# 温州大学计算机与人工智能学院

<u>Java程序设计(17网工) 实验报告</u>

实验名称	用鼠标移动信息				
班 级	18电科2	姓 名	方涛涛	学 号	18211110208
实验地点		实验时间	2020-12-27,14:34:15	指导老师	

#### 一、问题编号:

2121

地址: http://10.132.254.54/problem/2121/

## 二、问题描述:

编写一个程序,在面板上显示一条消息。可以用鼠标移动这条消息。消息会随着鼠标的拖动而移动,消息总是显示在鼠标指针处。

#### 三、输入说明:

#### 四、输出说明:

## 五、输入样列:

#### 六、输出样列:

#### 七、解答内容:

## 所用语言:

## 源代码:

```
import java.awt.Point;
import java.awt.event.MouseEvent;
import java.awt.event.MouseMotionAdapter;
01.
02.
03.
04.
05.
        import javax.swing.JFrame;
       import javax.swing.JLabel;
import javax.swing.JPanel;
06.
07.
       import javax.swing.border.EmptyBorder;
08.
09
10.
       public class Main extends JFrame {
    private static final long serialVersionUID = -530871360516525668L;
11.
12.
13.
               public Main() {
    setTitle("Move Message");
    setDefaultCloseOperation(EXIT_ON_CLOSE);
14.
15.
16.
                      setDerduftCloseOperation(EXIT_ON_CLOSE);
setSize(300, 200);
final JLabel label = new JLabel();
label.setText("Welcome to Java");
label.setBounds(6, 6, 200, 50);
final JPanel contentPane = new JPanel();
contentPane.addMouseMotionListener(new MouseMotionAdapter() {
17.
18.
19.
20.
21.
22.
23.
24.
                              @Override
                              public void mouseMoved(MouseEvent e) {
                                      Point mousePoint = e.getPoint();
label.setLocation(mousePoint.x - 110, mousePoint.y - 20);
25.
26.
27.
28.
                       });
29.
                       contentPane.add(label);
                       contentPane.setBorder(new EmptyBorder(50, 50, 50, 50));
30.
```

```
31.
               setContentPane(contentPane);
                contentPane.setLayout(null);
32.
33.
          }
34.
35.
          public static void main(String□ args) {
36.
                     {
Main frame = new Main();
frame.setVisible(true);
                try
37.
38.
39.
                } catch (Exception e)
40.
                     e.printStackTrace();
41.
                }
42.
          }
43.
44. }
```

## 八、判题结果

# RE - 运行错误

# 判题结果补充说明:

test id:4078,result:RE, usedtime:152MS, usedmem:3360KB,score:50 java.awt.HeadlessException: No X11 DISPLAY variable was set, but this program performed an operation which requires it. at java.awt.GraphicsEnvironment.checkHeadless(GraphicsEnvironment.java:173) at java.awt.Window.<init>(Window.java:547) at java.awt.Frame.<init>(Frame.java:419) at java.awt.Frame.<init>(Frame.java:384) at javax.swing.JFrame.<init>(JFrame.java:174) at Main.<init>(Main.java:14) at Main.main(Main.java:37) test id:4079,result:RE, usedtime:152MS, usedmem:3376KB,score:50 java.awt.HeadlessException: No X11 DISPLAY variable was set, but this program performed an operation which requires it. at java.awt.GraphicsEnvironment.checkHeadless(GraphicsEnvironment.java:173) at java.awt.Window.<init>(Window.java:547) at java.awt.Frame.<init>(Frame.java:419) at java.awt.Frame.<init>(Frame.java:384) at javax.swing.JFrame.<init>(JFrame.java:174) at Main.<init>(Main.java:14) at Main.main(Main.java:37)