# Introduction to the basics of AI - S7

Z. TAIA-ALAOUI

# Outline for today's course

Revision Of Deep Learning Principles

Convolutional Neural Networks

Implementation

# Vocabulary

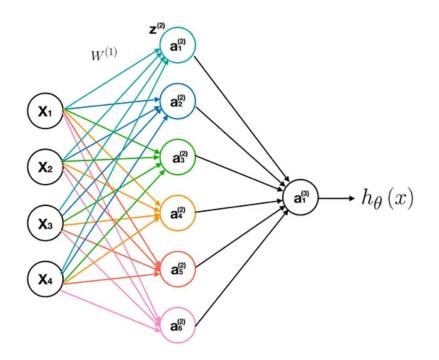
#### Learning:

A computer program is said to learn from **experience E** with respect to some class of **tasks T** and **performance measure P**, if its performance at tasks in T, as measured by P, improves with experience E. [Tom Mitchell] (<u>link</u>)

# Learning

Forward Propagation

$$W^TX = \begin{bmatrix} \theta_{11}^{(1)} & \theta_{12}^{(1)} & \theta_{13}^{(1)} & \theta_{14}^{(1)} \\ \theta_{21}^{(1)} & \theta_{22}^{(1)} & \theta_{23}^{(1)} & \theta_{24}^{(1)} \\ \theta_{31}^{(1)} & \theta_{32}^{(1)} & \theta_{33}^{(1)} & \theta_{34}^{(1)} \\ \theta_{41}^{(1)} & \theta_{42}^{(1)} & \theta_{43}^{(1)} & \theta_{44}^{(1)} \\ \theta_{51}^{(1)} & \theta_{52}^{(1)} & \theta_{53}^{(1)} & \theta_{54}^{(1)} \\ \theta_{61}^{(1)} & \theta_{62}^{(1)} & \theta_{63}^{(1)} & \theta_{64}^{(1)} \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \\ X_3 \\ X_4 \end{bmatrix} = \begin{bmatrix} z_1^{(1)} \\ z_2^{(1)} \\ z_3^{(1)} \\ z_4^{(1)} \\ z_5^{(1)} \\ z_6^{(1)} \end{bmatrix} = Z^{(2)}$$



### Loss Function

• Output Estimate:  $\hat{y} = \sigma(w^T x + b)$ 

#### **Cross-Entropy**

$$H(p,q) = -\sum_i p_i \log q_i = -y \log \hat{y} - (1-y) \log (1-\hat{y})$$

#### Mean Absolute Error

$$MAE = \frac{1}{N} \sum_{i=1}^{N} |y_i - \hat{y_i}|$$

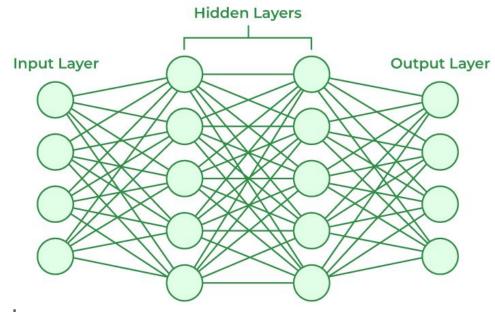
$$\begin{bmatrix} 100 \\ 80 \\ 40 \\ 20 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 20 & 30 & 40 & 50 & 60 & 70 & 80 & 90 & 100 \end{bmatrix}$$

Regression

#### Classification

# **Deep Networks**



$$\mathbf{z} = \mathbf{W}^{(1)}\mathbf{x}$$

$$\mathbf{h} = \phi(\mathbf{z})$$

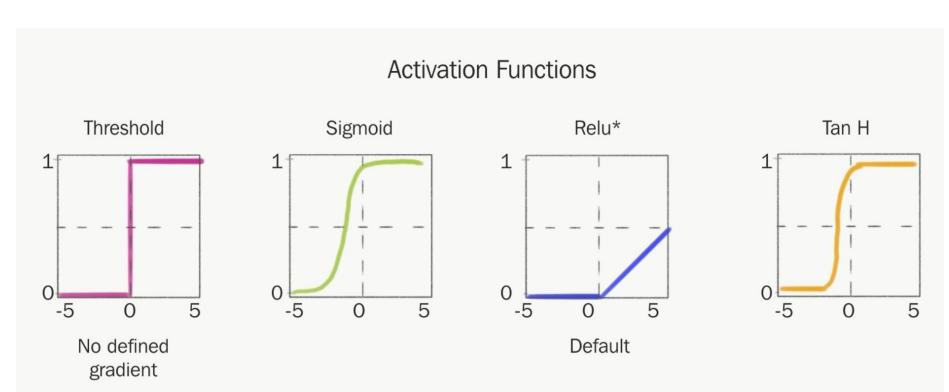
$$\mathbf{o} = \mathbf{W}^{(2)}\mathbf{h}$$

Loss

$$L = l(\mathbf{o}, y)$$

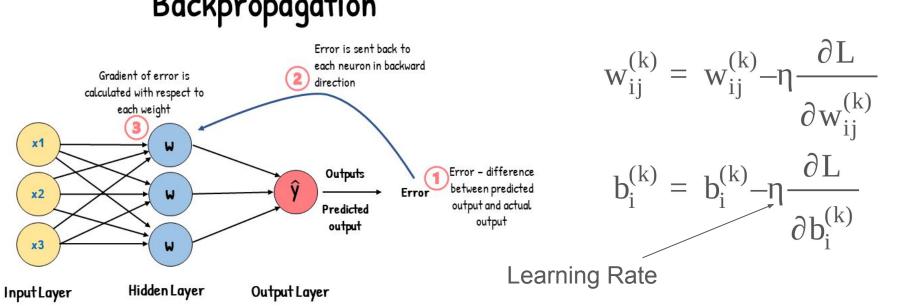
$$\widehat{o} = \sigma(w^T x + b)$$

## **Activation Functions**

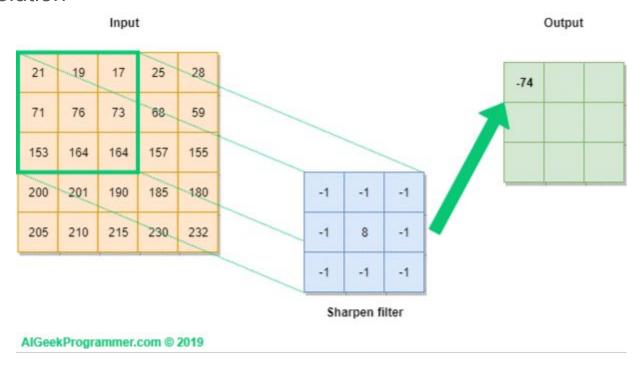


# Learning with Gradient Descent

# Backpropagation

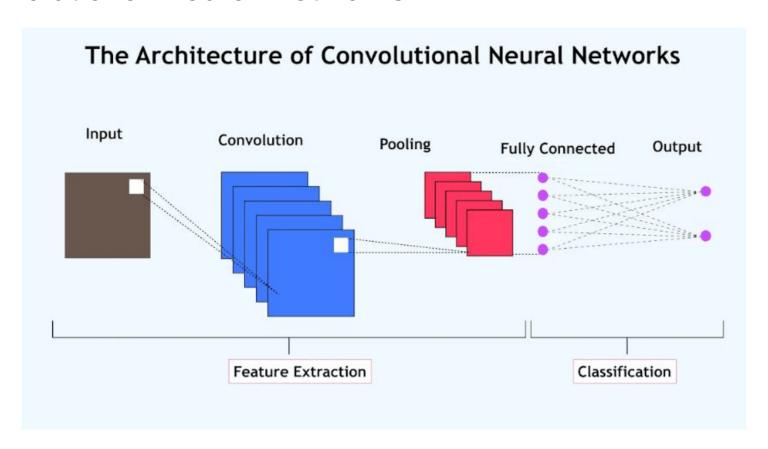


Convolution



Convolution Filters = Kernels

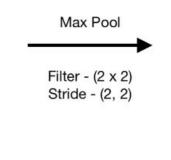
Original	Gaussian Blur	Sharpen	Edge Detection
$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$	$\frac{1}{16} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix}$	$\begin{bmatrix} 0 & -1 & 0 \\ -1 & 5 & -1 \\ 0 & -1 & 0 \end{bmatrix}$	$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$



#### Pooling

- Dimensionality Reduction
- Prevents Overfitting
- Feature Extraction

2	2	7	3
9	4	6	1
8	5	2	4
3	1	2	6



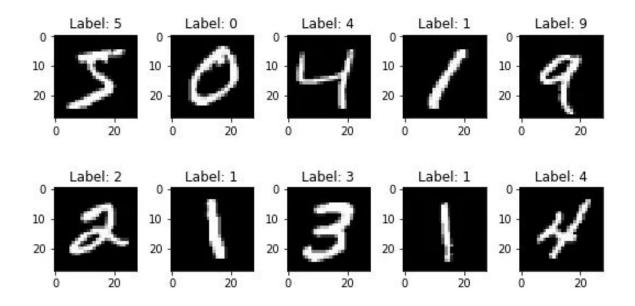


How to Train a CNN according to your problem?

- What is the nature of your data? is it sequential or not? If not, should you impose an order in the variables?
- What is the optimal size for the filters?
- How many Layers?

Bibliography is the key to answering these questions!

# Time for Coding



#### Resources

https://botpenguin.com/glossary/deep-neural-network

https://fidle.cnrs.fr/done/02-CNN-MNIST==K3MNIST2.done==.html

https://www.geeksforgeeks.org/cnn-introduction-to-pooling-layer/

https://medium.com/dataseries/visualizing-the-feature-maps-and-filters-by-convolutional-neural-networks-e1462340518e

https://machinelearningmastery.com/how-to-develop-a-convolutional-neural-network-from-scratch-for-mnist-handwritten-digit-classification/