Conditionals

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1. If-then-else

A conditional is a test: 'if something is true, then do this, otherwise maybe do something else'. The C++ syntax is

```
if ( something ) {
   // do something;
} else {
   // do otherwise;
}
```

- The 'else' part is optional
- You can leave out braces in case of single statement.



2. Complicated conditionals

Chain:

```
if ( /* some test */ ) {
 } else if ( /* other test */ ) {
Nest:
  if ( /* some test */ ) {
   if ( /* other test */ ) {
   } else {
```



3. Comparison and logical operators

Here are the most common logic operators and comparison operators:

Operator	meaning	example
==	equals	x==y-1
!=	not equals	x*x!=5
>	greater	<i>y</i> > <i>x</i> −1
>=	greater or equal	sqrt(y) > = 7
<,<=	less, less equal	
&&,	and, or	x<1 && x>0
and,or	and, or	x<1 and $x>0$
!	not	!(x>1 && x<2)
not		not (x>1 and x<2)

Precedence rules of operators are common sense. When in doubt, use parentheses.



The following code claims to detect if an integer has more than 2 digits.

```
Output:
... with 50 as input
... with 150 as
... with 150 as
... input ....
That number 150 had
... more than 2
... digits
```

Fix the small error in this code. Also add an 'else' part that prints if a number is negative.

You can base this off the file if.cpp in the repository



Review quiz 1

True or false?

- The tests if (i>0) and if (0<i) are equivalent.
 /poll "Same tests: 'i>0' and '0<i' ?" "T" "F"
- The test

```
if (i<0 && i>1)
  cout << "foo"</pre>
```

```
prints foo if i < 0 and also if i > 1. /poll "'if (i<0 && i>1)' is true if i negative and if i greater than one" "T" "F"
```

The test

```
if (0<i<1)
  cout << "foo"</pre>
```

prints foo if *i* is between zero and one.

/poll "'if (0<i<1)' true if i between 0 and 1" "T" "F"



Review quiz 2

Any comments on the following?

```
bool x;
// ... code with x ...
if ( x == true )
    // do something
```



Read in an integer. If it is even, print 'even', otherwise print 'odd':

```
if ( /* your test here */ )
  cout << "even" << '\n';
else
  cout << "odd" << '\n';</pre>
```

Then, rewrite your test so that the true branch corresponds to the odd case.



Read in a positive integer. If it's a multiple of three print 'Fizz!'; if it's a multiple of five print 'Buzz!'. It is a multiple of both three and five print 'Fizzbuzz!'. Otherwise print nothing.

Note:

- Capitalization.
- Exclamation mark.
- Your program should display at most one line of output.



Prime Project Exercise 4

Read two numbers and print a message stating whether the second is as divisor of the first:

```
Code:
  // primes/divisiontest.cpp
    int number, divisor;
    bool is_a_divisor;
      /* ... */
    if (
      /* ... */
      cout << "Indeed, " <<
      divisor
            << " is a divisor of
       11
           << number << '\n':
    } else {
      cout << "No, " << divisor</pre>
            << " is not a
```

```
Output:
( echo 6 ; echo 2 )
     \hookrightarrow | divisiontest
Enter a number:
Enter a trial
     \hookrightarrowdivisor:
Indeed, 2 is a
     \hookrightarrowdivisor of 6
( echo 9 ; echo 2 )
     \hookrightarrow | divisiontest
Enter a number:
Enter a trial
     \hookrightarrowdivisor:
No, 2 is not a
      \Leftrightarrowdivisor of 9
```



divisor of "

COE 322 - 2024 — - 10

4. Local variables in conditionals

The curly brackets in a conditional allow you to define local variables:

```
if ( something ) {
   int i;
   .... do something with i
}
// the variable `i' has gone away.
```

Good practice: only define variable where needed.

Braces induce a scope.



5. Conditional with initializer

Variable local to the conditional:

```
Output:

for c in d b a z;

c 	o do \

echo c |

c 	o ./ifinit; \

done

Not an c a, but: c d

Not an c a, but: c t

That was an c a!

Not an c a, but: c
```



Write a function float read_number() and use it in a conditional.

Make sure to use an initializer; number should be limited in scope to the conditional.



6. Bitwise operations

```
Output:
6|3 = 7
6&3 = 2
```



How would you test if a number is odd or even with bitwise testing?



7. Switch statement example

Cases are executed consecutively until you 'break' out of the switch statement:

```
Code:
  // basic/switch.cpp
  switch (n) {
  case 1:
  case 2:
    cout << "very small"</pre>
      << '\n':
    break:
  case 3:
    cout << "trinity" <<</pre>
       '\n';
    break;
  default:
    cout << "large" <<
       '\n';
```