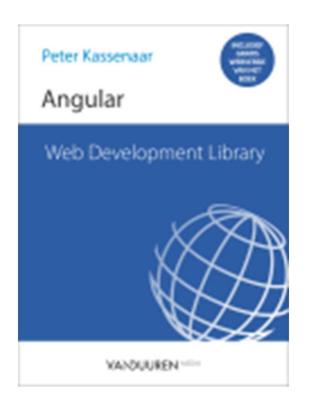




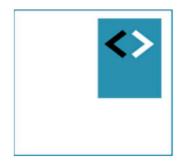
Angular Module 4 - Observables

Peter Kassenaar – info@kassenaar.com

WORLDWIDE LOCATIONS



Hoofdstuk 6 p. 138 en verder



Async services met RxJS/Observables

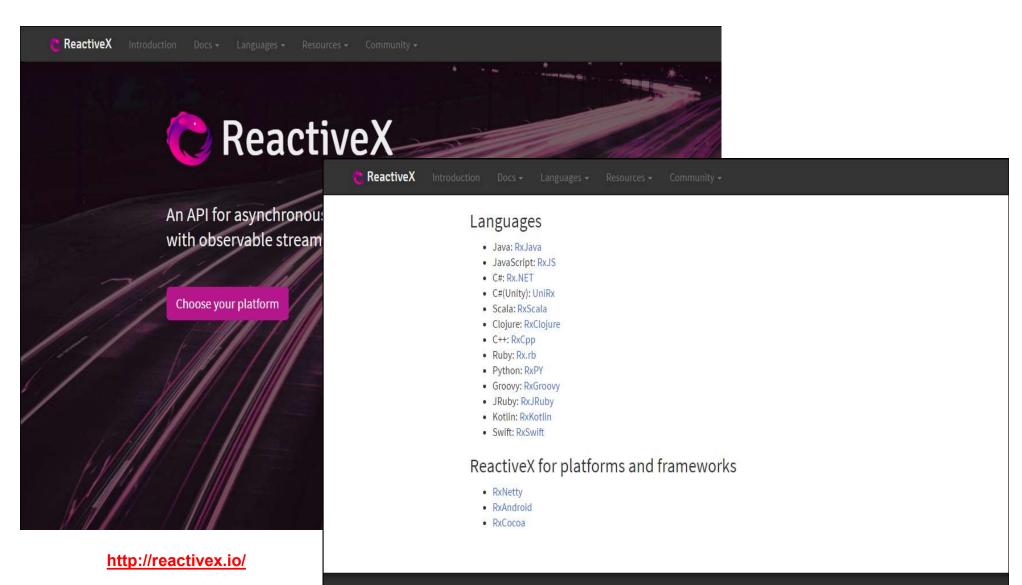
Reactive programming with asynchronous streams

Async Services

- Statische data ophalen: synchrone actie
- Werken via HttpClient: asynchrone actie
- Angular 1: Promises
- Angular 2: Observables

Bovendien in Angular 2: ReactiveX library

RxJS



DOCUMENTATION	LANGUAGES	RESOURCES	COMMUNITY
Cublinet	DeCesta		

Why Observables?

We can do much more with observables than with promises.

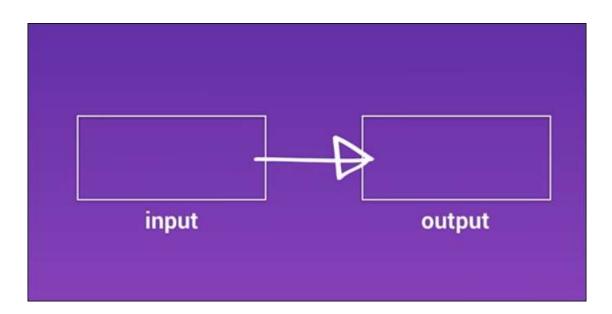
With observables, we have a whole bunch of operators to pull from, which let us customize our streams in nearly any way we want.

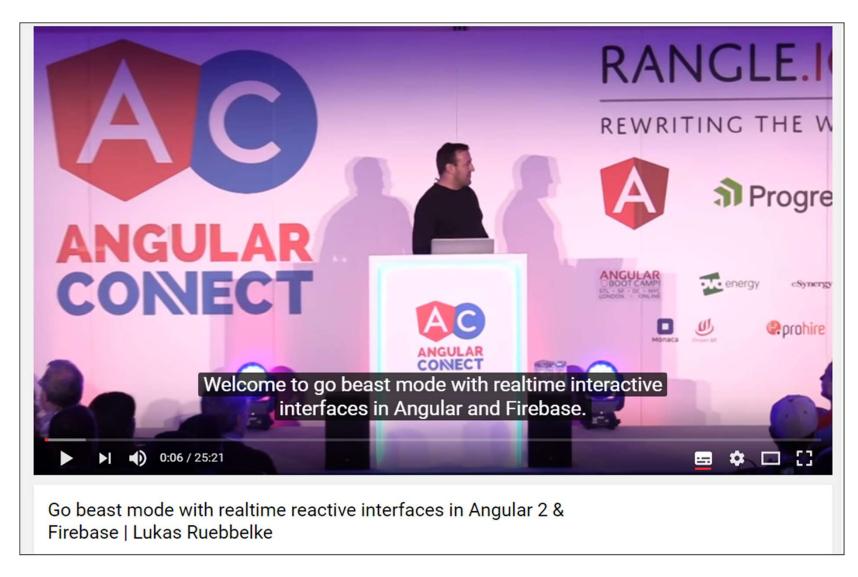
Observables en RxJs

- "Reactive Programming"
 - "Reactive programming is programming with asynchronous data streams."
 - https://gist.github.com/staltz/868e7e9bc2a7b8c1f754
- Observables hebben extra mogelijkheden ten opzichte van Promises
 - Mapping
 - Filtering
 - Combining
 - Cancel
 - Retry
 - ...
- Gevolg: géén .success(), .error() en .then() chaining meer!

How do observables work

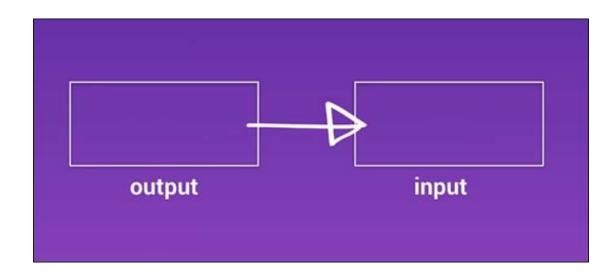
- First The Observable Stream
- Later all 10.000 operators...
- Traditionally:



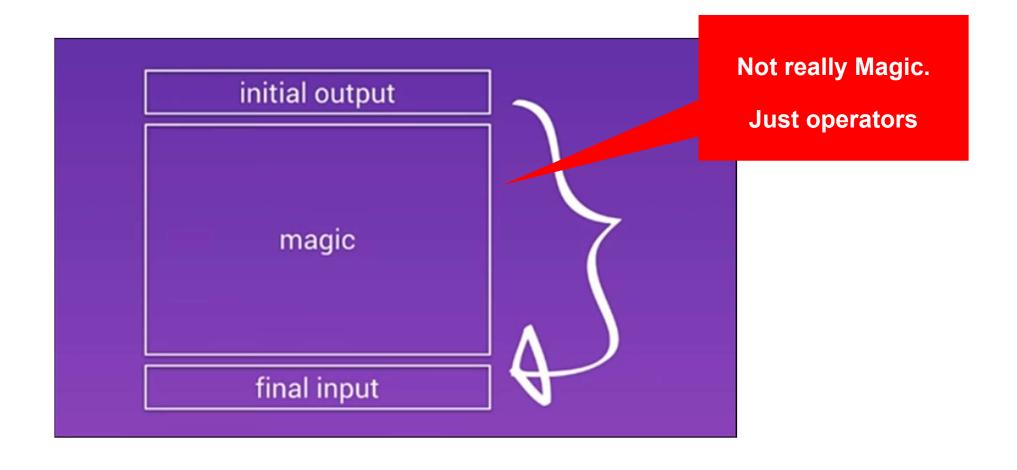


https://www.youtube.com/watch?v=5CTL7aqSvJU

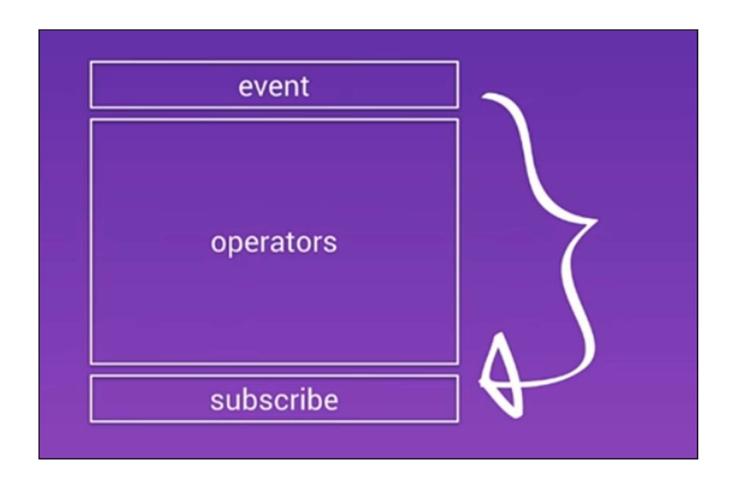
- With Observables
 - a system, already outputting data,
 - Subscribe to that data
- "trade Output for Input"
- "Push vs. Pull"



"The observable sandwich"



Subscribe to events



In code:

Initial Output

```
this.http.get<City[]>('assets/data/cities.json')
     .pipe(
        delay(...),
                                               Optioneel:
        map(...)
                                               operator(s)
     .subscribe((result:City[]) => {
      //... Do something
   });
                                               Final Input
```

Ook: importeren HttpClientModule in @ngModule

```
• // Angular Modules
  \bullet \bullet \bullet
  import {HttpClientModule} from '@angular/common/http';
  // Module declaration
  @NgModule({
     imports : [BrowserModule, HttpClientModule],
     declarations: [AppComponent],
     bootstrap : [AppComponent],
  })
  export class AppModule {
  }
```

Oefening

- Bekijk het voorbeeld in /201_services_http
- Maak een eigen .json-bestand en importeer dit in je applicatie.
- **Oefening** 5c), 5d)

Exercise....

```
I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day
```

Observable Cheat Sheet

genius to understand.

You can download the full-sized infographic at http://bit.ly/observable-cheat-sheet.

I really hope that you find the infographic helpful. Be sure to drop me a line below if you have any questions or comments. #highFive

OBSERVABLE CHEAT SHEET

Learning to work with observables is much like learning a new super power in that the entire process can be overwhelming! When you set aside all of the super shiny RxJS operators that you have at your disposal and start with a few key concepts, things suddenly start to come into focus and become fun.

BASIC OBSERVABLE SEQUENCE

The basic observable sequence is the foundation of everything we do with observable streams. In its simplest form, we have an **initial output** of data that we capture and then determine where we will **input** it into the application in its **final** form. We refer to data that arrives in the subscribe block as **final input** because it is no longer under control of the stream as it is being inputted in its final form to the application.

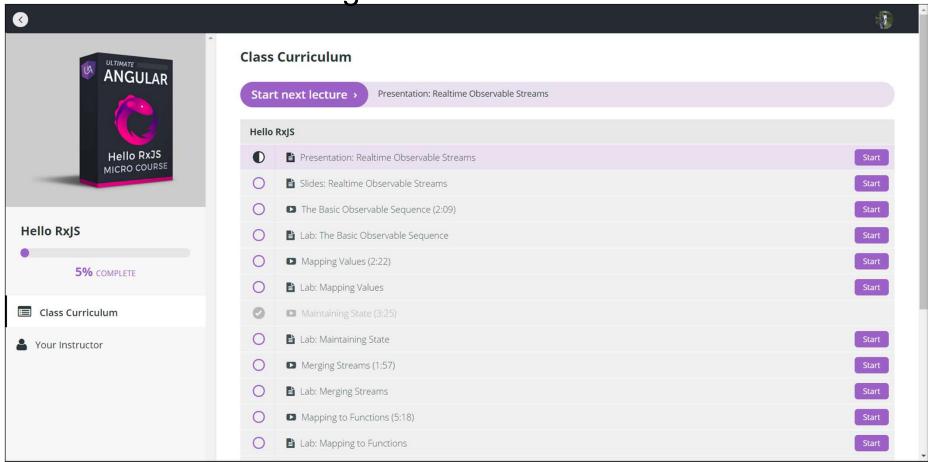


Observable.fromEvent(this.btn, 'click')

http://onehungrymind.com/observable-cheat-sheet/

Hello RxJS

Gratis online training



http://courses.ultimateangular.com/

Pipeable operators

- In RxJS 6.x en hoger: alle operators komen binnen de .pipe()
 functie
- De parameters van de pipe-functie zijn de operatoren!
- Ze worden met komma's van elkaar gescheiden

```
.pipe(
    delay(3000),
    retry(3)
    map(result => ...),
    takeUntil(...condition...)
```

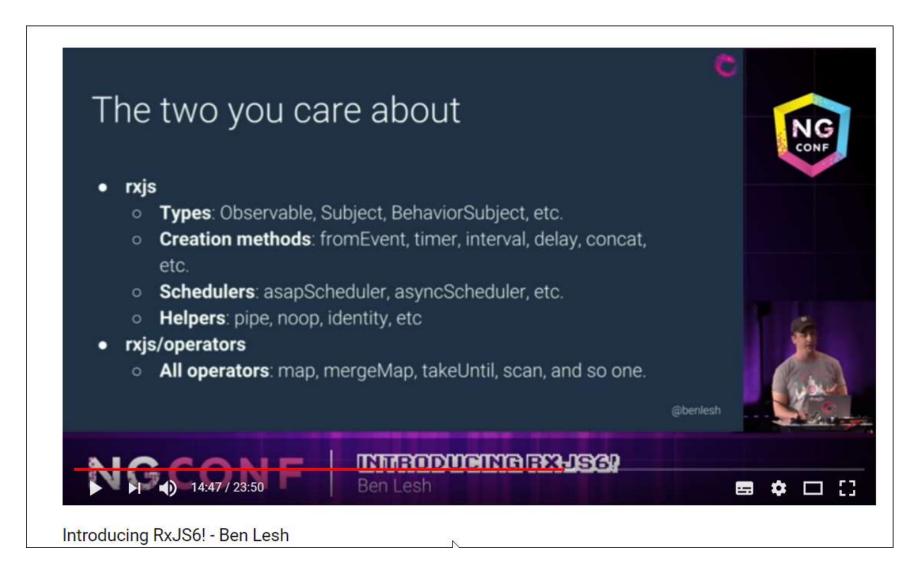
Subscribe - only once per block!

- Three parameters:
 - success()
 - error() Optioneel!
 - complete() Optioneel!

```
this.cityService.getCities()

.subscribe(cityData => {
     this.cities = cityData;
    },
    err => console.log(err),
    ()=> console.log('Getting cities complete...')
)
```

Ben Lesh on observables in RxJS 6.0

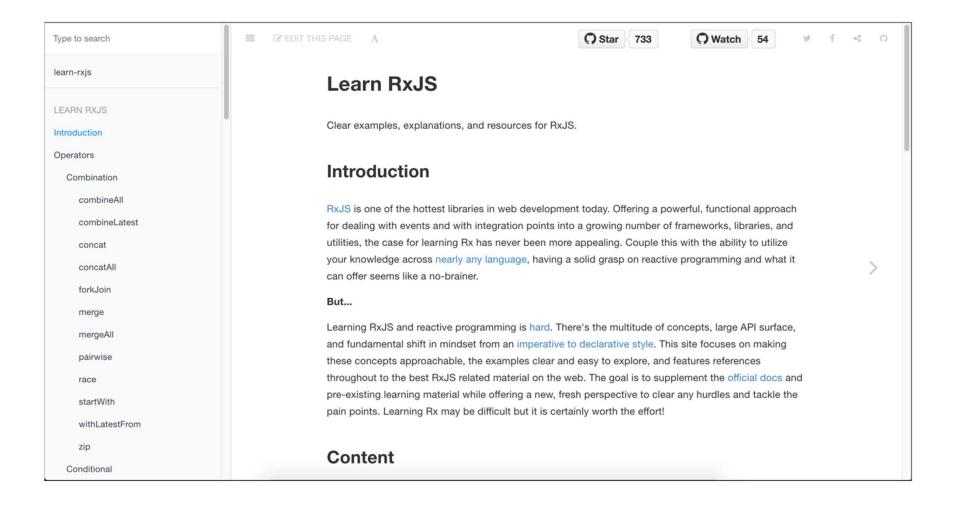


https://www.youtube.com/watch?v=JCXZhe6KsxQ

Useful operators

- RxJS operators are (mostly) like Array operators
- Perform actions on a stream of objects
- Grouped by subject
 - Creation operators
 - Transforming
 - Filtering
 - Combining
 - Error Handling
 - Conditional and Boolean
 - Mathematical
 - ...

https://www.learnrxjs.io/





Async pipe

Automatische .subscribe() en .unsubscribe()

Async Pipe

- Bij .subscribe(), eigenlijk ook .unsubscribe()
 aanroepen.
 - Netjes!
 - Bij HTTP-requests niet beslist nodig, bij andere subscriptions wel, in verband met memory leaks.
- Niet meer zelf .subscribe() en .unsubscribe() aanroepen:
 - Gebruik async pipe van Angular

• In de component:

```
Cities$: Observable<City[]>; // Nu: Observable naar Type
...

ngOnInit() {
    // Call naar de service, retourneert Observable
    this.cities$ = this.cityService.getCities()
}
```

• In de view:

Werken met Live API's

- MovieApp
- examples\210-services-live



Voorbeeld API's

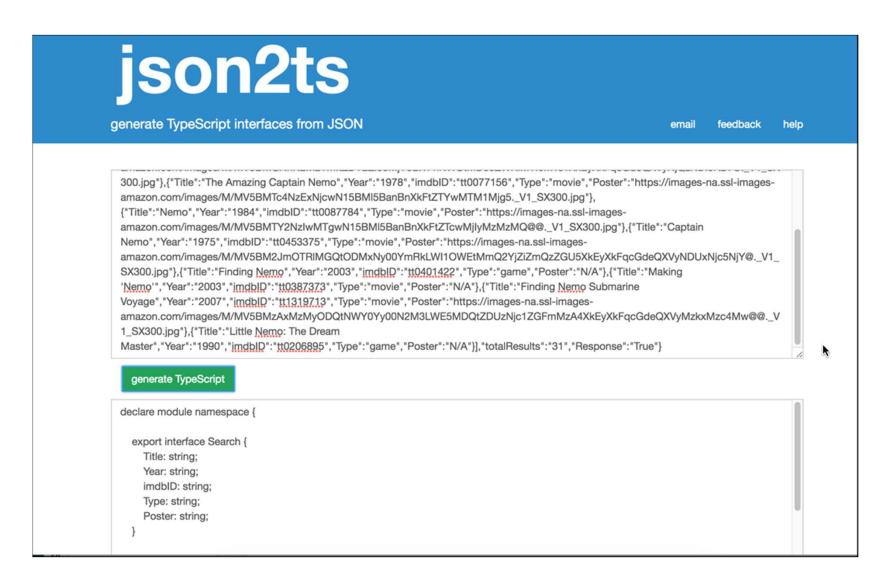
- https://pokeapi.co/ Pokemon API
- http://openweathermap.org/API (weerbericht)
- http://randomuser.me/ (random NAW-gegevens)
- http://ergast.com/mrd/ Ergast Motor (F1) API
- http://www.omdbapi.com/ Open Movie Database
- http://swapi.co/ Star Wars API
- Zie ook JavaScript APIs.txt met meer voorbeelden

Workshop

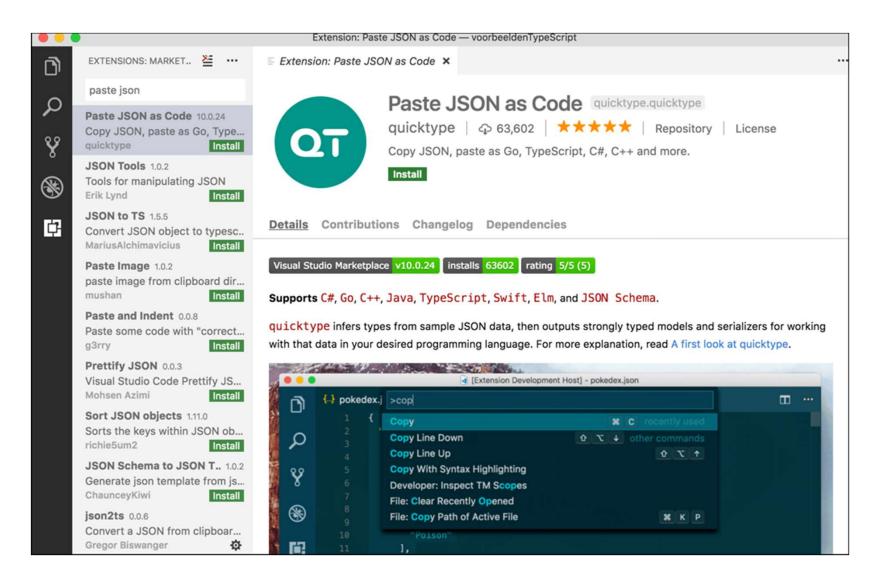
- Pick one of your own projects, or see for instance:
 - ../210-services-live
- Create a small application using one of the API's in the file JavaScript API's.txt, using RxJS-calls, for example
 - Pokemon API
 - Kenteken API
 - OpenWeatherMap API
 - ...
- Exercise : 5^e)

```
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```

Online JSON to TypeScript converter

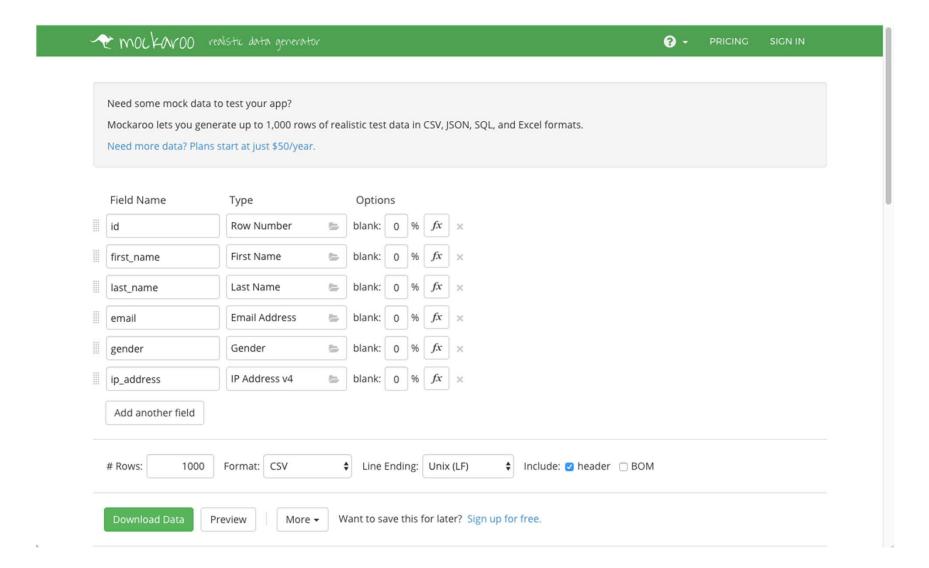


In VS Code? Use this extension!

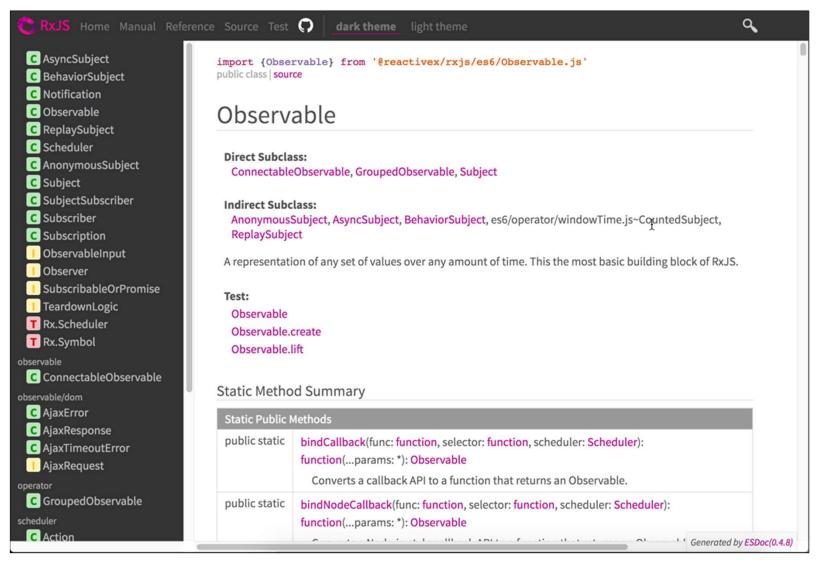


https://marketplace.visualstudio.com/items?itemName=quicktype.quicktype

Data Mocken - Mockaroo

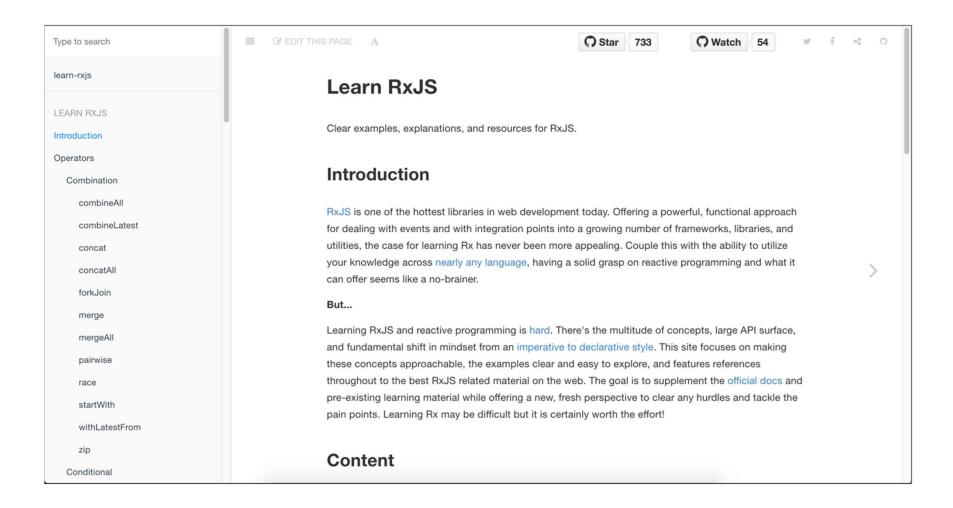


Official documentation...

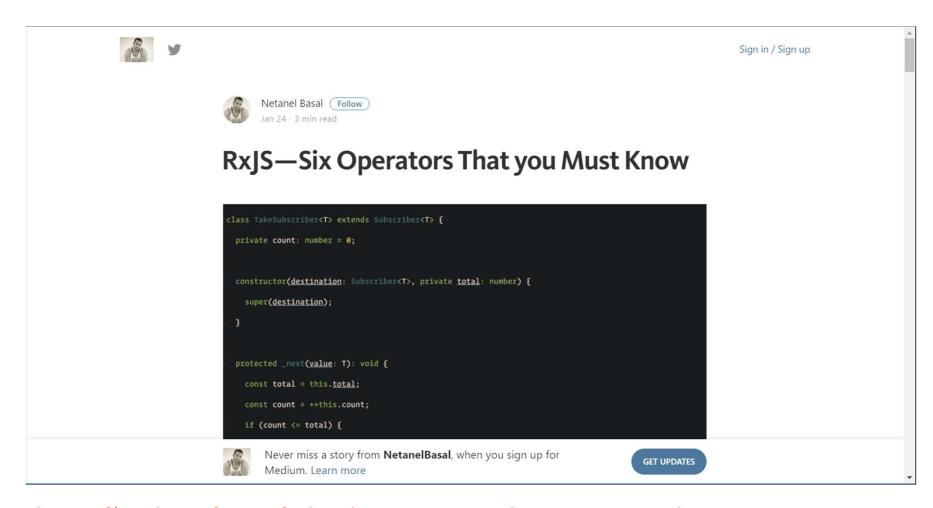


http://reactivex.io/rxjs/class/es6/Observable.js~Observable.html

https://www.learnrxjs.io/

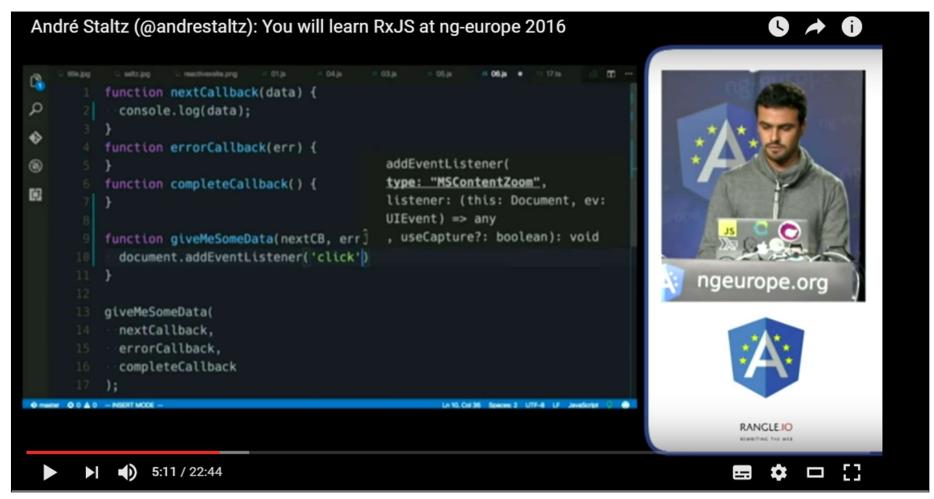


Article - 6 Operators you must know

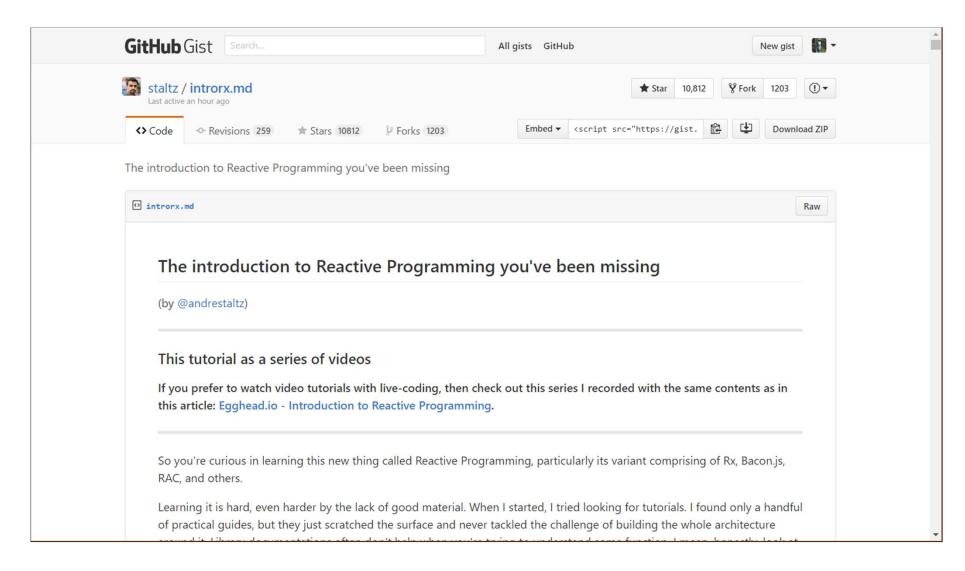


https://netbasal.com/rxjs-six-operators-that-you-must-know-5ed3b6e238a0#.11of73aox

Creating Observables from scratch - André Staltz

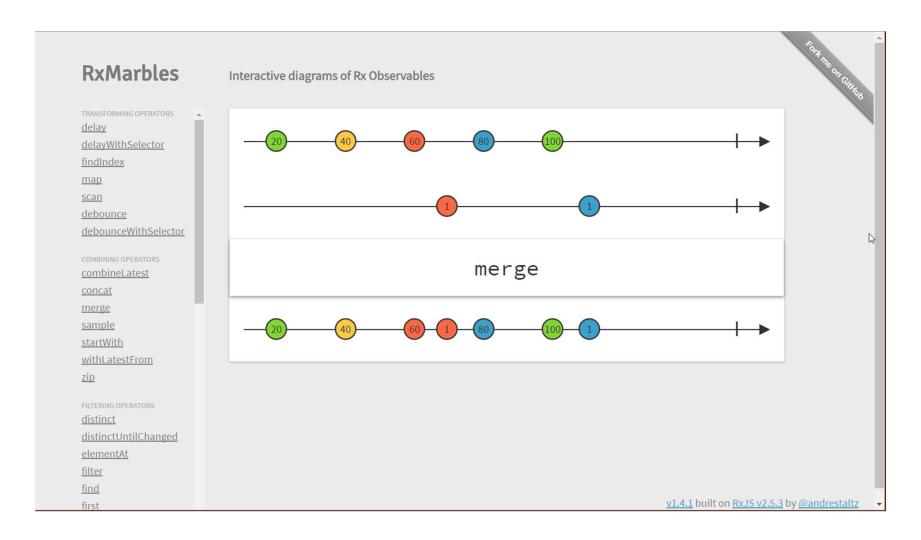


https://www.youtube.com/watch?v=uQ1zhJHclvs



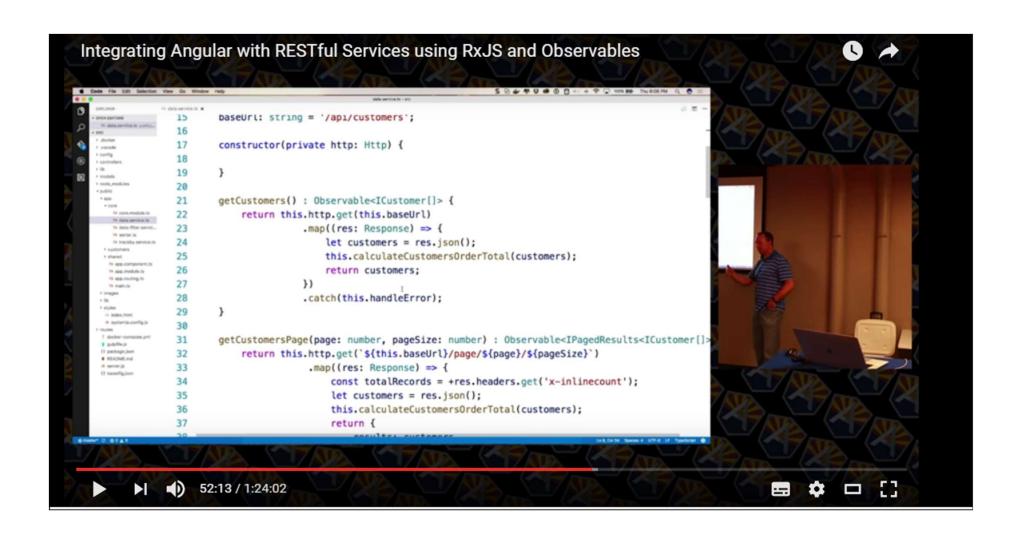
https://gist.github.com/staltz/868e7e9bc2a7b8c1f754

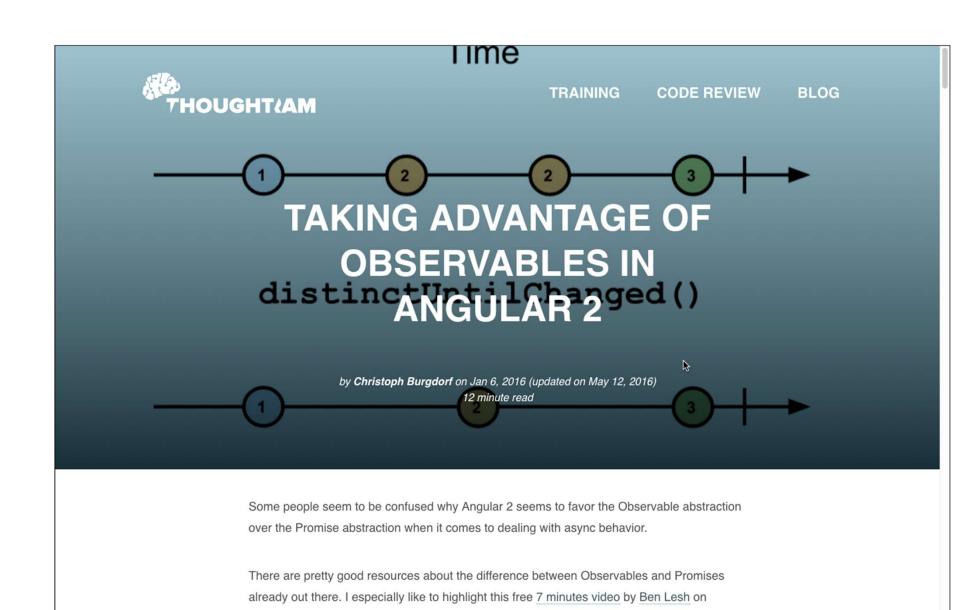
Also by Andre Stalz - RxMarbles



http://rxmarbles.com/

Dan Wahlin on Modules and Observables





http://blog.thoughtram.io/angular/2016/01/06/taking-advantage-of-observables-in-angular2.html

egghead.io. Technically there are a couple of obvious differences like the *disposability* and *lazyness* of Observables. In this article we like to focus on some practical advantages that

Een collectie observables ophalen

https://blog.angularindepth.com/practical-rxjs-in-the-wild-requests-with-concatmap-vs-mergemap-vs-forkjoin-11e5b2efe293

