

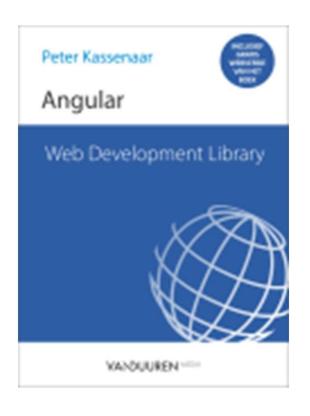


Angular Module 5 – Component Communication

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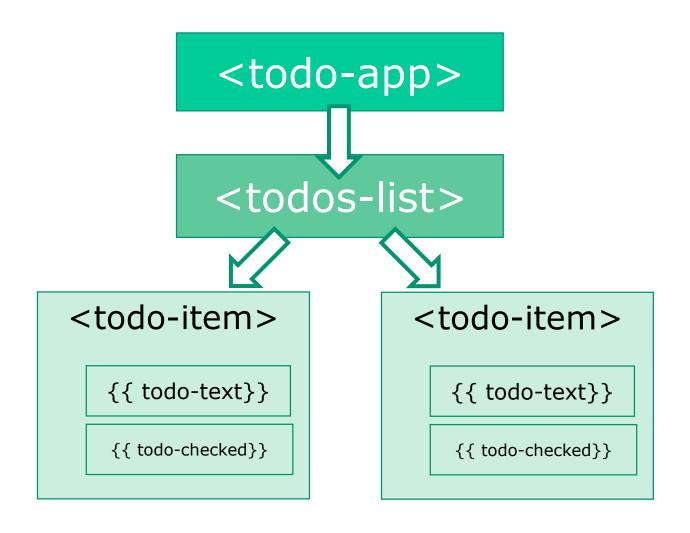
WORLDWIDE LOCATIONS

BELGIUM CANADA COLOMBIA DENMARK EGYPT FRANCE IRELAND JAPAN KOREA MALAYSIA MEXICO NETHERLANDS NORWAY QATAR SAUDI ARABIA SINGAPORE SPAIN SWEDEN UNITED ARAB EMIRATES UNITED KINGDOM UNITED STATES OF AMERICA



Hoofdstuk 7 p. 182 en verder

Angular-app: Tree of components



Application as a tree of components

- Multiple components?
 - 1. Create files manually or let CLI handle this for you

```
1. ng generate component <component-name>
```

```
2. ng g c <component-name>
```

- 2. Import in module or (again) let CLI take care of this for you
- 3. Add to declarations : [...] section of @ngModule.
- 4. Add via HTML to parent-component

Repeat for every component

1. Detailcomponent toevoegen

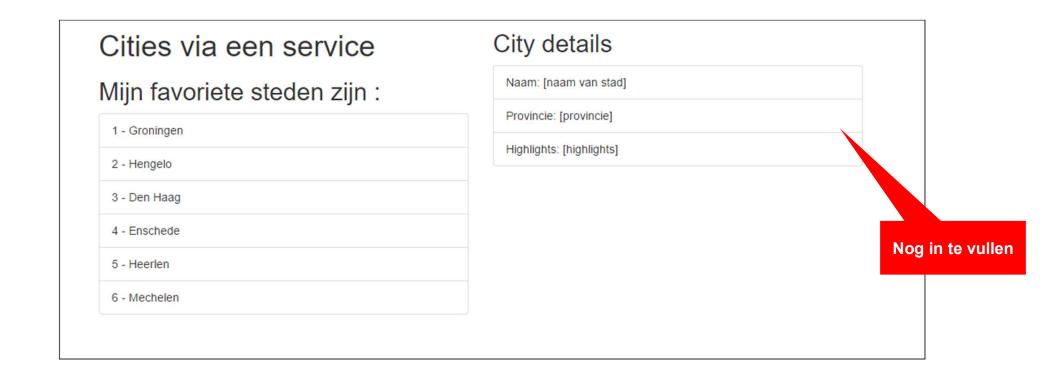
```
// city.detail.ts
import { Component } from '@angular/core';
@Component({
                        Nieuwe selector
  selector: 'city-detail',
  template:
                                      Nog in te vullen
  <h2>City details</h2>
    Naam: [naam van stad]
      Provincie: [provincie]
      Highlights: [highlights]
    })
export class CityDetail{
```

2. Injection in Module

```
// Angular Modules
•••
// Custom Components
import {AppComponent} from './app.component';
                                                        Nieuwe
import {CityDetail} from './city.detail';
                                                       component
import {CityService} from "./city.service";
// Module declaration
@NgModule({
   imports : [BrowserModule, HttpModule],
                                                      Toevoegen aan
   declarations: [AppComponent, CityDetail],
                                                      declarations: []
   bootstrap : [AppComponent],
   providers : [CityService]
})
export class AppModule {
```

3. Insluiten in HTML

4. Resultaat



Doel: details van geselecteerde city tonen in child-component



Data flow tussen componenten

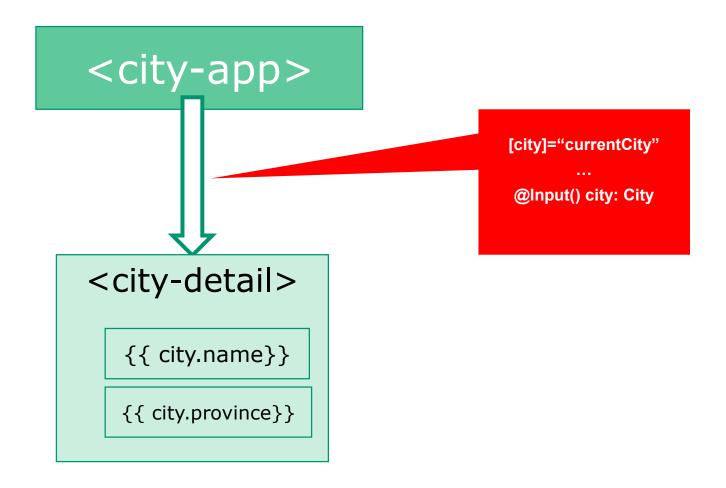
Werken met inputs en outputs

Data flow tussen components

"Data flows in to a component via @Input() 's"

Data flows out of a component via @Output()'s"

Parent-Child flow: de annotatie @Input()



Werken met @Input()

- 1. Service Input importeren in de betreffende component
- 2. Decorator @Input() gebruiken in de class definition

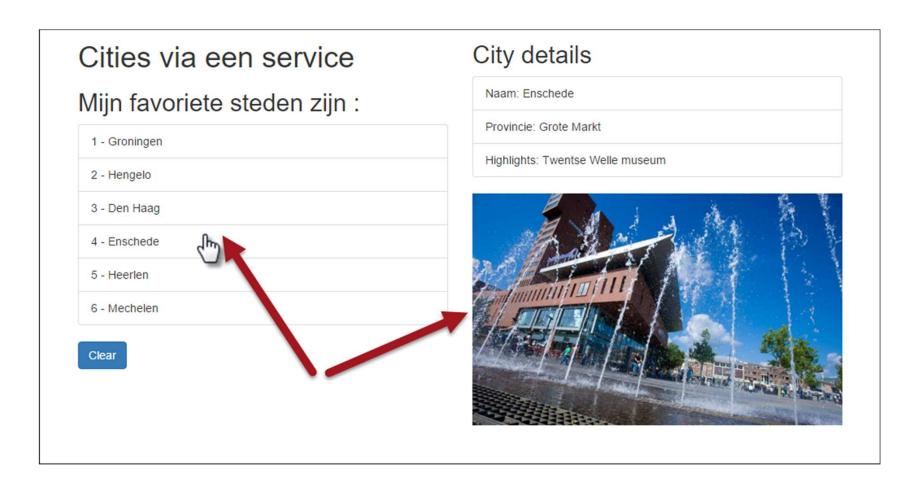
Parent Component aanpassen voor @Input

```
<!-- app.html -->
<div class="row">
  <div class="col-md-6">
     class="list-group">
        (click)="getCity(city)">
          {{ city.id}} - {{ city.name }}
       Aanpassing
     <button *ngIf="currentCity" class="btn btn-primary"</pre>
              (click)="clearCity()">Clear</button>
  </div>
  <div class="col-md-6">
  <div *ngIf="currentCity">
        <city-detail [city]="currentCity"></city-detail>
     </div>
  </div>
</div>
                       Aanpassing!
```

Parent Component Class uitbreiden

```
export class AppComponent {
  // Properties voor de component/class
   public cities:City[];
   public currentCity:City;
   getCity(city) {
      this.currentCity = city;
   clearCity() {
      this.currentCity = null;
```

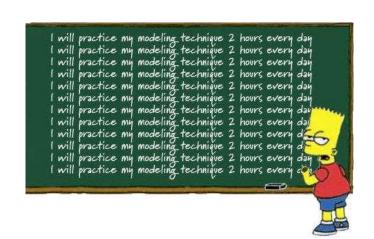
Resultaat



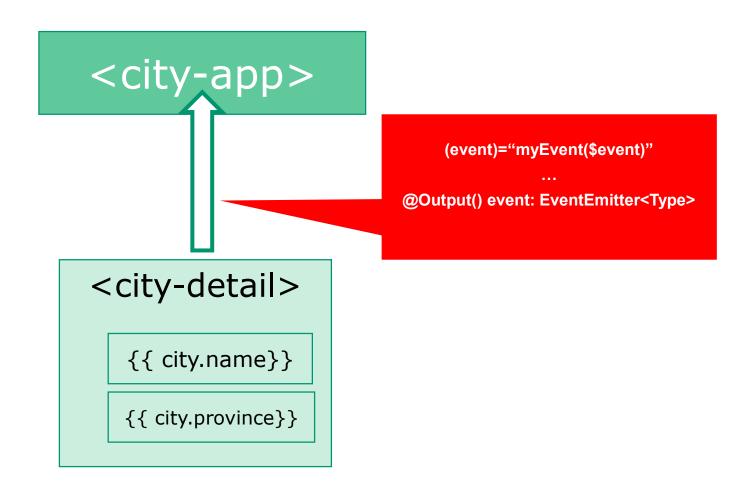
Checkpoint

- Componenten kunnen binnen componenten worden opgenomen
- Breidt de HTML van de Parent Component uit met declaratie van de Child Component
- Denk er aan Child Component te importeren in de @ngModule
- Data flow naar Child Component: werken met @Input() en [propName]="data"
- Oefening: 6b) en 6c)
- Voorbeeld: /300-components

Oefening....



Child-Parent flow: de annotatie @Output()



Werkwijze - idem, maar dan andersom

- 1. Decorator Output importeren in de betreffende component
- 2. Annotatie @Output() gebruiken in de class definition
- 3. EventEmitter definiëren en zijn Type Annotation

"With @Output, data flows up the Component Chain"

Een rating geven aan Cities

```
// city.detail.ts
import { Component, Input, Output, EventEmitter} from '@angular/core';
@Component({
                                                                          Imports
   template: `
   <h2>City details
      <button (click)="rate(1)">+1</button>
      <button (click)="rate(-1)">-1</button>
                                                                         Bind custom
                                                                        events to DOM
   </h2>
})
export class CityDetail {
   @Input() city:City;
   @Output() rating: EventEmitter<number> = new EventEmitter<number>();
   rate(num) {
                                                                        Define & handle
      console.log('rating voor ', this.city.name, ': ', num);
                                                                           custom
      this.rating.emit(num);
                                                                        @Output event
```

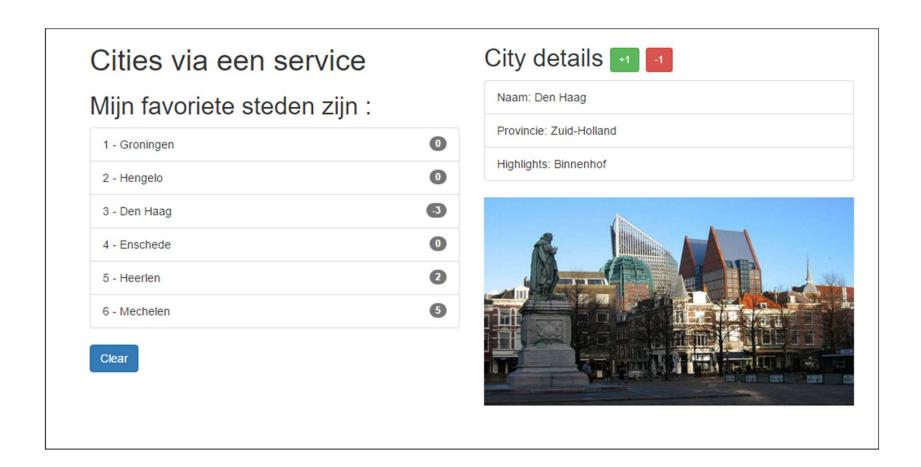
Parent Component voorbereiden op ontvangen custom event

```
<!-- app.html -->
<div *ngIf="currentCity">
  <city-detail [city]="currentCity" (rating)="updateRating($event)">
  </city-detail>
</div>
// app.component.ts
// increase or decrease rating on Event Emitted
updateRating(rating){
   this.currentCity.rating += rating;
```

Rating tonen in HTML

```
    {{ city.id}} - {{ city.name }} ({{i}}))
    <span class="badge">{{city.rating}}</span>
```

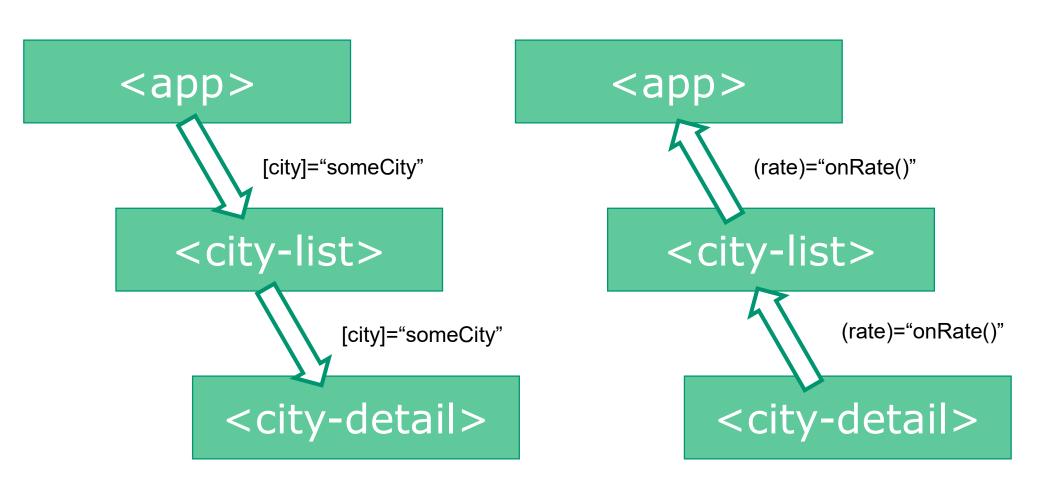
Resultaat



Samenvatting

Parent -> Child

Child → Parent



Checkpoint

- Data flow naar Parent Component : werken met @Output() en (eventName) = "eventHandler(\$event)"
- Je kunt elk type data uitsturen via de EventEmitter.
- Oefening: 6d)
- Voorbeeld: /302-components-output
- Meer info: https://vsavkin.com/the-core-concepts-of-angular-2-

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Oefening....

I will practice my modeling technique 2 hours every day

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Sibling communication

Geen directe parent-child relatie

Communicatie tussen siblings

via Output() van een childcomponent
 aa een elmput() van
 andere childcomponent
 Handle someEvent,
 set somePr

(some vent()"

<child-1>



"someProperty"

Mooiere oplossing – Pub/Sub-systeem met Observables

http://www.syntaxsuccess.com/viewarticle/pub-sub-in-angular-2.0

"Custom events, gebruik een event bus"

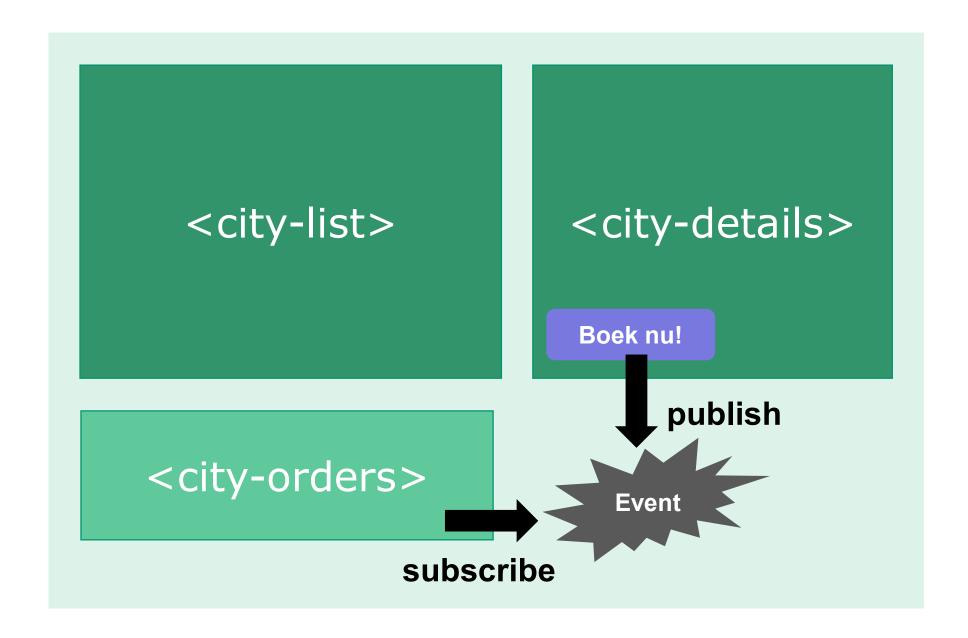
Event bus Event <com/ <component-4> <component-2> <compg ent-3> <component-5> {{...} {{...}}

Opties

Uit RxJs-bibliotheek, werken met:

- EventEmitter()
- Observable()
- Observer()
- Subject() (zowel Observable als Observer)

"Publish en Subscribe" - PubSub systeem



PubSub-service maken

- Stap 1 Publicatie service maken
- Stap 2 'Producer', of 'Publish' component maken
- Stap 3 subscriber-component maken, of toevoegen aan bestaande component.

1. OrderService

```
// order.service.ts
import {Subject} from "rxjs/Subject";
import {Injectable} from "@angular/core";
import {City} from "../model/city.model";
@Injectable()
export class OrderService {
   Stream:Subject<City>;
   constructor() {
      this.Stream = new Subject<City>();
   }
```

2. Producer component ('boek nu'-knop)

In de HTML:

```
<h2>Prijs voor een weekendje weg:
{{ city.price | currency: 'EUR':true: '1.2' }}
<button class="btn btn-lg btn-info"
    (click)="order(city)">Boek nu!</button>
</h2>
```

In de class:

```
// Order plaatsen. Event emitten voor deze stad.
// Dit gaan opvangen in city.orders.ts
order(city) {
   console.log(`Stedentripje geboekt voor: ${this.city.name});
   this.orderService.Stream.next(city);
}
```

3. Subscriber component

```
//city.orders.ts - Een soort 'winkelmandje',
// bijhouden welke stedentripjes zijn geboekt.
import ...
@Component({
   selector: 'city-orders',
   template:
   <div *ngIf="currentOrders.length > 0">
})
export class CityOrders {
   ngOnInit() {
      this.orderService.Stream
         .subscribe(
            (city:City) => this.processOrder(city),
            (err)=>console.log('Error bij verwerken City-order'),
            ()=>console.log('Complete...')
```

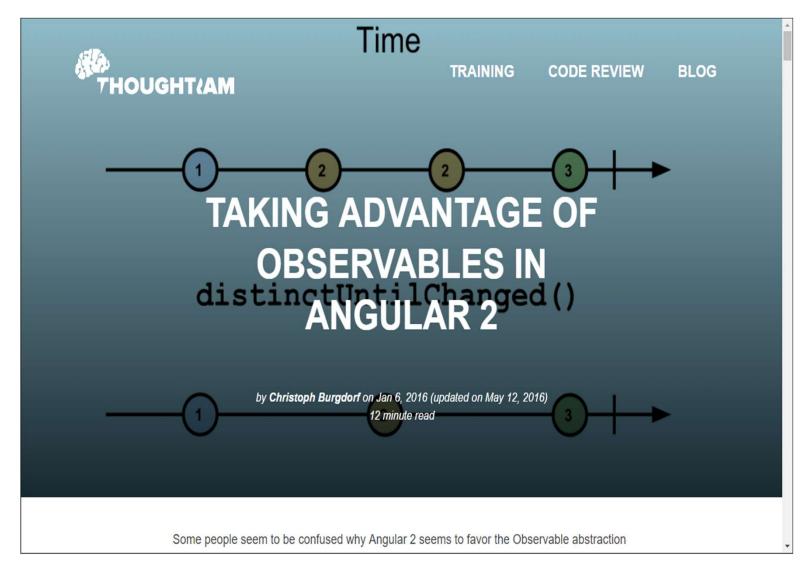
Checkpoint

- Event Bus: 'onzichtbaar' werken met Streams en Subject
- Er zijn opties voor het werken met Observable Streams.
- Voorbeeld: \303-pubsub-ordercomponent
- Oefening 6e) e-commerce applicatie maken.

Oefening....

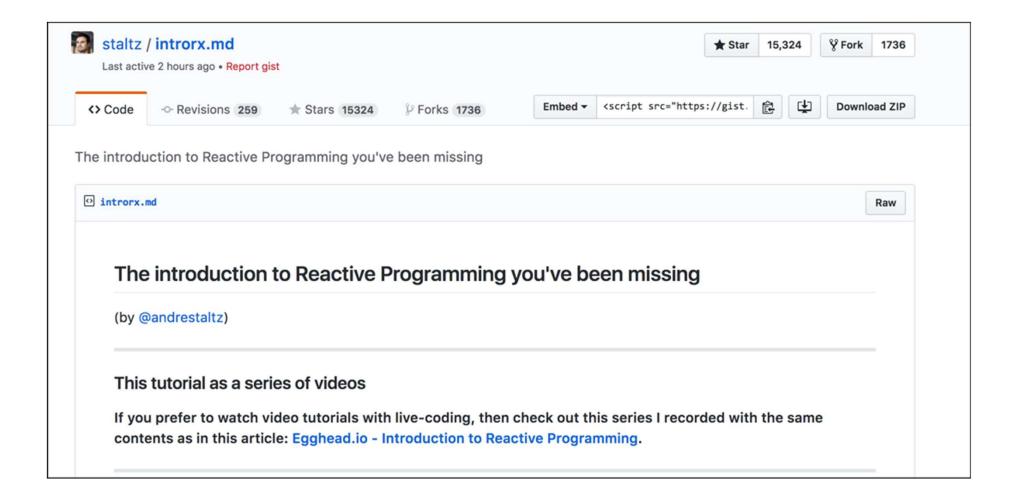
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```

Meer over Observables



http://blog.thoughtram.io/angular/2016/01/06/taking-advantage-of-observables-in-angular2.html

Andre Stalz – introductory article



CONTACT



My name is <u>Cory Rylan</u>, Senior Front End Engineer at <u>Vintage</u>

<u>Software</u> and <u>Angular Boot Camp</u> instructor. I specialize in creating fast, scalable, and responsive web applications.

Angular 2 Observable Data Services

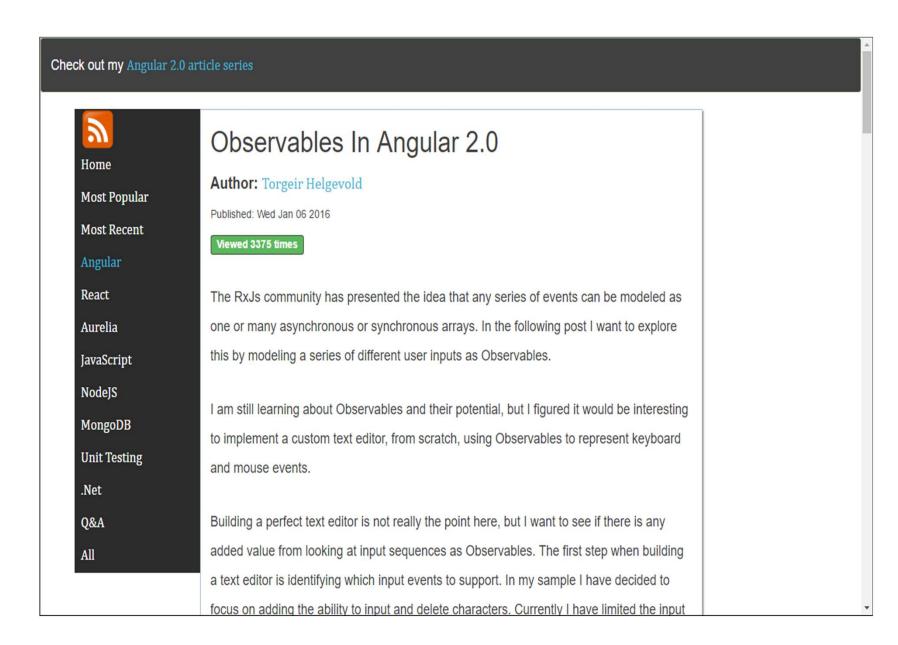
Nov 17, 2015 Updated May 6, 2016 - 8 min read

Angular 2 brings many new concepts that can can improve our JavaScript applications. The first new concept to Angular is the use of Observables. Observables are a proposed feature for ES2016 (ES7). I wont go in depth into Observables but will just cover some of the high level concepts. If you want a introduction to Observables check out my screen cast.

INTRO TO RXJS OBSERVABLES AND ANGULAR 2

The rest of this post will cover more data and application state management in a Angular 2 application. At the time of this writing Angular is on version <u>Beta 1</u>. This post has been updated as of <u>Beta 15</u>. The syntax of how Observables and their

https://coryrylan.com/blog/angular-2-observable-data-services



http://www.syntaxsuccess.com/viewarticle/observables-in-angular-2.0