

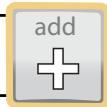
Task Planner

First Task

Elements

-"timestrip"- this holds all the previous tasks

no tasks



Selecting the 'add' button will push out timestrip in an animated fashion over the course of .3 secs.

- 1) 0 sec add button slides
->toward center

no tasks



- 2) 0.1 sec buttons emerge

no tasks



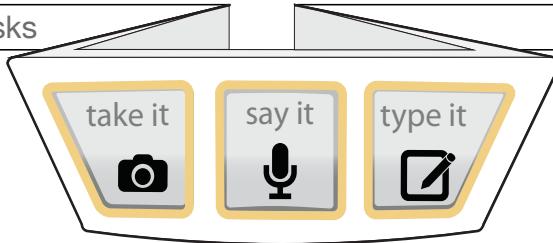
- 3) 0.2sec increase size by 50%

no tasks



- 4) 0.3 secs increases by 50%
arc emerges on bottom

no tasks



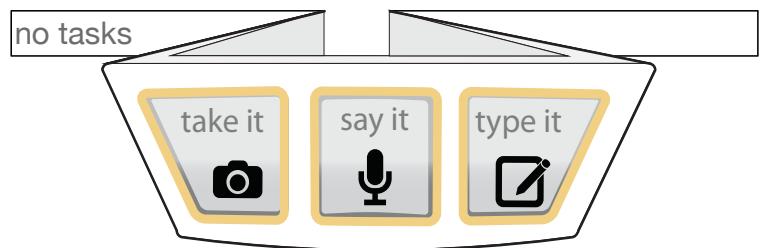
Existing Tasks

Existing task in timestrip
->shows a stack with
->drop shadow



Select 'take it'

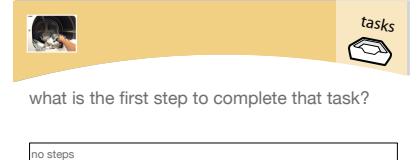
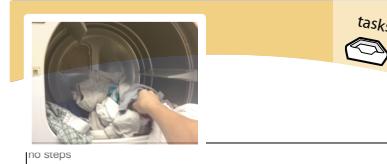
1) Touch 'take it' opens camera



2) User takes the picture and confirms that they want to use the picture



3) Animates img to scale 0.3sec

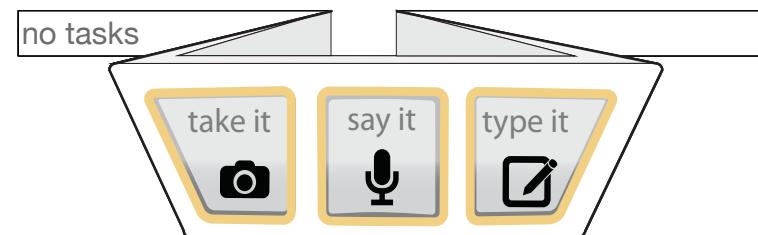


4) Animates task expand

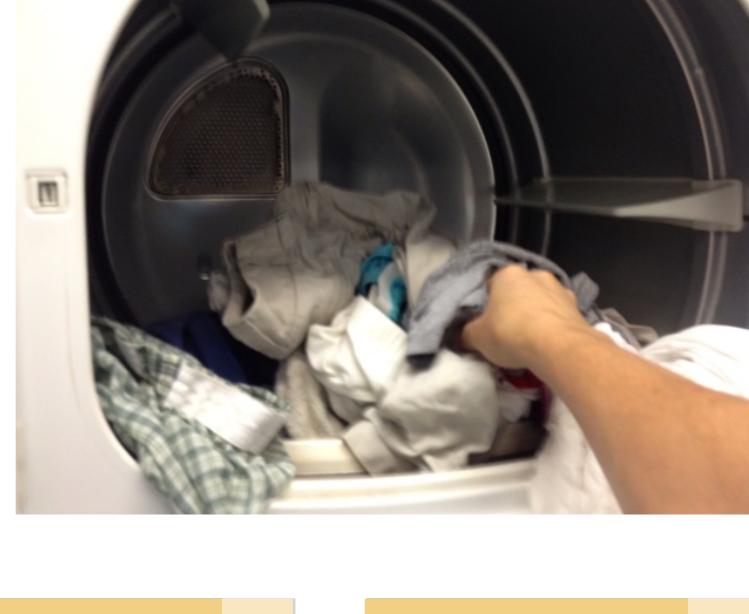


Select 'take it'

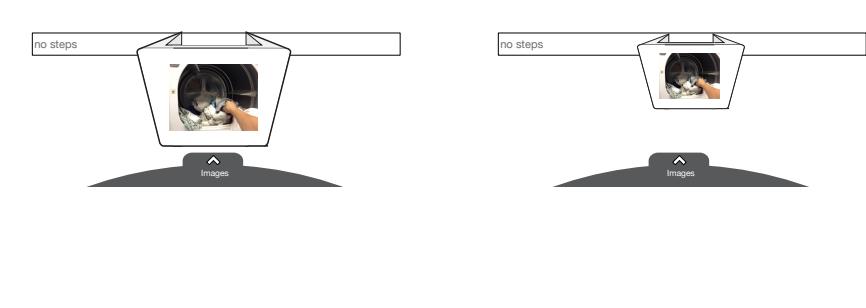
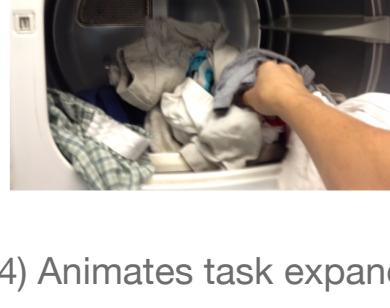
1) Touch 'take it' opens camera



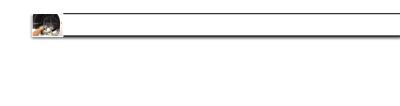
2) User takes the picture and confirms that they want to use the picture



3) Animates img to scale 0.3sec



4) Animates task expand



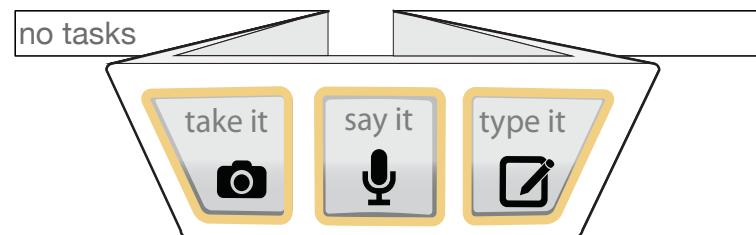
what is the first step to complete that task?

what is the first step to complete that task?

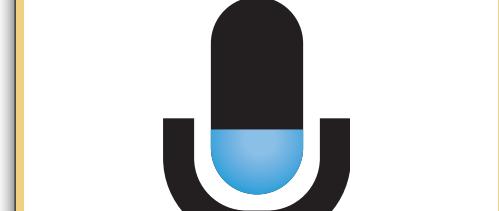
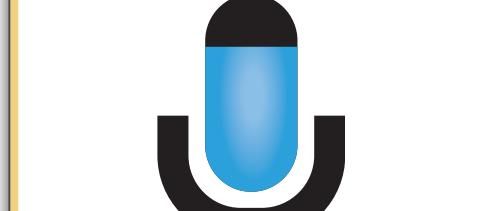


Select 'say it'

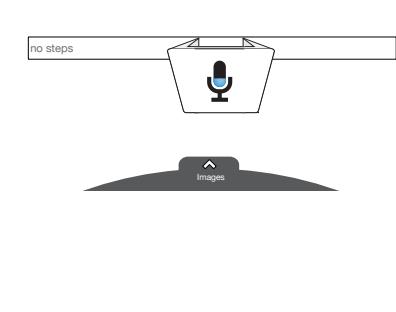
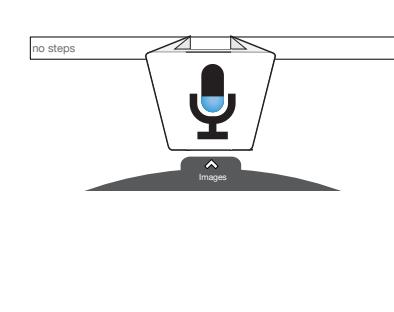
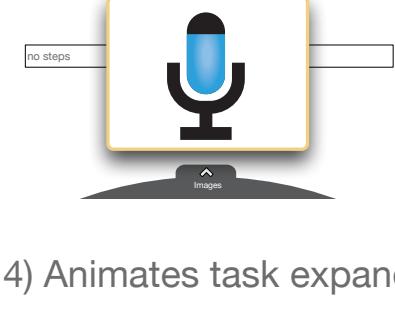
1) Touch 'say it' opens dialog window



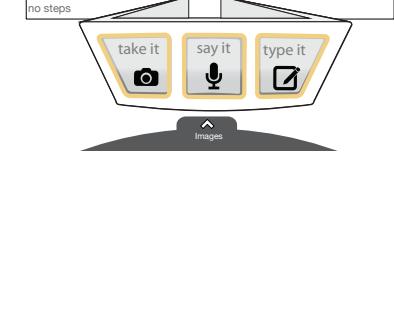
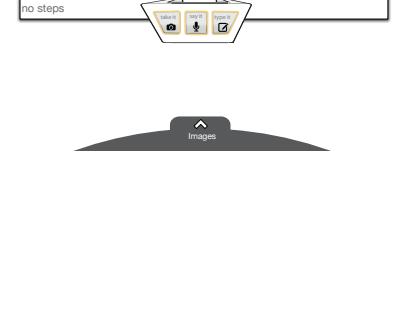
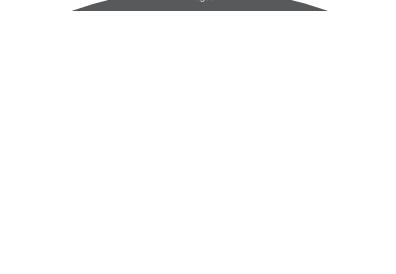
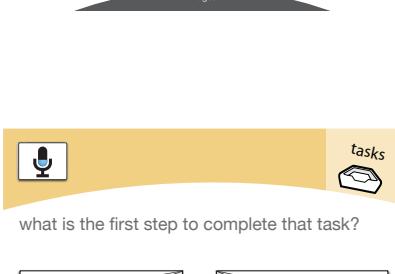
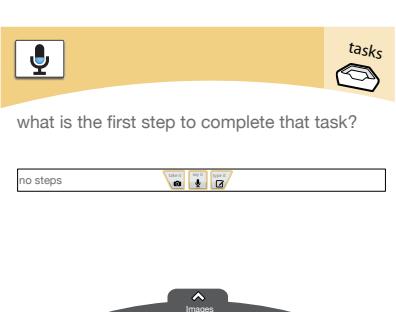
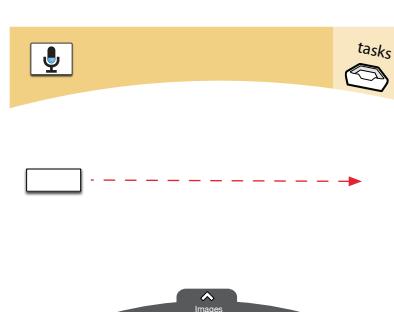
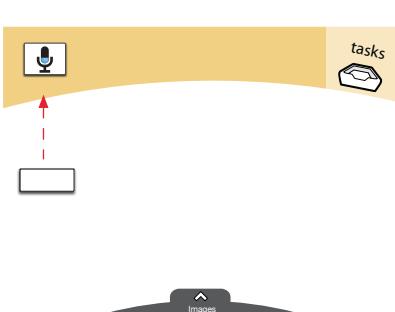
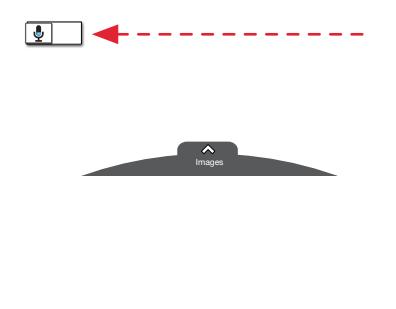
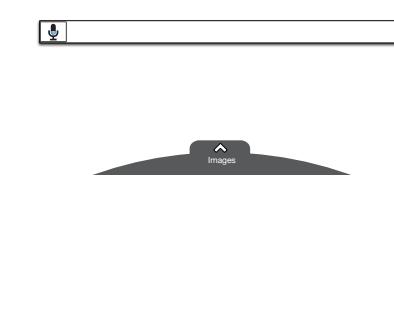
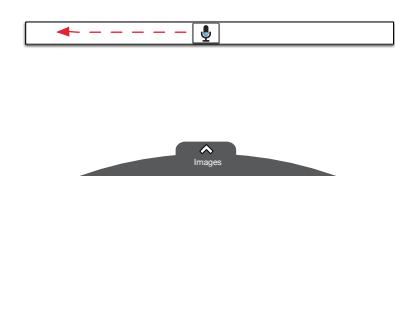
2) The user speaks and the mic level rises and falls with voice



3) Animates img to scale 0.3sec

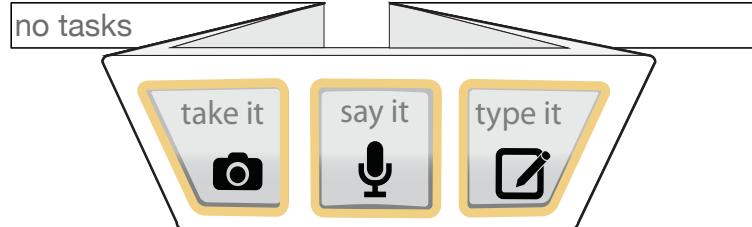


4) Animates task expand

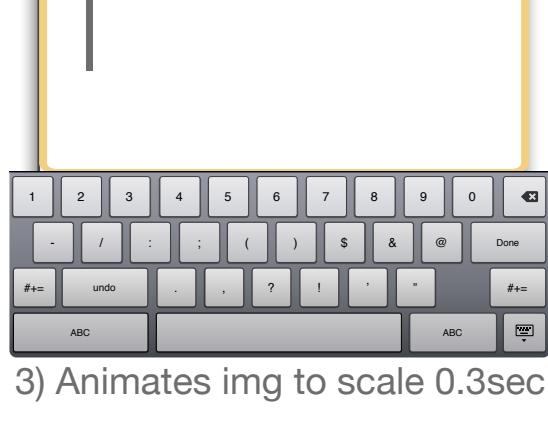


Select 'type it'

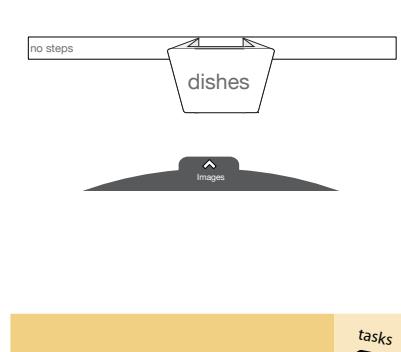
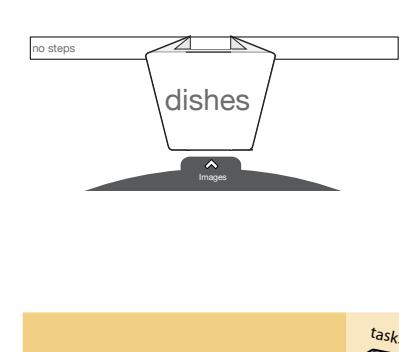
1) Touch 'type it' opens dialog window



2) The user types up to two lines of text in the window



3) Animates img to scale 0.3sec



4) Animates task expand



what is the first step to complete that task?

no steps



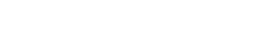
what is the first step to complete that task?

no steps



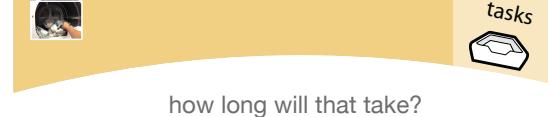
what is the first step to complete that task?

no steps



Assign Times

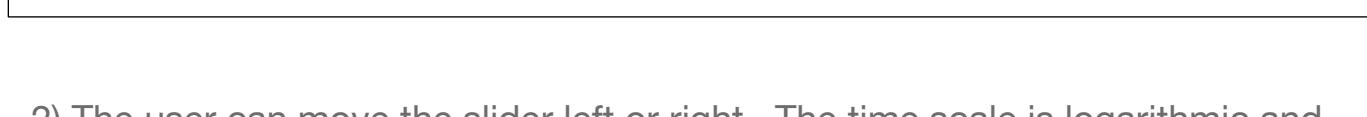
After assigning a step (say it, type it, take it) an animation will take place:



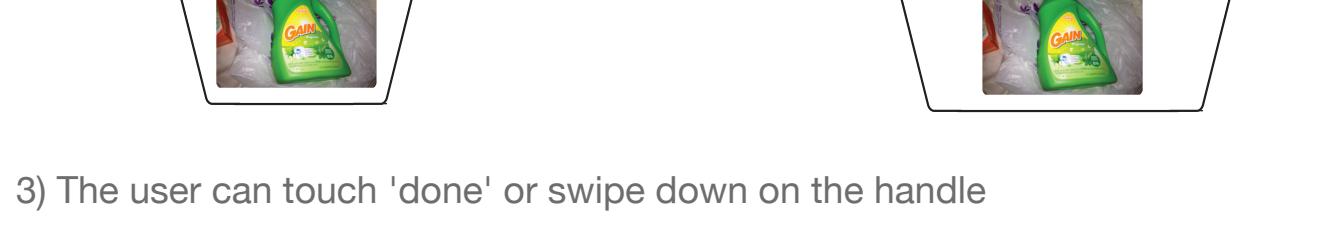
how long will that take?



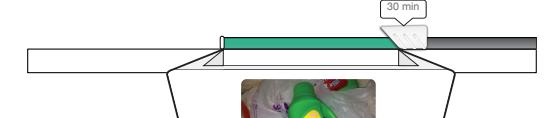
- 1) This animation will slide out as so over 0.5sec



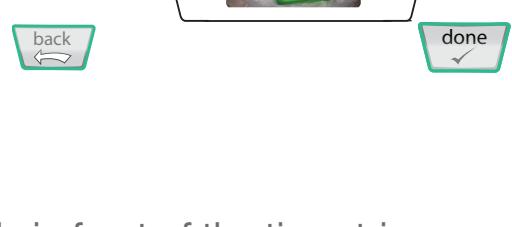
- 2) The user can move the slider left or right. The time scale is logarithmic and the time will display above the slider.



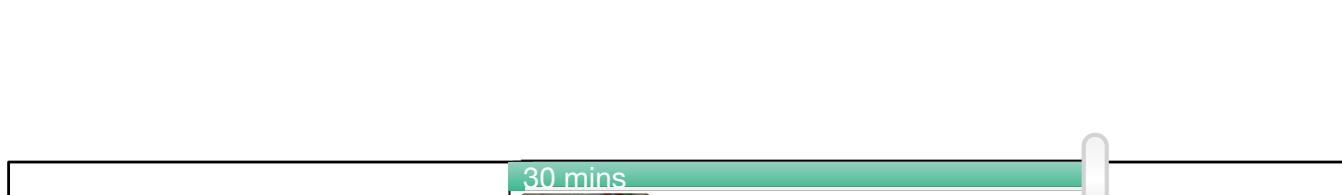
- 3) The user can touch 'done' or swipe down on the handle



how long will that take?



- 4) The reverse animation process will occur only in front of the timestep





tasks



add to your cal



Add Event

Laundry

Location

Start Wed, Sept 5, 2012 7:00 PM

End 8:45 PM

January	23	2008
February	24	2009
March	25	2010
April	26	2011
May	27	2012

1hr 2 min

0 mins

done

- 2 PM >
- 3 PM >
- 4 PM
- 5 PM >
- 6 PM >
- 7 PM >
- 8 PM >
- 9 PM
- 10 PM >
- 11 PM >

