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SRN: PES1UG19EC326

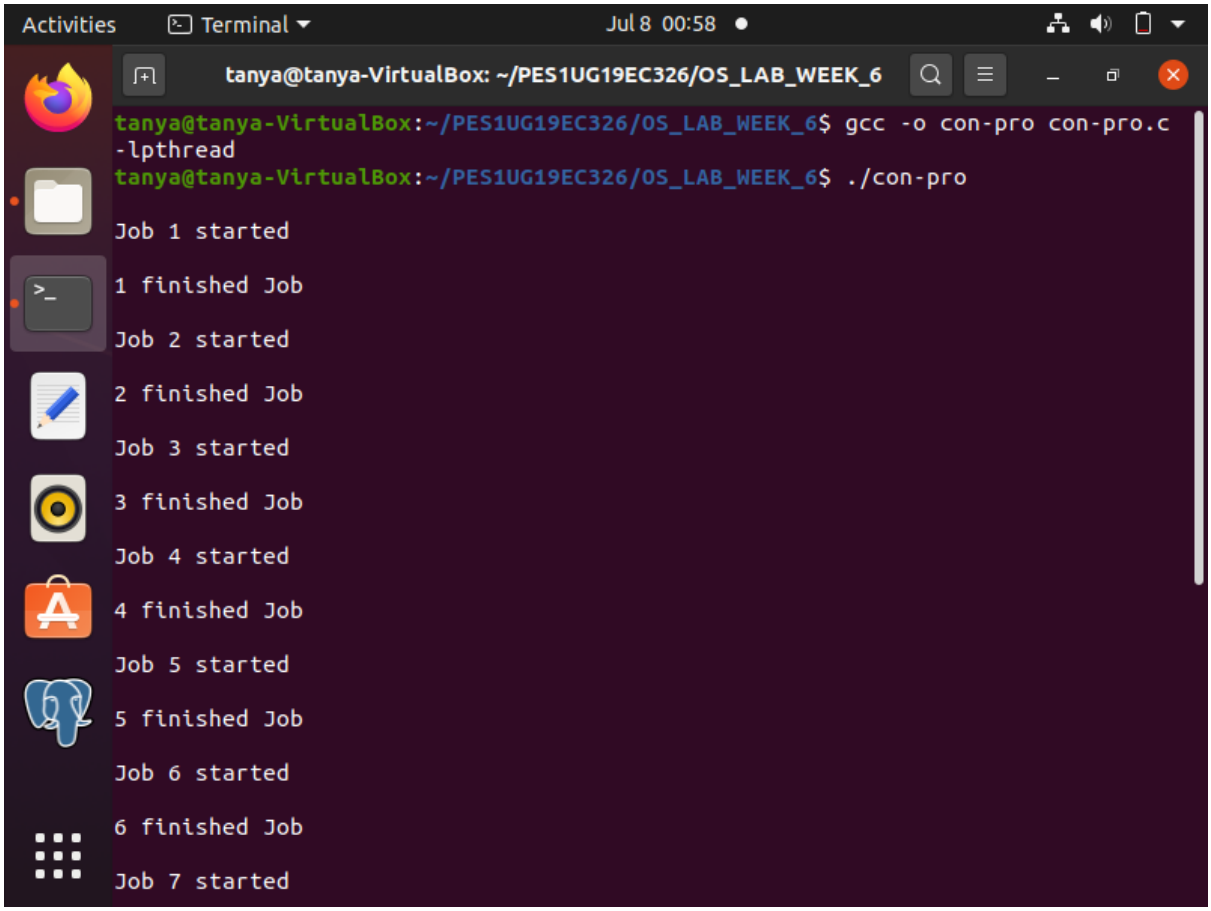
OSLAB_WEEK: 6

BRANCH: ECE

a)//using bounded buffer

```
#include<stdio.h>
#include<unistd.h>
#include<pthread.h>
#include<stdlib.h>
#include<stdbool.h>
#define BUFFER_SIZE 78
int *buffer;
int counter=0;
pthread_mutex_t full = PTHREAD_MUTEX_INITIALIZER;
pthread_mutex_t emt = PTHREAD_MUTEX_INITIALIZER;
pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
int start=0,end=0;
void *consumer()
{
   while (true)
   {
      pthread_mutex_lock(&full);
      pthread_mutex_lock(&mutex);
      int consumed = buffer[end];
      printf("\n%d finished Job\n", consumed);
      sleep(1);
      end = (end + 1) % BUFFER_SIZE;
      pthread_mutex_unlock(&mutex);
      pthread_mutex_unlock(&emt);
   }
```

```
}
void *producer()
{
   int counter = 0;
   while (true)
   {
      pthread_mutex_lock(&emt);
      pthread_mutex_lock(&mutex);
      counter += 1;
      printf("\nJob %d started\n", counter);
      buffer[start] = counter;
      pthread_mutex_unlock(&mutex);
      pthread_mutex_unlock(&full);
      start = (start + 1) % BUFFER_SIZE;
   }
}
int main()
{
   pthread_t producer_t, consumer_t;
   void *producer();
   void *consumer();
   buffer = (int *)malloc(sizeof(int) * BUFFER_SIZE);
   pthread_create(&producer_t, NULL, producer, NULL);
   sleep(1);
   pthread_create(&consumer_t, NULL, consumer, NULL);
   pthread_join(producer_t, NULL);
   pthread_join(consumer_t, NULL);
   free(buffer);
   return 0;
}
```



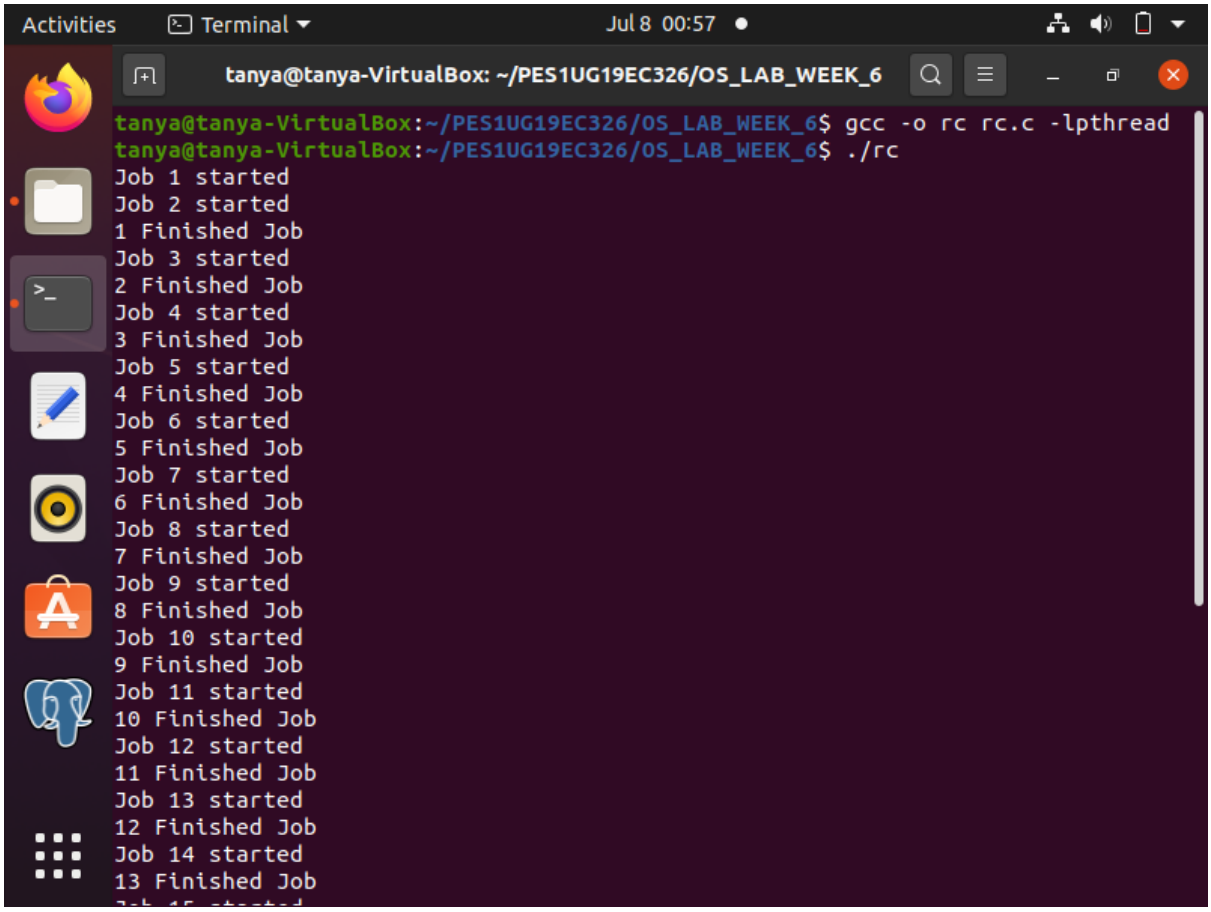
//the expected value was something else but due to overlapping of operations of both the threads
//the value is shown that of the last execution made by the last thread - race condition

b)//using bounded buffer

```
#include <stdio.h>

#include <stdlib.h>

#include <stdbool.h>

#include <unistd.h>

#include <pthread.h>

#define BUFFER_SIZE 90

int start = 0, end = 0;

int *buffer;

int counter = 0;

void *producer()

{
```

```
    while (true)
    {
        counter += 1;
        printf("Job %d started\n", counter);
        sleep(1);
        while (((start + 1) % BUFFER_SIZE) == end)
            ;
        buffer[start] = counter;
        start = (start + 1) % BUFFER_SIZE;
    }
}
void *consumer()
{
    while (true)
    {
        while (start == end)
            ;
        int finished = buffer[end];
        printf("%d Finished Job\n", finished);
        sleep(1);
        end = (end + 1) % BUFFER_SIZE;
    }
}
int main()
{

    void *producer();
    void *consumer();
    buffer = (int *)malloc(sizeof(int) * BUFFER_SIZE);
    pthread_t producer_t, consumer_t;
    pthread_create(&producer_t, NULL, producer, NULL);
```

```
    pthread_create(&consumer_t, NULL, consumer, NULL);
    pthread_join(producer_t, NULL);
    pthread_join(consumer_t, NULL);
    free(buffer);
    return 0;
}
```



Practice programs:-

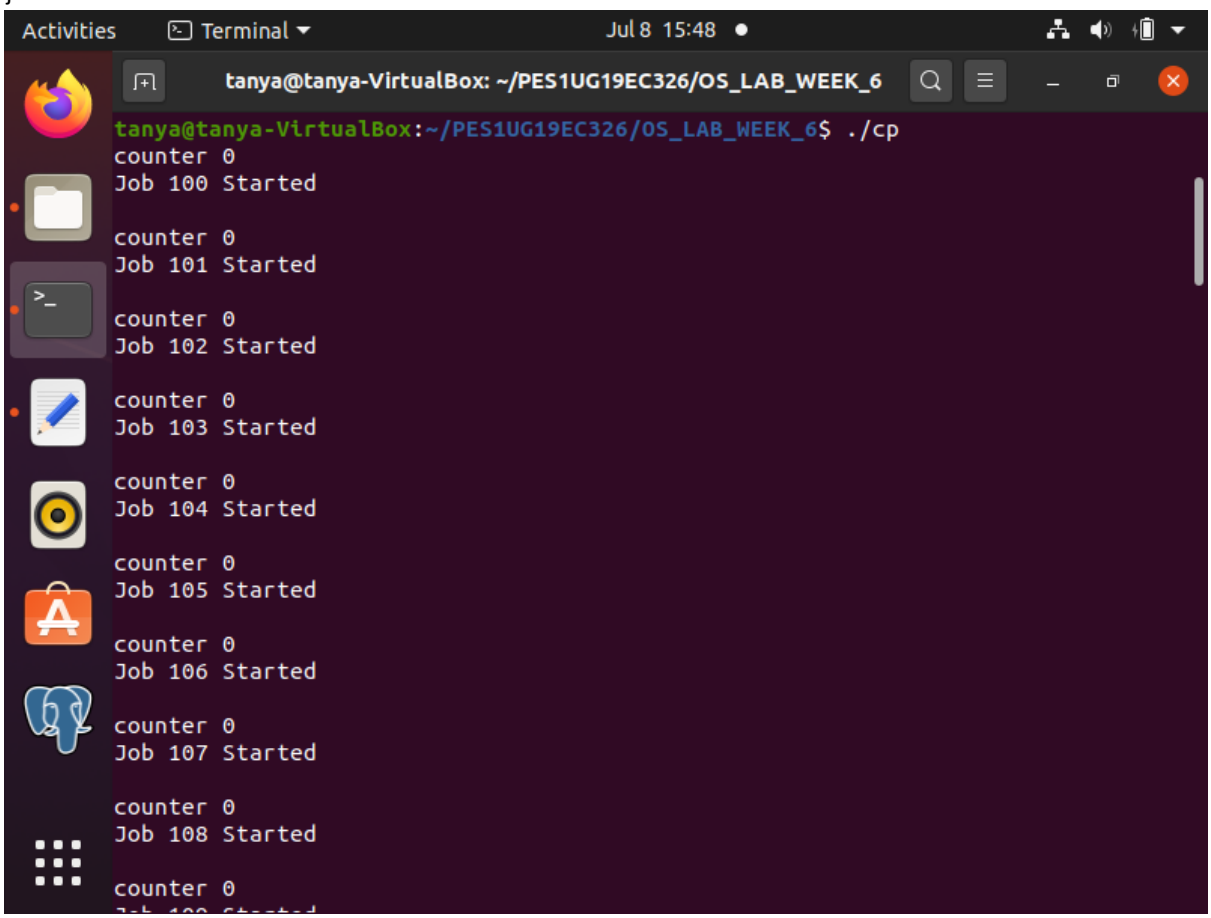
c) //showing with a counter and using binary semaphore

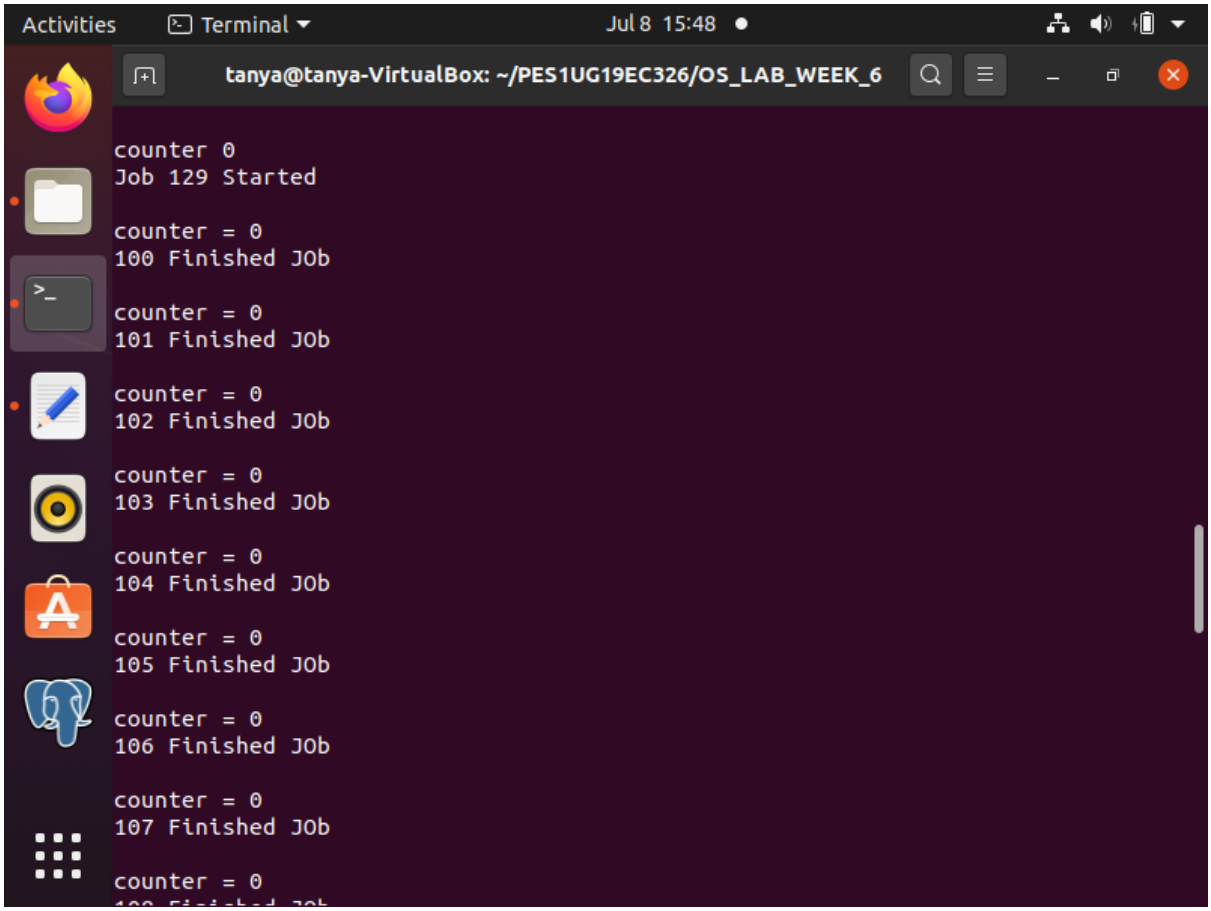
```
#include<stdio.h>
#include<pthread.h>
#include<unistd.h>
#include<stdlib.h>
#define BUFFER_SIZE 30
struct pseudo_sem {
    int value;
```

```
    pthread_mutex_t mutex;
};
struct pseudo_sem s = { 1, PTHREAD_MUTEX_INITIALIZER };
struct pseudo_sem full = { 0, PTHREAD_MUTEX_INITIALIZER };
struct pseudo_sem empt = { BUFFER_SIZE, PTHREAD_MUTEX_INITIALIZER };
int arr[BUFFER_SIZE];
int value = 100;
void wait(struct pseudo_sem *s)
{
    pthread_mutex_lock(&s->mutex);
    while(s->value <= 0) {
        pthread_mutex_unlock(&s->mutex);
        usleep(100);
        pthread_mutex_lock(&s->mutex);
    }
    s->value--;
    pthread_mutex_unlock(&s->mutex);
}

void signal(struct pseudo_sem* s)
{
    pthread_mutex_lock(&s->mutex);
    s->value++;
    pthread_mutex_unlock(&s->mutex);
}
void *producer(void* param)
{
    for(int i=0;i<BUFFER_SIZE;i++)
    {
        int new_item = value;
        value++;
```

```
        wait(&empt);
        wait(&s);

        printf("counter %d\n",s);
        //printf("Producer inside critical section\n");
        printf("Job %d Started\n\n",new_item);
        arr[i] = new_item;

        signal(&s);
        signal(&full);
    }
    pthread_exit(0);
}
void *consumer(void* param)
{
    for(int i=0;i<BUFFER_SIZE;i++)
    {
        wait(&full);
        wait(&s);

        printf("counter = %d\n",s);
        //printf("Consumer inside critical section\n");
        printf("%d Finished JOb\n\n", arr[i]);

        signal(&s);
        signal(&empt);
    }
    pthread_exit(0);
}
int main()
{
```

```
    pthread_t tid_p,tid_c;
    pthread_attr_t attr1,attr2;
    pthread_attr_init(&attr1);
    pthread_attr_init(&attr2);

    pthread_create(&tid_p,&attr1,producer,NULL);
    pthread_create(&tid_c,&attr2,consumer,NULL);

    pthread_join(tid_p,NULL);
    pthread_join(tid_c,NULL);
    return 0;
}
```





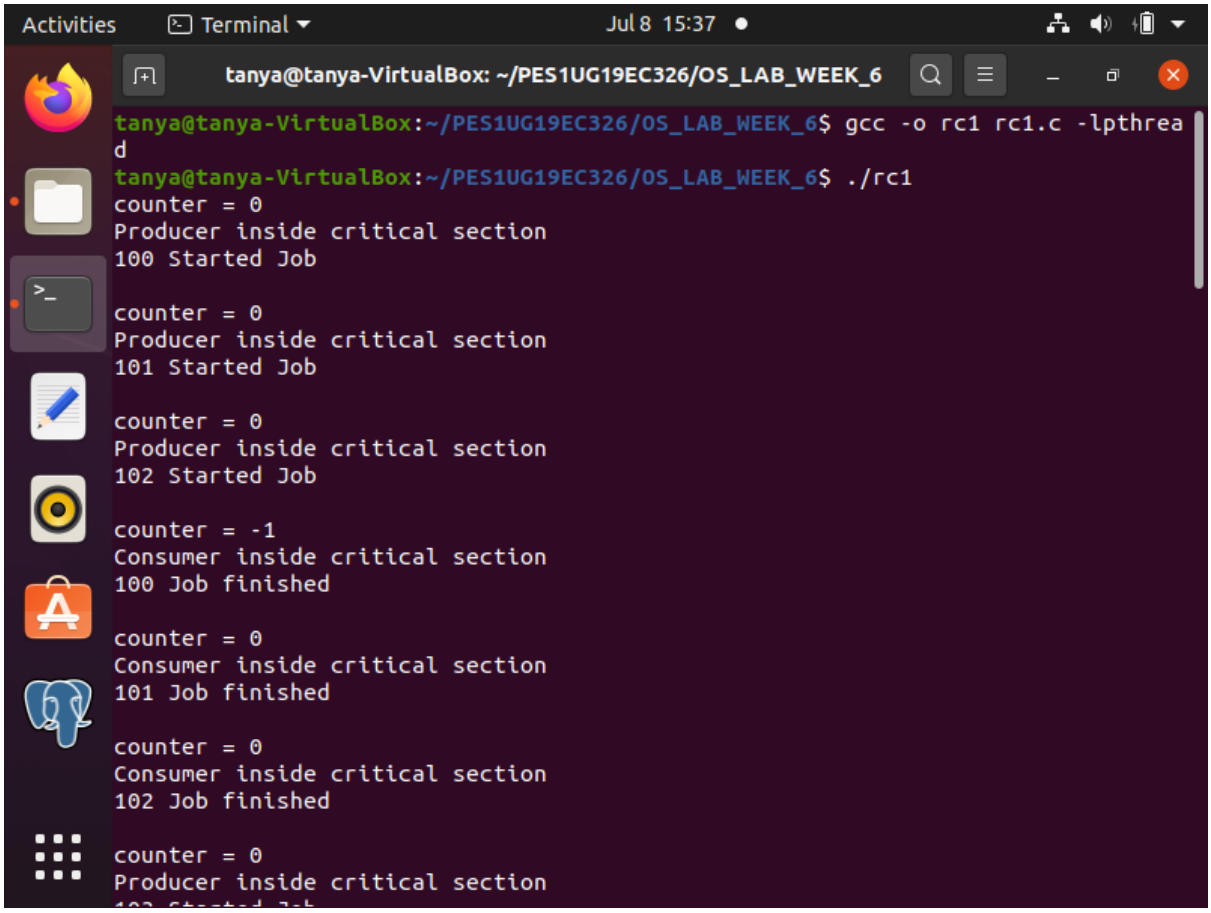
d) //showing race condition using binary semaphore

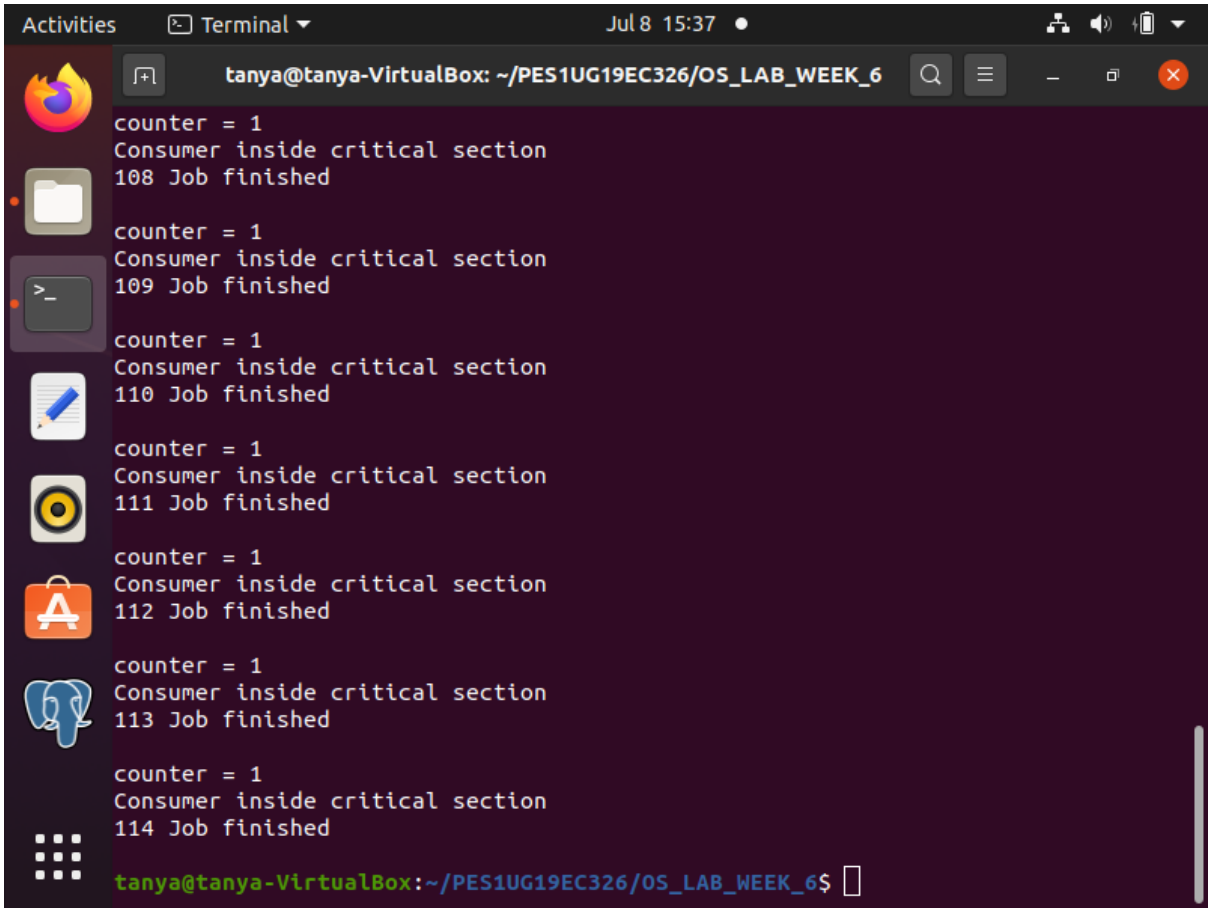
```
#include<unistd.h>
#include<stdlib.h>
#include<stdio.h>
#include<pthread.h>
#define BUFF_SIZ 15
int s = 1;
int full = 0;
int empt = BUFF_SIZ;
int arr[BUFF_SIZ];
int value = 100;
void wait(int *s)
{
   while(*s <= 0);
   *s = *s - 1;
```

```
}
void signal(int* s)
{
   *s = *s + 1;
}
void *producer(void* param)
{
   for(int i=0;i<BUFF_SIZ;i++)
   {
      int new_item = value;
      value++;
      wait(&empt);
      wait(&s);

      printf("counter = %d\n",s);
      printf("Producer inside critical section\n");
      printf("%d Started Job\n\n",new_item);
      arr[i] = new_item;

      signal(&s);
      signal(&full);
   }
   pthread_exit(0);
}
void *consumer(void* param)
{
   for(int i=0;i<BUFF_SIZ;i++)
   {
      wait(&full);
      wait(&s);
```

```
        printf("counter = %d\n",s);
        printf("Consumer inside critical section\n");
        printf("%d Job finished\n\n", arr[i]);

        signal(&s);
        signal(&empt);
    }
    pthread_exit(0);
}
int main()
{
    pthread_t tid_p,tid_c;
    pthread_attr_t attr1,attr2;
    pthread_attr_init(&attr1);
    pthread_attr_init(&attr2);

    pthread_create(&tid_p,&attr1,producer,NULL);
    pthread_create(&tid_c,&attr2,consumer,NULL);

    pthread_join(tid_p,NULL);
    pthread_join(tid_c,NULL);
    return 0;
```

}


Activities
Terminal
Jul 8 15:37
tanya@tanya-VirtualBox: ~/PES1UG19EC326/OS_LAB_WEEK_6
tanya@tanya-VirtualBox:~/PES1UG19EC326/OS_LAB_WEEK_6$ gcc -o rc1 rc1.c -lpthread
tanya@tanya-VirtualBox:~/PES1UG19EC326/OS_LAB_WEEK_6$ ./rc1
counter = 0
Producer inside critical section
100 Started Job
counter = 0
Producer inside critical section
101 Started Job
counter = 0
Producer inside critical section
102 Started Job
counter = -1
Consumer inside critical section
100 Job finished
counter = 0
Consumer inside critical section
101 Job finished
counter = 0
Consumer inside critical section
102 Job finished
counter = 0
Producer inside critical section


Activities
Terminal
Jul 8 15:37
tanya@tanya-VirtualBox: ~/PES1UG19EC326/OS_LAB_WEEK_6
counter = 1
Consumer inside critical section
108 Job finished
counter = 1
Consumer inside critical section
109 Job finished
counter = 1
Consumer inside critical section
110 Job finished
counter = 1
Consumer inside critical section
111 Job finished
counter = 1
Consumer inside critical section
112 Job finished
counter = 1
Consumer inside critical section
113 Job finished
counter = 1
Consumer inside critical section
114 Job finished
tanya@tanya-VirtualBox:~/PES1UG19EC326/OS_LAB_WEEK_6$