You're reading the documentation for an older, but still supported, version of ROS 2. For information on the latest version, please have a look at Iron.

# Creating a launch file

Goal: Create a launch file to run a complex ROS 2 system.

Tutorial level: Intermediate

Time: 10 minutes

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## **Prerequisites**

This tutorial uses the rqt\_graph and turtlesim packages.

You will also need to use a text editor of your preference.

As always, don't forget to source ROS 2 in every new terminal you open.

## **Background**

The launch system in ROS 2 is responsible for helping the user describe the configuration of their system and then execute it as described. The configuration of the system includes what programs to run, where to run them, what arguments to pass them, and ROS-specific

conventions which make it easy to reuse components throughout the system by giving them each a different configuration. It is also responsible for monitoring the state of the processes launched, and reporting and/or reacting to changes in the state of those processes.

Launch files written in Python, XML, or YAML can start and stop different nodes as well as trigger and act on various events. See Using Python, XML, and YAML for ROS 2 Launch Files for a description of the different formats. The package providing this framework is <a href="launch\_ros">launch\_ros</a>, which uses the non-ROS-specific <a href="launch\_ros">launch\_ros</a> framework underneath.

The design document details the goal of the design of ROS 2's launch system (not all functionality is currently available).

### **Tasks**

### 1 Setup

Create a new directory to store your launch files:

mkdir launch

### 2 Write the launch file

Let's put together a ROS 2 launch file using the turtlesim package and its executables. As mentioned above, this can either be in Python, XML, or YAML.



```
from launch import LaunchDescription
from launch ros.actions import Node
def generate_launch_description():
    return LaunchDescription([
        Node(
            package='turtlesim',
            namespace='turtlesim1',
            executable='turtlesim node',
            name='sim'
        ),
        Node(
            package='turtlesim',
            namespace='turtlesim2',
            executable='turtlesim node',
            name='sim'
        ),
        Node(
            package='turtlesim',
            executable='mimic',
            name='mimic',
            remappings=[
                ('/input/pose', '/turtlesim1/turtle1/pose'),
                ('/output/cmd_vel', '/turtlesim2/turtle1/cmd_vel'),
            1
        )
    ])
```

#### 2.1 Examine the launch file

All of the launch files above are launching a system of three nodes, all from the turtlesim package. The goal of the system is to launch two turtlesim windows, and have one turtle mimic the movements of the other.

When launching the two turtlesim nodes, the only difference between them is their namespace values. Unique namespaces allow the system to start two nodes without node name or topic name conflicts. Both turtles in this system receive commands over the same topic and publish their pose over the same topic. With unique namespaces, messages meant for different turtles can be distinguished.

```
The final node is also from the turtlesim package, but a different executable: mimic. This node has added configuration details in the form of remappings. mimic 's /input/pose topic is remapped to /turtlesim1/turtle1/pose and it's /output/cmd_vel topic to /turtlesim2/turtle1/cmd_vel. This means mimic will subscribe to /turtlesim1/sim 's pose topic and republish it for /turtlesim2/sim 's velocity command topic to subscribe to. In other words, turtlesim2 will mimic turtlesim1 's movements.
```

These import statements pull in some Python launch modules.

```
from launch import LaunchDescription
from launch_ros.actions import Node
```

Next, the launch description itself begins:

```
def generate_launch_description():
    return LaunchDescription([
    ])
```

The first two actions in the launch description launch the two turtlesim windows:

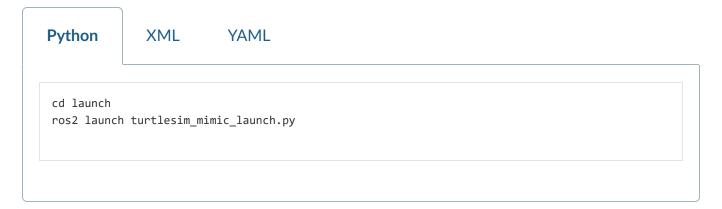
```
Node(
    package='turtlesim',
    namespace='turtlesim1',
    executable='turtlesim_node',
    name='sim'
),
Node(
    package='turtlesim',
    namespace='turtlesim2',
    executable='turtlesim_node',
    name='sim'
),
```

The final action launches the mimic node with the remaps:

```
Node(
    package='turtlesim',
    executable='mimic',
    name='mimic',
    remappings=[
        ('/input/pose', '/turtlesim1/turtle1/pose'),
        ('/output/cmd_vel', '/turtlesim2/turtle1/cmd_vel'),
    ]
)
```

#### 3 ros2 launch

To run the launch file created above, enter into the directory you created earlier and run the following command:



#### Note

It is possible to launch a launch file directly (as we do above), or provided by a package. When it is provided by a package, the syntax is:

```
ros2 launch <package_name> <launch_file_name>
```

You learned about creating packages in Creating a package.

#### Note

For packages with launch files, it is a good idea to add an exec\_depend dependency on the ros2launch package in your package's package.xml:

```
<exec_depend>ros2launch
```

This helps make sure that the ros2 launch command is available after building your package. It also ensures that all launch file formats are recognized.

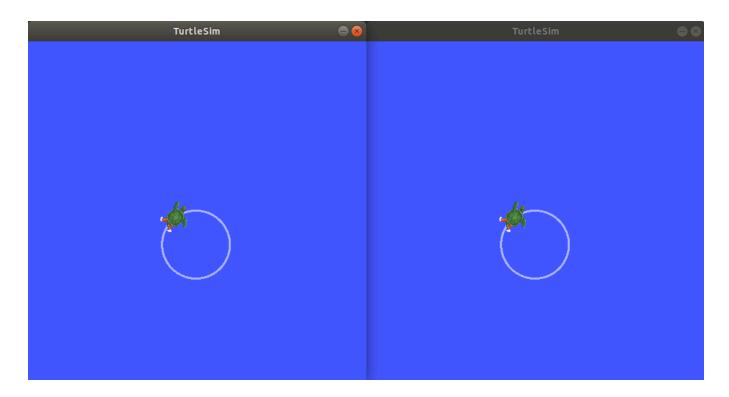
Two turtlesim windows will open, and you will see the following [INFO] messages telling you which nodes your launch file has started:

```
[INFO] [launch]: Default logging verbosity is set to INFO
[INFO] [turtlesim_node-1]: process started with pid [11714]
[INFO] [turtlesim_node-2]: process started with pid [11715]
[INFO] [mimic-3]: process started with pid [11716]
```

To see the system in action, open a new terminal and run the ros2 topic pub command on the /turtlesim1/turtle1/cmd\_vel topic to get the first turtle moving:

```
ros2 topic pub -r 1 /turtlesim1/turtle1/cmd_vel geometry_msgs/msg/Twist "{linear: {x: 2.0, y: 0.0, z: 0.0}, angular: {x: 0.0, y: 0.0, z: -1.8}}"
```

You will see both turtles following the same path.

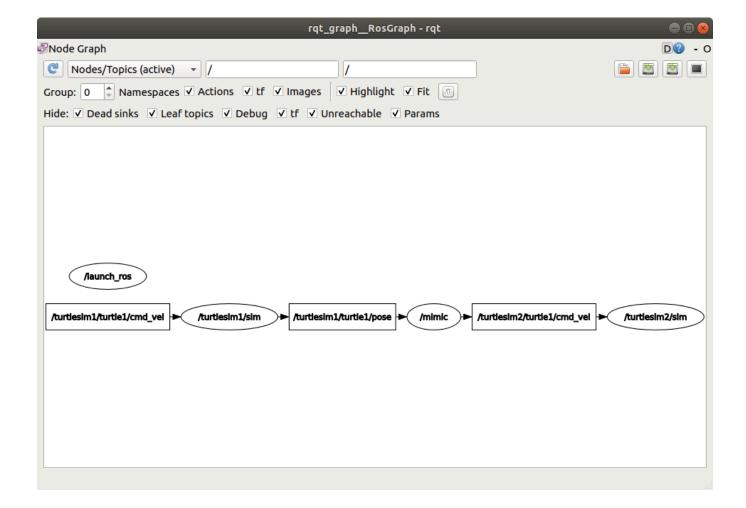


## 4 Introspect the system with rqt\_graph

While the system is still running, open a new terminal and run rqt\_graph to get a better idea of the relationship between the nodes in your launch file.

Run the command:

```
rqt_graph
```



A hidden node (the ros2 topic pub command you ran) is publishing data to the 

/turtlesim1/turtle1/cmd\_vel topic on the left, which the /turtlesim1/sim node is subscribed to.

The rest of the graph shows what was described earlier: mimic is subscribed to

/turtlesim1/sim 's pose topic, and publishes to /turtlesim2/sim 's velocity command topic.

## **Summary**

Launch files simplify running complex systems with many nodes and specific configuration details. You can create launch files using Python, XML, or YAML, and run them using the rosz launch command.