

温州大学计算机与人工智能学院

Java程序设计（17网工）实验报告

实验名称	qq简易聊天（服务器端）				
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实验地点		实验时间	2020-12-28,21:00:39	指导老师	

一、问题编号：

1822

地址：<http://10.132.254.54/problem/1822/>

二、问题描述：

客户端和服务端，可以任意互发信息，带界面。

三、输入说明：

四、输出说明：

五、输入样例：

六、输出样例：

七、解答内容：

所用语言：

源代码：

```
001. import java.awt.event.ActionEvent;
002. import java.awt.event.ActionListener;
003. import java.io.BufferedReader;
004. import java.io.IOException;
005. import java.io.InputStreamReader;
006. import java.io.PrintWriter;
007. import java.net.ServerSocket;
008. import java.net.Socket;
009.
010. import javax.swing.JButton;
011. import javax.swing.JFrame;
012. import javax.swing.JPanel;
013. import javax.swing.JTextArea;
014.
015. public class Main extends JFrame {
016.     Socket s = null;
017.     Server server = new Server();
018.     final JTextArea messageText = null;
019.
020.     public Main() {
021.
022.         setTitle("服务端");
023.         setSize(300, 300);
024.         setLocationRelativeTo(null);
025.         setResizable(true);
026.         setDefaultCloseOperation(EXIT_ON_CLOSE);
027.
028.         JPanel panel = new JPanel();
029.         final JTextArea messageText = new JTextArea(10, 20);
030.         final JTextArea sendText = new JTextArea(1, 15);
```

```

032.     messageText.setLineWrap(true);
033.     sendText.setLineWrap(true);
034.     panel.add(messageText);
035.     panel.add(sendText);
036.
037.     JButton BtnSend = new JButton("发送");
038.     BtnSend.addActionListener(new ActionListener() {
039.         @Override
040.         public void actionPerformed(ActionEvent e) {
041.             System.out.println("提交: " + sendText.getText());
042.             messageText.append("服务端 对 客户端 说: " + sendText.getText());
043.             messageText.append("\r\n");
044.             new Thread() -> server.sendMessage(sendText.getText()).start();
045.         }
046.     });
047.     panel.add(BtnSend);
048.     setContentPane(panel);
049.     setVisible(true);
050.
051.     new Thread(new Runnable() {
052.         @Override
053.         public void run() {
054.             while (true) {
055.                 try {
056.
057.                     Socket s = new ServerSocket(1237).accept();
058.                     System.out.println("user " + s.getInetAddress().getHostName() +
059.                         ":successfully connecting");
060.                     server.setSocket(s);
061.                 } catch (IOException e) {
062.                     e.printStackTrace();
063.                 }
064.                 new Thread(new Runnable() {
065.                     @Override
066.                     public void run() {
067.                         while (true) {
068.                             try {
069.                                 String a = server.receiveMessage();
070.                                 if (a != null) {
071.                                     messageText.append("客户端 对 服务端 说: " + a);
072.                                     messageText.append("\r\n");
073.                                 }
074.                             } catch (Exception e) {
075.                                 e.printStackTrace();
076.                             }
077.                         }
078.                     }
079.                 }).start();
080.             }
081.         }
082.     }).start();
083.
084. }
085.
086. public static void main(String[] args) {
087.     new Main();
088. }
089.
090. }
091.
092. class Server {
093.     private Socket socket = null;
094.
095.     public void setSocket(Socket socket) {
096.         this.socket = socket;
097.     }
098.
099.     public Server() {
100.
101.     }
102.
103.     public void close() {
104.         try {
105.             socket.close();
106.
107.         } catch (IOException e) {
108.             e.printStackTrace();
109.         }
110.     }
111. }
112.

```

```

113. public void sendMessage(String message) {
114.     try {
115.         PrintWriter pw = new PrintWriter(socket.getOutputStream());
116.         pw.println(message);
117.         pw.flush();
118.     } catch (IOException e) {
119.         e.printStackTrace();
120.     }
121. }
122.
123. public String receiveMessage() {
124.     try {
125.         BufferedReader b = new BufferedReader(
126.             new InputStreamReader(socket.getInputStream()));
127.         return b.readLine();
128.     } catch (IOException e) {
129.         e.printStackTrace();
130.     }
131.     return null;
132. }
133.
134.
135. }

```

CE - 编译错误

[illegible]

http://10.132.246.246/judge/3725103/course/79/print_exp/

```
messageText.append("????????? ??? ?????????? ??????" + a); ^ Main.java:70: warning: unmappable character for encoding ASCII
messageText.append("????????? ??? ?????????? ??????" + a); ^ Main.java:70: warning: unmappable character for encoding ASCII
messageText.append("????????? ??? ?????????? ??????" + a); ^ Main.java:44: illegal start of expression new Thread(() ->
server.sendMessage(sendText.getText()).start(); ^ Main.java:44: illegal start of expression new Thread(() ->
server.sendMessage(sendText.getText()).start(); ^ 2 errors 75 warnings
```