Creating a Program in Sphero Edu

1. Click on "My Programs" on the home page of Sphero Edu.

2. Click "Create Program" to start creating your Program/Code.

3. Title your Program in the "Untitled Program" text box at the top.

4. Next Select Blocks under "Choose Program Type".

    - You can also select Draw or Text.

    - Draw is geared towards beginner levels / having fun.

    - Text is advanced and requires knowledge of JavaScript

5. Select which version of the Sphero Robot you will be using under "Choose Compatible Robots". Ex Sphero BOLT

6. Finally click "Create" to continue.

7. Now you can drag and drop blocks from the bottom of your screen onto the canvas to create your own code.