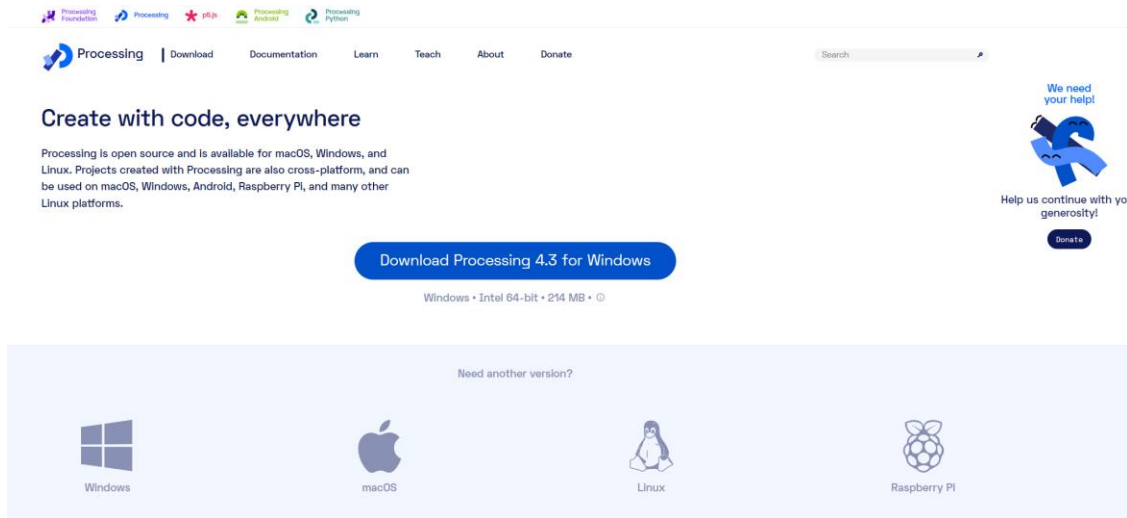- Click this link in the GitHub
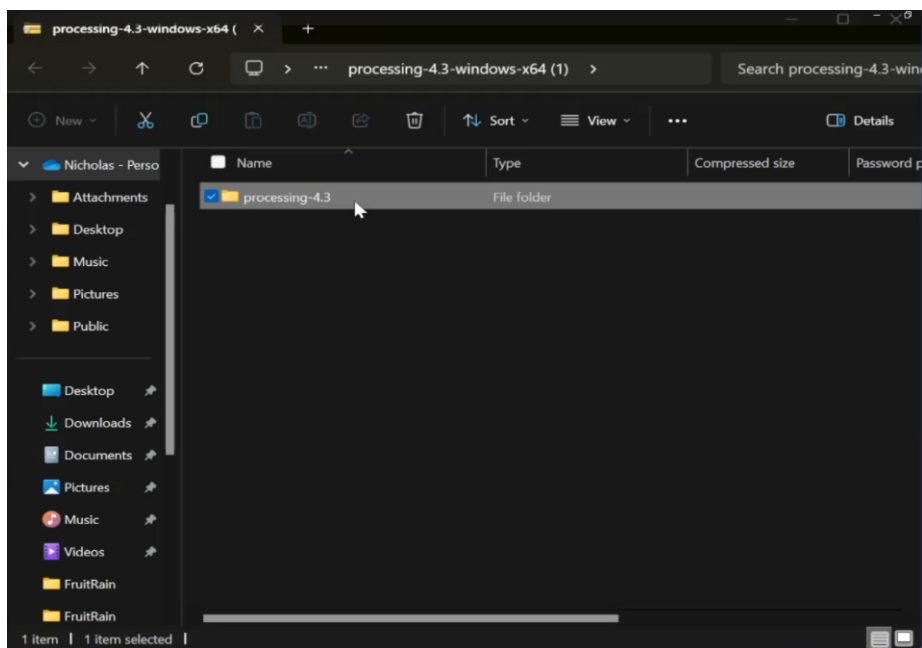

Technology

The game was developed using Java with Processing as the IDE (Processing). Inputs are handled using a Makey Makey controller and various fruits.
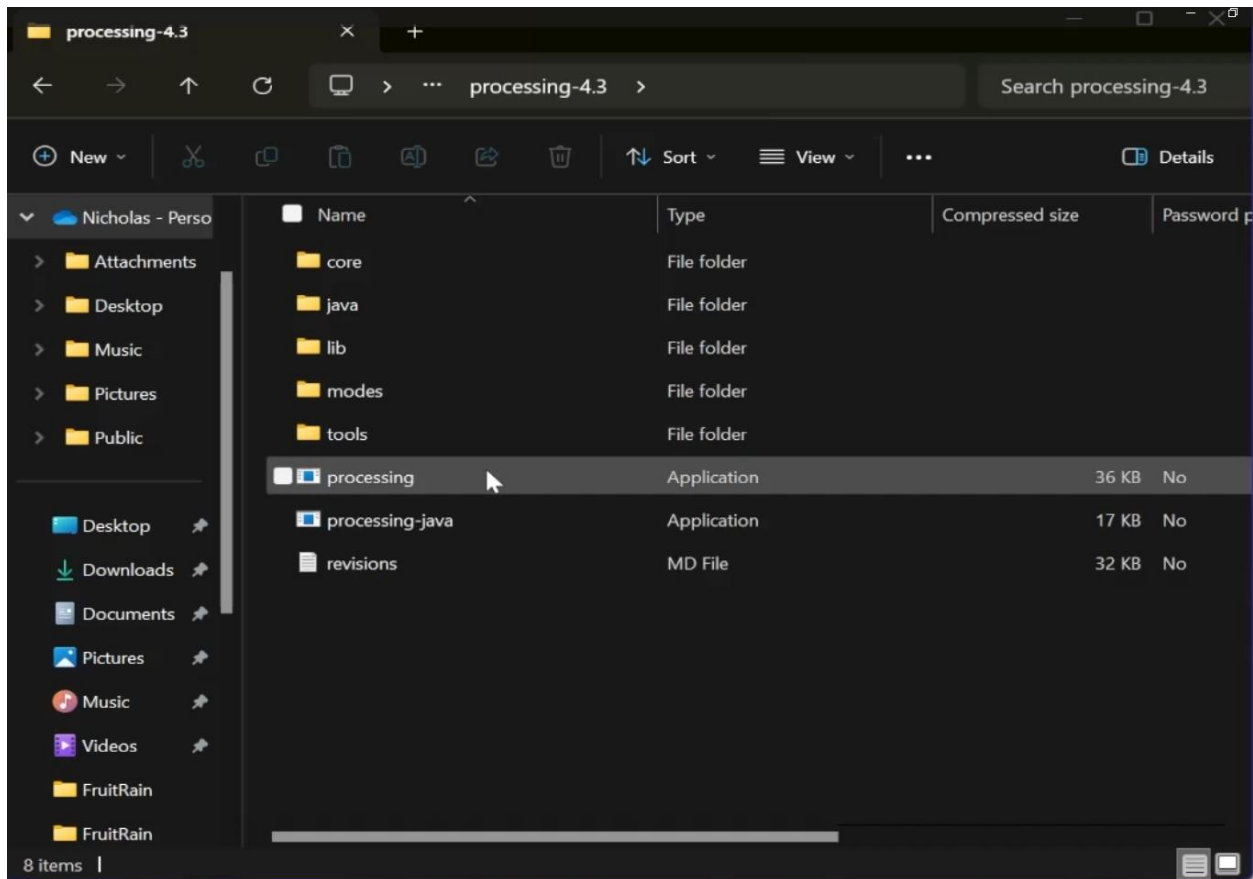
- Proceed to the download page and press download
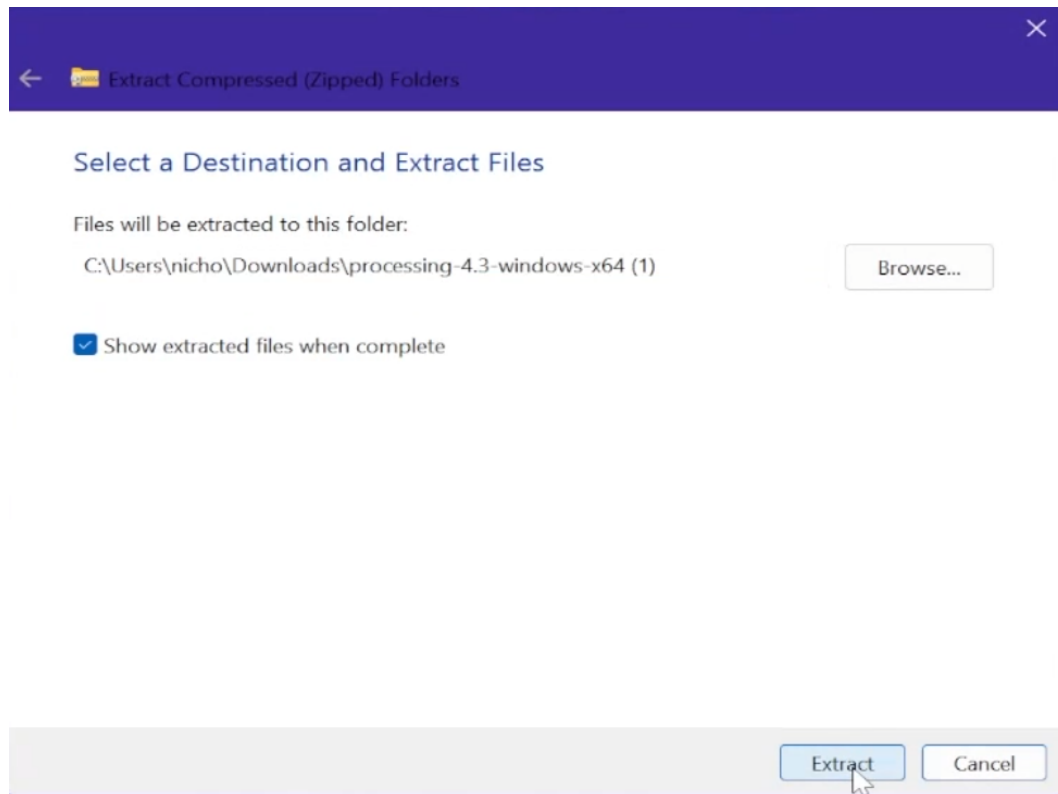

- Open the downloaded folder

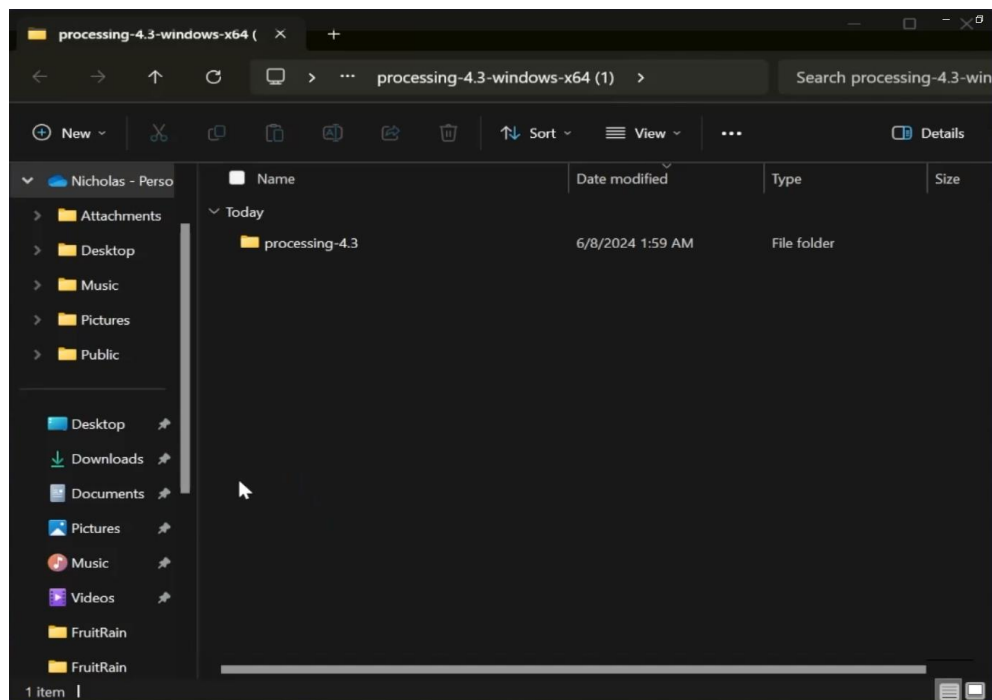- Proceed into the folder and click the installer

- Click extract all

- Choose a path or use the default path

- After installing proceed into the newly folder

- Now run the processing ide to ensure it works