

### OVP Guide to Using Processor Models

# Model specific information for ARM\_Cortex-M33F

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#### Model Release Status

This model is released as part of OVP releases and is included in OVPworld packages. Please visit OVPworld.org.

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### Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

### 1.1 Description

ARMM Processor Model

### 1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

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In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

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Source of model available under separate Imperas Software License Agreement.

#### 1.3 Limitations

Performance Monitors are not implemented.

Debug Extension and related blocks are not implemented.

#### 1.4 Verification

Models have been extensively tested by Imperas. ARM Cortex-M models have been successfully used by customers to simulate the Micrium uC/OS-II kernel and FreeRTOS.

#### 1.5 Features

The model is configured with 16 interrupts and 3 priority bits (use override\_numInterrupts and override\_priorityBits parameters to change these).

Thumb-2 instructions are supported.

MPU is present. Use parameter override\_MPU\_TYPE to disable it or change the number of MPU regions if required.

SysTick timer is present. Use parameter SysTickPresent to disable it if required.

FPU extension is present. Use parameter override\_MVFR0 to disable it if required.

DSP extension is present. Use parameter override\_InstructionAttributes3 to disable it if required.

Bit-band region is not present. Use parameter BitBandPresent to enable it if required.

SAU is present. Use parameter override\_SAU\_TYPE to disable it or change the number of SAU regions if required.

SIE-200 IDAU not is present. Use parameter SIE200IDAUPresent to enable it if required.

### 1.6 Unpredictable Behavior

Many instruction behaviors are described in the ARM ARM as CONSTRAINED UNPRE-DICTABLE. This section describes how such situations are handled by this model.

#### 1.6.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width SMULL, or some VMOV variants), and such instructions are CONSTRAINED UNPREDICTABLE if the same target register is specified in both positions. In this model, such instructions are treated as UNDEFINED.

#### 1.6.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. VSTM, VLDM, VPUSH, VPOP) are CONSTRAINED UNPREDICTABLE if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as UNDEFINED.

### 1.6.3 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as CONSTRAINED UNPREDICTABLE, this model treats that instruction as UNDEFINED.

#### 1.6.4 Use of R13

Use of R13 is described as CONSTRAINED UNPREDICTABLE in many circumstances. This model allows R13 to be used like any other GPR.

#### 1.6.5 Use of R15

Use of R15 is described as CONSTRAINED UNPREDICTABLE in many circumstances. This model allows such use to be configured using the parameter "unpredictableR15" as follows:

Value "undefined": any reference to R15 in such a situation is treated as UNDEFINED;

Value "nop": any reference to R15 in such a situation causes the instruction to be treated as a NOP;

Value "raz\_wi": any reference to R15 in such a situation causes the instruction to be treated as a RAZ/WI (that is, R15 is read as zero and write-ignored);

Value "execute": any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed.

Value "assert": any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of "unpredictable R15" is "execute".

### Configuration

#### 2.1 Location

This model's VLNV is arm.ovpworld.org/processor/armm/1.0.

The model source is usually at:

\$IMPERAS\_HOME/ImperasLib/source/arm.ovpworld.org/processor/armm/1.0

The model binary is usually at:

\$IMPERAS\_HOME/lib/\$IMPERAS\_ARCH/ImperasLib/arm.ovpworld.org/processor/armm/1.0

#### 2.2 GDB Path

The default GDB for this model is: \$IMPERAS\_HOME/lib/\$IMPERAS\_ARCH/gdb/arm-none-eabi-gdb.

### 2.3 Semi-Host Library

The default semi-host library file is arm.ovpworld.org/semihosting/armNewlib/1.0

#### 2.4 Processor Endian-ness

This model can be set to either endian-ness (normally by a pin, or the ELF code).

### 2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

#### 2.6 Processor ELF code

The ELF code supported by this model is: 0x28.

## All Variants in this model

This model has these variants

| Variant       | Description                  |
|---------------|------------------------------|
| ARMv6-M       |                              |
| ARMv7-M       |                              |
| Cortex-M0     |                              |
| Cortex-M0plus |                              |
| Cortex-M1     |                              |
| Cortex-M3     |                              |
| Cortex-M4     |                              |
| Cortex-M4F    |                              |
| Cortex-M7     |                              |
| Cortex-M7F    |                              |
| Cortex-M23    |                              |
| Cortex-M33    |                              |
| Cortex-M33F   | (described in this document) |

Table 3.1: All Variants in this model

## **Bus Master Ports**

This model has these bus master ports.

| Name        | min | max | Connect?  | Description |
|-------------|-----|-----|-----------|-------------|
| INSTRUCTION | 32  | 33  | mandatory |             |
| DATA        | 32  | 33  | optional  |             |

Table 4.1: Bus Master Ports

# **Bus Slave Ports**

This model has no bus slave ports.

# Net Ports

This model has these net ports.

| Name        | Type   | Connect? | Description |
|-------------|--------|----------|-------------|
| sysResetReq | output | optional |             |
| intISS      | output | optional |             |
| eventOut    | output | optional |             |
| lockup      | output | optional |             |
| int         | input  | optional |             |
| reset       | input  | optional |             |
| nmi         | input  | optional |             |
| eventIn     | input  | optional |             |
| int0        | input  | optional |             |
| int1        | input  | optional |             |
| int2        | input  | optional |             |
| int3        | input  | optional |             |
| int4        | input  | optional |             |
| int5        | input  | optional |             |
| int6        | input  | optional |             |
| int7        | input  | optional |             |
| int8        | input  | optional |             |
| int9        | input  | optional |             |
| int10       | input  | optional |             |
| int11       | input  | optional |             |
| int12       | input  | optional |             |
| int13       | input  | optional |             |
| int14       | input  | optional |             |
| int15       | input  | optional |             |

Table 6.1: Net Ports

# FIFO Ports

This model has no FIFO ports.

## Formal Parameters

| Name                            | Type        | Description  |  |
|---------------------------------|-------------|--|--|
| variant                         | Enumeration | Selects variant (either a generic ISA or a specific model)             |  |
| verbose                         | Boolean     | Specify verbosity of output  |  |
| showHiddenRegs                  | Boolean     | Show hidden registers during register tracing                          |  |
| UAL                             | Boolean     | Disassemble using UAL syntax   |  |
| compatibility                   | Enumeration | Specify compatibility mode (ISA, gdb or nopBKPT)                       |  |
| unpredictableR15                | Enumeration | Specify behavior for UNPREDICTABLE uses of R15 (undefined,             |  |
|                                 |             | nop, raz_wi, execute or assert)  |  |
| override_debugMask              | Uns32       | Specifies debug mask, enabling debug output for model components       |  |
| endian                          | Endian      | Model endian   |  |
| instructionEndian               | Endian      | The architecture specifies that instruction fetch is always little en- |  |
|                                 |             | dian; this attribute allows the defined instruction endianness to be   |  |
|                                 |             | overridden if required   |  |
| resetAtTime0                    | Boolean     | Reset the model at time=0 (default=1)                                  |  |
| SysTickPresent                  | Uns32       | Specify number of SysTick timers present                               |  |
| SIE200IDAUPresent               | Boolean     | Specify presence of SIE-200 Implementation-Defined Attribution         |  |
|                                 |             | Unit   |  |
| $override\_MVFR2$               | Uns32       | Override ID_MVFR2 register   |  |
| override_CPUID                  | Uns32       | Override system CPUID register   |  |
| override_MPU_TYPE               | Uns32       | Override system MPU_TYPE register                                      |  |
| override_SAU_TYPE               | Uns32       | Override system SAU_TYPE register                                      |  |
| override_VTOR                   | Uns32       | Override VTOR register reset value                                     |  |
| override_CCSIDR_1I              | Uns32       | Override CCSIDR (level 1 instruction)                                  |  |
| override_CCSIDR_1D              | Uns32       | Override CCSIDR (level 1 data)   |  |
| override_CCSIDR_2I              | Uns32       | Override CCSIDR (level 2 instruction)                                  |  |
| override_CCSIDR_2D              | Uns32       | Override CCSIDR (level 2 data)   |  |
| override_CCSIDR_3I              | Uns32       | Override CCSIDR (level 3 instruction)                                  |  |
| override_CCSIDR_3D              | Uns32       | Override CCSIDR (level 3 data)   |  |
| override_CCSIDR_4I              | Uns32       | Override CCSIDR (level 4 instruction)                                  |  |
| override_CCSIDR_4D              | Uns32       | Override CCSIDR (level 4 data)   |  |
| override_CCSIDR_5I              | Uns32       | Override CCSIDR (level 5 instruction)                                  |  |
| override_CCSIDR_5D              | Uns32       | Override CCSIDR (level 5 data)   |  |
| override_CCSIDR_6I              | Uns32       | Override CCSIDR (level 6 instruction)                                  |  |
| override_CCSIDR_6D              | Uns32       | Override CCSIDR (level 6 data)   |  |
| override_CCSIDR_7I              | Uns32       | Override CCSIDR (level 7 instruction)                                  |  |
| override_CCSIDR_7D              | Uns32       | Override CCSIDR (level 7 data)   |  |
| $override\_deviceStrongAligned$ | Boolean     | Force accesses to Device and Strongly Ordered regions to be aligned    |  |
| override_STRoffsetPC12          | Uns32       | Specifies that STR/STR of PC should do so with 12:byte offset          |  |
|                                 |             | from the current instruction (if 1), otherwise an 8:byte offset is     |  |
|                                 |             | used   |  |
| override_ERG                    | Uns32       | Specifies exclusive reservation granule                                |  |

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| override_numInterrupts | Uns32 | Specifies number of external interrupt lines |
|------------------------|-------|--|

Table 8.1: Parameters

# **Execution Modes**

| Mode        | Code |
|-------------|------|
| $Thread_NS$ | 0    |
| Handler_NS  | 1    |
| Thread_S    | 2    |
| Handler_S   | 3    |

Table 9.1: Modes implemented in this processor

# Exceptions

| Exception      | Code |
|----------------|------|
| None           | 0    |
| Reset          | 1    |
| NMI            | 2    |
| HardFault      | 3    |
| MemManage      | 4    |
| BusFault       | 5    |
| UsageFault     | 6    |
| SecureFault    | 7    |
| SVCall         | 11   |
| DebugMonitor   | 12   |
| PendSV         | 14   |
| SysTick        | 15   |
| ExternalInt000 | 16   |
| ExternalInt001 | 17   |
| ExternalInt002 | 18   |
| ExternalInt003 | 19   |
| ExternalInt004 | 20   |
| ExternalInt005 | 21   |
| ExternalInt006 | 22   |
| ExternalInt007 | 23   |
| ExternalInt008 | 24   |
| ExternalInt009 | 25   |
| ExternalInt00a | 26   |
| ExternalInt00b | 27   |
| ExternalInt00c | 28   |
| ExternalInt00d | 29   |
| ExternalInt00e | 30   |
| ExternalInt00f | 31   |

Table 10.1: Exceptions implemented by this processor

## Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

#### 11.1 Level 1

This level in the model hierarchy has 3 commands.

This level in the model hierarchy has 7 register groups:

| Group name          | Registers |
|---------------------|-----------|
| Core                | 16        |
| Control             | 26        |
| System              | 90        |
| System_secure       | 36        |
| System_non_secure   | 36        |
| VFP                 | 17        |
| Integration_support | 2         |

Table 11.1: Register groups

This level in the model hierarchy has no children.

### **Model Commands**

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

#### 12.1 Level 1

### 12.1.1 debugflags

show or modify the processor debug flags

| Argument | Type    | Description                                    |
|----------|---------|--|
| -get     | Boolean | print current processor flags value            |
| -mask    | Boolean | print valid debug flag bits                    |
| -set     | Int32   | new processor flags (only flags 0x0000008c can |
|          |         | be modified)                                   |

Table 12.1: debugflags command arguments

#### 12.1.2 isync

specify instruction address range for synchronous execution

| Argument   | Type  | Description                                  |  |  |  |  |
|------------|-------|--|--|--|--|--|
| -addresshi | Uns64 | end address of synchronous execution range   |  |  |  |  |
| -addresslo | Uns64 | start address of synchronous execution range |  |  |  |  |

Table 12.2: isync command arguments

#### 12.1.3 itrace

enable or disable instruction tracing

| Argument          | Type    | Description                                  |
|-------------------|---------|--|
| -after            | Uns64   | apply after this many instructions           |
| -enable           | Boolean | enable instruction tracing                   |
| -instructioncount | Boolean | include the instruction number in each trace |
| -off              | Boolean | disable instruction tracing                  |

| -on             | Boolean | enable instruction tracing                 |
|-----------------|---------|--|
| -registerchange | Boolean | show registers changed by this instruction |
| -registers      | Boolean | show registers after each trace            |

Table 12.3: itrace command arguments

# Registers

### 13.1 Level 1

#### 13.1.1 Core

Registers at level:1, group:Core

| Name | Bits | Initial-Hex | RW | Description     |
|------|------|-------------|----|-----------------|
| r0   | 32   | 0           | rw |                 |
| r1   | 32   | 0           | rw |                 |
| r2   | 32   | 0           | rw |                 |
| r3   | 32   | 0           | rw |                 |
| r4   | 32   | 0           | rw |                 |
| r5   | 32   | 0           | rw |                 |
| r6   | 32   | 0           | rw |                 |
| r7   | 32   | 0           | rw |                 |
| r8   | 32   | 0           | rw |                 |
| r9   | 32   | 0           | rw |                 |
| r10  | 32   | 0           | rw |                 |
| r11  | 32   | 0           | rw | frame pointer   |
| r12  | 32   | 0           | rw |                 |
| sp   | 32   | 0           | rw | stack pointer   |
| lr   | 32   | 0           | rw |                 |
| pc   | 32   | 0           | rw | program counter |

Table 13.1: Registers at level 1, group:Core

#### 13.1.2 Control

Registers at level:1, group:Control

| Name        | Bits | Initial-Hex | RW | Description                                 |
|-------------|------|-------------|----|---|
| fps         | 32   | 0           | rw | archaic FPSCR view (for gdb)                |
| cpsr        | 32   | 0           | rw | xPSR register. Includes APSR, IPSR and EPSR |
| control     | 32   | 0           | rw |   |
| primask     | 32   | 0           | rw |   |
| faultmask   | 32   | 0           | rw |   |
| basepri     | 32   | 0           | rw |   |
| control_S   | 32   | 0           | rw |   |
| primask_S   | 32   | 0           | rw |   |
| faultmask_S | 32   | 0           | rw |   |

| basepri_S     | 32 | 0 | rw |               |
|---------------|----|---|----|---------------|
| control_NS    | 32 | 0 | rw |               |
| primask_NS    | 32 | 0 | rw |               |
| faultmask_NS  | 32 | 0 | rw |               |
| basepri_NS    | 32 | 0 | rw |               |
| sp_process    | 32 | 0 | rw | stack pointer |
| sp_process_S  | 32 | 0 | rw | stack pointer |
| sp_process_NS | 32 | 0 | rw | stack pointer |
| msplim        | 32 | 0 | rw |               |
| msplim_S      | 32 | 0 | rw |               |
| msplim_NS     | 32 | 0 | rw |               |
| psplim        | 32 | 0 | rw |               |
| psplim_S      | 32 | 0 | rw |               |
| psplim_NS     | 32 | 0 | rw |               |
| sp_main       | 32 | 0 | rw | stack pointer |
| sp_main_S     | 32 | 0 | rw | stack pointer |
| sp_main_NS    | 32 | 0 | rw | stack pointer |

Table 13.2: Registers at level 1, group:Control

### 13.1.3 System

Registers at level:1, group:System

| Name       | Bits | Initial-Hex | RW | Description   |
|------------|------|-------------|----|---|
| ICTR       | 32   | 0           | rw | 0xe000e004: Interrupt Controller Type               |
| ACTLR      | 32   | 0           | rw | 0xe000e008: Auxiliary Control                       |
| CPPWR      | 32   | 0           | rw | 0xe000e00c: Coprocessor Power Control               |
| SYST_CSR   | 32   | 4           | rw | 0xe000e010: SysTick Control and Status              |
| SYST_RVR   | 32   | 0           | rw | 0xe000e014: SysTick Reload Value                    |
| SYST_CVR   | 32   | 0           | rw | 0xe000e018: SysTick Current Value                   |
| SYST_CALIB | 32   | 0           | rw | 0xe000e01c: SysTick Calibration Value               |
| NVIC_ISER0 | 32   | 0           | rw | 0xe000e100: Interrupt Set Enable 0                  |
| NVIC_ICER0 | 32   | 0           | rw | 0xe000e180: Interrupt Clear Enable 0                |
| NVIC_ISPR0 | 32   | 0           | rw | 0xe000e200: Interrupt Set Pending 0                 |
| NVIC_ICPR0 | 32   | 0           | rw | 0xe000e280: Interrupt Clear Pending 0               |
| NVIC_IABR0 | 32   | 0           | r- | 0xe000e300: Interrupt Active Bit 0                  |
| NVIC_ITNS0 | 32   | 0           | rw | 0xe000e380: Interrupt Target Non-Secure 0           |
| NVIC_IPR0  | 32   | 0           | rw | 0xe000e400: Interrupt Priority 0                    |
| NVIC_IPR1  | 32   | 0           | rw | 0xe000e404: Interrupt Priority 1                    |
| NVIC_IPR2  | 32   | 0           | rw | 0xe000e408: Interrupt Priority 2                    |
| NVIC_IPR3  | 32   | 0           | rw | 0xe000e40c: Interrupt Priority 3                    |
| CPUID      | 32   | 410fd214    | r- | 0xe000ed00: CPUID Base                              |
| ICSR       | 32   | 1000        | rw | 0xe000ed04: Interrupt Control and State             |
| VTOR       | 32   | 0           | rw | 0xe000ed08: Vector Table Offset                     |
| AIRCR      | 32   | fa050000    | rw | 0xe000ed0c: Application Interrupt and Reset Control |
| SCR        | 32   | 0           | rw | 0xe000ed10: System Control                          |
| CCR        | 32   | 201         | rw | 0xe000ed14: Configuration and Control               |
| SHPR1      | 32   | 0           | rw | 0xe000ed18: System Handler Priority 1               |
| SHPR2      | 32   | 0           | rw | 0xe000ed1c: System Handler Priority 2               |
| SHPR3      | 32   | 0           | rw | 0xe000ed20: System Handler Priority 3               |
| SHCSR      | 32   | 0           | rw | 0xe000ed24: System Handler Control and State        |
| CFSR       | 32   | 0           | rw | 0xe000ed28: Configurable Fault Status               |
| HFSR       | 32   | 0           | rw | 0xe000ed2c: HardFault Status                        |
| DFSR       | 32   | 0           | rw | 0xe000ed30: Debug Fault Status Register             |
| MMAR       | 32   | 0           | rw | 0xe000ed34: MemManage Fault Address                 |

| DELE        | T 00 |          |    | L 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2   |
|-------------|------|----------|----|---|
| BFAR        | 32   | 0        | rw | 0xe000ed38: BusFault Address  |
| AFSR        | 32   | 0        | rw | 0xe000ed3c: Auxiliary Fault Status  |
| ID_PFR0     | 32   | 30       | rw | 0xe000ed40: Processor Feature 0   |
| ID_PFR1     | 32   | 210      | rw | 0xe000ed44: Processor Feature 1   |
| ID_DFR0     | 32   | 0        | rw | 0xe000ed48: Debug Feature 0   |
| ID_AFR0     | 32   | 0        | rw | 0xe000ed4c: Auxiliary Feature 0   |
| ID_MMFR0    | 32   | 101f40   | rw | 0xe000ed50: Memory Model Feature 0  |
| ID_MMFR1    | 32   | 0        | rw | 0xe000ed54: Memory Model Feature 1  |
| ID_MMFR2    | 32   | 1000000  | rw | 0xe000ed58: Memory Model Feature 2  |
| ID_MMFR3    | 32   | 0        | rw | 0xe000ed5c: Memory Model Feature 3  |
| ID_ISAR0    | 32   | 1101110  | rw | 0xe000ed60: Instruction Set Attributes 0  |
| ID_ISAR1    | 32   | 2212000  | rw | 0xe000ed64: Instruction Set Attributes 1  |
| ID_ISAR2    | 32   | 20232232 | rw | 0xe000ed68: Instruction Set Attributes 2  |
| ID_ISAR3    | 32   | 1111131  | rw | 0xe000ed6c: Instruction Set Attributes 3  |
| ID_ISAR4    | 32   | 1310132  | rw | 0xe000ed70: Instruction Set Attributes 4  |
| ID_ISAR5    | 32   | 0        | rw | 0xe000ed74: Instruction Set Attributes 5  |
| CLIDR       | 32   | 9000003  | r- | 0xe000ed78: Cache Level ID  |
| CTR         | 32   | 8003c003 | r- | 0xe000ed7c: Cache Type  |
| CCSIDR      | 32   | f03fe019 | r- | 0xe000ed80: Cache Size ID   |
| CSSELR      | 32   | 0        | rw | 0xe000ed84: Cache Size Selection  |
| CPACR       | 32   | 0        | rw | 0xe000ed88: Coprocessor Access Control  |
| NSACR       | 32   | 0        | rw | 0xe000ed8c: Non-Secure Access Control Register  |
| MPU_TYPE    | 32   | 800      | rw | 0xe000ed90: MPU Type  |
| MPU_CONTROL | 32   | 0        | rw | 0xe000ed94: MPU Control   |
| MPU_RNR     | 32   | 0        |    | 0xe000ed94: MPU Region Number   |
| MPU_RBAR    | 32   | 0        | rw | 0xe000ed9c: MPU Region Base Address   |
| MPU_RLAR    | 32   |          | rw |   |
|             |      | 0        | rw | 0xe000eda0: MPU Region Limit Address Register   |
| MPU_RBAR_A1 | 32   | 0        | rw | 0xe000eda4: MPU Region Base Address Alias 1   |
| MPU_RLAR_A1 | 32   | 0        | rw | 0xe000eda8: MPU Region Limit Address Register Alias 1   |
| MPU_RBAR_A2 | 32   | 0        | rw | 0xe000edac: MPU Region Base Address Alias 2   |
| MPU_RLAR_A2 | 32   | 0        | rw | 0xe000edb0: MPU Region Limit Address Register Alias 2   |
| MPU_RBAR_A3 | 32   | 0        | rw | 0xe000edb4: MPU Region Base Address Alias 3   |
| MPU_RLAR_A3 | 32   | 0        | rw | 0xe000edb8: MPU Region Limit Address Register Alias 3   |
| MPU_MAIR0   | 32   | 0        | rw | 0xe000edc0: MPU Memory Attribute Indirection Register 0   |
| MPU_MAIR1   | 32   | 0        | rw | 0xe000edc4: MPU Memory Attribute Indirection Register 1   |
| SAU_CTRL    | 32   | 0        | rw | 0xe000edd0: SAU Control Register  |
| SAU_TYPE    | 32   | 4        | rw | 0xe000edd4: SAU Type Register   |
| SAU_RNR     | 32   | 0        | rw | 0xe000edd8: SAU Region Number Register  |
| SAU_RBAR    | 32   | 0        | rw | 0xe000eddc: SAU Region Base Address Register  |
| SAU_RLAR    | 32   | 0        | rw | 0xe000ede0: SAU Region Limit Address Register   |
| SFSR        | 32   | 0        | rw | 0xe000ede4: Secure Fault Status Register  |
| SFAR        | 32   | 0        | rw | 0xe000ede8: Secure Fault Address Register   |
| DEMCR       | 32   | 100000   | rw | 0xe000edfc: Debug Exception and Monitor Control   |
| STIR        | 32   | -        | -w | 0xe000ef00: Software Triggered Interrupt  |
| FPCCR       | 32   | c0000004 | rw | 0xe000ef34: Floating Point Context Control  |
| FPCAR       | 32   | 0        | rw | 0xe000ef38: Floating Point Context Address  |
| FPDSCR      | 32   | 0        | rw | 0xe000ef3c: Floating Point Default Status Control   |
| MVFR0       | 32   | 10110221 | r- | 0xe000ef40: Media and VFP Feature 0   |
| MVFR1       | 32   | 12000011 | r- | 0xe000ef44: Media and VFP Feature 1   |
| MVFR2       | 32   | 40       | r- | 0xe000ef48: Media and VFP Feature 2   |
| ICIALLU     | 32   | -        | -W | 0xe000ef46. Media and VFI Feature 2  0xe000ef50: Instruction Cache Invalidate All to PoU              |
| ICIMVAU     | 32   | -        | -w | 0xe000ef58: Instruction Cache Invalidate by Address to PoU  |
| DCIMVAC     | 32   | _        |    | 0xe000ef5c: Data Cache Invalidate by Address to PoC   |
| DCISW       | 32   | -        | -W | 0xe000ef60: Data Cache Invalidate by Address to Foc   |
| DCISW       | 32   |          | -W |   |
| DCCMVAC     | 32   | -        | -W | 0xe000ef64: Data Cache Invalidate by Address to PoU<br>0xe000ef68: Data Cache Clean by Address to PoC |
| DOOMINAC    | _ 5∠ |          | -w | OACOOUCIUO, Data Cache Clean by Address to FOC  |

| DCCSW    | 32 | - | -w | 0xe000ef6c: Data Cache Clean by Set/Way                       |
|----------|----|---|----|---|
| DCCIMVAC | 32 | - | -w | 0xe000ef70: Data Cache Clean and Invalidate by Address to PoC |
| DCCISW   | 32 | - | -w | 0xe000ef74: Data Cache Clean and Invalidate by Set/Way        |

Table 13.3: Registers at level 1, group:System

### 13.1.4 System\_secure

Registers at level:1, group:System\_secure

| Name          | Bits | Initial-Hex | RW | Description   |
|---------------|------|-------------|----|---|
| ACTLR_S       | 32   | 0           | rw | 0xe000e008: Auxiliary Control                           |
| SYST_CSR_S    | 32   | 4           | rw | 0xe000e010: SysTick Control and Status                  |
| SYST_RVR_S    | 32   | 0           | rw | 0xe000e014: SysTick Reload Value                        |
| SYST_CVR_S    | 32   | 0           | rw | 0xe000e018: SysTick Current Value                       |
| SYST_CALIB_S  | 32   | 0           | rw | 0xe000e01c: SysTick Calibration Value                   |
| ICSR_S        | 32   | 1000        | rw | 0xe000ed04: Interrupt Control and State                 |
| VTOR_S        | 32   | 0           | rw | 0xe000ed08: Vector Table Offset                         |
| AIRCR_S       | 32   | fa050000    | rw | 0xe000ed0c: Application Interrupt and Reset Control     |
| SCR_S         | 32   | 0           | rw | 0xe000ed10: System Control                              |
| CCR_S         | 32   | 201         | rw | 0xe000ed14: Configuration and Control                   |
| SHPR1_S       | 32   | 0           | rw | 0xe000ed18: System Handler Priority 1                   |
| SHPR2_S       | 32   | 0           | rw | 0xe000ed1c: System Handler Priority 2                   |
| SHPR3_S       | 32   | 0           | rw | 0xe000ed20: System Handler Priority 3                   |
| SHCSR_S       | 32   | 0           | rw | 0xe000ed24: System Handler Control and State            |
| CFSR_S        | 32   | 0           | rw | 0xe000ed28: Configurable Fault Status                   |
| MMAR_S        | 32   | 0           | rw | 0xe000ed34: MemManage Fault Address                     |
| CTR_S         | 32   | 8003c003    | r- | 0xe000ed7c: Cache Type                                  |
| CCSIDR_S      | 32   | f03fe019    | r- | 0xe000ed80: Cache Size ID                               |
| CSSELR_S      | 32   | 0           | rw | 0xe000ed84: Cache Size Selection                        |
| CPACR_S       | 32   | 0           | rw | 0xe000ed88: Coprocessor Access Control                  |
| MPU_TYPE_S    | 32   | 800         | rw | 0xe000ed90: MPU Type                                    |
| MPU_CONTROL_S | 32   | 0           | rw | 0xe000ed94: MPU Control                                 |
| MPU_RNR_S     | 32   | 0           | rw | 0xe000ed98: MPU Region Number                           |
| MPU_RBAR_S    | 32   | 0           | rw | 0xe000ed9c: MPU Region Base Address                     |
| MPU_RLAR_S    | 32   | 0           | rw | 0xe000eda0: MPU Region Limit Address Register           |
| MPU_RBAR_A1_S | 32   | 0           | rw | 0xe000eda4: MPU Region Base Address Alias 1             |
| MPU_RLAR_A1_S | 32   | 0           | rw | 0xe000eda8: MPU Region Limit Address Register Alias 1   |
| MPU_RBAR_A2_S | 32   | 0           | rw | 0xe000edac: MPU Region Base Address Alias 2             |
| MPU_RLAR_A2_S | 32   | 0           | rw | 0xe000edb0: MPU Region Limit Address Register Alias 2   |
| MPU_RBAR_A3_S | 32   | 0           | rw | 0xe000edb4: MPU Region Base Address Alias 3             |
| MPU_RLAR_A3_S | 32   | 0           | rw | 0xe000edb8: MPU Region Limit Address Register Alias 3   |
| MPU_MAIR0_S   | 32   | 0           | rw | 0xe000edc0: MPU Memory Attribute Indirection Register 0 |
| MPU_MAIR1_S   | 32   | 0           | rw | 0xe000edc4: MPU Memory Attribute Indirection Register 1 |
| FPCCR_S       | 32   | c0000004    | rw | 0xe000ef34: Floating Point Context Control              |
| FPCAR_S       | 32   | 0           | rw | 0xe000ef38: Floating Point Context Address              |
| FPDSCR_S      | 32   | 0           | rw | 0xe000ef3c: Floating Point Default Status Control       |

Table 13.4: Registers at level 1, group:System\_secure

### 13.1.5 System\_non\_secure

Registers at level:1, group:System\_non\_secure

| Name | Bits | Initial-Hex | RW | Description |
|------|------|-------------|----|-------------|

| ACTLR_NS       | 32 | 0        | rw | 0xe000e008: Auxiliary Control                           |
|----------------|----|----------|----|---|
| SYST_CSR_NS    | 32 | 4        | rw | 0xe000e010: SysTick Control and Status                  |
| SYST_RVR_NS    | 32 | 0        | rw | 0xe000e014: SysTick Reload Value                        |
| SYST_CVR_NS    | 32 | 0        | rw | 0xe000e018: SysTick Current Value                       |
| SYST_CALIB_NS  | 32 | 0        | rw | 0xe000e01c: SysTick Calibration Value                   |
| ICSR_NS        | 32 | 1000     | rw | 0xe000ed04: Interrupt Control and State                 |
| VTOR_NS        | 32 | 0        | rw | 0xe000ed08: Vector Table Offset                         |
| AIRCR_NS       | 32 | fa050000 | rw | 0xe000ed0c: Application Interrupt and Reset Control     |
| SCR_NS         | 32 | 0        | rw | 0xe000ed10: System Control                              |
| CCR_NS         | 32 | 201      | rw | 0xe000ed14: Configuration and Control                   |
| SHPR1_NS       | 32 | 0        | rw | 0xe000ed18: System Handler Priority 1                   |
| SHPR2_NS       | 32 | 0        | rw | 0xe000ed1c: System Handler Priority 2                   |
| SHPR3_NS       | 32 | 0        | rw | 0xe000ed20: System Handler Priority 3                   |
| SHCSR_NS       | 32 | 0        | rw | 0xe000ed24: System Handler Control and State            |
| CFSR_NS        | 32 | 0        | rw | 0xe000ed28: Configurable Fault Status                   |
| MMAR_NS        | 32 | 0        | rw | 0xe000ed34: MemManage Fault Address                     |
| CTR_NS         | 32 | 8003c003 | r- | 0xe000ed7c: Cache Type                                  |
| CCSIDR_NS      | 32 | f03fe019 | r- | 0xe000ed80: Cache Size ID                               |
| CSSELR_NS      | 32 | 0        | rw | 0xe000ed84: Cache Size Selection                        |
| CPACR_NS       | 32 | 0        | rw | 0xe000ed88: Coprocessor Access Control                  |
| MPU_TYPE_NS    | 32 | 800      | rw | 0xe000ed90: MPU Type                                    |
| MPU_CONTROL_NS | 32 | 0        | rw | 0xe000ed94: MPU Control                                 |
| MPU_RNR_NS     | 32 | 0        | rw | 0xe000ed98: MPU Region Number                           |
| MPU_RBAR_NS    | 32 | 0        | rw | 0xe000ed9c: MPU Region Base Address                     |
| MPU_RLAR_NS    | 32 | 0        | rw | 0xe000eda0: MPU Region Limit Address Register           |
| MPU_RBAR_A1_NS | 32 | 0        | rw | 0xe000eda4: MPU Region Base Address Alias 1             |
| MPU_RLAR_A1_NS | 32 | 0        | rw | 0xe000eda8: MPU Region Limit Address Register Alias 1   |
| MPU_RBAR_A2_NS | 32 | 0        | rw | 0xe000edac: MPU Region Base Address Alias 2             |
| MPU_RLAR_A2_NS | 32 | 0        | rw | 0xe000edb0: MPU Region Limit Address Register Alias 2   |
| MPU_RBAR_A3_NS | 32 | 0        | rw | 0xe000edb4: MPU Region Base Address Alias 3             |
| MPU_RLAR_A3_NS | 32 | 0        | rw | 0xe000edb8: MPU Region Limit Address Register Alias 3   |
| MPU_MAIR0_NS   | 32 | 0        | rw | 0xe000edc0: MPU Memory Attribute Indirection Register 0 |
| MPU_MAIR1_NS   | 32 | 0        | rw | 0xe000edc4: MPU Memory Attribute Indirection Register 1 |
| FPCCR_NS       | 32 | c0000000 | rw | 0xe000ef34: Floating Point Context Control              |
| FPCAR_NS       | 32 | 0        | rw | 0xe000ef38: Floating Point Context Address              |
| FPDSCR_NS      | 32 | 0        | rw | 0xe000ef3c: Floating Point Default Status Control       |

Table 13.5: Registers at level 1, group:System\_non\_secure

### 13.1.6 VFP

Registers at level:1, group:VFP

| Name | Bits | Initial-Hex | RW | Description |
|------|------|-------------|----|-------------|
| d0   | 64   | 0           | rw |             |
| d1   | 64   | 0           | rw |             |
| d2   | 64   | 0           | rw |             |
| d3   | 64   | 0           | rw |             |
| d4   | 64   | 0           | rw |             |
| d5   | 64   | 0           | rw |             |
| d6   | 64   | 0           | rw |             |
| d7   | 64   | 0           | rw |             |
| d8   | 64   | 0           | rw |             |
| d9   | 64   | 0           | rw |             |
| d10  | 64   | 0           | rw |             |
| d11  | 64   | 0           | rw |             |

| d12   | 64 | 0 | rw |                               |
|-------|----|---|----|-------------------------------|
| d13   | 64 | 0 | rw |                               |
| d14   | 64 | 0 | rw |                               |
| d15   | 64 | 0 | rw |                               |
| FPSCR | 32 | 0 | rw | floating-point status/control |

Table 13.6: Registers at level 1, group:VFP

### 13.1.7 Integration\_support

Registers at level:1, group:Integration\_support

| Name         | Bits | Initial-Hex | RW | Description                              |
|--------------|------|-------------|----|--|
| executionPri | 32   | 7ffffff     | r- | current execution priority level         |
| stackDomain  | 64   | 908c80      | r- | stack domain for current execution level |

Table 13.7: Registers at level 1, group:Integration\_support