of CNNs to achieve higher accuracy rates

in digit recognition, demonstrating the potential of advanced AI techniques to solve real-world problems more effectively.

### **3. Educational Value**

This project offers practical experience and a deep understanding of deep learning architectures and their real-world applications. For students and researchers, working on a project that involves building and training a CNN using the MNIST dataset provides hands-on experience with state-of-the-art machine learning techniques. It also enhances problem-solving skills and technical knowledge, which are invaluable in the rapidly evolving field of artificial intelligence. The educational value extends beyond theoretical learning, providing insights into the practical challenges and considerations of implementing AI solutions in real-world scenarios.

# Chapter 2: Literature Review

## 2.1 LeNet-5

LeNet-5, introduced by Yann LeCun et al in their seminal paper titled "Gradient-Based Learning Applied to Document Recognition," is one of the earliest and most influential Convolutional Neural Networks (CNNs) designed for handwritten digit recognition. This pioneering model consists of seven layers, including convolutional layers, subsampling (pooling) layers, and fully connected layers.

It was developed with the goal to automate and improve the accuracy of recognizing handwritten digits in images, a task that was traditionally done manually. By applying gradient-based learning techniques, LeNet-5 could learn hierarchical representations of input images, allowing it to effectively classify handwritten digits with high accuracy. The convolutional layers in its architecture captures spatial hierarchies in the data, pooling layers that reduce dimensionality and computational load, and fully connected layers that perform the final classification.

### Advantages:

#### 1. Simplicity

LeNet-5's architecture is relatively simple and easy to understand, making it a foundational model for those new to CNNs. Its straightforward design serves as an excellent educational tool for understanding the basics of convolutional neural networks. For students and researchers beginning their journey in deep learning, LeNet-5 provides a clear and manageable example of how convolutional layers, pooling layers, and fully connected layers interact within a network.

#### 2. Effectiveness

Despite its simplicity, LeNet-5 is highly effective at recognizing handwritten digits, achieving impressive accuracy rates on the MNIST dataset. It set a benchmark for future models in the field of handwritten digit recognition. The model's performance demonstrated the viability of CNNs for image recognition tasks and inspired further research and development in the area.

#### 3. Efficiency

LeNet-5 requires less computational power compared to many of its modern deep learning models counterparts, making it quite suitable for use on less powerful hardware. This efficiency allows it to be deployed in environments with constrained computational resources, such as embedded systems and mobile devices. The relatively low computational demands of LeNet-5 make it accessible to a wider range of users and applications.

#### 4. Early Adoption

As one of the first CNNs, LeNet-5 paved the way for the widespread adoption of deep learning in image recognition, influencing the design of more complex and powerful models. Its success demonstrated the potential of neural networks to solve real-world problems,

encouraging further investment and research in the field.

## **Disadvantages:**

### **1. Limited Depth**

LeNet-5's shallow architecture limits its ability to capture complex patterns and features in more sophisticated image datasets. This limitation makes it less effective for tasks involving more intricate and detailed image recognition. As datasets and image recognition tasks have become more complex, the need for deeper and more sophisticated networks has become apparent.

### **2. Older Activation Functions**

LeNet-5 uses tanh and sigmoid activation functions, which are less efficient than the ReLU (Rectified Linear Unit) activation functions used in more recent models. These older activation functions can lead to slower training times and issues with vanishing gradients. The adoption of ReLU and other advanced activation functions in later models has significantly improved training efficiency and model performance.

### **3. Scalability**

The model struggles with larger and more complex datasets beyond simple digit recognition tasks. Its architecture does not scale well to more advanced image recognition challenges, such as those involving higher resolution images or more diverse object categories. As the field of image recognition has advanced, the limitations of LeNet-5's scalability have become more apparent.

### **4. Limited Generalization**

While LeNet-5 performs well on the MNIST dataset, its performance may not generalize as effectively to other datasets without significant modifications and improvements. The model's simplicity, while advantageous for understanding basic concepts, also limits its adaptability to more varied and complex image recognition tasks.

## **2.2 AlexNet**

AlexNet, detailed in the groundbreaking paper "ImageNet Classification with Deep Convolutional Neural Networks" by Alex Krizhevsky, Ilya Sutskever, and Geoffrey Hinton, marked a significant advancement in the field of image recognition. Winning the prestigious ImageNet competition in 2012, AlexNet's deep architecture and innovative use of ReLU activation functions greatly improved performance on large-scale image classification tasks. AlexNet consists of eight layers, including five convolutional layers and three fully connected layers, with max-pooling layers interspersed between the convolutional layers. This model demonstrated the potential of deep convolutional networks to achieve unprecedented levels of accuracy in image classification. The success of AlexNet was a major milestone in the evolution of deep learning, showcasing the capabilities of CNNs for large-scale image recognition tasks and inspiring a new wave of research and development in the field.

## **Advantages:**

### **1. High Accuracy**

AlexNet significantly outperformed previous models on large-scale image classification tasks, demonstrating the power of deep convolutional neural networks. Its success in the ImageNet competition showcased the capabilities of deep learning and set new standards for accuracy in the field. The high accuracy achieved by AlexNet has made it a benchmark for subsequent research and development in deep learning and image recognition.

### **2. ReLU Activation Functions**

The use of ReLU (Rectified Linear Unit) activation functions improved training efficiency and helped mitigate the vanishing gradient problem. ReLU's non-linear properties allowed for faster convergence during training and contributed to the overall effectiveness of the model. The adoption of ReLU activation functions in AlexNet represented a significant advancement in deep learning, leading to improved performance and training efficiency in neural networks.

### **3. Dropout for Regularization**

AlexNet implemented dropout as a regularization technique to prevent overfitting. By randomly dropping units during training, dropout improved the model's generalization capabilities, making it more robust to new, unseen data. The use of dropout in AlexNet has influenced the development of regularization techniques in deep learning, contributing to more robust and reliable models.

### **4. GPU Utilization**

The model was designed to leverage the parallel processing capabilities of GPUs (Graphics Processing Units), which significantly accelerated the training process. This innovation made it feasible to train large-scale deep networks on extensive datasets like ImageNet. The use of GPUs in AlexNet highlighted the importance of hardware advancements in enabling the training of deep neural networks, leading to the widespread adoption of GPUs in deep learning research and applications.

## **Disadvantages:**

### **1. Computational Intensity**

AlexNet requires significant computational resources for training, making it less accessible for those with limited hardware. The model's deep architecture and large number of parameters necessitate powerful GPUs and substantial memory. The high computational demands of AlexNet can be a barrier to entry for researchers and practitioners without access to advanced hardware.

### **2. Complexity:**

The deeper architecture increases the model's complexity, which can make it more challenging to implement and understand. Researchers and practitioners need a solid understanding of deep learning principles and access to advanced computational tools to effectively use AlexNet. The complexity of AlexNet can make it difficult for newcomers to the field to grasp and implement the model effectively.

### **3. Memory Usage**

High memory usage due to the large number of parameters and layers in the network can be a limitation. This can be particularly challenging when dealing with very large datasets or deploying the model on resource-constrained devices. The high memory requirements of AlexNet can limit its applicability in certain contexts, such as mobile and embedded systems.

### **4. Training Time**

The extensive training time required for AlexNet, especially on large datasets like ImageNet, can be a drawback. Despite advancements in GPU technology, training deep networks remains time-consuming and computationally expensive. The long training times associated with AlexNet can be a significant barrier to experimentation and iteration in deep learning research.

## **2.3 Capsule Networks (CapsNets)**

Capsule Networks (CapsNets), introduced in the paper "Dynamic Routing Between Capsules" by Sara Sabour, Geoffrey E. Hinton, and Nicholas Frosst, represent a novel approach to improving the way neural networks process spatial hierarchies in images. Unlike traditional CNNs, which struggle with capturing spatial relationships between features, CapsNets use capsules—groups of neurons that encapsulate both the presence and the pose (position, orientation, etc.) of features. Dynamic routing algorithms are employed to ensure that capsules at lower levels send their outputs to appropriate higher-level capsules, enhancing the network's ability to recognize and generalize patterns in images. CapsNets aim to address some of the limitations of traditional CNNs by providing a more nuanced representation of image features and their spatial relationships.

### **Advantages:**

#### **1. Enhanced Feature Representation**

CapsNets provide a more sophisticated way of representing features by encapsulating both their presence and pose. This allows the network to better understand and interpret complex spatial hierarchies in images. The enhanced feature representation capabilities of CapsNets enable them to capture more detailed and nuanced information about the objects in an image, leading to improved recognition performance.

#### **2. Improved Generalization**

The dynamic routing mechanism improves the model's ability to generalize from limited training data, potentially leading to better performance on new, unseen images. CapsNets' ability to generalize well from limited data makes them particularly useful in contexts where labelled training data is scarce or expensive to obtain.

#### **3. Robustness to Transformations**

CapsNets are more robust to variations in pose, orientation, and other transformations of objects in images. This makes them particularly suitable for tasks where objects appear in different orientations and scales. The robustness of CapsNets to transformations enhances



their applicability in real-world scenarios, where objects are often presented in varying conditions.

#### **4. Potential for Higher Accuracy**

By addressing some of the limitations of traditional CNNs, such as their inability to capture part-whole relationships effectively, CapsNets have the potential to achieve higher accuracy on challenging image recognition tasks. The improved accuracy of CapsNets can lead to better performance in applications such as medical image analysis, autonomous driving, and more.

### **Disadvantages:**

#### **1. Computational Complexity**

The dynamic routing process in CapsNets adds computational complexity, making them slower and more resource-intensive to train compared to traditional CNNs. The increased computational demands of CapsNets can make them challenging to implement and deploy, particularly in resource-constrained environments.

#### **2. Limited Testing**

While promising, CapsNets have been less extensively tested on standard datasets like MNIST and CIFAR-10, and their performance on a wider range of tasks remains to be thoroughly evaluated. The limited testing of CapsNets means that their generalizability and robustness across different tasks and datasets are not yet fully understood.

#### **3. Implementation Challenges**

The complexity of implementing CapsNets and their dynamic routing algorithm can be a barrier for researchers and practitioners. Detailed understanding and careful tuning are required to achieve optimal performance. The implementation challenges associated with CapsNets can limit their adoption and use in practical applications.

#### **4. Scalability**

Scaling CapsNets to larger and more complex datasets remains a challenge due to their higher computational demands and the need for extensive parameter tuning. The scalability issues of CapsNets can limit their applicability in large-scale image recognition tasks and other data-intensive applications.

## **2.4 Google's Handwriting Recognition in Google Translate**

Google's handwriting recognition system, as discussed in the paper "A Neural Network for Machine Translation, at Production Scale" by Yonghui Wu, Mike Schuster, Zhifeng Chen, et al., leverages deep learning to recognize and translate handwritten text across various languages. This system forms a part of Google's broader neural machine translation efforts, utilizing advanced deep learning techniques to handle diverse handwriting styles and scripts. By integrating handwriting recognition into Google Translate.

The system enhances the usability and accessibility of the translation service for users

worldwide. The system's ability to accurately recognize and translate handwritten text in multiple languages demonstrates the versatility and power of deep learning in handling diverse recognition tasks.

## **Advantages:**

### **1. Versatility**

Google's handwriting recognition system is versatile, capable of recognizing and translating handwritten text in multiple languages and scripts. This broad applicability makes it a powerful tool for global users. The versatility of Google's handwriting recognition system allows it to be used in a wide range of applications, from personal communication to professional translation services.

### **2. High Accuracy**

Leveraging deep learning techniques, the system achieves high accuracy in recognizing diverse handwriting styles, including cursive and printed text. This accuracy is crucial for providing reliable translation services. The high accuracy of Google's handwriting recognition system ensures that users receive accurate and reliable translations, enhancing the overall user experience.

### **3. Scalability**

The system is designed to operate at a production scale, handling vast amounts of handwritten data efficiently. This scalability ensures that the service can meet the demands of millions of users worldwide. The scalability of Google's handwriting recognition system allows it to serve a large and diverse user base, making it a valuable tool for global communication.

### **4. Integration with Other Services**

By integrating handwriting recognition with Google Translate, the system enhances the overall user experience, allowing seamless transitions between handwritten input and translated text. The integration of handwriting recognition with Google Translate provides users with a comprehensive and intuitive translation service, enabling them to easily translate handwritten text into multiple languages.

## **Disadvantages:**

### **1. Focus on Script Translation**

The system primarily focuses on translating entire scripts rather than recognizing individual characters, which may limit its effectiveness for specific digit recognition tasks. The focus on script translation means that Google's handwriting recognition system may not be as effective for tasks that require precise recognition of individual characters or digits.

### **2. Computational Resources**

Operating at a production scale requires significant computational resources, which may not be accessible to all users or developers looking to implement similar systems. The high computational demands of Google's handwriting recognition system can make it challenging for smaller organizations or individual developers to implement and deploy similar systems.

### **3. Complexity**

The system's complexity can make it challenging for developers to adapt or customize for specific applications outside of Google's ecosystem. The complexity of Google's handwriting recognition system can limit its adaptability and customization for specific use cases or applications.

### **4. Dependency on Data Quality**

The performance of the handwriting recognition system heavily depends on the quality and diversity of the training data. Variability in handwriting styles and quality of input can impact the accuracy of recognition and translation. The dependency on high-quality training data means that the performance of Google's handwriting recognition system may vary depending on the quality and diversity of the input data.

# Chapter 3: Design

## 3.1 Domain and Users

The domain of this project focuses on handwritten digit recognition using the MNIST dataset. The objective is to develop and train a deep learning model, such as a fully connected neural network or a convolutional neural network, to accurately recognize handwritten digits. This project aims to enhance the efficiency and accuracy of digit recognition, leveraging the robust and well-established MNIST dataset as a benchmark.

### Target Users:

The target users for this project are varied and encompass a broad range of individuals and groups:

#### 1. Researchers in Computer Vision

Researchers focused on advancing computer vision technologies can utilize this project to gain insights into deep learning models and their application in handwritten digit recognition. The project offers a practical example of how neural networks can be applied to real-world pattern recognition tasks.

#### 2. Professionals in Pattern Recognition

Individuals working in fields that involve pattern recognition, such as data scientists and engineers, can benefit from the findings and methodologies presented in this project. It provides a foundational understanding of how to implement and optimize neural networks for image classification tasks.

#### 3. Machine Learning Enthusiasts

Anyone interested in exploring machine learning algorithms, particularly for image classification, will find this project valuable. It serves as an educational resource that demonstrates the capabilities and processes involved in training and evaluating deep learning models.

#### 4. Educational Institutions

This project can be used as a teaching tool in academic settings, helping students understand the principles of deep learning and its applications in digit recognition. It provides a hands-on example that can be integrated into coursework or research projects.

Industry Practitioners:

## 3.2 Design Justification

The design choices for this project are justified based on the needs of users and the specific requirements of the domain. The following key considerations informed these decisions:

## **Deep Learning**

### **Justification:**

Deep learning models have demonstrated exceptional performance in a wide range of computer vision tasks, including image classification. By selecting deep learning techniques, this project leverages their ability to automatically learn hierarchical representations from data. These models can identify complex patterns and features without the need for manual feature engineering, making them highly effective for tasks like handwritten digit recognition.

### **Benefits:**

#### **1. Automatic Feature Learning**

Deep learning models can automatically extract and learn relevant features from raw data, eliminating the need for manual feature design.

#### **2. High Accuracy**

Deep learning techniques, particularly those involving deep neural networks, have consistently achieved high accuracy rates in various image classification challenges.

#### **3. Scalability**

These models can be scaled to handle large datasets and complex tasks, making them suitable for extensive digit recognition tasks.

## **Convolutional Neural Networks (CNNs)**

### **Justification:**

Convolutional Neural Networks (CNNs) are especially well-suited for analyzing images due to their unique architecture, which includes convolutional layers that capture local patterns and pooling layers that consider spatial relationships. CNNs have been proven effective in numerous image-based applications, making them the optimal choice for this project.

### **Benefits:**

#### **1. Local Pattern Recognition**

Convolutional layers excel at detecting local patterns and edges within images, which are crucial for accurately identifying digits.

#### **2. Spatial Hierarchy**

Pooling layers help the network understand spatial hierarchies and relationships within the image, enhancing its ability to recognize digits regardless of their position or orientation.

#### **3. Proven Effectiveness**

CNNs have a strong track record in image classification tasks, making them a reliable choice for handwritten digit recognition.

## **MNIST Dataset**

### **Justification:**

The choice of the MNIST dataset is motivated by its widespread popularity and availability as a benchmark dataset specifically designed for handwritten digit recognition tasks. Utilizing the MNIST dataset enables fair comparisons with existing methods and facilitates reproducibility, which is crucial for validating the effectiveness of the proposed models.

### **Benefits:**

#### **1. Benchmark Status**

The MNIST dataset is a standard benchmark in the field of machine learning, providing a common ground for comparing different models and techniques.

#### **2. Accessibility**

The dataset is publicly available and well-documented, making it easy to access and use for training and testing purposes.

#### **3. Reproducibility**

Using a well-known dataset ensures that the results can be easily reproduced by other researchers, enhancing the credibility and reliability of the findings.

## **3.3 Structure**

The overall structure of this project comprises several key components, implemented in a Jupyter Notebook using Python and various libraries essential for creating and training the machine learning model. The project includes steps crucial for building and evaluating the model, facilitating seamless performance analysis. Python will be the primary programming language used for model training and testing.

### **Data Preprocessing:**

#### **Loading the MNIST Dataset**

Load the MNIST dataset and prepare it for training and testing.

#### **Normalization**

Normalize pixel values to a range between 0 and 1 to standardize the input data.

#### **Reshaping**

Reshape images if necessary to fit the model's input requirements

#### **Data Splitting**

Split the dataset into training, validation, and test sets to ensure robust evaluation.

## **Model Architecture:**

### **Defining the CNN**

Design a convolutional neural network (CNN) architecture with multiple convolutional layers followed by fully connected layers. The architecture will include components such as convolutional filters, activation functions, and pooling layers to extract and learn hierarchical features from the input images.

## **Training Procedure:**

### **Hyperparameter Configuration**

Set hyperparameters including batch size, optimizer algorithm (e.g., stochastic gradient descent), loss function (e.g., cross-entropy), and learning rate.

### **Model Training**

Train the CNN model using the training dataset, adjusting the weights and biases through backpropagation and gradient descent to minimize the loss function.

## **Testing:**

### **Model Evaluation**

Test the final trained model on the test dataset to measure its accuracy in recognizing handwritten digits. This step ensures the model's generalization performance on unseen data.

## **Evaluation:**

### **Performance Assessment**

Evaluate the trained model's performance on the validation set to monitor overfitting. Make necessary adjustments to hyperparameters or network architecture based on validation performance to improve the model's accuracy and robustness.

## **3.4 Technologies and Frameworks**

### **Programming Language:**

**Python:** Python is a widely-used programming language in the field of deep learning, known for its extensive libraries and packages that facilitate machine learning tasks. Its ease of use, readability, and strong community support make it highly recommended for performing deep learning tasks. Libraries such as TensorFlow provide robust tools for developing and deploying machine learning models. Over the course of my university studies, I have gained extensive experience using Python through various modules and projects. This experience has equipped me with a solid understanding of Python's capabilities and its application in developing complex machine learning algorithms and models. Python's versatility and the availability of comprehensive libraries make it an ideal choice for this project.

**Deep Learning Framework:**

**TensorFlow:** TensorFlow is a powerful deep learning framework that offers efficient tools for building, training, and evaluating neural networks. Its comprehensive ecosystem supports a wide range of machine learning and deep learning projects, making it an ideal choice for this project.

**Convolutional Neural Networks (CNNs):**

**CNNs:** Convolutional Neural Networks are specialized architectures designed specifically for image analysis tasks, such as digit recognition. They are highly effective at capturing spatial features due to their convolutional layers, which detect local patterns within images.

Following the convolutional layers, pooling layers consider spatial relationships, further enhancing the model's ability to recognize digits accurately.

**Data Augmentation:**

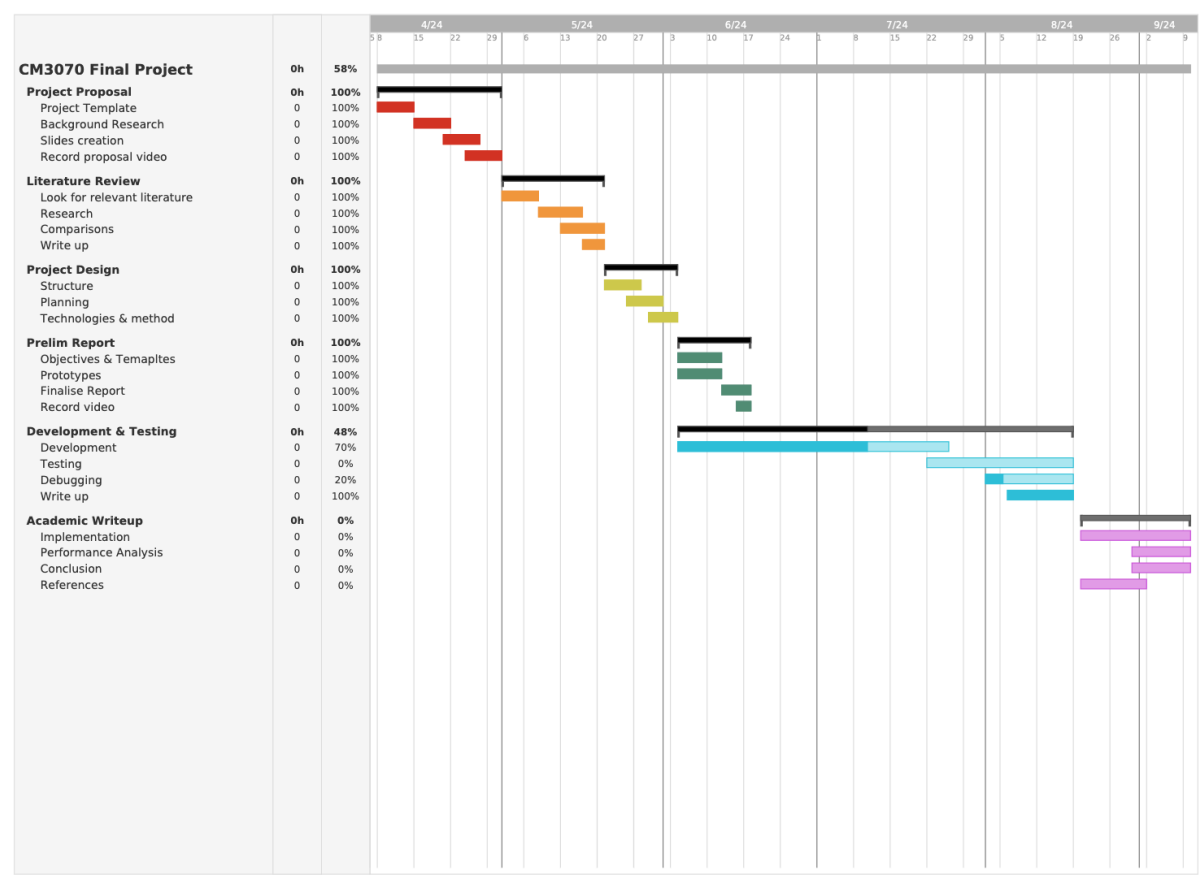
**Techniques:** Data augmentation techniques are applied to artificially increase the size of the dataset by applying random transformations to existing images. Techniques such as rotation, shifting, and zooming help improve the model's generalization capabilities by introducing variability in the training data. This leads to enhanced model performance on unseen data samples.

**L2 Regularization:**

**Purpose:** L2 regularization is used to improve the generalization capabilities of the model by adding a penalty term to the loss function. This term discourages the model from learning overly complex patterns that may lead to overfitting. By penalizing large weights, L2 regularization helps maintain a balance between model complexity and performance.



### 3.5 Work Plan



The work plan for this project will be illustrated in the above Gantt Chart. The work plan outlines the project's timeline, key milestones, and tasks necessary for successful completion. It will detail the stages of data preprocessing, model development, training, testing, and evaluation, ensuring a structured and organized approach to project completion.

### 3.6 Evaluation Strategy

This section outlines the evaluation strategy for assessing the success of the handwritten digit recognition project. The strategy includes the methods and metrics used to evaluate the model's performance, ensuring alignment with the project goals and objectives.

#### Evaluation Methods:

**Quantitative Analysis:** Evaluate the model's performance using quantitative metrics such as accuracy, precision, recall, and F1-score.

**Qualitative Analysis:** Assess the model's qualitative performance by analyzing specific cases of correct and incorrect digit recognition to understand strengths and weaknesses.

#### Evaluation Metrics:

**Accuracy:** Measure the proportion of correctly classified digits out of the total number of digits in the test set. This provides an overall assessment of the model's performance.

**Precision:** Calculate the proportion of true positive predictions out of all positive predictions made by the model. Precision indicates the accuracy of positive predictions.

**Recall:** Measure the proportion of true positive predictions out of all actual positive instances. Recall assesses the model's ability to identify all relevant instances.

**F1-Score:** Compute the harmonic mean of precision and recall, providing a single metric that balances both aspects of performance.

**Confusion Matrix:** Analyze the confusion matrix to understand the distribution of correct and incorrect predictions across different digit classes.

### **Unit Testing:**

**Purpose:** To ensure the robustness and correctness of the implemented code, unit testing will be performed on individual components of the system.

**Scope:** This includes testing functions responsible for data preprocessing, model architecture, and digit recognition from user-provided images.

**Implementation:** Each function will be tested with a variety of input scenarios to verify that they perform as expected and handle edge cases appropriately.

## **Chapter 4: Implementation**

### **1. Prototype Development**

The program presented here is an early prototype designed for project construction purposes, combining multiple algorithms for data analysis and classification. This prototype serves as a benchmark for our final model. The Rectified Linear Unit (ReLU) activation function, derived from the cited literature, was employed to enable the network to understand complex mappings between inputs and outputs.

Technical terms are explained on their first use, and complex terminology has been avoided throughout the text. With this basic function, we established a standard testing value, laying the groundwork for further enhancements.

### **2. Regularization to Reduce Overfitting**

Next, we enhanced the code by incorporating regularization terms to mitigate model overfitting. The `kernel_regularizer` parameter allows the addition of L2 regularization to each convolutional and fully connected layer. L2 regularization, also known as weight decay or Ridge regularization, is a common technique in machine learning and deep learning to prevent overfitting. It adds a penalty term to the loss function during training, encouraging the model to maintain smaller weights. This penalty term is calculated as the sum of the squares of all the model's weights, scaled by a regularization parameter. Additionally, we added a dropout layer to further reduce overfitting. The results showed that with regularization, accuracy improved, although the loss also increased.

### 3. Data Augmentation and Batch Normalization

To address the issue of increased loss, we applied another technique. In the enhanced code, we improved the data using `ImageDataGenerator`. By adjusting rotation, scaling, and translation parameters, we generated additional training samples. We also incorporated batch normalization layers after each convolutional and fully connected layer to expedite model convergence and enhance precision.

### 4. Training with Data Augmentation

During the training phase, we employed `datagen.flow` to iteratively generate data-augmented training samples and passed them to the `fit` function for training. For model evaluation, we validated it using the original test set. Incorporating data augmentation and batch normalization resulted in improved generalization and accuracy of the model. The results indicated a slight increase in test accuracy, although the loss rate also increased compared to the previous model.

### 5. Extended Feature: Digit Recognition Function

Having increased the sample pool and applied preprocessing techniques through `ImageDataGenerator`, and prevented overfitting with L2 regularization, we extended the project by adding a new feature. This feature tests the accuracy of our algorithm and demonstrates the project's potential for real-world applications.

The extended code defines a function `recognize_digit(image_path)` that takes an image file path, loads and preprocesses the image, and then uses the trained model to predict the digit. It continuously prompts the user to recognize digits from images placed in the `user_images` folder. The user can press Enter to recognize a digit, and the code will select the first image in the folder for recognition, display the recognized digit, and continue until the user enters 'q' to stop.

### 6. User Implementation

To implement this feature for all users, ensure there is a `user_images` folder in the same directory as the code file. Testing results showed that the program runs correctly and can accurately recognize sample digits. Currently, it can recognize a single handwritten digit at a time.

### 7. Performance Analysis and Visualization

At this point, the basic functionality of the project is complete. To further enhance the project, I used the `matplotlib` library to plot performance and the `Pillow` library to display images. This allows recording performance metrics of the model, such as loss and accuracy, during training, and generating graphs to visualize the training process. When the user inputs an image to be recognized, the image is loaded and displayed along with the model's recognition results. This provides the user with a more intuitive understanding of the model's performance and recognition accuracy.