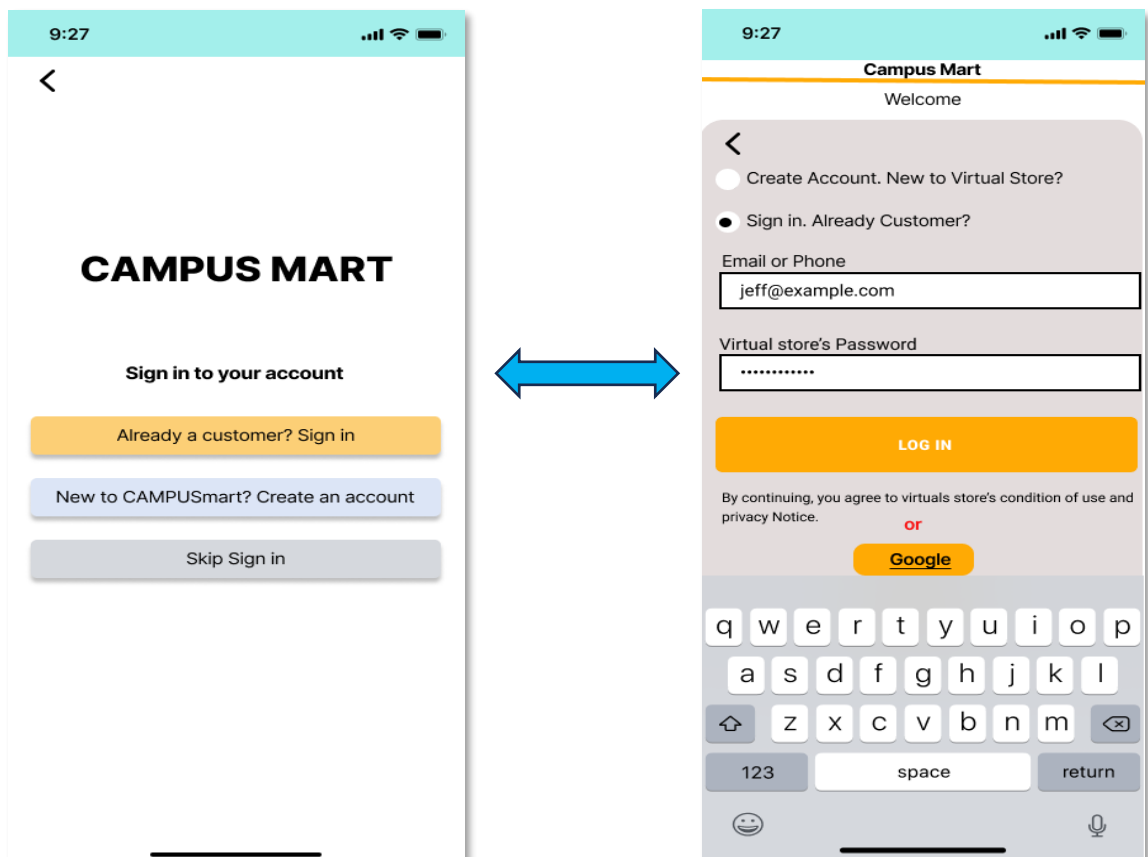


Project Name: "CampusMart"

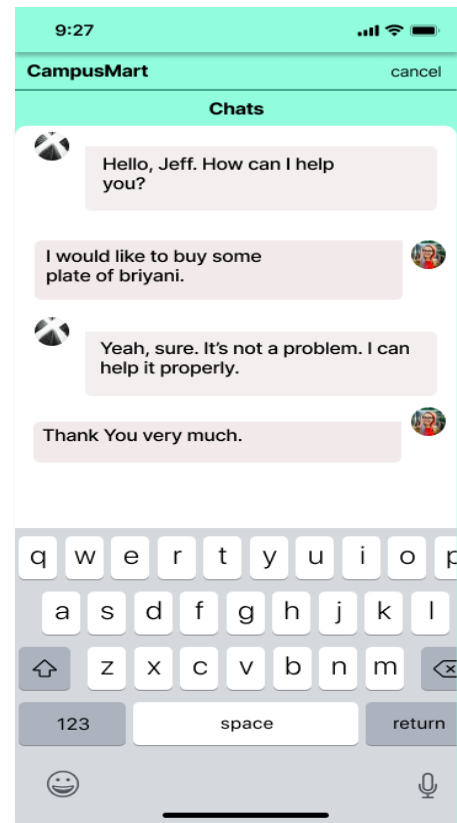
Prototype: An app prototype is a crucial early-stage representation of a mobile or web application's user interface and functionality. It serves as a visual and interactive blueprint that allows designers, developers, stakeholders, and potential users to understand and evaluate the app's concept and design before investing significant time and resources into full-scale development. This is our app visualization.

### PROTOTYPE LINK

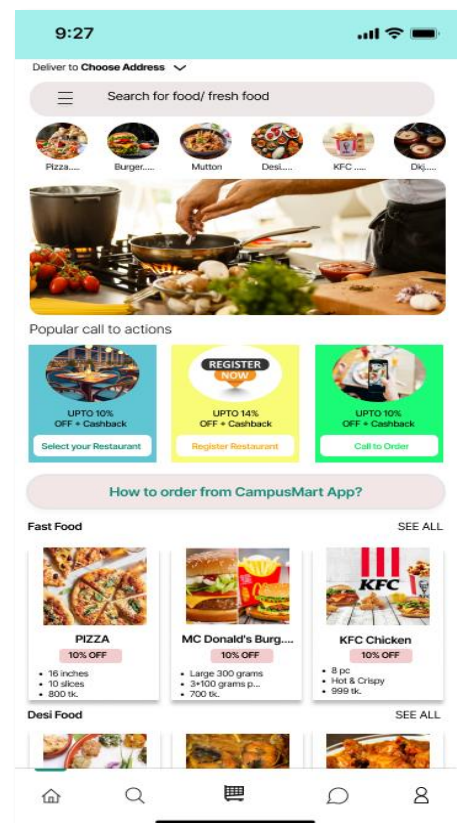
[https://www.figma.com/file/GuveCl0hmsle4Yat03RMpY/SP\\_2?type=design&node-id=0%3A1&mode=design&t=5dlj7cCDTACcBbtf-1](https://www.figma.com/file/GuveCl0hmsle4Yat03RMpY/SP_2?type=design&node-id=0%3A1&mode=design&t=5dlj7cCDTACcBbtf-1)



- This is our Log in page prototype. Where user can sign in or sign up as their wish.



- This is our home page and Chats with customer page prototype.



- Two categories first one is medicine and second one is food. Where user can find their daily needs very easily and quickly.

## **Team Members**

- |                         |             |
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