

Übungen zu Algorithmen und Programmentwicklung für die Biologische Chemie

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Tutorial

Übungen zu Algorithmen und Programmentwicklung für die Biologische Chemie (APBC)

(Lab class 'Algorithms and program development for biological chemistry')

Aim: improve programming skills
(while implementing interesting stuff)

Credit: 3.0 ECTS credits

Time: Tuesdays 10:00–12:00
meetings (almost) every week

Your job:

- solve assignments
- use git/Github
- discuss solutions during course
- final presentation

Tentative Dates and Topics

Mar-18-2025 (A0)	Initial meeting & Github & warmup
Mar-25-2025 (A1)	Word Count
Apr-08-2025 (A2)	Optimization
Apr-22-2025 (A3)	Dynamic programming
From May-06-2025 (A6)	Team project

Remember: besides specific algorithms (and instead of learning “programming” itself), you’ll learn practical programming skills (reading/writing files, command line parsing, using version control etc.) and get programming experience.

Scripting vs. Compiled Language

1. Scripting:

- + Easier to implement small programs
- + Implicit memory handling
- + Fast application development (no compilation)
- + Built-in powerful data structures (e.g. hash in Perl, dictionaries)
- ± Dynamic typing (i.e. variables can hold any type of data)
 - Speed
 - Less enforcement of how to code (harder to read)

2. Compiled:

- + Speed (precompiled as machine code)
- + Type safe (declaration of variables)
- + Static typing (efficient programs)
- + Memory handling (efficient programs)
 - Typically more code for simple tasks
 - More responsibility for developers (memory leaks, null pointers, etc.)
 - Write-Compile-Test-Cycle takes time

Which language to choose?

Solutions are accepted in any* scripting or compiled programming language.

If you are open minded (or simply undecided):

- if this is your first language: try Python
- if you already know Python: try Perl
- if you already know scripting languages like Perl or Python well: try a compiled language like C++ and vice versa. Take the opportunity to learn something new!
- if you are fluent in several languages: choose *the right language* for every task
Feel free to change between languages.

Submission System

We will use git (<http://git-scm.com/>) and its online project hosting platform github (www.github.com).

- easy to use revision/version control system
- git is free software; github is free of charge for open source projects
- ideal for collaborative software development
- available for all operation systems
- supports automatic testing of your programs (continuous integration test)

Our Github repository

- Go to
`https://github.com/TBIAPBC/APBC2025`
- This is our repository APBC in our Github organisation TBIAPBC.
- Essentially, this is a collection of files—together with their history.
- Scroll down to have a look at the README.md text. Here, one finds general information about the class and some about how to go on.

Git/Github Warm Up

- Go to directory A0.

You can click on directory A0 or surf to

`https://github.com/TBIAPBC/APBC2025/tree/master/A0`

- This is assignment '0'; we use it as a first submission test here
- The assignment description is found in README.md
- Please follow the command line way, even if many IDEs support git
- Go through the steps yourself (at home or start now)

The first assignment—Counting Words

- Go to directory A1.
- Follow the instructions: write the program and submit it by beginning/mid of next week.

Forget Moodle—Github rules

- Use Github to post questions, problems, etc. In case, mention a particular user (e.g. @mtw), which will trigger notification of this person
- Important dates and information are posted in the main README.md of our Github repo
- Assignments are posted in respective subdirs
- Issues are there to discuss general interest questions
- Pull request (PR) comments are there to discuss single submissions
- Github is a collaborative place: **Involve yourself in discussions and code review**

Happy Hacking!