Marmara University - Faculty of Engineering - Department of Computer Engineering

Fall 2020 – CSE3055 Database Systems Homework #7

Due: 10.01.2021.Sun 23:59

Consider the *Turkish Super League* database accompanied with this homework.

```
Player (PlayerID: int, FirstName: nvarchar(25), LastName: nvarchar(25), Nationality: varchar(25), Birthdate: smalldatetime, Age: smallint, Position: varchar(25))

Team (TeamID: int, Name: nvarchar(50), City: nvarchar(25))

PlayerTeam (PlayerID: int, TeamID: int, Season: varchar(5))

Match (MatchID: int, HomeTeamID: int, VisitingTeamID: int, DateOfMatch: smalldatetime, Week: tinyint)

Goals (MatchID: int, PlayerID: int, IsOwnGoal: bit, Minute: tinyint)
```

Notes:

- Table Match stores data only for season 2013-2014.
- Table *Goals* stores data only for season 2013-2014.
- 1) [10 pts] Table creation and data insertion.
 - a) [2 pts] Run the following queries to create the tables Standings and TransactionLog in your database.

```
Create Table Standings (
  Pos tinyint,
  [Team Name] nvarchar(30),
  GP tinyint,
  W tinyint,
  T tinyint,
  L tinyint,
  GF smallint,
  GA smallint,
  GD smallint,
  Pts tinyint
)
Create Table TransactionLog (
  LogID int identity(1,1) primary key,
  LogTime datetime,
  LogType char(1),
  BeforeState nvarchar(500),
  AfterState nvarchar(500),
)
```

b) [8 pts] In only one "insert into" statement; write a query to insert the output data of your stored procedure *sp_GetStandingsUpToDate('20140715')* that you have in homework #6 into table *Standings*.

- 2) [90 pts] Implement a trigger *Trg_RearrangeStandings* with the followings:
 - When a record is inserted into, deleted from or updated on the table *Goals* (any change for *MatchID*, *PlayerID* and/or *IsOwnGoal*); then rearrange the table *Standings*, and insert a relevant record into the table *TransactionLog*.
 - In all type of operations (insert, delete, update); *PlayerID* in table *Goals* must be a player of either the home team or the visiting team for that match in season 13-14. In any wrong match-team-player assignments, the transaction will be rolled back and any further executions will be stopped.
 - A value less than 1 or greater than 90 cannot be entered in the field Goals. Minute.
 - *TransactionLog.LogTime* is the time of operation.
 - *TransactionLog.LogType* is "I" for insertion, "D" for deletion and "U" for update operation/transaction.
 - TransactionLog.BeforeState is null for insertion and TransactionLog.AfterState is null for deletion. For update operation, BeforeState is the one before the operation and AfterState is the one after the operation.
 - For the fields *BeforeState* and *AfterState* in table *TransactionLog*, concatenate all the related fields (*MatchID*, *PlayerID*, *IsOwnGoal*, *Minute*) in table *Goals* and separate them by a semicolon (e.g. '306;324;0;58') and enter this data in the fields *BeforeState* and *AfterState*, accordingly.

IMPORTANT NOTES

- 1) Write the following sentence in a text file: "We hereby swear that the work done on this project is totally our own; and on our honor, we have neither given nor received any unauthorized and/or inappropriate assistance for this project. We understand that by the school code, violation of these principles will lead to a zero grade and is subject to harsh discipline issues." Rename it as "we_swear.txt" and include this file in the zip submission file.
- 2) In case of any form of copying and cheating on solutions, all parts will get ZERO points. You should submit your own work. In case of any forms of cheating or copying, both giver and receiver are equally culpable and suffer equal penalties. All types of plagiarism will result in zero points from the homework.
- 3) Compress the following files in a zip file and name it as hw7_studentID.zip
 - a) hw7 studentID we swear.txt: honor code.
 - b) hw7_studentID_sql.txt: all your sql statements merged in a single text file in order.
 - c) hw7_studentID_scr.pdf: all screenshots of both your SQL queries and output of the queries in order.
- 4) Submit your single zip file to the site http://ues.marmara.edu.tr before deadline.
- 5) Do not send homework submissions through e-mail. E-mail attachments will not be accepted as valid submissions.
- 6) You are responsible for making sure you are turning in the right file, and that it is not corrupted in anyway. We will not allow resubmissions if you turn in the wrong file, even if you can prove that you have not modified the file after the deadline.
- 7) No groups are allowed.
- **8)** Grade evaluation may be done on selected parts of the homework, so try to complete all parts of your homework successfully.
- 9) No late submissions will be accepted.