

# TRACE BOGGS

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## Who Am I?

I am a Computer Science and Math student who loves technology, learning, and solving problems. I like to spend time with my family and friends, play video games, read, go fishing, exercise, and work on projects or new ideas.

## Education

- **School:** Cameron University(2023-present)
- **Dual Major:** Math and CS
- **GPA:** 4.0 with Presidents Honor Roll
- **Relevant Coursework:** Computer Science, Data Structures, Calculus II, Differential Equations, Computer Organization and Architecture, Intro to Web Dev, Database Design and Management.

## Proficiencies

- **Languages:** C++, C#, Java, HTML, CSS, Javascript, PHP, SQL
- **Software/Tech:** Unity, Linux, Windows, Git, Github, Access

## Experience

- Math Tutor for Cameron University (Jan 2024 – present)  
Tutored in Algebra, Calculus, Trigonometry, and more.

## Projects

- “LIGHTSTOP” mobile game, available on IOS and android: (May 2024)  
<https://sites.google.com/view/lightstop/home>  
-built using C# and unity over a couple weeks.
- Led a team of 3 in a 2-day Game-Jam. Built a 2d platformer using unity and C#.  
Available on Itch.io: <https://tpoggs.itch.io/tails-of-two-escape>  
(June 7 – June 9 2024)