



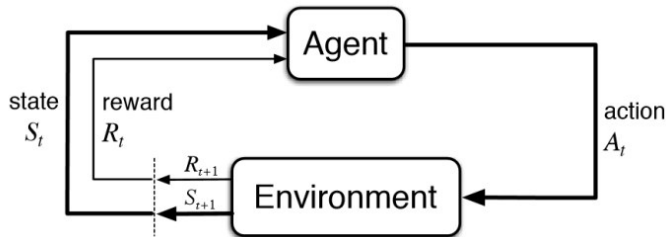
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Optimistic Policy Optimization via Multiple Importance Sampling

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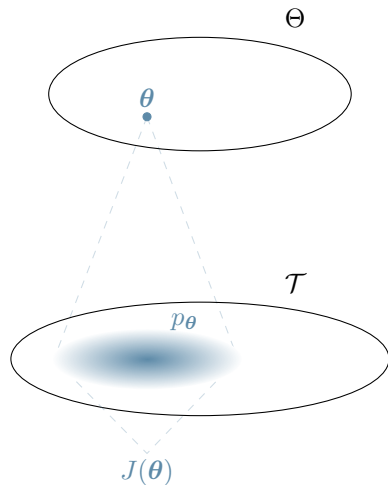


- Policy $\pi : \mathcal{S} \rightarrow \Delta(\mathcal{A})$
- Trajectories $\tau = (s_0, a_0, r_1, s_1, \dots)$
- Return $R(\tau) = \sum_{t=0}^{T-1} \gamma^t r_{t+1}$
- Goal: $\max_{\pi} \mathbb{E}_{\pi} [R(\tau)]$

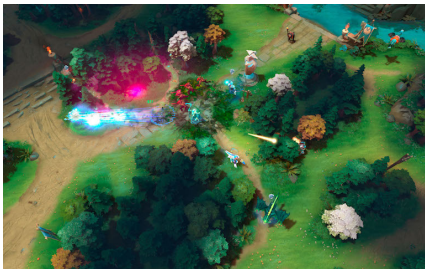




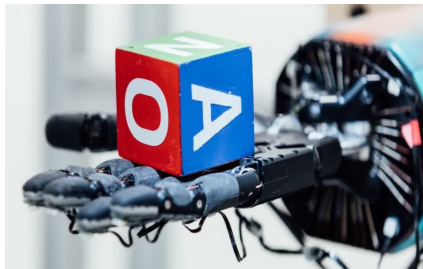
- **Parameter space** $\Theta \subseteq \mathbb{R}^d$
- A **parametric policy** π_{θ} for each $\theta \in \Theta$
- Each inducing a distribution p_{θ} over **trajectories**
- Goal: $\max_{\theta \in \Theta} J(\theta) = \mathbb{E}_{\tau \sim p_{\theta}} [R(\tau)]$



- **Gradient ascent** on $J(\theta)$
- Popular algorithms: **REINFORCE** [Williams, 1992], **PGPE** [Sehnke et al., 2008], **TRPO** [Schulman et al., 2015], **PPO** [Schulman et al., 2017]



Dota 2 [OpenAI, 2018]



Manipulation [Andrychowicz et al., 2018]

- Policy Gradient fails with **sparse rewards** [Kakade and Langford, 2002]
- Non-convex objective \implies **local minima**

Entropy bonus [Haarnoja et al., 2018]:

- *Undirected*
- **Unsafe**
- Little theoretical understanding [Ahmed et al., 2018]



- Arms $a \in \mathcal{A}$
- Expected payoff $\mu(a)$
- Goal: $\min \text{Regret}(T) = \sum_{t=1}^T [\mu(a^*) - \mu(a_t)]$
- Wide literature on **directed exploration** [Bubeck et al., 2012, Lattimore and Szepesvári, 2019]



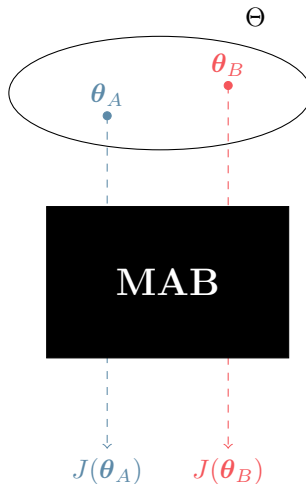
- OFU strategy (e.g., UCB [Lai and Robbins, 1985]):

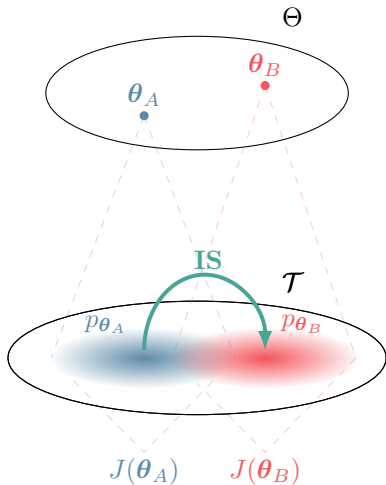
$$a_t = \arg \max_{a \in \mathcal{A}} \underbrace{\hat{\mu}(a)}_{\text{ESTIMATE}} + \underbrace{C \sqrt{\frac{\log(\frac{1}{\delta})}{\#a}}}_{\text{EXPLORATION BONUS}}$$

- Idea: be **optimistic** about unknown arms
- Can be applied to RL (e.g., Jaksch et al. [2010])

- **Arms:** parameters θ
- **Payoff:** expected return $J(\theta)$
- **Continuous MAB:** we *need* structure [Kleinberg et al., 2013]

$$\theta_t = \arg \max_{\theta \in \Theta} \hat{J}(\theta_t) + C \sqrt{\frac{\log(\frac{1}{\delta})}{\#\theta}}$$



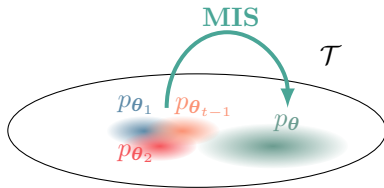


- Arms correlate through overlapping trajectory distributions
- Use **Importance Sampling (IS)** to transfer information

$$J(\theta_B) = \mathbb{E}_{\tau \sim p_{\theta_A}} \left[\frac{p_{\theta_B}(\tau)}{p_{\theta_A}(\tau)} R(\tau) \right]$$

- A **UCB-like** index:

$$\theta_t = \arg \max_{\theta \in \Theta} \underbrace{\check{J}_t(\theta)}_{\substack{\text{ESTIMATE} \\ \text{a robust multiple} \\ \text{importance sampling estimator}}} + \underbrace{C \sqrt{\frac{d_2(p_\theta \| \Phi_t) \log \frac{1}{\delta_t}}{t}}}_{\substack{\text{EXPLORATION BONUS:} \\ \text{distributional distance} \\ \text{from previous solutions}}}$$



- Use **Multiple** Importance Sampling (MIS) [Veach and Guibas, 1995] to reuse *all* past experience
- Use **dynamic truncation** to prevent **heavy-tails** [Bubeck et al., 2013, Metelli et al., 2018]

$$\hat{J}_t(\boldsymbol{\theta}) = \frac{1}{t} \sum_{k=0}^{t-1} \underbrace{\frac{p_{\boldsymbol{\theta}}(\tau_k)}{\Phi_t(\tau_k)}}_{\text{MIS weight}} R(\tau_k), \quad \underbrace{\Phi_t(\tau) = \frac{1}{t} \sum_{k=0}^{t-1} p_{\boldsymbol{\theta}_k}(\tau)}_{\text{mixture}}$$

- Use **Multiple** Importance Sampling (MIS) [Veach and Guibas, 1995] to reuse *all* past experience
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$$\check{J}_t(\boldsymbol{\theta}) = \frac{1}{t} \sum_{k=0}^{t-1} \min \left\{ M_t, \frac{p_{\boldsymbol{\theta}}(\tau_k)}{\Phi_t(\tau_k)} \right\} R(\tau_k),$$
$$M_t = \underbrace{\sqrt{\frac{td_2(p_{\boldsymbol{\theta}} \parallel \Phi_t)}{\log(1/\delta_t)}}}_{\text{threshold}}$$

- Measure novelty with the *exponentiated Rényi divergence* [Cortes et al., 2010, Metelli et al., 2018]

$$d_2(p_{\boldsymbol{\theta}} \parallel \Phi_t) = \int \left(\frac{dp_{\boldsymbol{\theta}}}{d\Phi_t} \right)^2 d\Phi_t$$

- Used to **upper bound** the true value (OFU):

$$J(\boldsymbol{\theta}) \leq \check{J}_t(\boldsymbol{\theta}) + C \sqrt{\frac{d_2(p_{\boldsymbol{\theta}} \parallel \Phi_t) \log \frac{1}{\delta_t}}{t}} \quad \text{with high probability}$$

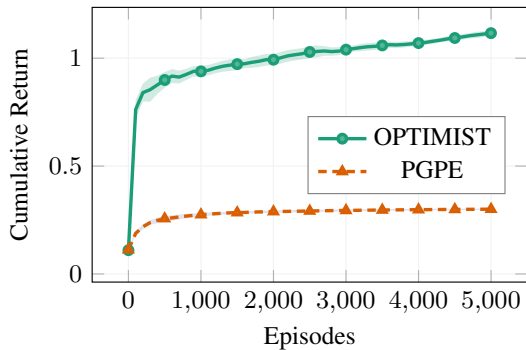
- $Regret(T) = \sum_{t=0}^T J(\boldsymbol{\theta}^*) - J(\boldsymbol{\theta}_t)$
- **Compact**, d -dimensional parameter space Θ
- Under **mild assumptions** on the policy class, with high probability:

$$Regret(T) = \tilde{\mathcal{O}} \left(\sqrt{dT} \right)$$

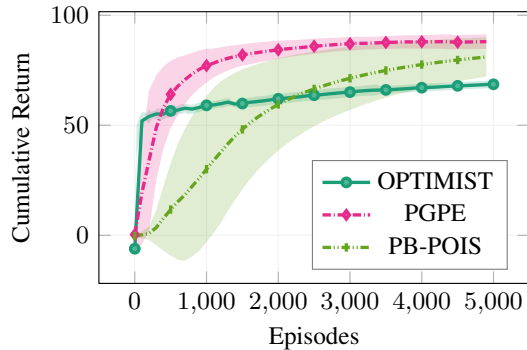
- Easy implementation only for *parameter-based exploration* Sehnke et al. [2008]
- Difficult index optimization \implies **discretization**
- Computational time can be traded-off with regret

$$\tilde{\mathcal{O}}\left(dT^{(1-\epsilon/d)}\right) \text{ regret} \implies \mathcal{O}\left(t^{(1+\epsilon)}\right) \text{ time}$$

River Swim

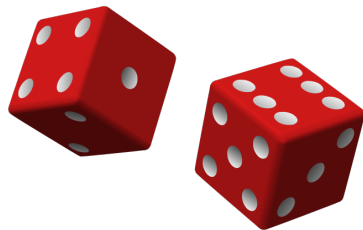


Mountain Car



- Extend to action-based exploration
- Improve index optimization
- Posterior sampling [Thompson, 1933]

- Outcome space \mathcal{Z}
- Decision set $\mathcal{P} \subseteq \Delta(\mathcal{Z})$
- Payoff $f : \mathcal{Z} \rightarrow \mathbb{R}$
- $\max_{p \in \mathcal{P}} \mathbb{E}_{z \sim p} [f(z)]$



Thank you for your attention!

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