

# Plasma Analysis

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## 1 Introduction

We will use CUDA to efficiently calculate the topological properties of magnetic field lines as generated by Chris Smiet's simulations.

## 2 Data representation

The dataset we use is a set of  $256^3$  points in a regular rectangular grid for which the  $(x, y, z)$  components of the magnetic field are given. This sort of dataset has a strong correspondence with a 3D texture on a GPU. Using this representation in CUDA has several advantages, of which the hardware trilinear interpolation is the most notable.

## 3 Coordinate systems