

Quick Start Guide: Running Our Unity Project

Quick Start Instructions

1. Download the project from our GitHub repository.
2. Open Unity Hub on your computer.
3. Click on the 'Add' dropdown menu and choose 'Add project from disk.'
4. Navigate to the folder where you downloaded the project.
5. Select the folder labeled 'code' and click 'Add Project' to load it into Unity Hub.
6. Once the project opens, navigate to the 'Scenes' folder and select 'Map Selector.'
7. Click the 'Play' button at the top center of the Unity interface.
8. For controls and additional information, refer to the ReadMe file on GitHub. Happy playing!