

# Imperas Debugging with ARM DS-5

#### CONFIDENTIAL DOCUMENTATION

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# 1 Terminology

The following are terms used in this document and their meaning.

OVP – the initiative created by Imperas to promote the opening and standardization of the Imperas developed simulation APIs of VMI, OP, BHM, PPM, and MMC. Hosted at www.OVPworld.org

OVPsim – the simulator developed by Imperas and made available for download from www.OVPworld.org. Free for non-commercial usage. License fees payable to Imperas for commercial usage. Runs on Windows and Linux.

Imperas Professional Simulators - the simulators licensed commercially by Imperas - marketed in the products C\*DEV, S\*DEV, M\*DEV, M\*SDK and known technically as CpuManager.

ARM DS-5 - the Eclipse based GUI and debugger from ARM.

RDDI - ARM API - Remote Device Debug Interface

CADI - ARM API - Cycle Accurate Debug Interface

## 2 Introduction

Virtual Platforms that incorporate Imperas OVP Fast Processor models of ARM cores can be debugged using the ARM DS-5 Debugger.

The functionality implemented in this Imperas DS-5 interface is similar to that of the GDB used in Eclipse. This interface does not provide to DS-5 all the features in the Imperas simulators, nor does it provide support for all the features that are possible in DS-5 when connected to hardware etc. (see Limitations sections for list.)

This document explains the required setup, walks you through provided example platforms of an ARM Cortex-A5UP and ARM Cortex-A9MPx2, and describes all that is necessary to configure DS-5 to use your own Imperas/OVP virtual platforms and to use DS-5 to debug software running on your platforms.

There are several sections to this document:

- installation required once to get started
  - o files to be installed
  - o environment setup
- debugging software running on the example platforms
- configuring DS-5 to use your own platforms whenever you need to debug on a new platform

The Imperas simulators/platforms communicate with ARM DS-5 using the RDDI interface over a socket as two separate processes. The Imperas RDDI interface provides this communication.

The Imperas RDDI interface is provided as a shared library that is loaded by ARM DS-5.

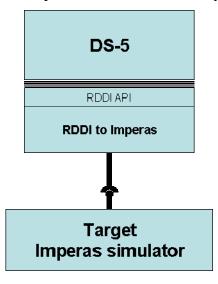


Figure 1: Imperas simulator connection to ARM using RDDI interface and socket The Imperas simulators and RDDI interface are available for Windows/Linux 32/64 installations.

## 3 Installation

To be able to debug an application executing on an Imperas/OVP virtual simulation platform with DS-5 requires DS-5 to be setup to include an interface to the Imperas simulators and with knowledge of the platforms. The installation process needs to be followed once for particular versions of ARM DS-5 and Imperas installations. It is not repeated for subsequent debug sessions, just when installing a new version of DS-5 or Imperas.

Before you start with this installation process you need to have installed:

Imperas simulator: Imperas DEV or SDK package ARM DS-5: ARM DS-5 installation<sup>1</sup>

The installation process installs:

- Imperas RDDI interface into the ARM DS-5 installation
- Board Support Package for each platform to be used

Finally the execution environment is setup to allow communication between the interface layers.

## 3.1 Installing an Imperas Simulator

Please refer to the Imperas installation instructions and confirm you have the Imperas simulator running by executing one of the example/demo platforms and applications

## 3.2 Installing ARM DS-5

Please refer to the ARM installation instructions and confirm you have a configured installation of DS-5 where you can start Eclipse, connect to one of the ARM supplied Fixed Virtual Platforms (FVP) and can run and debug software on it.

## 3.3 Installing the Imperas RDDI Interface Library

The Imperas RDDI Library files are found in the standard Imperas installation at IMPERAS\_HOME/bin/IMPERAS\_ARCH, for example the Linux32 library file, libImperas\_RDDI.so<sup>2</sup>, would be found at IMPERAS\_HOME/bin/Linux32

The Imperas library file needs to be copied into the ARM DS-5 installation. For example the Linux 32-bit file is copied into

<ROOT>/sw/eclipse/dropins/plugins/com.arm.rddi.native <version-specific>/com/arm/rddi/linux/i386

This directory is version specific but is the same directory that contains the ARM RDDI CADI library, 'librddi-debug-cadi.so.2' (on Linux 32-bit)

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<sup>&</sup>lt;sup>1</sup> The current Imperas RDDI interface has been verified with ARM DS-5 version 5.17.0 build 5170015

<sup>&</sup>lt;sup>2</sup> libImperas\_RDDI.so is the shared library for Linux. The library for Windows is libImperas\_RDDI.dll

The library is renamed during the copy to adhere to the ARM DS-5 requirements, for example

Linux

libImperas\_RDDI.so is copied to libImperas\_RDDI.so.2 Windows

libImperas\_RDDI.dll is copied to Imperas\_RDDI\_2.dll

This installation process is carried out by a setup script that is described in detail in section 3.4.1 Setup on Linux Operating Systems and section 3.4.2 Setup on Windows Operating System below.

The Imperas RDDI library is referenced by name in the board definition configuration file, for example the file a5up\_bare\_metal.xml that is referenced in the example in section 7.2.1.1 Platform file (a5up\_bare\_metal.xml) later in this document using the rddi\_type field

```
<rddi type="ARM_RDDI"/>
```

#### 3.3.1 Installing the FlexLM license key

To run the Imperas RDDI interface library a FlexLM feature key is required. Please obtain this from Imperas, and place in same file as other Imperas FlexLM keys.

## 3.4 Setting up the Execution environment

### 3.4.1 Setup on Linux Operating Systems

#### **3.4.1.1 Setup Script**

A script is provided, IMPERAS/bin/setup\_RDDI.sh, that when sourced in a bourne shell will provide functions to allow the installation and setup of the Imperas RDDI interface.

Function: **installImperasRDDI** 

Arguments: Installation directory for DS-5, for example /home/user/DS-5 Description: Installs the Imperas library objects into the ARM DS-5 installation

Function: **setupImperasRDDI** 

Arguments: Installation directory for DS-5, for example /home/user/DS-5

Description: Adds additional environment variables so that the Imperas RDDI interface

can operate correctly.

#### 3.4.1.2 Configuring to use ARM DS-5 and Imperas RDDI Interface

Source the script setup\_RDDI.sh in a shell.

The first time you use an installation of ARM DS-5 with an installation of Imperas you will need to invoke the installImperasRDDI and pass the root directory of the ARM DS-5 installation you wish to use.

installImperasRDDI /home/user/DS-5

In every new shell that you wish to invoke ARM DS-5 with Imperas you will need to invoke the setupImperasRDDI to create the correct environment.

setupImperasRDDI /home/user/DS-5

or you may invoke this function without an argument if the IMPERAS\_DS5\_INSTALL environment variable is set.

setupImperasRDDI

## 3.4.2 Setup on Windows Operating System

A script is provided, setup\_RDDI.bat, that when executed will copy the Imperas files into the ARM DS-5 installation that is specified in the script and setup the environment for the use of Imperas RDDI.

This script need only be run once for an installation of Imperas and ARM DS-5.

This script includes reference to the default installation location for ARM DS-5 i.e. C:\Program Files\DS-5; if ARM DS-5 has been installed into a different location please update the script.

## 4 Installing the Imperas Cortex-A5UP Example

The board support packages for the Imperas provided example must be added into the configuration database shipped with DS-5. The database is found within the ARM DS-5 installation at <install root>/sw/debugger/configdb.

Each board support package provides:

- Boards information about all the platforms you want to connect to
- Cores if you've added your own custom cores & register definitions,
- Scripts launch script for your target

The procedure for adding a user database to DS-5 in the Eclipse preferences can be found on the ARM website at the following link:

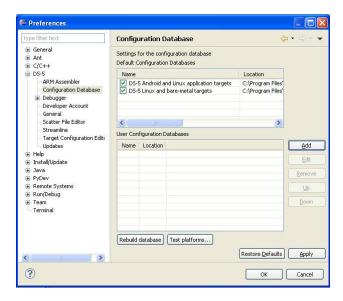
http://infocenter.arm.com/help/topic/com.arm.doc.dui0446p/deb1359985233115.html

The information contained in the above link is also provided in the following paragraphs.

- 1. Launch Eclipse for DS-5.
- 2. Select Preferences from Windows menu.
- 3. Expand the DS-5 configuration group.
- 4. Select Configuration Database.

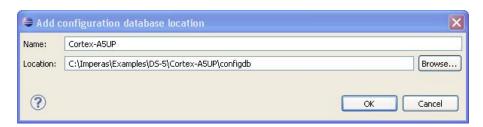
5. Locate the new database:

Initially the standard built-in configurations are available. We will add new configuration databases for each project separately. These may have been combined into a single custom database.



Select the 'add' button to select the new configuration database to be imported.

6. Browse to the Imperas installation to find the platforms to use. First select the Cortex-A5UP example. Select the entire directory.



- 7. Add the name for the entry being added, for this example Cortex-A5UP Click OK to close the dialog box.
- 8. Position the new database:
  - a. Select the new database.
  - b. Click Up or Down as required.

Note

DS-5 provides built-in databases containing a default set of target configurations. You can enable or disable these but not delete them.

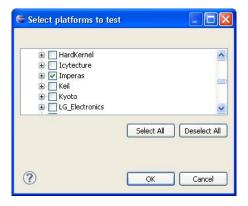
9. Click Rebuild database...

Preferences type filter text **Configuration Database**  ⊕ General Settings for the configuration database **⊞** Ant Default Configuration Databases **⊞** C/C++ □ DS-5 Name Location ARM Assembler ☑ DS-5 Android and Linux application targets C:\Program Files' Configuration Database DS-5 Linux and bare-metal targets C:\Program Files' Debugger Developer Account General Scatter File Editor Streamline User Configuration Databases Target Configuration Edito Add Updates Help ✓ Cortex-A5UP C:\Imperas\Examples\DS-5\Cortex-A5UP\conf Edit ■ Install/Update Java Remove ■ Remote Systems ■ Run/Debug ± Team - Terminal Rebuild database Test platforms... Restore Defaults Apply ? Cancel

Once the database has been selected we need to rebuild the database for the changes to take effect.

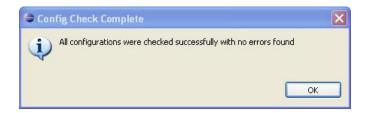
#### 10. Click Test Platforms...

Once the database has been re-built we can test the Imperas platforms we have added by selecting the 'test platforms' button and then clicking on the tabs associated with the Imperas database.

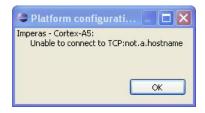


The testing of the platform checks that the project and platform definitions are correct and consistent and checks that the Imperas RDDI interface library can be correctly invoked.

The test should pass without any errors, as shown below



If you see an error, such as the following, please check that the Imperas RDDI library file for the current Imperas release has been correctly copied into the ARM DS-5 installation directory.



Please see section 3.3 "Installing the Imperas RDDI Interface Library" for further information and the scripts to perform the installation.

11. Click OK to close the dialog box and save the settings.

Whenever changes are made to the files within the configuration database you must repeat steps 9 and 10 to update DS-5.

# 5 Debugging the Imperas Cortex-A5UP Example

The example is found in the Imperas installation at Imperas/Examples/Interfaces/ARM\_DS-5

The following sections show how to import the Cortex-A5UP example as a new project into Eclipse for DS-5 and how to launch debug sessions for the example applications that are provided.

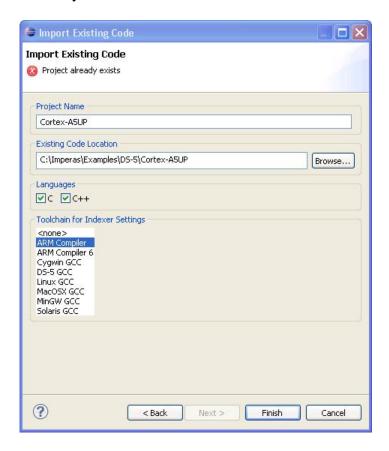
## 5.1 Importing the example

The example should be imported as a C/C++ 'Existing Code as Makefile project'

It assumes that you have installed one of the Imperas product packages, Imperas\_SDK or Imperas\_DEV and so the set of Examples provided with these packages are available.

- 1. Launch Eclipse for DS-5.
- 2. Select Import from File menu.
- 3. Expand the C/C++ tab.
- 4. Select Existing Code as Makefile Project.

- 5. Click Next... to locate the OVP Examples directory
- 6. Select the directory

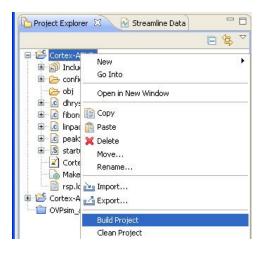


7. Click Finish to close the dialog box and import the project.

The platform execution is started by a launch script, *imperas\_platform\_launcher.py*, which is selected from the DS-5 configuration database and requires that the Imperas platform is created using the standard Imperas command line parser. This gives a set of arguments that can be used to define parameters within the platform.

## 5.2 Building the example

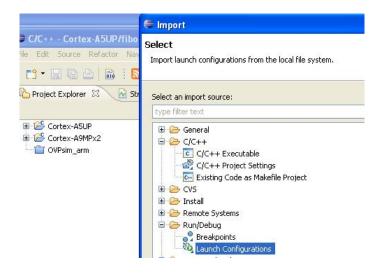
The project can be built using the 'build project' menu entry. This will generate and build the C platform executable and also build the application AXF files. Right click on the project to open the menu ...



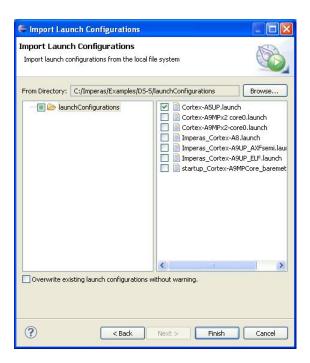
## 5.3 Importing the debug session launch script

A debug session launch script is available to enable the easy start of a debug session with this platform.

Select Import Run/Debug Launch Configuration



Select the directory containing all the launch configurations and select Cortex-A5UP.launch

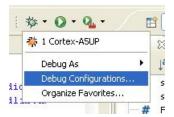


This will create a launch script that we will use in the next section to start the debug session

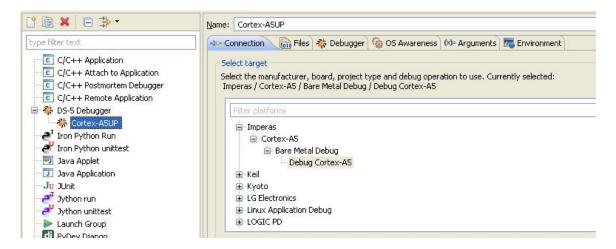
## 5.4 Starting the debug session

#### **5.4.1** Defining Debug Configuration

Once you have launched a configuration you will see an existing quick launch. Otherwise open the debug configurations menu to create a new debug configuration.



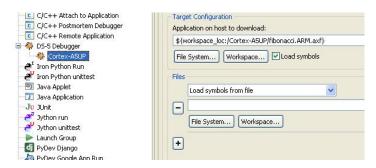
The debug configurations are found below the DS-5 Debugger tab



If we have imported the launch script correctly you will see the 'Cortex-A5UP' debug configuration with the Imperas Cortex-A5 Bare Metal Debug connection selected

#### **5.4.2** Selecting Application to Debug

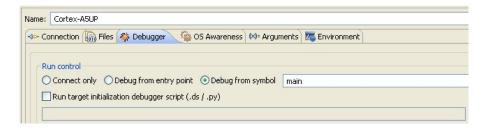
The Files tab allows the selection of the application program to be downloaded and debugged.



Here we are selecting the Fibonacci example from the directory in the workspace.

## 5.4.3 Defining Run Control and Debug Startup

When we are debugging using a bare metal application we may not have the correct startup code available within the application and so we wish to start execution from the 'entry' symbol. We can do this by specifying the 'Run Control'

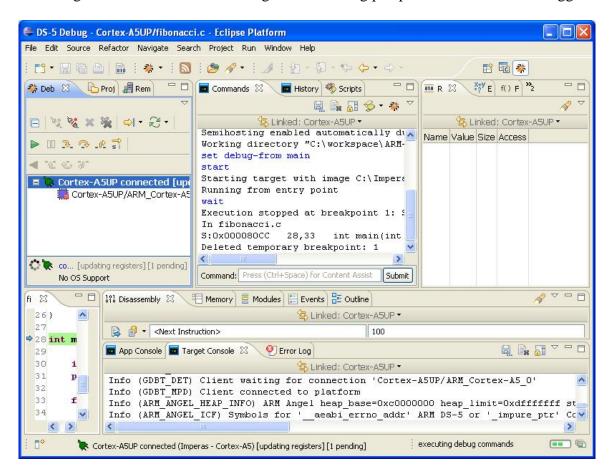


In this example we are starting our debugging from main. We can choose to start with a connection only, from the application entry point or from a symbol such as main.

#### **5.4.4** The Debug Session

If there is something missing that is required to enable the launch of the debug session the 'Debug' button will not be available. If this is the case, ensure that the configuration database has been correctly loaded and that the project has been built.

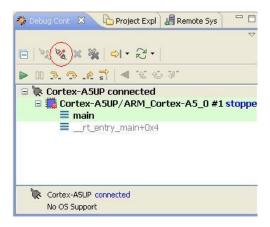
When we launch the debug for this configuration the Imperas platform will be launched, the debug session connected and changed to the debug perspective in the DS-5 debugger.



## 5.5 Closing the debug session

#### **5.5.1** Disconnecting the Platform

Once you have finished the debug session you can disconnect the platform using the disconnect button



## 5.5.2 Cleaning up Closed Connections

The disconnected sessions are shown as such in the window. These should be cleaned up by selecting either the clean up single (which remove just the selected disconnected session) or clean up multiple (which will remove all disconnected sessions) icons.



## **5.5.3** Forcing Rogue Platform Finish

The utility program IMPERAS\_HOME/bin/IMPERAS\_ARCH/remoteUtility.exe can be used with the port number reported when a platform started, as shown in the Target Console



to terminate the platform.

remoteUtility.exe --port 3791 --finish

# 6 Installing the Imperas Cortex-A9MPx2 Multi-Core Example

## 6.1 Importing the example

The example should be imported as a C/C++ 'Existing Code as Makefile project'

The following section will illustrate how an existing OVP Demo or Example may be imported into ARM DS-5 Eclipse as a project. It assumes that you have installed one of the Imperas product packages, Imperas\_SDK or Imperas\_DEV and so the set of Demos provided with these packages are available.

- 1. Launch Eclipse.
- 2. Select Import from File menu.
- 3. Expand the C/C++ tab.
- 4. Select Existing Code as Makefile Project.
- 5. Click Next... to locate the OVP Demo directory
- 6. Select the directory

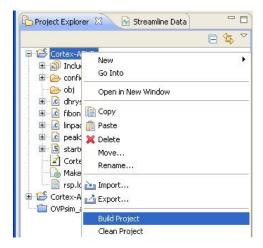


7. Click Finish to close the dialog box and import the project.

The platform execution is started by a launch script, *imperas\_platform\_launcher.py*, which is selected from the DS-5 configuration database and requires that the Imperas platform is created using the standard Imperas command line parser. This gives a set of arguments that can be used to define parameters within the platform.

## 6.2 Building the example

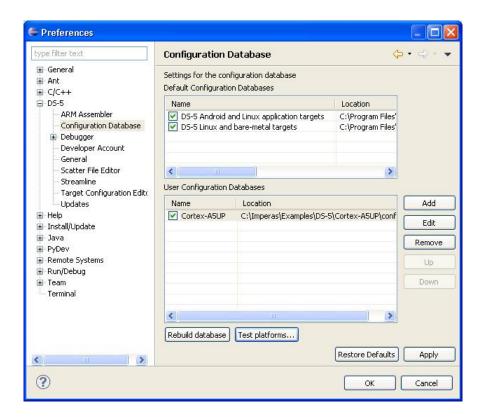
The project can be built using the 'build project' menu entry. This will generate and build the C platform executable and also build the application AXF files.



## 6.3 Importing the configuration database

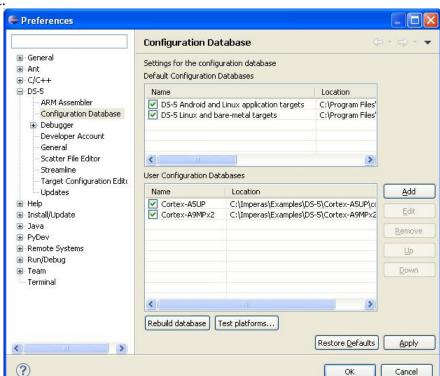
The configuration database that contains the information for this project is found in the same example directory. This contains both the platform files and the python script used to invoke a bare metal platform.

Initially the standard built-in configurations are available. We will add new configuration databases for each project separately. These may have been combined into a single custom database.



Select the 'add' button to bring in the configuration database for this example.





Once the database has been selected we need to rebuild the database for the changes to take effect.

Once the database has been re-built we can test the Imperas platforms we have added by selecting the 'test platforms' button and then clicking on the tabs associated with the Imperas database.

OK

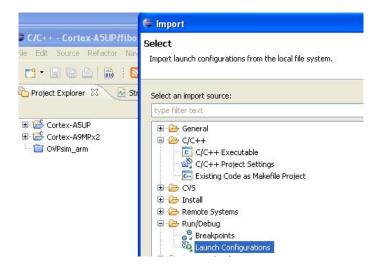
Cancel

The testing of the platform checks that the project and platform definitions are correct and that the RDDI library is correctly loaded and valid.

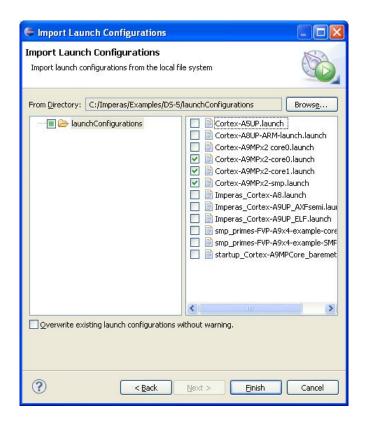
## 6.4 Importing the debugger session launch script

A debugger session launch script is available to enable the easy start of a debug session with this platform.

Select Import Run/Debug Launch Configuration



Select the directory containing all the launch configurations and select all the Cortex-A9MPx2 launch files.

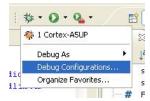


This will create a launch script that we will use in the next section to start the debug session

## 6.5 Starting the debug session

#### **6.5.1** Defining Debug Configuration

Once you have launched a configuration you will see an existing quick launch. Otherwise open the debug configurations menu



The debug configurations are found below the DS-5 Debugger tab



If we have imported the launch script correctly you will see several 'Cortex-A9MPx2' debug configurations that use the Imperas Cortex-A9MPx2 Bare Metal Debug connections. Each debug configuration selects a different connections to allow applications on individual cores or on both cores operating as an SMP cluster to be debugged.

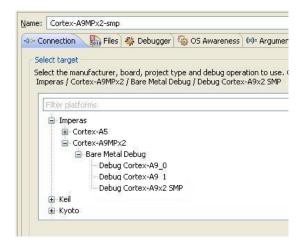
## 6.6 Attaching to a single core of an MP core

#### **NOTE**

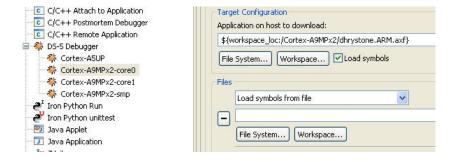
When attaching to a single core in a multi core platform DS-5 only loads a program onto the core to which it is attached. The OVP/Imperas multi-core simulators will run all processors within a platform. Furthermore, the OVP/Imperas simulators will generate a warning and stop the simulation under these bare metal platform default conditions if a processor is running from memory that has not been initialized. The independent initialization of the un-attached core is provided in these examples.

#### 6.6.1 Selecting the core to debug

The core to debug is selected using one of the possible target connections available under the connection tab.



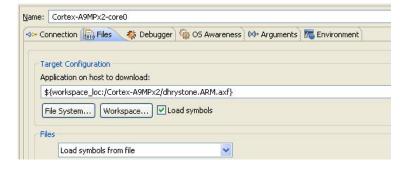
The Files allows the selection of the application program to be downloaded and debugged on the selected core.



Here we are selecting the Fibonacci example to execute.

#### 6.6.2 Selecting Application to Debug

The Files tab allows the selection of the application program to be downloaded and debugged.



Here we are selecting the Dhrystones example from the directory in the workspace.

#### 6.6.3 Adding program to execute on the 'other' un-attached core(s)

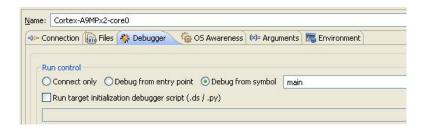
We also add an additional argument to the platform being simulated so that a default program is loaded onto the other cores that we are not debugging and are allowing to free run.



The --program argument is used to load the Dhrystone application onto the core identified by Cortex-A9MPx2/ARM\_Cortex-A9MPx2\_CPU1

#### 6.6.4 Defining Run Control and Debug Startup

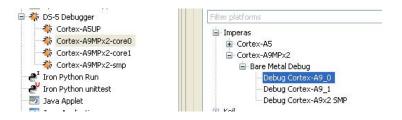
When we are debugging using a bare metal application we may not have the correct startup code available within the application and so we wish to start execution from the 'entry' symbol. We can do this by specifying the 'Run Control'



In this example we are starting our debugging from main. We can choose to start with a connection only, from the application entry point or from a symbol such as main.

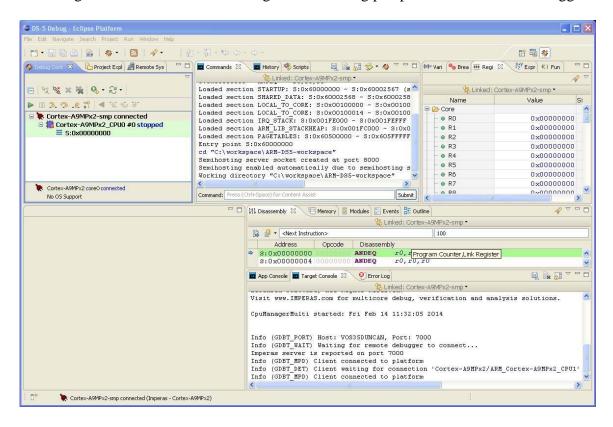
#### 6.6.5 Launching the debug session on core 0

Create or select the debug session required in the Debug Configurations window.



If there is something missing that is required to enable the launch of the debug session the 'Debug' button will not be available. If this is the case, ensure that the configuration database has been correctly loaded and that the project has been built.

When we launch the debug for this configuration the Imperas platform will be launched, the debug session connected and changed to the debug perspective in the DS-5 debugger.

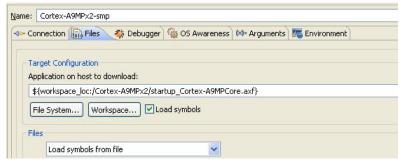


We can choose to start with a connection only, at main or at another symbol.

## 6.7 Attaching as a multi-core SMP cluster

#### 6.7.1 Selecting Application to Debug

The Files tab allows the selection of the application program to be downloaded and debugged.



Here we are selecting an SMP startup code example.

#### 6.7.2 Defining Run Control and Debug Startup

When we are debugging using a bare metal application we may not have the correct startup code available within the application and so we wish to start execution from the 'entry' symbol. We can do this by specifying the 'Run Control'

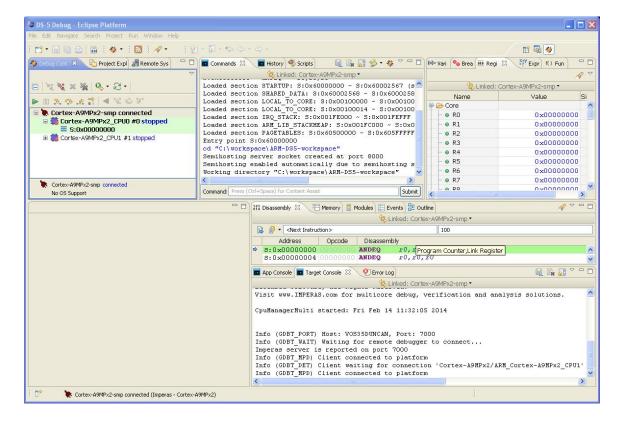


In this example we are starting our debugging from main. We can choose to start with a connection only, from the application entry point or from a symbol such as main.

#### 6.7.3 The Debug Session

If there is something missing that is required to enable the launch of the debug session the 'Debug' button will not be available. If this is the case, ensure that the configuration database has been correctly loaded and that the project has been built.

When we launch the debug for this configuration the Imperas platform will be launched, the debug session connected and changed to the debug perspective in the DS-5 debugger.



We can choose to start with a connection only, at main or at another symbol.

## 7 Adding your own platforms

## 7.1 Example DS-5 Configuration Database

There are two examples of ARM DS-5 configuration databases that works with Imperas/OVP platforms provided at Examples/Interfaces/ARM\_DS-5/ as Cortex-A5UP/configdb and Cortex-A9MPx2/configdb.

The example databases contains two board support packages

- 1. Cortex-A5UP is a bare metal Cortex-A5UP platform
- 2. Cortex-A9MPx2 is a bare metal dual core Cortex-A9MP that can be used attached to one of the individual cores or attached as an SMP cluster.

## 7.2 Creating a New DS-5 Configuration Database

#### 7.2.1 Creating the board support files

Copy the configdb directory from one of the examples into the example with which you wish to use ARM DS-5 for debugging. Correct the name, if required, of the directories and files to correctly represent the names of the board that you wish to debug.

Select one of the board support directories in the provided example and copy it locally, renaming as required to match your platform requirements.

#### 7.2.1.1 Platform file (a5up\_bare\_metal.xml)

This file defines the connections available on the platform and the interface library that should be used.

Changes that can be made to the example

The *RDDI Type* is the library shared object that is loaded by DS-5 and provides the interface between the RDDI API and the platform.

```
<rddi type="ARM_RDDI"/>
```

The should be a *Device Entry* for each of the processor cores that are in the platform. These must have a unique name.

#### 7.2.1.2 Project file (project\_types.xml)

The project file provides a list of project types. Each of the project types represents a different activity that can be performed on the platform, for example connecting and debugging a single core or perhaps connecting and debugging as an SMP cluster.

Within each project definition there is a *execution\_environment* section that contains *param* and *config\_file* sections that identify the platform file, for example a8\_bare\_metal.xml that should be used to define the board.

The project definition also contains a *setup\_script* entry that defines the way in which the virtual platform simulation will be started. In the case below the Imperas Platform launcher Python script is used and passed one argument, which corresponds to the platform name, Cortex-A5UP. Please note the relationship between the directory containing the configuration database files and the common launchScripts directory.

The launch script is referenced relative to the **CDB** built in definition.

The final entry in the project file execution\_environment is the *activity* section which contains *core* information. The connection\_id matches the name of the core within the platform and the core\_definition is used to define all the registers contained within the processor core. This name must match a core definition from the *cores* directory that can be a new custom device defined in the new configuration database or be a standard processor core from the ARM DS-5 database.

```
<core connection_id="cpu0" core_definition="Cortex-A5UP"/>
```

## 7.3 Adding Configuration Data Base to DS-5

Once you have created a board support package for your new platform.

The board support package that you have defined by the files referenced in the previous sections may be added into the configuration database shipped with DS-5. The database is found within the ARM DS-5 installation at <install root>/sw/debugger/configdb.

Each board support package provides:

- Boards: information about all the platforms you want to connect to
- Cores: if you've added your own custom cores & register definitions,
- Scripts: launch script for your target

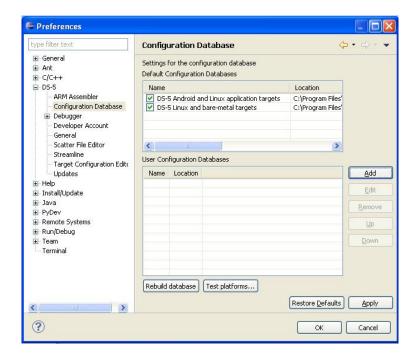
The procedure for adding a user database to DS-5 in the eclipse preferences can be found on the ARM website at the following link:

http://infocenter.arm.com/help/topic/com.arm.doc.dui0446p/deb1359985233115.html

The information contained in the above link is also provided in the following paragraphs.

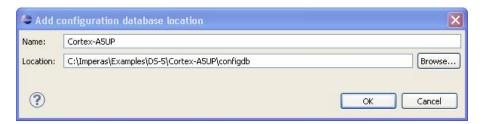
- 1. Launch Eclipse for DS-5.
- 2. Select Preferences from Windows menu.
- 3. Expand the DS-5 configuration group.
- 4. Select Configuration Database.
- 5. Click Add... to locate the new database:

Initially the standard built-in configurations are available. We will add new configuration databases for each project separately. These may have been combined into a single custom database.



Select the 'add' button to select the new configuration database to be imported.

6. Select the entire directory.



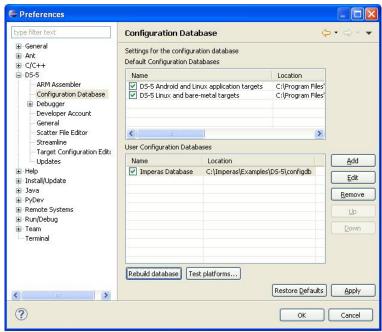
- 7. Click OK to close the dialog box.
- 8. Position the new database:
  - c. Select the new database.
  - d. Click Up or Down as required.

Note

DS-5 provides built-in databases containing a default set of target configurations. You can enable or disable these but not delete them.

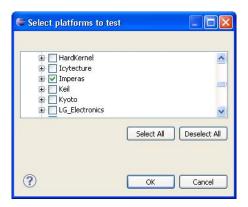
9. Click Rebuild database...

Once the database has been selected we need to rebuild the database for the changes to take effect.



#### 10. Click Test Platforms...

Once the database has been re-built we can test the Imperas platforms we have added by selecting the 'test platforms' button and then clicking on the tabs associated with the Imperas database.



The testing of the platform checks that the project and platform definitions are correct and consistent.

11. Click OK to close the dialog box and save the settings.

Whenever changes are made to the files within the configuration database you must repeat steps 9 and 10 to update DS-5

# 8 DS-5 Configuration Database Overview

The ARM DS-5 configuration database contains details of how to start up and connect to a platform. Additional configuration databases may be loaded into DS-5. This section provides the details required to create a new configuration database ready to be loaded into ARM DS-5.

## 8.1 Directory structure

The following is the structure of a configuration database that must be created so that a new platform can be loaded into ARM DS-5

```
configDB/Boards/Imperas/<board name>/<board definition>.xml configDB/Boards/Imperas/<board name>/project_types.xml configDB/Boards/Cores/<core definition>.xml configDB/Scripts/<launch Script>
```

#### **8.1.1** Board Definition directory

The directory *Boards/Imperas/*<*board name*> contains two files.

A board definition file that defines the board contents, for example the processor cores that can be debugged.

A project types file that defines the ways in which ARM DS-5 can connect to this board and the types of debug tasks that can be performed, for example bare metal debug. This also contains the details of how the platform is launched. Common launch scripts are referenced relative to this configuration data base entry.

#### 8.1.2 Launch Scripts directory

The directory *Scripts* contains one or more scripts that are referenced from the project types file and used to start the execution of a simulation by launching a platform executable. The script to launch bare metal platforms is written in python. The arguments required for the platform to be correctly invoked are passed from the board specification.

#### **8.1.2.1** Platform Launch script (imperas\_platform\_launcher.py)

The platform execution is started by a launch script, *imperas\_platform\_launcher.py*, which is selected from the DS-5 configuration database and requires that the Imperas platform is created using the standard Imperas command line parser. This gives a set of arguments that can be used to define parameters within the platform.

#### 8.1.3 Cores directory

This directory contains files to define the registers of a processor core that does not already appear as part of the standard ARM cores of DS-5. The cores are referenced from an entry in the project types directory.

## 8.2 Debug Session Configuration Files Contents

The configuration files use XML to define the platform processor contents and available debug connections.

#### **8.2.1** Board Definition File

The board definition file defines:

- 1. The processor(s) that are found on the board. This is the device types and their instance names.
- 2. The interface library shared object that should be loaded to talk to the board
- 3. It may also define multiple cores used and debugged as an SMP cluster

```
<?xml version="1.0"?>
<!--Copyright (C) 2009-2012 ARM Limited. All rights reserved.-->
<?RVConfigUtility MajorVersion = "0" MinorVersion = "0" PatchVersion = "0"?>
<RVConfigUtility>
    <rddi type="ARM_RDDI"/>
    <RDDICADI>
        <DEVICE Number="1">
            <ConnectionID>ARM_Cortex-A9_0</connectionID>
            <CP15ID>CP15_ID</CP15ID>
        </DEVICE>
        <DEVICE Number="2">
            <ConnectionID>ARM_Cortex-A9_1//ConnectionID>
            <CP15ID>CP15_ID</CP15ID>
        <SimName>Imperas_EB_Cortex_A9MPx4</SimName>
    </RDDICADI>
</RVConfigUtility>
```

Figure 2: Example Board Configuration (a9mpx2\_bare\_metal.xml)

#### 8.2.2 Board Definition File – Setting Port number

The board definition file can be used to set the port number on which to connect. This should be used when the simulation platform has been started manually and is waiting for a connection.

```
<?xml version="1.0"?>
<!--Copyright (C) 2009-2012 ARM Limited. All rights reserved.-->
<?RVConfigUtility MajorVersion = "0" MinorVersion = "0" PatchVersion = "0"?>
<RVConfigUtility>
   <rddi type="ARM_RDDI"/>
   <RDDICADI><ModelId>port=7000</modelId>
       <DEVICE Number="1">
           <ConnectionID>ARM_Cortex-A9_0/ConnectionID>
           <CP15ID>CP15_ID</CP15ID>
       </DEVICE>
        <DEVICE Number="2">
           <ConnectionID>ARM_Cortex-A9_1//ConnectionID>
           <CP15ID>CP15_ID</CP15ID>
       <SimName>Imperas_EB_Cortex_A9MPx4</SimName>
   </RDDICADI>
</RVConfigUtility>
```

Figure 3: Example Board Configuration with port specified

#### 8.2.3 DS-5 Project Definition File

The project definition file defines the different types of debug connections that are supported on the board. Each debug connection defines

- 1. the launch script to use to start the execution of the platform
- 2. the launch script arguments
- 3. the core type to which the debug connection is made
- 4. any further python definition scripts to be included

Defines the different way you can connect to a board

```
<core connection_id="Cortex-A9" core_definition="Cortex-A9"/>
```

The *connection\_id* must match the name of one of the cores in the platform

The *core\_definition* must match one of those provided in the Cores directory, this can be included in the configuration database to be added or be part of the current ARM DS-5 configuration database, if not we must supply our own.

```
<?xml version="1.0" encoding="UTF-8"?>
<platform_data
    type="RTSM"
    xmlns:peripheral="http://com.arm.targetconfigurationeditor"
    xmlns:xi="http://www.w3.org/2001/XInclude"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xmlns="http://www.arm.com/project_type"
    xsi:schemaLocation="http://www.arm.com/project_type ../../../Schemas/platform_data-
1.xsd">
```

Figure 4: Example Board Connection Definition (project\_types.xml)

The list of projects available that can be selected in DS-5.

The project environment to connect to core 0 in the platform

```
<execution_environment id="bare_metal_0">
     <name language="en">Bare Metal Debug 0</name>
     <description language="en">Connect to core 0 of a model to perform bare metal
debug</description>
     <param type="string" default="CDB://a9mpx2_bare_metal.xml" id="config_file"</pre>
visible="false"/>
     <param type="string" default="" id="model_params" visible="true">
         <name>Model parameters
         <description>Model parameters</description>
     </param>
     <setup_script>
         <name>CDB://../../../launchScripts/imperas_platform_launcher.py</name>
         <arguments>Cortex-A9MPx2</arguments>
     </setup_script>
     <activity type="Debug" id="ICE_DEBUG">
         <name language="en">Debug Cortex-A9_0
         <description language="en">Debug a bare metal application on the Cortex-A9 Core
0</description>
         <core core_definition="Cortex-A9" connection_id="ARM_Cortex-A9MPx2_CPU0"/>
     </activity>
 </execution_environment>
```

The project environment to connect to core 1 in the platform

```
<execution_environment id="bare_metal_1">
      <name language="en">Bare Metal Debug 1</name>
      <description language="en">Connect to core 1 of a model to perform bare metal
debug</description>
      <param type="string" default="CDB://a9mpx2_bare_metal.xml" id="config_file"</pre>
visible="false"/>
      <param type="string" default="" id="model_params" visible="true">
         <name>Model parameters
         <description>Model parameters</description>
      </param>
      <setup_script>
         <name>CDB://../../../launchScripts/imperas_platform_launcher.py</name>
          <arguments>Cortex-A9MPx2</arguments>
      </setup script>
      <activity type="Debug" id="ICE_DEBUG">
          <name language="en">Debug Cortex-A9_1
          <description language="en">Debug a bare metal application on the Cortex-A9 Core
1</description>
          <core core_definition="Cortex-A9" connection_id="ARM_Cortex-A9MPx2_CPU1"/>
      </activity>
 </execution_environment>
```

The following project environment is used to connect to both cores as an SMP cluster in the platform.

```
<param type="string" default="CDB://a9mpx2_bare_metal.xml" id="config_file"</pre>
visible="false"/>
   <param type="string" default="" id="model_params" visible="true">
       <name>Model parameters
        <description>Model parameters</description>
    <setup_script>
      <name>CDB://../../../launchScripts/imperas_platform_launcher.py</name>
      <arguments>Cortex-A9MPx2</arguments>
    </setup script>
    <activity id="ICE_DEBUG" type="Debug">
       <name language="en">Debug Cortex-A9x2 SMP</name>
       <description language="en">DS-5 Debugger will connect to platform to debug a bare
metal SMP application</description>
      <core core_definition="Cortex-A9" connection_id="Cortex-A9MPx2_SMP"/>
      <param type="string" default="CDB://a9mpx2_dtsl.py" id="dtsl_config_script"</pre>
visible="false"/>
      <param type="string" default="a9mpx2_SMP" id="dtsl_config" visible="false"/>
    </activity>
</execution_environment>
```

```
</project_type>
</project_type_list>
</platform_data>
```

This file defines how the platform is launched using the <setup\_script> definition

```
<setup_script>
      <name>CDB://../../../launchScripts/imperas_platform_launcher.py</name>
      <arguments>OVPsim_arm Cortex-A9MPx2</arguments>
</setup_script>
```

The arguments are passed to the launch script. In this case it represent the name of the demonstration directory within the Imperas installation from which the simulation will be executed and the variant of the processor to launch

#### 8.2.4 Python scripts

There may be additional Python scripts required to define the SMP cluster for the debug session.

In this example the class *a9mpx2\_SMP* is defined. This is used in the matching project environment entry for the setup of the SMP debug session. The names of the cores must match the names in the platform to which the debug session is connected.

```
from com.arm.debug.dtsl.configurations import DTSLv1
from com.arm.debug.dtsl.components import Device
from com.arm.debug.dtsl.components import CadiSyncSMPDevice

class a9mpx2_SMP(DTSLv1):
    def __init__(self, root):
        DTSLv1.__init__(self, root)

    # Create devices representing each core
        coreDevices = [ Device(self, 1, "Cortex-A9MPx2_0") , Device(self, 2, "Cortex-A9MPx2_1")]

# Expose each core to the debugger
    for c in coreDevices:
        self.addDeviceInterface(c)
```

```
# Create SMP cluster of all cores
self.smp = CadiSyncSMPDevice(self, "Cortex-A9MPx2_SMP", coreDevices)
self.addDeviceInterface(self.smp)
```

Figure 5: Example SMP Cluster Definition (a9mpx2\_SMP.py)

## 9 Limitations

The functionality supported in the Imperas DS-5 integration is similar to that of the GDB supported in Eclipse.

Specifically these features of DS-5/ARM hardware platforms/ARM Fast Models are not supported by this DS-5 Imperas integration:

Streamline

OS aware features

Passing arguments into main

Manage processor signals into breakpoints

Manage simulated Linux signals into breakpoints

Examine memory on specific buses - AHB, APB, and AXI

Probably depends on the target config of mem map

Distinguish between hypervisor and guest memory (VMID reg)

break-stop-on-vmid command

print current-vmid command etc

\$vmid debugger variable for use in scripts

big.LITTLE support

Specifying Normal or Secure world for TrustZone platforms, e.g.:

load myimage.axf N:0

file myimage.axf S:0

loadfile myimage.axf S:0

Debugging UEFI

Stackbase and heapbase addresses

Automatic semihosting

Logging control

RTOS view

Screen view

Target view

Trace points

Trace view

Tracepoint properties dialog box

Export trace report dialog box

DTSL Configuration Editor dialog box

Auto Refresh Properties dialog box

Manage Signals dialog box

Functions Filter dialog box

Remote System

Explorer, View, Details View

Target management terminal for serial and SSH connections

Remote Systems terminal for SSH connections

New Terminal Connection dialog box

Page support

## Imperas ARM DS-5 Debugger Integration

Viewing into OVP peripherals

Debugger continue running backwards, and reverse

Snapshot Viewer

VFS: virtual file system support

**Event Viewer** 

Event Viewer dialog box

Conditional breakpoints

Thread specific breakpoints (linux apps)

Call stack per thread

Debugger tracking of multi threaded applications

script variable \$thread

separate stack frame shown for each thread

Thread, process control

Application Debug (in simulated Linux) with rewind support

ARM ASM view

ARM assembler editor

Remote Scratchpad view

##