Arrays in Fortran

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1. Fortran dimension

Creating arrays through dimension keyword:

```
real(8), dimension(100) :: x,y
```

One-dimensional arrays of size 100.

```
integer :: i(10,20)
```

Two-dimensional array of size 10×20 .

These arrays are statically defined, and only live inside their program unit (subroutine, function, module). Dynamic allocation later.



2. 1-based Indexing

Array indexing in Fortran is 1-based by default:

```
integer,parameter :: N=8
real(4),dimension(N) :: x
do i=1,N
    ... x(i) ...
```

Different from most C/C++.

Note the use of parameter: compile-time constant Size needs to be known to the compiler.



3. Lower bound

Unlike C++, Fortran can specify the lower bound explicitly:

```
real,dimension(-1:7) :: x
do i = -1.7
  ... x(i) ...
```

Preferred: use 1bound and ubound:

```
Code:
real,dimension(-1:7) :: array
integer :: idx
11 ...
do idx=lbound(array,1),ubound(array,1)
   array(idx) = 1+idx/10.
  print *,array(idx)
end do
```

Output:

0.899999976

1.00000000

1.10000002

1.20000005 1.29999995

1.39999998

1.50000000

1.60000002

1.70000005



4. Array initialization

Different syntaxes:

• Explicit:

```
real,dimension(5) :: real5 = [ 1.1, 2.2, 3.3, 4.4, 5.5 ]
```

• Implicit do-loop:

```
real5 = [ (1.01*i, i=1, size(real5,1)) ]
```

Legacy syntax

```
real5 = (/ 0.1, 0.2, 0.3, 0.4, 0.5 /)
```

(This is pre-Fortran2003. Slashes were also used for some other deprecated constructs.)



5. Array notation

Fortran uses array notation for whole arrays and subarrays.

```
real*8, dimension(10) :: x,y
x = y
```

And much more.



6. Array sections example

Use the colon notation to indicate ranges:

```
real(4),dimension(4) :: y
real(4),dimension(5) :: x
x(1:4) = y
x(2:5) = x(1:4)
```



7. Array sections

- : to get all indices,
- :n to get indices up to n,
- n: to get indices n and up.
- m:n indices in range m, ..., n.



8. Use of sections

Assignment from one section to another:

```
Output:

0.100

0.100

0.200

0.300

0.400
```

Note:

Format syntax will be discussed later:

float number, 5 positions, 3 after decimal point.



Exercise 1

Code out the above array assignment with an explicit, indexed loop. Do you get the same output? Why? What conclusion do you draw about internal mechanisms used in array sections?



9. Strided sections

```
X(a:b:c): stride c
```

Copy a contiguous array to a strided subset of another:

```
Code:
integer,dimension(5) :: &
    y = [0,0,0,0,0]
integer,dimension(3) :: &
    z = [3,3,3]
!! ...
y(1:5:2) = z(:)
print '(i3)',y
```

```
Output:
3
0
3
0
3
0
3
```



10. Index arrays

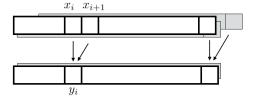
Indexed subset:

```
integer,dimension(4) :: i = [2,4,6,8]
real(4),dimension(10) :: x
print *,x(i)
```



Exercise 2

Code
$$\forall_i : y_i = (x_i + x_{i+1})/2$$
:



- First with a do loop; then
- in a single array assignment statement by using sections.

Initialize the array x with values that allow you to check the correctness of your code.

Multi-dimensional arrays



11. Multi-dimension arrays

Declaration and use with parentheses and comma?

```
real(8), dimension(20,30) :: array array(i,j) = 5./2
```



12. Reshaping array

Output:

1.00000000

2.00000000

3.00000000

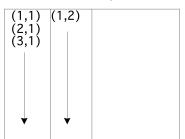
4.0000000



13. Array layout

Sometimes you have to take into account how a higher rank array is laid out in (linear) memory:

Fortran column major



Physical:

'First index varies quickest'



14. Array printing

Fill array by rows:

```
\begin{matrix} 1 & 2 & \dots & N \\ N+1 & \dots & & & \\ & & \dots & & & \\ & & & MN \end{matrix}
```

```
Code:
do i=1,M
    do j=1,N
        rect(i,j) = count
        count = count+1
    end do
end do
print *,rect
```

```
Output:

1.00000000
6.00000000
11.0000000
16.0000000
2.00000000
7.00000000
12.0000000
17.0000000
3.00000000
8.00000000
```



15. Array sections in multi-D

```
real(8),dimension(10) :: a,b
a(1:9) = b(2:10)

or
logical,dimension(25,3) :: a
logical,dimension(25) :: b
a(:,2) = b
```

You can also use strides.



16. Query functions

- Bounds: 1bound, ubound
- size
- Can be used per dimension, or overall giving array of bounds/sizes.

```
code:
integer,dimension(8) :: x
integer,dimension(5,3:7) :: y
!! ...
print *,size(x)
print *,size(y)
print *,size(y,2)
print *,lbound(y)
print *,ubound(y,1)
```

```
Output:

    8
    25
    5
    1
    3
    5
```



17. Pass array: subprogram

```
Note declaration as dimension(:) actual size is queried
```

```
real(8) function arraysum(x)
  implicit none
  real(8),intent(in),dimension(:) :: x
  real(8) :: tmp
  integer i

  tmp = 0.
  do i=1,size(x)
     tmp = tmp+x(i)
  end do
  arraysum = tmp
end function arraysum
```



18. Pass array: main program

Passing array as one symbol:

```
Output:

Sum of one-based
array:
55.000

Sum of zero-based
array:
55.000
```



19. Array allocation

```
real(8), dimension(:), allocatable :: x,y
n = 100
allocate(x(n), y(n))
```

You can deallocate the array when you don't need the space anymore.



20. Array intrinsics

- Abs creates the matrix of pointwise absolute values.
- MaxLoc returns the index of the maximum element.
- MinLoc returns the index of the minimum element.
- MatMul returns the matrix product of two matrices.
- Dot_Product returns the dot product of two arrays.
- Transpose returns the transpose of a matrix.
- Cshift rotates elements through an array.



21. Multi-dimensional intrinsics

- Functions such as Sum operate on a whole array by default.
- To restrict such a function to one subdimension add a keyword parameter DIM:

```
s = Sum(A, DIM=1)
```

where the keyword is optional.

• Likewise, the operation can be restricted to a MASK:

```
s = Sum(A, MASK=B)
```



Exercise 3

The 1-norm of a matrix is defined as the maximum of all sums of absolute values in any column:

$$||A||_1 = \max_j \sum_i |A_{ij}|$$

while the infinity-norm is defined as the maximum row sum:

$$||A||_{\infty} = \max_{i} \sum_{i} |A_{ij}|$$

Compute these norms using array functions as much as possible, that is, try to avoid using loops.

For bonus points, write Fortran Functions that compute these norms.



Optional exercise 4

Compare implementations of the matrix-matrix product.

- 1. Write the regular i,j,k implementation, and store it as reference.
- 2. Use the DOT_PRODUCT function, which eliminates the k index. How does the timing change? Print the maximum absolute distance between this and the reference result.
- 3. Use the MATMUL function. Same questions.
- 4. Bonus question: investigate the j,k,i and i,k,j variants. Write them both with array sections and individual array elements. Is there a difference in timing?

Does the optimization level make a difference in timing?



Timer routines

```
integer :: clockrate,clock_start,clock_end
call system_clock(count_rate=clockrate)
!! ...
call system_clock(clock_start)
!! ...
call system_clock(clock_end)
print *,"time:",(clock_end-clock_start)/REAL(clockrate)
```



22. Operate where

```
where ( A<0 ) B = 0
Full form:
WHERE ( logical argument )
   sequence of array statements
ELSEWHERE
   sequence of array statements
END WHERE</pre>
```



23. Do concurrent

The do concurrent is a true do-loop. With the concurrent keyword the user specifies that the iterations of a loop are independent, and can therefore possibly be done in parallel:

```
do concurrent (i=1:n)
    a(i) = b(i)
    c(i) = d(i+1)
end do

(Do not use for all)
```

