## **Enhanced Rehabilitation Glove System for Hand Injury Patients**



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#### **Presented By**

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### **Abstract**

This wireless system offers patients with hand injuries a path to recovery through guided exercises. A single glove connects them to healthcare professionals who create personalized programs based on their own movements analyzed by machine learning. Patients can choose pre-recorded video exercises or interact live with therapists for maximum flexibility.

### Introduction

This project presents an advanced rehabilitation glove system for hand injury and stroke patients. Focusing on accelerated recovery, the system utilizes a glove that mimics healthcare professional movements for targeted exercises. Patients can access these exercises via pre-recorded videos or through live therapist interaction, fostering a personalized rehabilitation experience.

# **Software Implementation**

- OpenCV Library
- MediaPipe Library
- **serial** Library





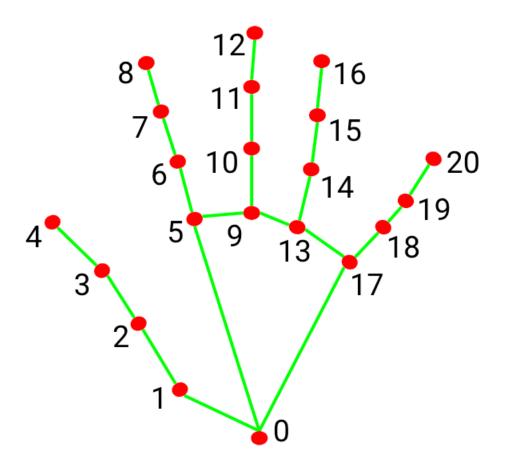
# **OpenCV Library**

- OpenCV is a powerful computer vision library that provides various functionalities for image and video processing.
- We can use OpenCV to capture live video streams from cameras, detect hand movements, track hand gestures, and extract relevant features from the video feed.
- With OpenCV, you can implement **algorithms** for **hand detection**, hand tracking, and **gesture recognition**, enabling you to **analyze** and **interpret** the movements of the hand during exercises.

# **MediaPipe Library**

- MediaPipe is a Python library that provides pre-trained models and tools for building machine learning pipelines for various tasks related to **multimedia processing**.
- It offers ready-to-use solutions for tasks such as hand tracking, pose estimation, object detection, and facial recognition.
- you can use MediaPipe's hand tracking models to detect and **track the movement** of the hand in real-time video streams.
- By integrating MediaPipe into our Python application, we can easily access hand tracking functionalities without having to develop complex algorithms from scratch.

### **Hand Landmarks**



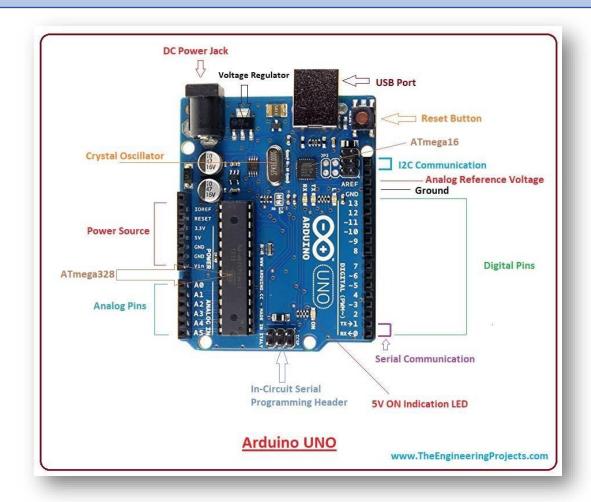
- 0. WRIST
- 1. THUMB\_CMC
- 2. THUMB\_MCP
- 3. THUMB\_IP
- 4. THUMB\_TIP
- 5. INDEX\_FINGER\_MCP
- 6. INDEX\_FINGER\_PIP
- 7. INDEX\_FINGER\_DIP
- 8. INDEX\_FINGER\_TIP
- 9. MIDDLE\_FINGER\_MCP
- 10. MIDDLE\_FINGER\_PIP

- 11. MIDDLE\_FINGER\_DIP
- 12. MIDDLE\_FINGER\_TIP
- 13. RING\_FINGER\_MCP
- 14. RING\_FINGER\_PIP
- 15. RING\_FINGER\_DIP
- 16. RING\_FINGER\_TIP
- 17. PINKY\_MCP
- 18. PINKY\_PIP
- 19. PINKY\_DIP
- 20. PINKY\_TIP

# serial Library

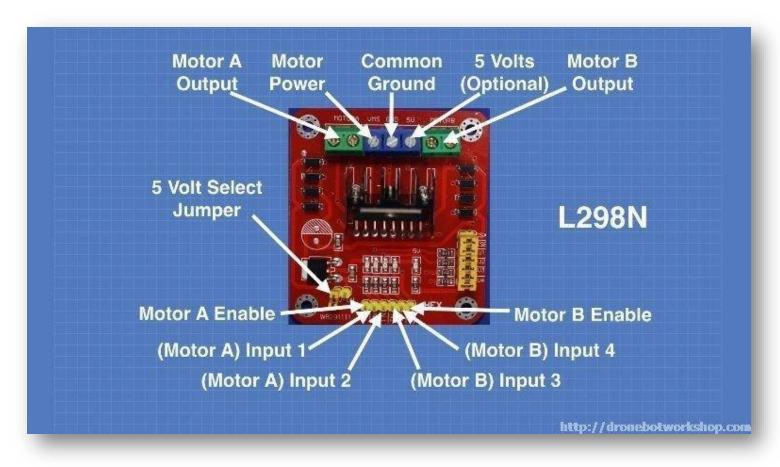
- In Python, the serial library is used to communicate with devices over a serial port. This library allows you to send and receive data through the serial port, which is commonly used for communication with microcontrollers, sensors, and other hardware devices.
- We import the *serial* module.
- Define the serial port and baud rate that the device is using.
- Create a Serial object using serial. Serial().
- Open the serial port with *serial.open()*.
- Send data to the device using serial.write().
- Read data from the device using *serial.readline()*.
- Close the serial port with *serial.close()* when done.

## **Arduino Uno**

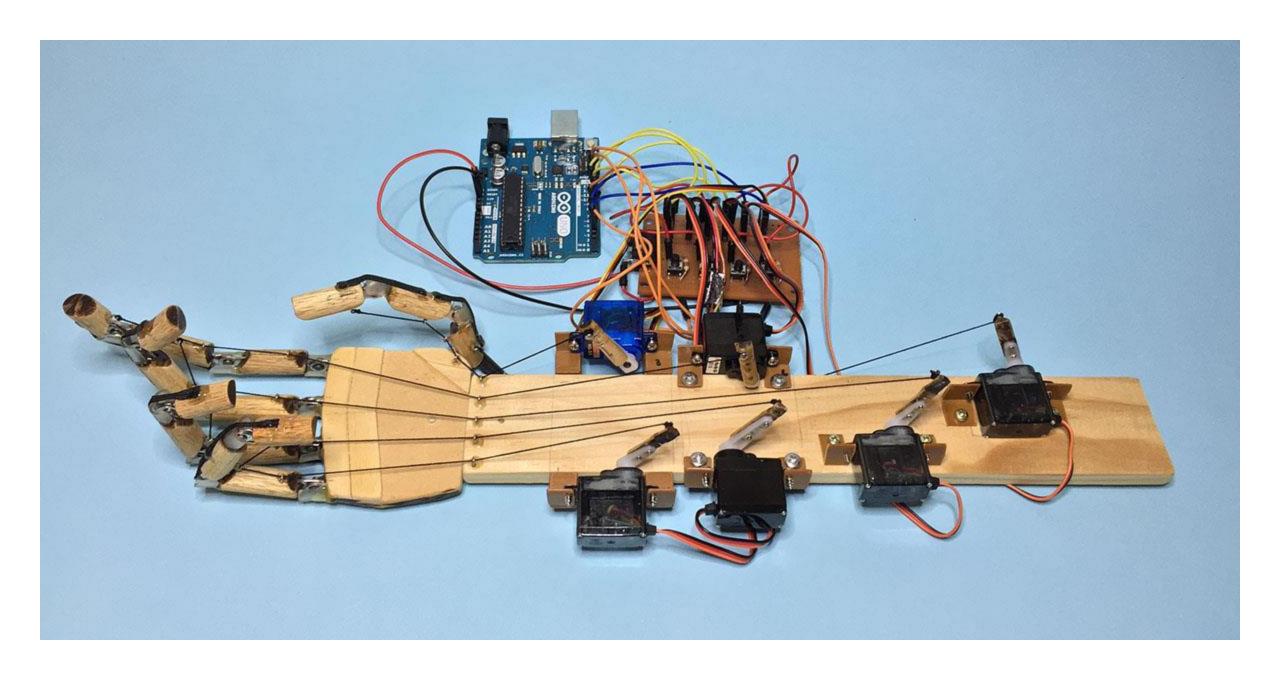


Main processor for transferring and receiving hand movements

## L298n motor driver



The L298 motor driver for controlling the direction of motor, we also use voltage regulator for motor power supply with 7.5volt



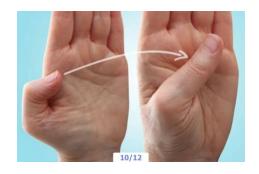
# **Exercises**







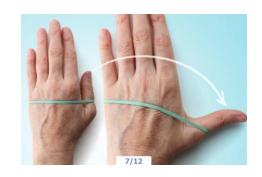










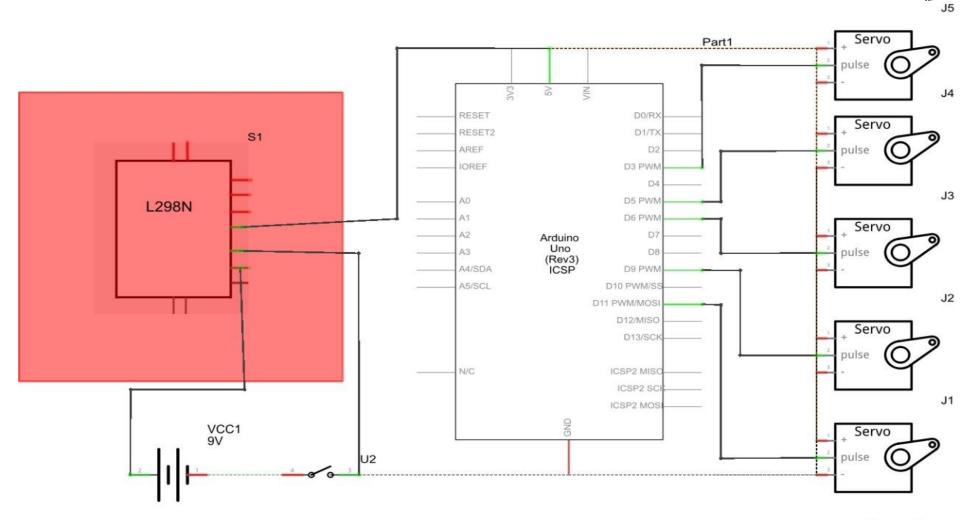








# **Schematic diagram**





## **Block diagram of ERG**

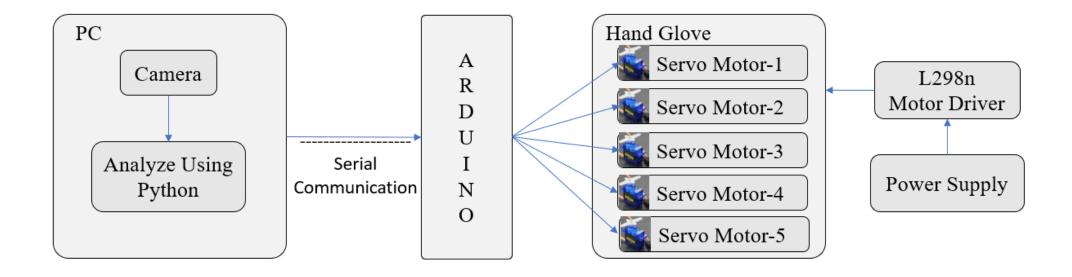


Figure. Block Diagram representation of proposed systems.

## **Flow Chart**

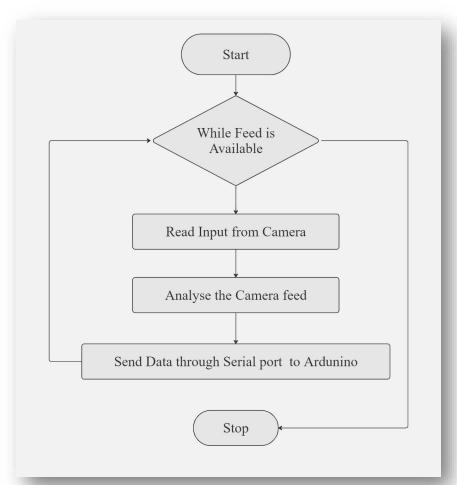


Fig. Flow chart for Operation of HealthCare Professional side setup

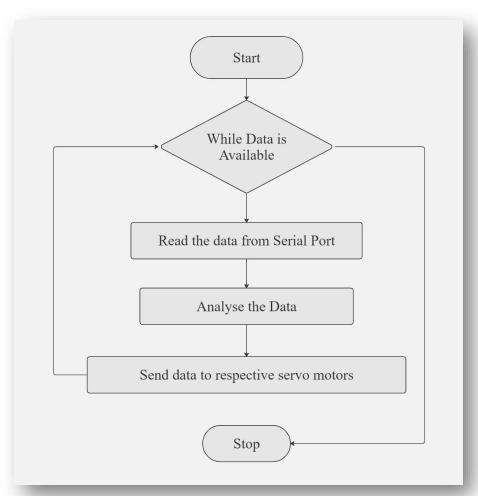


Fig. Flow chart for Operation of Patient side Glove using Arduino Uno

## **User Interface**



Fig. Home page GUI.



Fig. GUI before connecting port.

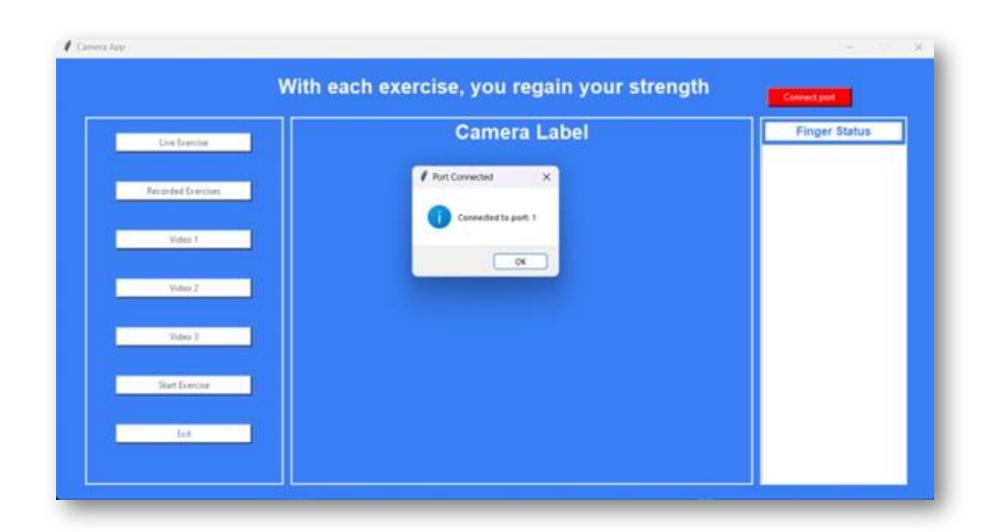


Fig. During port connection.



Fig. GUI after port connection.

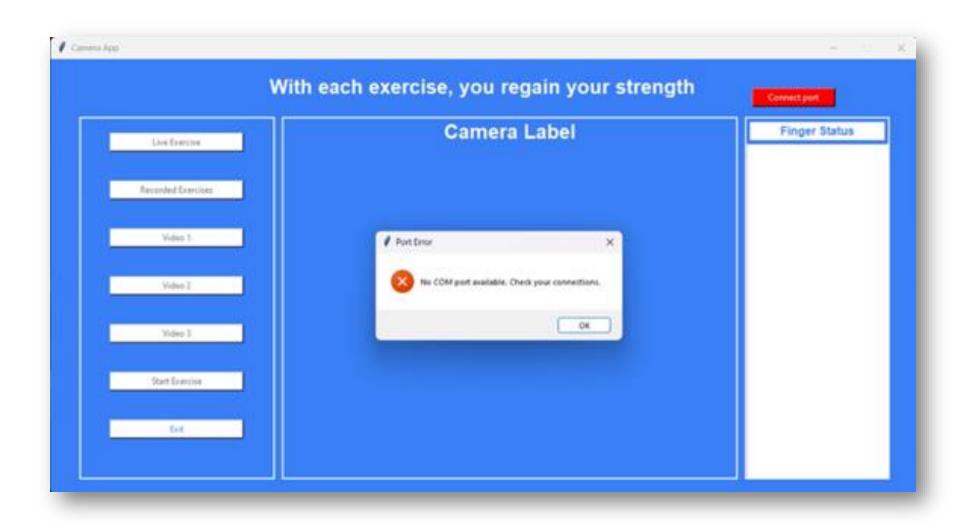


Fig. GUI if port is not connected successfully.

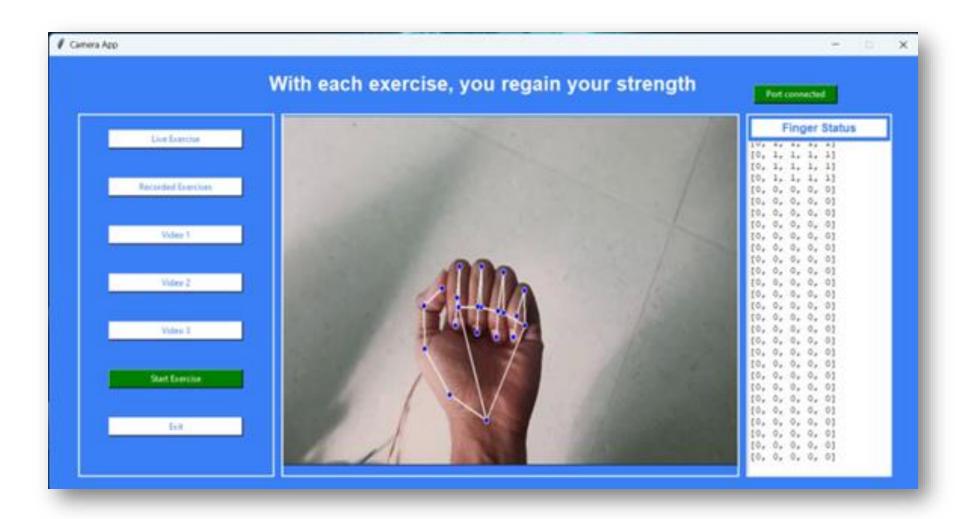


Fig. Pre recorded video GUI.

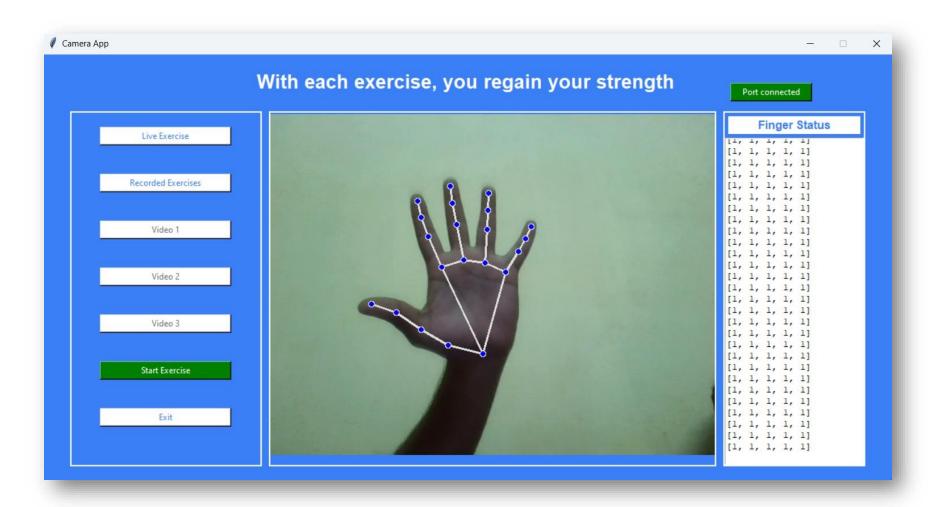


Fig. Live Exercise interface GUI.

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**Thank You**